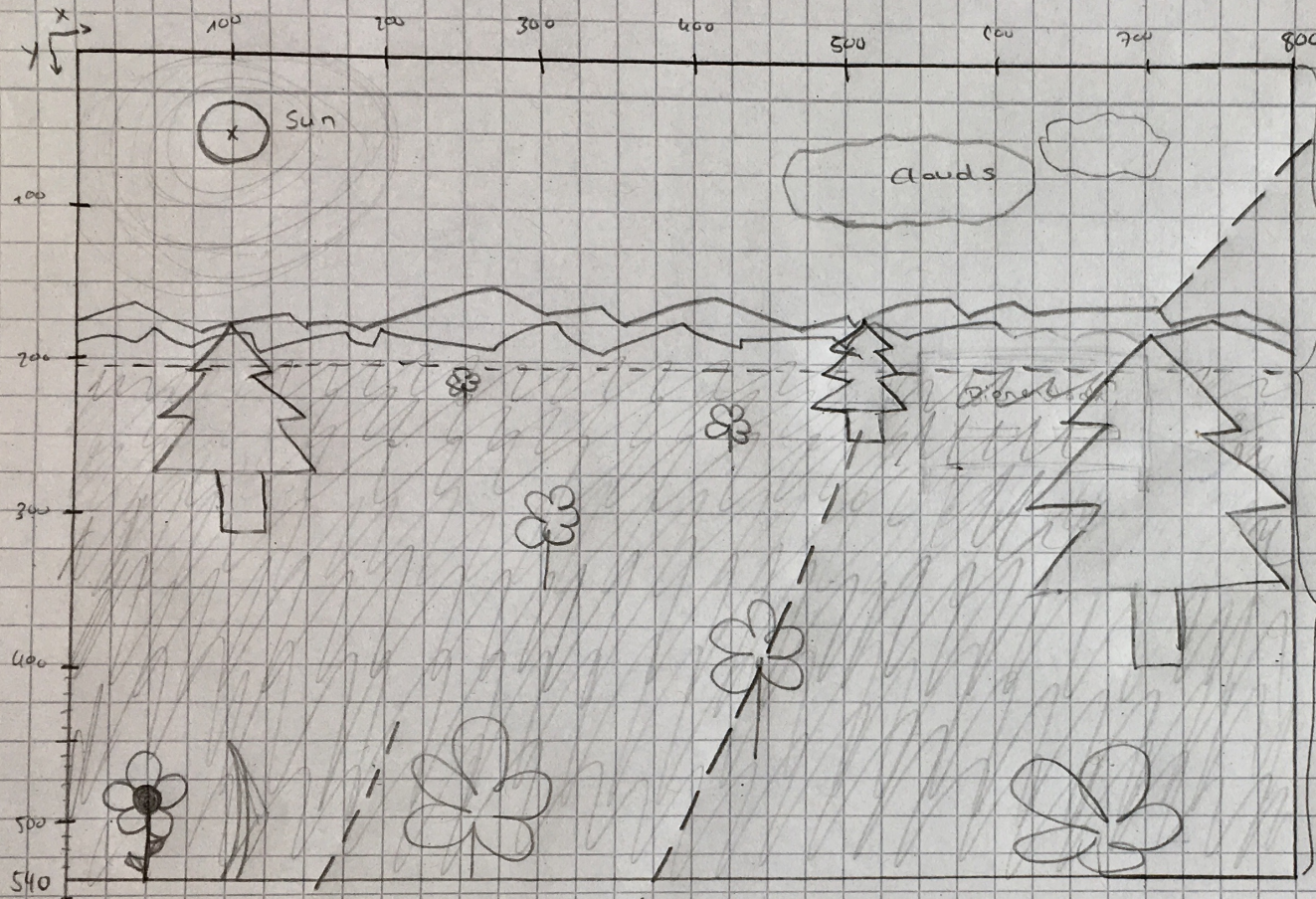


# Blumenwiese Scribble

↳ canvas  $\approx 16:9$

maintains etc  
from girllas code



Grashalm

- sway

$0.38 \times \text{height}$

- height

0,0

X von CP festgelegt  
in bend, y ist  
- height / 2

Blumenstiel

13,75  
-20,55  
10  
-15  
12  
0,125

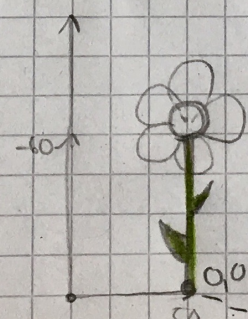
100

different layers  
