

CSC / NAG Autumn School on
**Core Algorithms in High-Performance
Scientific Computing**

Maths VI

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Miscellaneous Topics

Maths VI: Miscellaneous Topics

In this lecture we consider least squares problems and the closely related problems of “solving” linear equations $Ax = b$ in the case where A is singular or nearly singular.

6.1 Introduction

An example

Probably the most familiar example of least squares is curve fitting: Finding a line, or more generally a polynomial, approximating a set of data points. More specifically, given m data points

$$(x_1, y_1), (x_2, y_2), \dots, (x_m, y_m)$$

the problem is to find n coefficients c_0, \dots, c_{n-1} of the polynomial

$$p(x) = c_0 + c_1x + \dots + c_{n-1}x^{n-1}$$

giving the best fit to the data.

This is expressed as a linear algebra problem by evaluating the polynomial at the data points and requiring (or attempting to require) $y_j = p(x_j)$

$$y_j = c_0 + c_1x_j + \dots + c_{n-1}x_j^{n-1}$$

This provides a set of linear conditions on the unknown coefficients in the form

$$Ac = y$$

where A is the Vandermonde matrix

$$A = \begin{bmatrix} 1 & x_1 & \dots & x_1^{n-1} \\ 1 & x_2 & \dots & x_2^{n-1} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & x_m & \dots & x_m^{n-1} \end{bmatrix}$$

If $n = m$ and the points are distinct, then the matrix A square and non-singular and the linear equations has a unique solution. This solution gives the unique polynomial going exactly through the data points. However, it is much more common to seek a lower order polynomial “passing through” the data. In this case $n < m$ and often n is much less than m . The matrix A is then rectangular with more rows than columns. **The system of equations is said to be over-determined** because there are more equations than unknowns. In general it is not possible to find a solution c giving exact equality. This leads to the least squares problem of finding a c such that

$$\|Ac - y\|_2 \text{ is as small as possible}$$

Note that the 2-norm is specified explicitly. The 2-norm gives a quadratic function to minimize. When differentiated to find the minimum, this gives a linear condition and so this problem is often referred to as **linear least squares (LLS)**. We shall drop the qualifier linear, but we shall always include the 2-norm in expressions.

Formal statement of the LLS problem

Given an $m \times n$ matrix A with $m > n$ and an n -vector b , find the m -vector x such that $\|b - Ax\|_2$ is minimized.

Since $r = b - Ax$ is the residual, we seek x such as to minimize the residual norm, in the 2-norm. One typically is interested also in $y = Ax$.

The general setting

There are a number of closely related problems:

1. **Overdetermined:** More equations than unknowns, $m > n$

$$\begin{bmatrix} A \end{bmatrix} \begin{bmatrix} x \end{bmatrix} = \begin{bmatrix} b \end{bmatrix}$$

2. **Underdetermined:** Fewer equations than unknowns, $m < n$

$$\begin{bmatrix} A \end{bmatrix} \begin{bmatrix} x \end{bmatrix} = \begin{bmatrix} b \end{bmatrix}$$

3. **Singular square systems:** $m = n$, but A^{-1} does not exist

$$\begin{bmatrix} & \\ & A \\ & \end{bmatrix} \begin{bmatrix} \\ x \\ \end{bmatrix} = \begin{bmatrix} \\ b \\ \end{bmatrix}$$

4. **Overdetermined, rank deficient:** More equations than unknowns, $m > n$, but least square solution not unique.
5. **Square, nearly singular systems:** $m = n$ and technically A^{-1} exists, but the problem is very poorly conditioned.

