

Skills



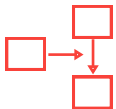
Interaction Design



Interface Design



Visual Design



Wireframing



Mockups

> HTML 5
> CSS 3
> JavaScript

Prototyping



User Research



Survey Design



Contextual Inquiry



Usability Testing

Experience

- 2014-present** ● **Product Designer, Saba, Redwood Shores, CA.**
 - Lead the product design process of Saba Compensation by partnering with users, product management, technical architects and engineers, executive team to explore product ideas and demo outcomes.
 - Translate business requirements and user research results into simply intuitive yet elegant user interfaces/interactions that deliver the most exciting experience to Saba Cloud users.
- 2012-2014** ● **Interaction Designer, Oracle, Redwood Shores, CA.**
 - Created, evaluated and modified wireframes, high fidelity mockups and prototypes to support software application development of Oracle Taleo talent management products suite.
 - Developed and applied product design and usability processes in the investigation of technical problems.
- 2009-2011** ● **Research Assistant, Arizona State University, Tempe, AZ.**
 - Developed daily used reflective applications for helping people gain awareness and insights into their online social life-streaming.
 - Designed attractive and intuitive UIs that enable annotation, provide statistical information and generate dynamic visualizations.
 - Evaluated our applications with appropriate usability testing methodologies.
- 2008-2009** ● **Research Assistant, Peking University, Beijing, China.**
 - Designed new algorithms of information visualization serving visual analysis for social networks' multivariate data.
 - Designed the human-computer interface to assist the visual analysis of complex data.
- 2008** ● **Video Production Intern, Tencent Cooperation, Beijing, China.**
 - Reported Beijing 2008 Olympics.
 - Edited the videos of Olympic Games and published them on the website: <http://v.qq.com>.

Education

- Dec. 2011** ● **Master of Arts in Media Arts and Sciences**
School of Arts, Media and Engineering, Arizona State University, Tempe, AZ
- Sep. 2009** ● **Bachelor of Engineering in Digital Media Arts and Technology**
School of Information Engineering, Beijing University of Posts and Telecommunications, Beijing, China

Activities

- Oct. 2011** ● Conference trailer displayed on NASDAQ MarketSite Tower, for US-China Innovation & Cooperation Conference at New York City, NY, Oct. 30-31, 2011.
- Apr. 2010** ● Interactive visual game "Shout at Mario", shown on the urbanSTEW: Interactive Art Showcase at PHX:fringe, Phoenix, AZ, Apr. 2-11, 2010.

Publication

- Jul. 2011** ● H. Chen and A. Kelliher. Conversational lives: visualizing interpersonal online social interaction, in Proceedings of HCI International, Orlando, FL, Jul. 9-14, 2011.