of grass, flowers  
and sometimes  
a tree

tree from first  
canvas-task

Blume

translate to  
0, -60



translate to  
(0, c.height)

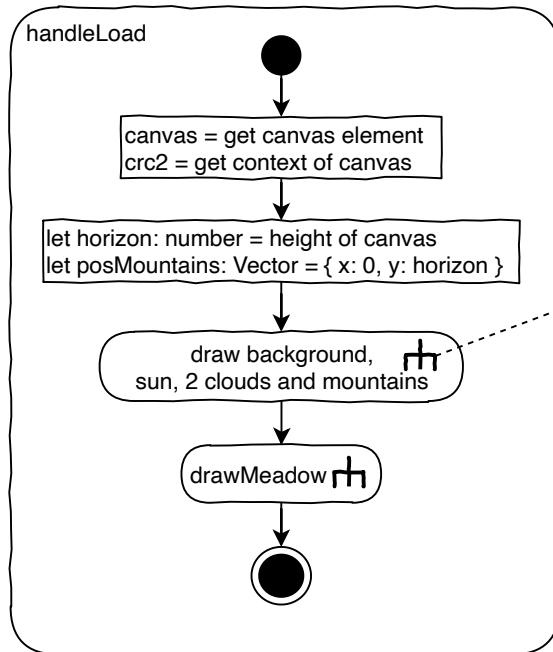
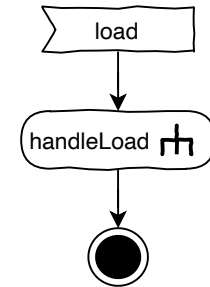
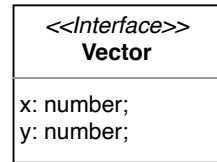
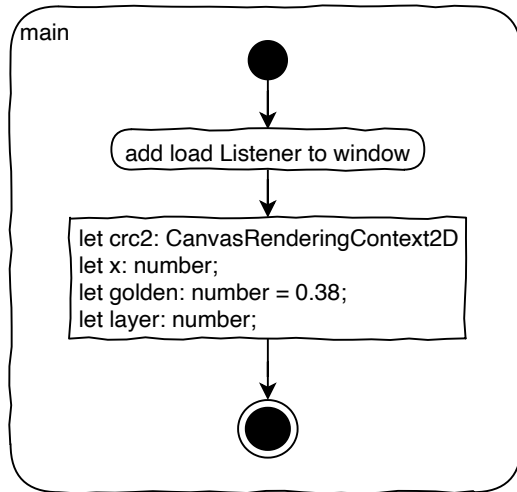
Linear gradient  
white - violet  
(or random colour)

CSS:

