

Actuators and electric motors

GIZMO

2021 DE2-Gizmo (Physical Computing)
Lecture 4

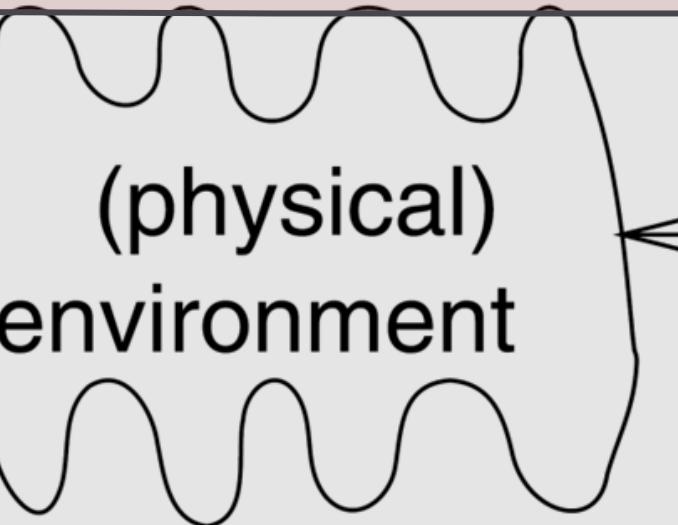
Dyson School of
Design Engineering

A/D converter
sample-and-hold



sensors

(physical)
environment



display

D/A converter

actuators

Physical
embodiment

(Extended) Hardware in the Loop

Actuators

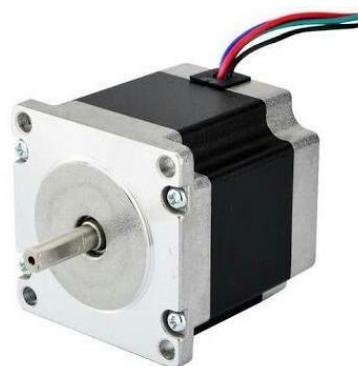
An actuator is a device that transforms an electrical signal into a stimulus in a physical system

The variety of available actuators is enormous. Some common examples:

- LEDs
- DC motors
- Stepper motors
- Servos
- Smart servos



Brushed DC Motor



Stepper Motor



Servo Motor

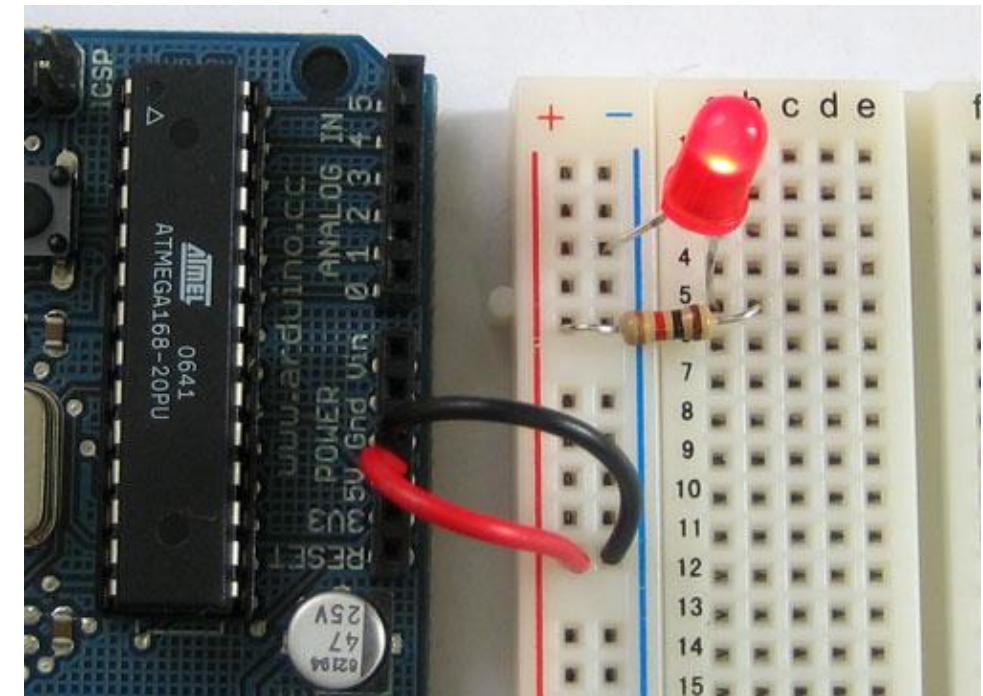
Light-Emitting Diodes (LEDs)

