

Hannah Chen

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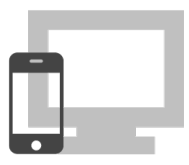
Email: hannahcdesign@gmail.com

Portfolio: www.hannahcdesign.com

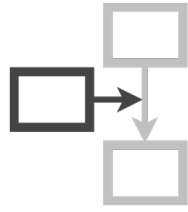
Skills



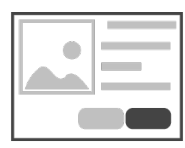
Interaction
Design



Interface
Design



Wire-framing



Mockups

> html 5
> css 3
> javascript
> actionscript

Prototyping



User
Research



Survey
Design



Contextual
Inquiry



Heuristic
Evaluation



Usability
Testing



Experience

2014-present

Product Designer, Saba, Redwood Shores, CA.

- Lead the product design process of Saba Compensation by partnering with users, product management, technical architects and engineers, executive team to explore product ideas and demo outcomes.
- Translate business requirements and user research results into simply intuitive yet elegant user interfaces/interactions that deliver the most exciting experience to Saba Cloud users.

2012-2014

Interaction Designer, Oracle, Redwood Shores, CA.

- Created, evaluated and modified wireframes, high fidelity mockups and prototypes to support software application development of Oracle Taleo talent management products suite.
- Developed and applied product design and usability processes in the investigation of technical problems.

2009-2011

Research Assistant, Arizona State University, Tempe, AZ.

- Developed daily used reflective applications for helping people gain awareness and insights into their online social life-streaming.
- Designed attractive and intuitive UIs that enable annotation, provide statistical information and generate dynamic visualizations.
- Evaluated our applications with appropriate usability testing methodologies.

2008-2009

Research Assistant, Peking University, Beijing, China.

- Designed new algorithms of information visualization serving visual analysis for social networks' multivariate data.
- Designed the human-computer interface to assist the visual analysis of complex data.

2008

Video Production Intern, Tencent Cooperation, Beijing, China.

- Reported Beijing 2008 Olympics.
- Edited the videos of Olympic Games and published them on the website: <http://v.qq.com>.



Education

Dec. 2011

Master of Arts in Media Arts and Sciences

School of Arts, Media and Engineering, Arizona State University, Tempe, AZ

Sep. 2009

Bachelor of Engineering in Digital Media Arts and Technology

School of Information Engineering, Beijing University of Posts and Telecommunications, Beijing, China



Activities

Oct. 2011

Conference trailer displayed on NASDAQ MarketSite Tower, for US-China Innovation & Cooperation Conference at New York City, NY, Oct. 30-31, 2011.

Apr. 2010

Interactive visual game "Shout at Mario", shown on the urbanSTEW: Interactive Art Showcase at PHX:fringe, Phoenix, AZ, Apr. 2-11, 2010.



Publication

Jul. 2011

H. Chen and A. Kelliher. Conversational lives: visualizing interpersonal online social interaction, in Proceedings of HCI International, Orlando, FL, Jul. 9-14, 2011.