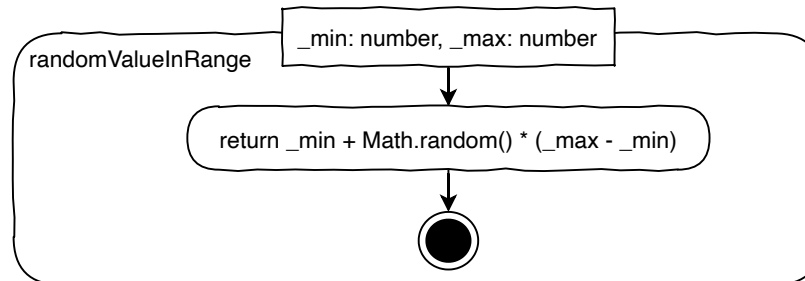
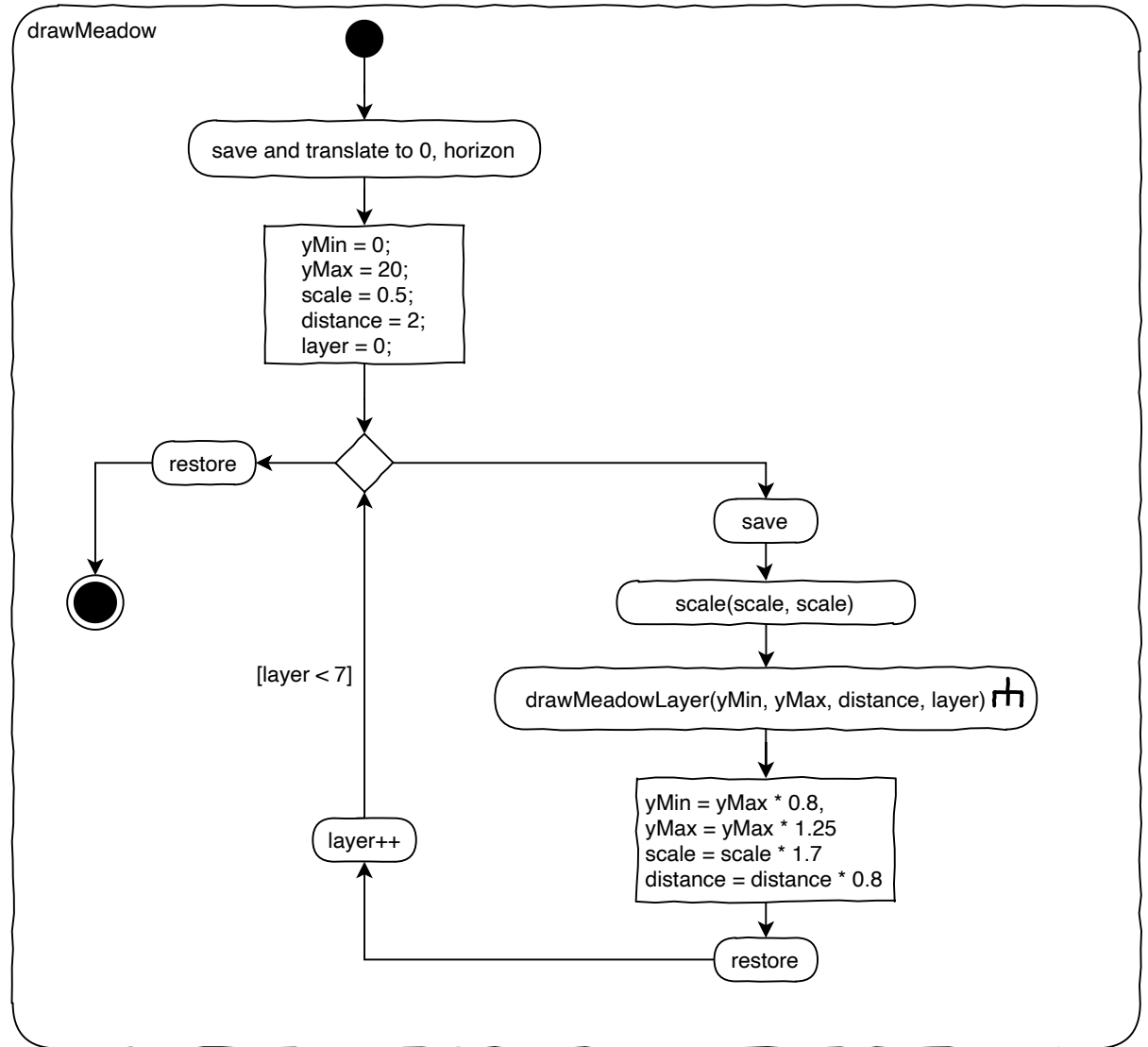
→ Scale image, preserve aspect ratio  
↳ media queries? flexbox?