6.2 What Does $Ax \rightarrow y$ Look Like?

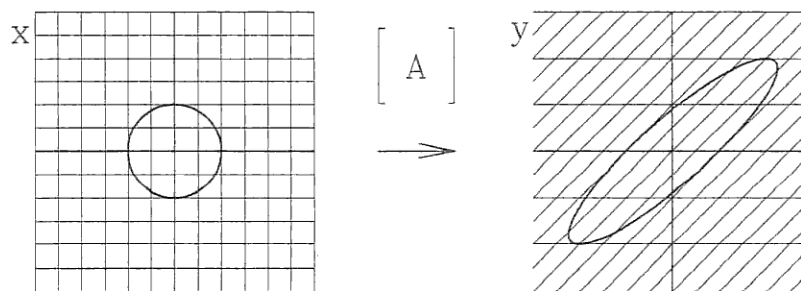


Figure 6.1: The geometry of matrix vector multiplication for a generic, non-singular square matrix. The unit sphere $\|x\|_2 = 1$ is mapped by A to a hyperellipse. What we will want to do is examine the corresponding picture corresponding to the various cases just listed.

6.3 An Aside on Matrix Norms

Recall the 3 most important vector norms:

- **1-norm:** $\|x\|_1 = \sum_{i=1}^n |x_i|$.
- **2-norm or Euclidean norm:** $\|x\|_2 = (\sum_{i=1}^n |x_i|^2)^{1/2} = \sqrt{x^*x}$.
- **∞ -norm:** $\|x\|_\infty = \max_{1 \leq i \leq n} |x_i|$

and recall that corresponding to each vector norm, the induced matrix norm is defined as

$$\|A\| = \sup_{\|x\|=1} \|Ax\|$$

The meaning of these norms is illustrated for the case

$$A = \begin{pmatrix} 1 & 2 \\ 0 & 2 \end{pmatrix}$$

The norms of A are:

$$\begin{aligned} 1 \text{ norm: } & \|A\|_1 = 4 \\ 2 \text{ norm: } & \|A\|_2 = 2.9208 \dots \\ \infty \text{ norm: } & \|A\|_\infty = 3 \end{aligned}$$

The 1-norm and ∞ -norm of a matrix are readily computable, but not the 2-norm.

An important message, however, is that there is little qualitative difference between these cases. We will only consider the 2-norm from the remainder of these lectures.

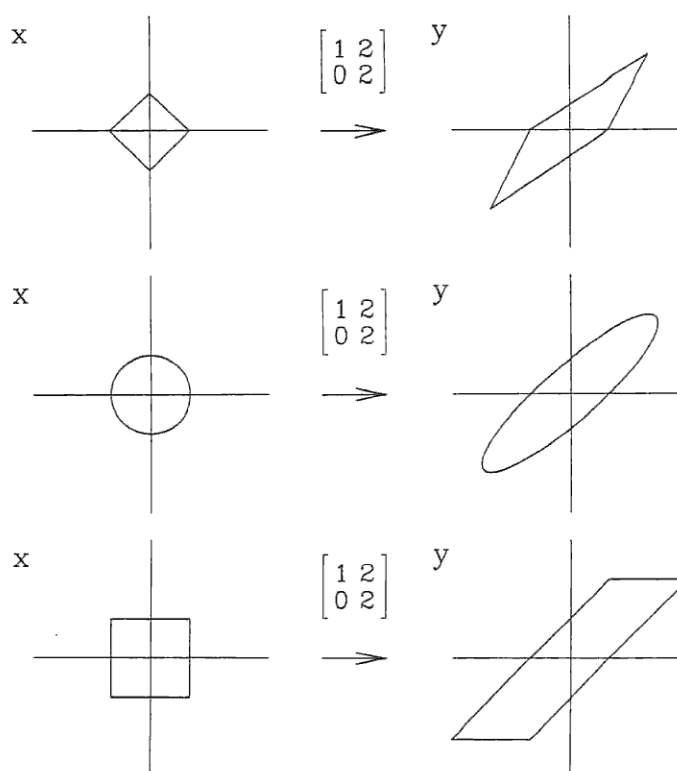


Figure 6.2: The geometry of vector and matrix norms. From top to bottom, the 1-norm, the 2-norm, and the ∞ -norm. Left column shows the set of points with $\|x\| = 1$ in the corresponding norm. The right shows where these points get mapped by A . The norm of the matrix A is defined to be the maximum distance from the origin of the blue points after they are mapped. Distance means as measured in the corresponding vector norm.

