

CS130/0 SOFTWARE LICENSE GUIDE

Awesome news! As a student of CSCI 130/1300, you're eligible for a ton of free design software licenses. We estimated that the actual value of these licenses for the semester is around \$800 *per student*. You are responsible for acquiring the licenses you need before attending a design lab or UI Camp. Failing to do so may result in receiving no credit for the lab!

DO NOT distribute this information or codes to anyone outside of the class, or else you will be in violation of the collaboration policy. If you have any questions about these instructions, send the HTAs an email at uiuxhtas@lists.cs.brown.edu.

If you have any UI/UX, design, or prototyping softwares you want to let us know about, feel free to email the HTAs! We're always looking around for new software.

Have fun! ☺

COMPUTER LABS

Most of the software will be available for both personal machine use and on Brown-owned computer labs. Click on a lab name for information.

Please note that Multimedia Labs (MML) requires you to fill out [this request form](#) and to pass a training session, offered every Tuesday and Friday @ 12:00 p.m. at the Granoff MML, to obtain card swipe access to these rooms.

- List MML (Room 315)
 - Hours: 8:30 a.m. - 12:00 a.m. during the academic year
 - Equipment: 18 Macs
 - Software: Axure, Balsamiq, Framer, Sketch
- Granoff MML (Room N320)
 - Hours: 8:30 a.m. - 12:00 a.m. during the academic year
 - Equipment: 14 Macs
 - Software: Axure, Balsamiq, Framer, Sketch
- CIT 269
 - Hours: 24/7, only when classes are not in session
 - Equipment: 12 Dells, 13 Macs
 - Software: Axure, Balsamiq, Framer, Sketch

- CIT 167
 - Hours: 24/7, only when classes are not in session
 - Equipment: 18 Dells, 4 Macs
 - Software: Axure, Balsamiq
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ADOBE EXPERIENCE DESIGN (desktop app)

- Brown has a Adobe Creative Cloud license, and all students can use the suite for free! Find instructions from Brown CIS [here](#).
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AXURE (desktop app)

1. Visit [axure](#) and apply for an educational student license. You can apply under the section that says “Request a free educational license,” and will have to provide proof you are a student (further instructions on the page).
 2. Wait for your verification to be accepted (this could take up to a week, but is normally very quick). If for some reason you are rejected, email the HTAs.
 3. In the meantime, you can download a 30-day free trial [here](#).
 4. Once you are verified, you will receive a one-year subscription license assigned to an Axure account created under the email address you requested with. You can now activate your license by following [instructions](#).
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BALSAMIQ (web app & desktop app)

1. Visit balsamiq and [download](#) the correct version for your device (press the big blue button in the left-center of the screen that says “Download Desktop App.”)
2. Once installed, open the app and go to Help > Register.
3. Enter the following information:
 - License Name: CSCI 1300: User Interfaces and User Experience 2018

- License Key (no line break/space):
eJzzzU/OLi0odswsqnEOdvZUMDQ2MLBSCC1OLVLwzCtJLUpLTE4tVkjMS4GluV
YUpBZlpuYlpyoYGRha1BiamhhZGppZGIBATUiNIQA3ZxIQ
 - This license is good until December 22, 2018!
4. OPTIONAL: sign-up for a free 30-day trial for Balsamiq Cloud, their web app, [here](#).
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FIGMA (web app & desktop app)

Web app instructions:

1. Visit [figma](#) and sign-up with your Brown email address
2. Verify your status as a student on Figma's [education page](#) to get access to Figma teams for free (make it is a brown e-mail address!)
 - Information for form:
 - University name: Brown University
 - University address:
 - 69 Brown St.
 - Box #1822
 - Providence RI 02912
 - University website: <http://brown.edu>
 - 3. Wait for your verification to be accepted (this could take up to a week, but is normally very quick). If for some reason you are rejected, email the HTAs.
 - 4. Once you get a confirmation email, [fill out this form](#) to be added to the CS 130/0 Figma workspace.

Desktop app instructions:

1. Download the correct version [here](#)
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FRAMER (desktop app)

1. Visit [framer](#) to download the desktop version.
 2. Wait for the application to finish installing, then sign up with your Brown email address and accept the terms & conditions.
 3. Open your email and click on the blue button that says “Open Framer” inside the confirmation email.
 4. When the app opens again, go to Framer > License.
 5. Enter in this code: id134922283422uks
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INVISION (web app)

1. Sign up [here](#) using your Brown email address.
 2. For the section that says validation code, enter in: 56-73-13-19
 3. The above instruction are only for new accounts. If for some reason you already have an account, email the HTA list with the email address you used, and your expected graduation date. We will get back to you once your account has been upgraded.
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PROTO.IO (web app)

- Sign up [here](#) with your Brown email address. You will receive a 120-day free trial.
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SKETCH

- Only available on Macs in CIT 269, List MML (room 315), and Granoff MML (room N320)
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QUANT-UX (web app)

- Sign up [here](#), no license or trial required.
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USERTESTING (website)

- Details for using UserTesting licenses will be released in the A/B Testing + User Testing assignment.
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UXPIN (web app)

1. Sign up for a free trial [here](#)
 2. If you desire an extended trial, please fill out [this form](#) by September 15, 2018 (with the same email you used for the free trial).
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