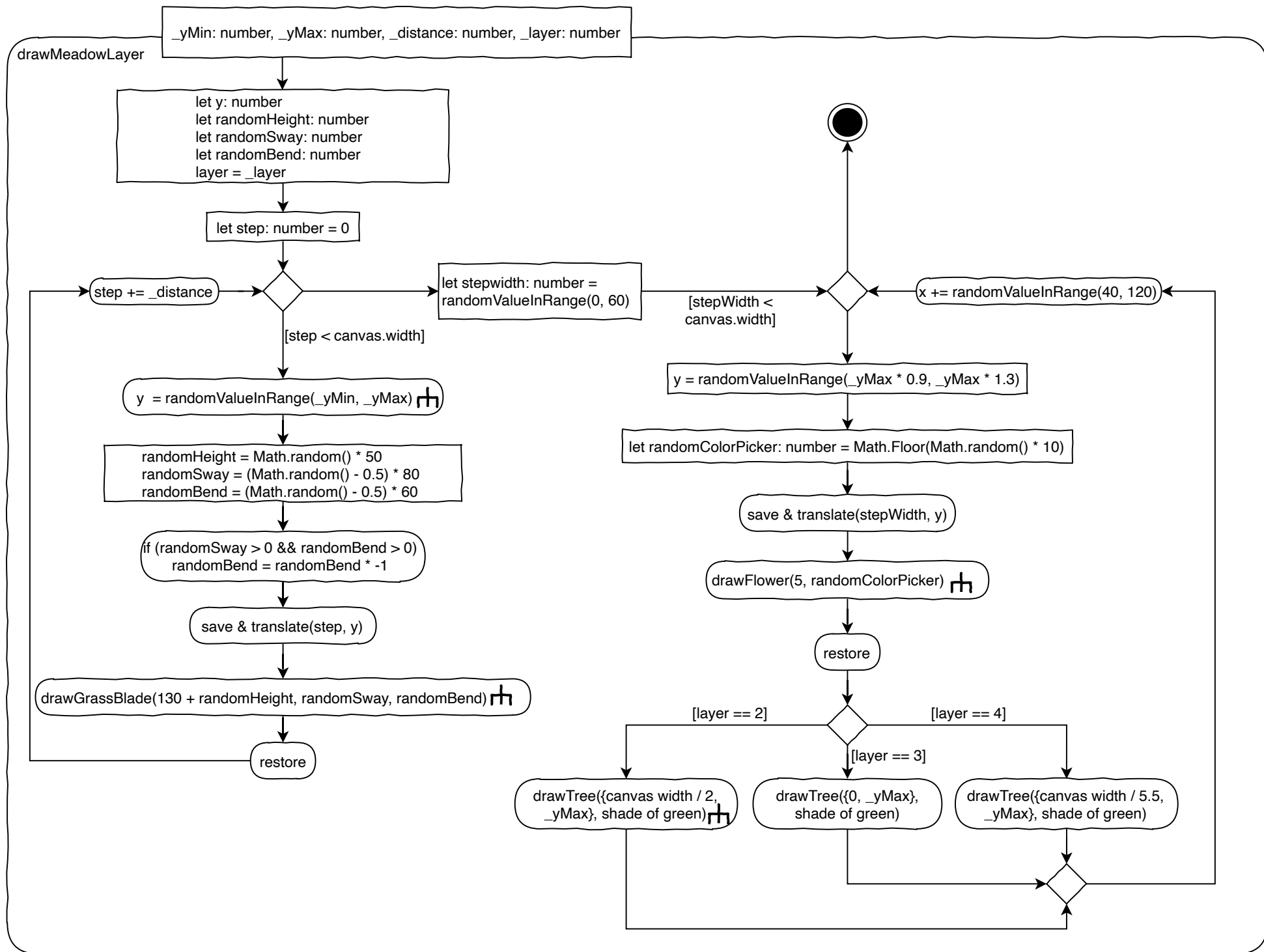


# Blumenwiese Aktivitätsdiagramm



see AD from  
invertaed classroom  
for the landscape  
image





to be able to draw it easily  
but scale it bigger in  
meadow layers later