6.4 A Few Definitions

- **column rank** of a matrix A is the number of linearly independent columns.
- **row rank** of a matrix A is the number of linearly independent row.
- The column rank and row rank are necessarily the same and so we define the **rank of A** , written $\text{rank}(A)$, to be the number of linearly independent rows or columns.
- A rectangular matrix can have at most $\text{rank}(A) = \min(m, n)$. If it has such rank it is said to have **full rank**. If A does not have full rank it is said to be **rank deficient**.
- **The range of A** , written $\text{range}(A)$ is the set of all vectors that can be expressed as Ax for some x .

- The null space of A , written $null(A)$ is the set of all vectors such that $Ax = 0$.

6.5 The Geometry of Our Special Problems

We will now look at the cases listed at the beginning except the last. We are interested in mapping pictures for $m \times n$ matrices. Such matrices map n -vectors to m -vectors. Hence, the x vectors have length n and the y vectors have length m .

Overdetermined More equations than unknowns, $m > n$

$$\begin{bmatrix} A \end{bmatrix} \begin{bmatrix} x \end{bmatrix} = \begin{bmatrix} b \end{bmatrix}$$

Underdetermined:

Fewer equations than unknowns, $m < n$

$$\begin{bmatrix} A \end{bmatrix} \begin{bmatrix} x \end{bmatrix} = \begin{bmatrix} b \end{bmatrix}$$

Singular square systems: $m = n$, but A^{-1} does not exist

$$\begin{bmatrix} A \end{bmatrix} \begin{bmatrix} x \end{bmatrix} = \begin{bmatrix} b \end{bmatrix}$$

Overdetermined, rank deficient: More equations than unknowns, $m > n$, but least square solution not unique.

$$\begin{bmatrix} A \end{bmatrix} \begin{bmatrix} x \end{bmatrix} = \begin{bmatrix} b \end{bmatrix}$$

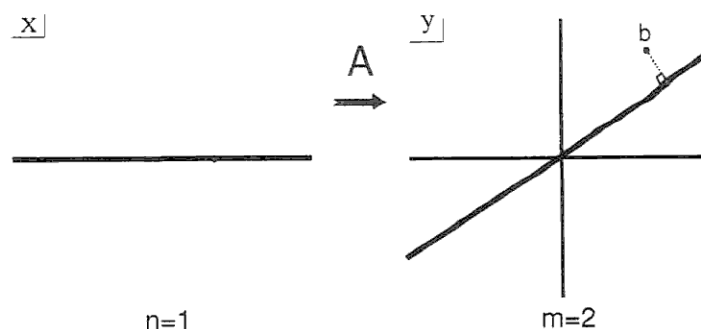


Figure 6.3: Illustration of an overdetermined system. The red line on the right indicates $\text{range}(A)$, the set of all points of the form Ax for some x . b is not in the range and so there is no x such that $Ax = b$. The least squares solution is the x (turquoise) such that Ax is closest to b , thereby minimizing the residual norm $\|Ax - b\|_2$. Note: the solution is given by orthogonally projecting b onto the range of A and then taking the inverse of the projected point. This is known as taking the pseudoinverse: $x = A^+ b$ is the **pseudoinverse** of A .

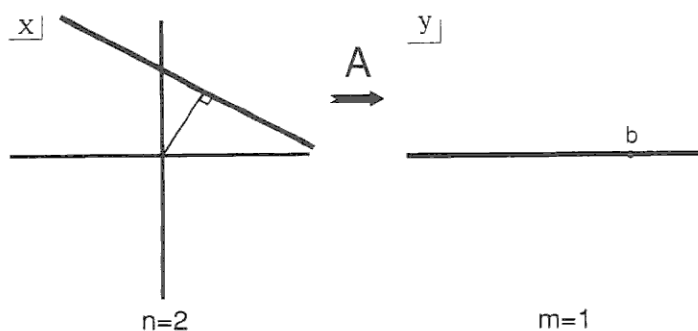


Figure 6.4: Illustration of an underdetermined system. The range of A is again shown as red on the right and is all of $\mathbb{R}^{m=1}$. In this case there is no problem finding a solution, the problem is that there are too many. It is common, and LAPACK for example will compute, the particular solution x such that $Ax = b$ and $\|x\|_2$ is smallest. This is called the **minimum norm solution**.

