Hannah Frank

Creative Computing Student

(

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Skills

Node.js

Vue

React

Rest API

Git

Figma

Adobe Creative Cloud

Design Conception

Experience

Backoffice Support - Customer Service

- Processing and administration of contracts

Backoffice Agent - Costumer Service

- Handling of customer and insurance company inquiries
- Support for long term clients
- Processing and administration of contracts

Implementation & Arrangement of Sabio

- implementation & arrangement of internal knowledge and processes into the platform *Sabio*

YOUSURE TARIFVERGLEICH durchblicker.at.

YOUSURE TARIFVERGLEICH

YOUSURE TARIFVERGLEICH

durchblicker.at 03/2022 - Today

durchblicker.at

09/2017 - 09/2021

Realization of a marketing campaign for the NGO *Dank Dir*

Planning and creating an Instagram Campaign including Stories and Posts

University of Vienna Group Project

Waitress

- Serving drinks and food
- Independent supervision of the cafe

Cafe Deli, 1090 Vienna 03 - 04/2017

Sports teacher for children gymnastics

- Teaching gymnastics for children between the age 6 and 9

Union West Vienna 9/2014-12/2014

Exchange year in Costa Rica/Liberia

 Living with a host family and experiencing the life in a different country Colegio Liceo Laboratorio 07/2012 - 06/2013

Programming

JavaScript HTML, CSS

SQL

C#

Python

Education

BSc Creative Computing

University of Applied Sciences St. Pölten 09/2022 - Ongoing

MA Journalism and Communication Studies

University of Vienna

10/2018 - Ongoing

BA Journalism and Communication Studies

University of Vienna

Completed in 01/2022

BA Comparative Literature

University of Vienna

Completed in 06/2022

Diploma Werbeakademie - Digital Content Design

12/2021 - 02/2022

Programming Projects

Multiscreen Website for an Onlineshop LINK TO GIT

- Creating and designing a webshop using Vue as a Frontend Framework and node.js as Backend tool
- Using MySQL for database connection

Memory Game LINK TO GIT

- Creating and designing a Memory Game with Vue as Framework

2D Jump and Run Game LINK TO GIT

- Creating and Designing a 2D Jump and Run Game using JavaScript

Languages

German	
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Native

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English

Fluent

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Spanish

Intermediate

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French

Beginner