Very few actuators can be driven directly from the digital I/O pins of a microcontroller

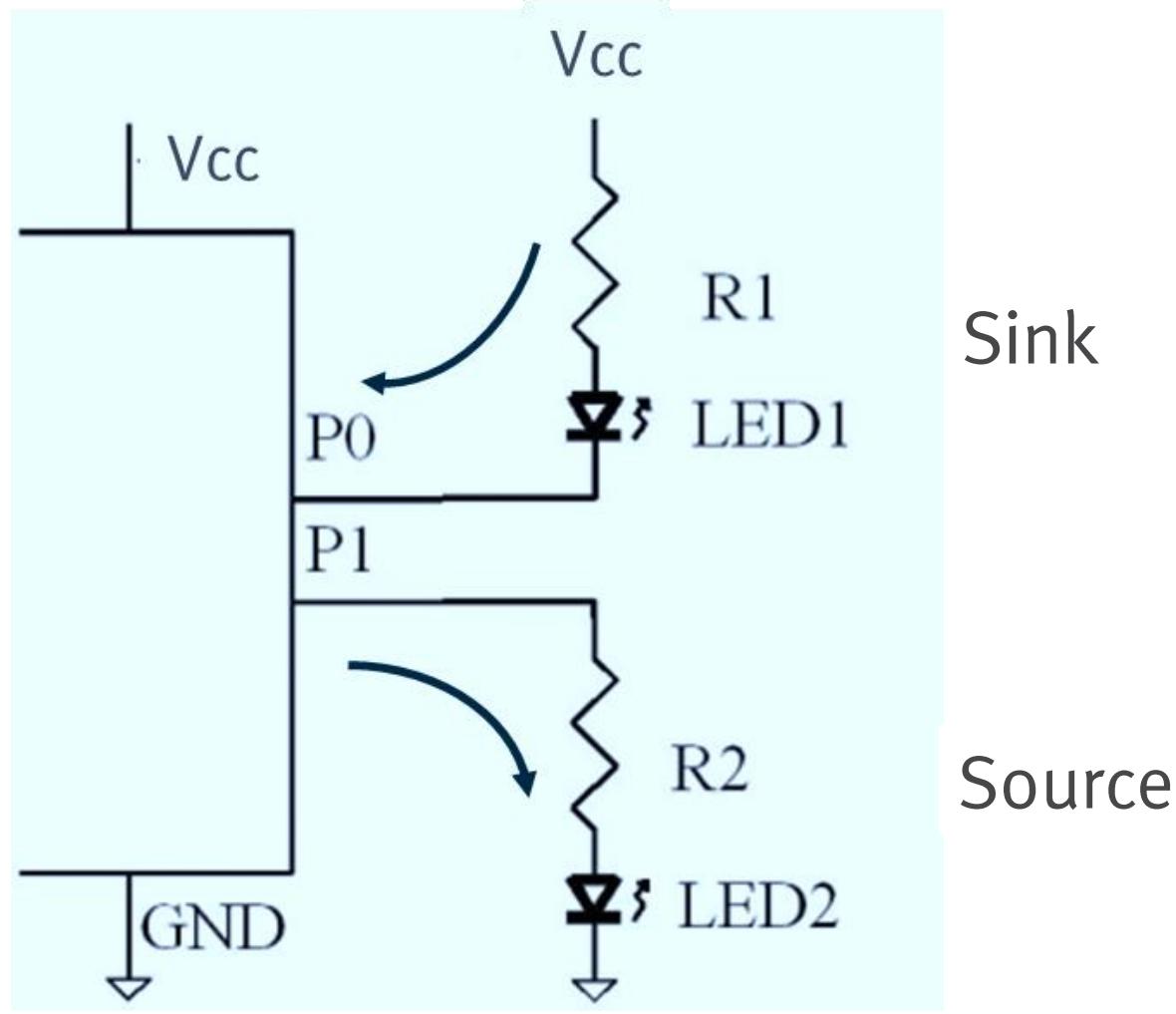
These pins can source or sink a limited amount of current