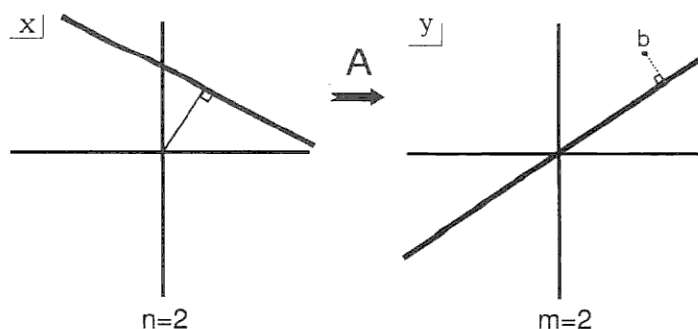


Figure 6.5: Illustration of a singular system. The range of A is again shown as red on the right. $\text{Rank}(A) = 1 < \min(m, n) = 2$ so the matrix rank deficient (does not have full rank). No solutions to $Ax = b$ exists in general. One may find a least squares solution which minimizes the residual norm $\|Ax - b\|_2$. Here there are infinitely many x that minimize this norm. One orthogonally projects b onto the range of A and then finds the x with minimal norm such that Ax equals the projected b . This is known as the **minimal norm least squares solution**.

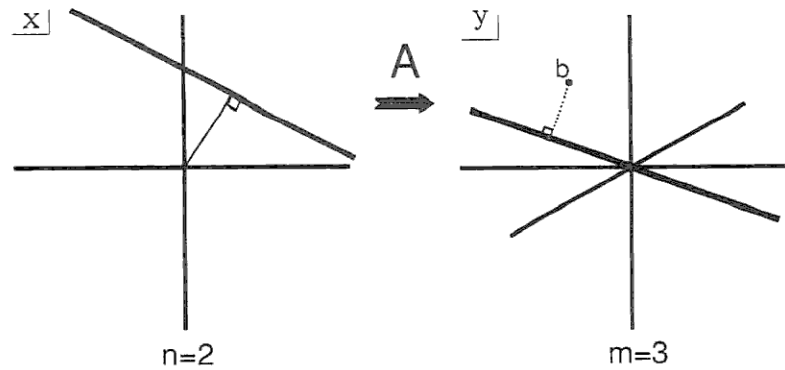


Figure 6.6: Illustration of an overdetermined system with less than full rank. The range of A is again shown as red on the right. If A had full rank the rank would be a 2 dimensional sheet. As with the singular square system, minimal norm least squares solution.

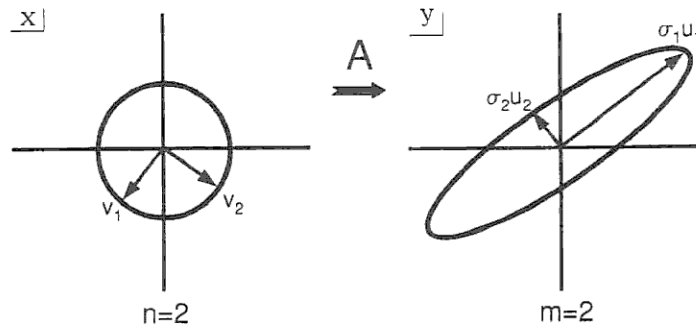


Figure 6.7: Illustration of the SVD for a square matrix. The unit sphere $\|x\|_2 = 1$ is mapped by A to a hyperellipse. The left singular vectors u_1 and u_2 are on the right, and right singular vectors v_1 and v_2 are on the left as shown.

6.6 The Singular Value Decomposition - SVD

Consider the case where A is $n \times n$ and non-singular. These assumptions are not essential and will be removed very quickly. Consider as before the mapping of the unit sphere by A . The image of the sphere is a hyperellipse. Singular values: The lengths of the semi-axes of the hyperellipse ordered by size.

$$\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_n > 0 \quad (6.1)$$

Left singular vectors: $u_j, j = 1, \dots, n$ are unit vectors along the semi axes of the hypersphere, ordered by the corresponding singular value.

