



Hannah Frank

02.04.1997



www.hannahfrank.at



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Skills

[Node.js](#)

[Vue.js/Nuxt.js](#)

[Rest API](#)

[React](#)

[Figma](#)

[Docker](#)

[Azure](#)

[Tailwind](#)

Education

BSc Creative Computing

University of Applied Sciences St. Pölten

09/2022 - Today

MA Journalism and Communication Studies

University of Vienna

03/2022 - Today

BA Journalism and Communication Studies

University of Vienna

Completed 01/2022

BA Comparative Literature

University of Vienna

Completed 06/2022

Diploma Werbeakademie - Digital Content Design

12/2021 - 02/2022

GRg17 Parhamerplatz

A levels 06/2015

Experience

Full-Stack Intern

- Resolved critical bugs in story modules and the star count feature
- Initiated website hosting setup on Microsoft Azure with Docker

Rotoy ApS
Odense/Denmark
09-12/2024

Backoffice Agent - Customer Service

- Handling of customer and insurance company inquiries using Salesforce
- Processing and administration of contracts

durchblicker GmbH
09/2017 - Today

Realization of a marketing campaign for the NGO Dank Dir

- Planning and creating an Instagram Campaign

University of Vienna
Group Project
06/2021

Programming Languages

JavaScript



HTML, CSS



SQL



C#



Python



Kotlin



Programming Projects

Mobile App for tracking house plants

<https://github.com/hannahfrank97/Leafminder>

- Creating and designing an app for plant owners using Kotlin

Multiscreen Website for an Onlineshop

<https://github.com/hannahfrank97/BlourishAndFlotts>

<https://www.hannahfrank.at/blourish-and-flotts/>

- Creating and Designing a webshop using Vue.js as a Frontend Framework and Node.js as Backend tool
- Using MySQL for database connection

2D Jump-and-Run Game

<https://github.com/hannahfrank97/OrlandosAdventure>

<https://www.hannahfrank.at/orlandos-adventure/>

- Creating and Designing a 2D Jump-and-Run Game using JavaScript

Languages

German
Native



Englisch
Fluent



Spanish
Intermediate



French
Beginner