Right singular vectors: $v_j, j = 1, \dots, n$ are unit vectors such that

$$Av_j = \sigma_j u_j, \quad j = 1, \dots, n$$

so that the right singular vectors are preimages of the left singular vectors.

Arrange the v 's and u 's as columns of matrices V and U . Then we have

$$AV = U\Sigma$$

where Σ is the diagonal matrix $\Sigma = \text{diag}(\sigma_1, \dots, \sigma_n)$.

The u 's and v 's are each orthonormal sets of vectors: This means that the both matrices V and U are unitary (orthogonal if real)

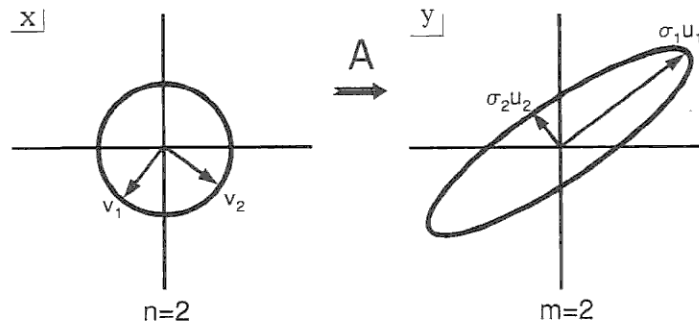
$$U^*U = I \quad V^*V = I$$

Using this to move V^* to the right-hand-side we have:

$$A = U\Sigma V^*$$

This is the **Singular Value Decomposition SVD** of matrix A .

This decomposition is not only a useful computational tool, it provides a clear decomposition of acting with A .



- The orthogonal matrix V^* is a rotation that aligns the basis of right singular vectors with the standard basis, e.g. $V^*v_1 = e_1$.
- The diagonal matrix Σ stretches ($\sigma > 1$) or contracts ($\sigma < 1$) in the directions of the standard basis, e.g. $e_1 \rightarrow \sigma_1 e_1$.
- The orthogonal matrix U is a rotation that takes standard basis to the left singular vectors, e.g. $Ue_1 = u_1$.

Inverting is easy. $Ax = b$ gives $x = V\Sigma^{-1}U^*b$. Just the reverse of the preceding steps.

Now we may drop the assumption that A is square and non-singular. Let A be any matrix, rectangular, rank deficient it does not matter. Then there exists a singular value decomposition of A of the form:

$$A = U\Sigma V^*$$

where if A is $m \times n$ then U is $m \times m$ unitary (orthogonal if real), Σ is real diagonal with non-negative entries, and V is $n \times n$ unitary (orthogonal if real). This is known as the full SVD. There is also a reduced SVD which drops "silent" columns from the decomposition.

We can get to the essential features just from the following observations. Let $r = \text{rank}(A)$. There there will be exactly r non-zero singular values $\sigma_1, \sigma_2, \dots, \sigma_r$. The corresponding left singular vectors u_1, u_2, \dots, u_r span $\text{range}(A)$. The corresponding right singular vectors v_1, v_2, \dots, v_r are all orthogonal to $\text{null}(A)$, with any remaining vectors v_{r+1}, \dots, v_n forming an orthogonal basis for $\text{null}(A)$. Consider the following matrices

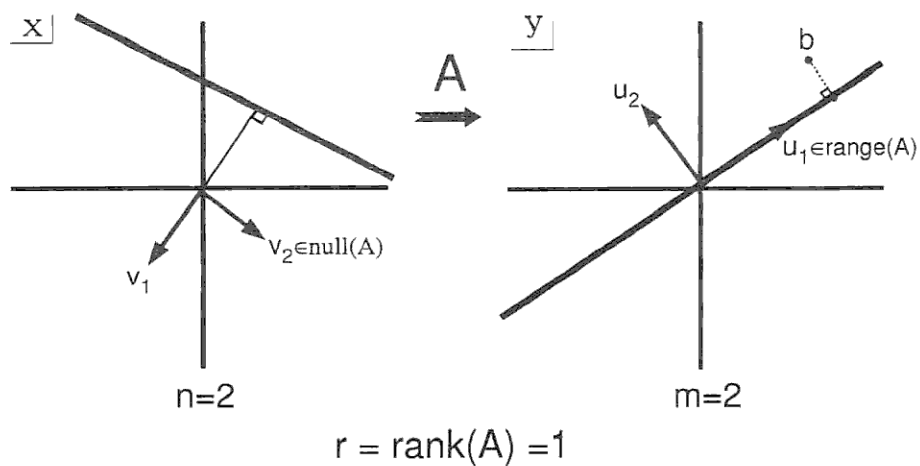
$$\tilde{U} = \begin{pmatrix} u_1 & u_2 & \dots & u_r \end{pmatrix} \quad \tilde{\Sigma} = \begin{pmatrix} \sigma_1 & & & \\ & \sigma_2 & & \\ & & \ddots & \\ & & & \sigma_r \end{pmatrix} \quad \tilde{V} = \begin{pmatrix} v_1 & v_2 & \dots & v_r \end{pmatrix}$$

This notation is non-standard. We use it here to keep the discussion short and to the point. These matrices provide a decomposition that will give the desired solution to the 4 problems previously consider. In all cases

$$x = \tilde{V} \tilde{\Sigma}^{-1} \tilde{U}^* b$$

- $\tilde{U}^* b$: Project b onto the range of A . More accurately, find the components of b in an orthogonal basis for $\text{range}(A)$.
- $\tilde{\Sigma}^{-1} (\tilde{U}^* b)$: Multiply each component of the projected b by the inverse singular value to invert the stretching/contraction produce by A .
- $V (\tilde{\Sigma}^{-1} \tilde{U}^* b)$: Use the stretched/contracted components as weights for an orthogonal basis set in the complement of $\text{null}(A)$.

For A an $m \times n$ matrix with $m > n$, the “inverse matrix” “constructed” this way is known as the pseudoinverse and is denoted A^+ .



In practice the LLS problem is solved either via a QR decomposition or via SVD. Read the LAPACK manual.

6.7 Nearly Singular Square Matrices

The condition number of an $n \times n$ matrix A , in the 2-norm, is the ratio of the largest singular value to the smallest singular value:

$$\kappa(A) = \frac{\sigma_1}{\sigma_n}$$

Think of this as measuring the maximum ratio of stretching to contraction by A . (Of course it could be the ratio of least contraction to most contraction if $\sigma_1 < 1$ or it could be the ratio of most stretching to least stretching if $\sigma_n > 1$).

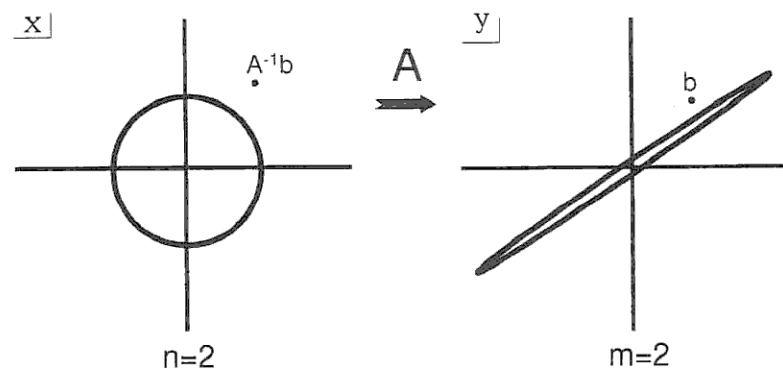


Figure 6.8: Illustration of a nearly singular matrix. The condition number is large. Even though A inverse may technically exist, solving $Ax = b$ is going to be extremely inaccurate.

One trick in the case of a poorly conditioned matrix with only a few “bad” singular values is to treat the problem as though it were rank deficient and solve a minimum norm least squares problem instead. This approach is recommended for example, in Numerical Recipes. It can certainly provide a more robust solution, although one needs to think very carefully about the meaning of such a solution and why one is trying to solve $Ax = b$ for such an A .