One exception is LEDs

Put in series with a resistor, can often be connected directly to an I/O pin



Light-Emitting Diodes (LEDs)



Sink

Source

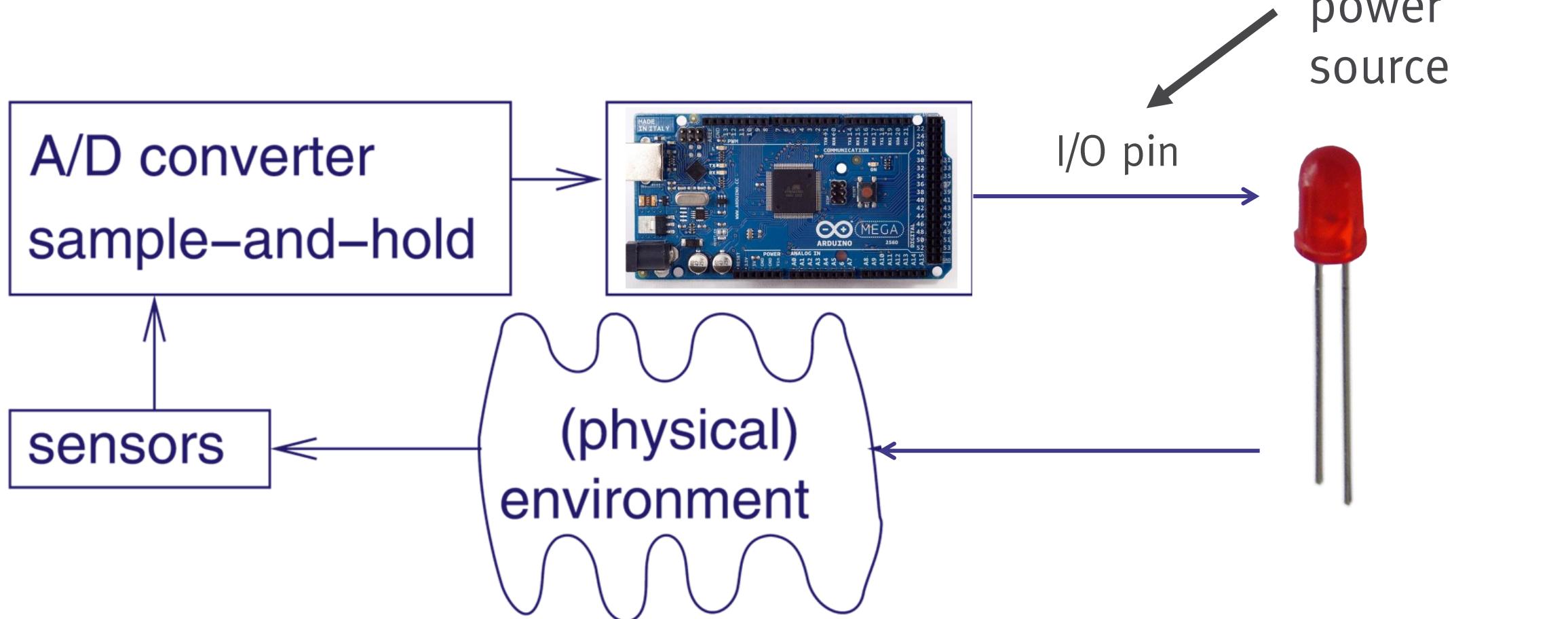
Example: *microcontroller operates at 3V and I/O pins can sink up to 18 mA*

Smallest resistor?

$$R \geq \frac{V_{cc} - V_{dropLED}}{I_{pin}}$$

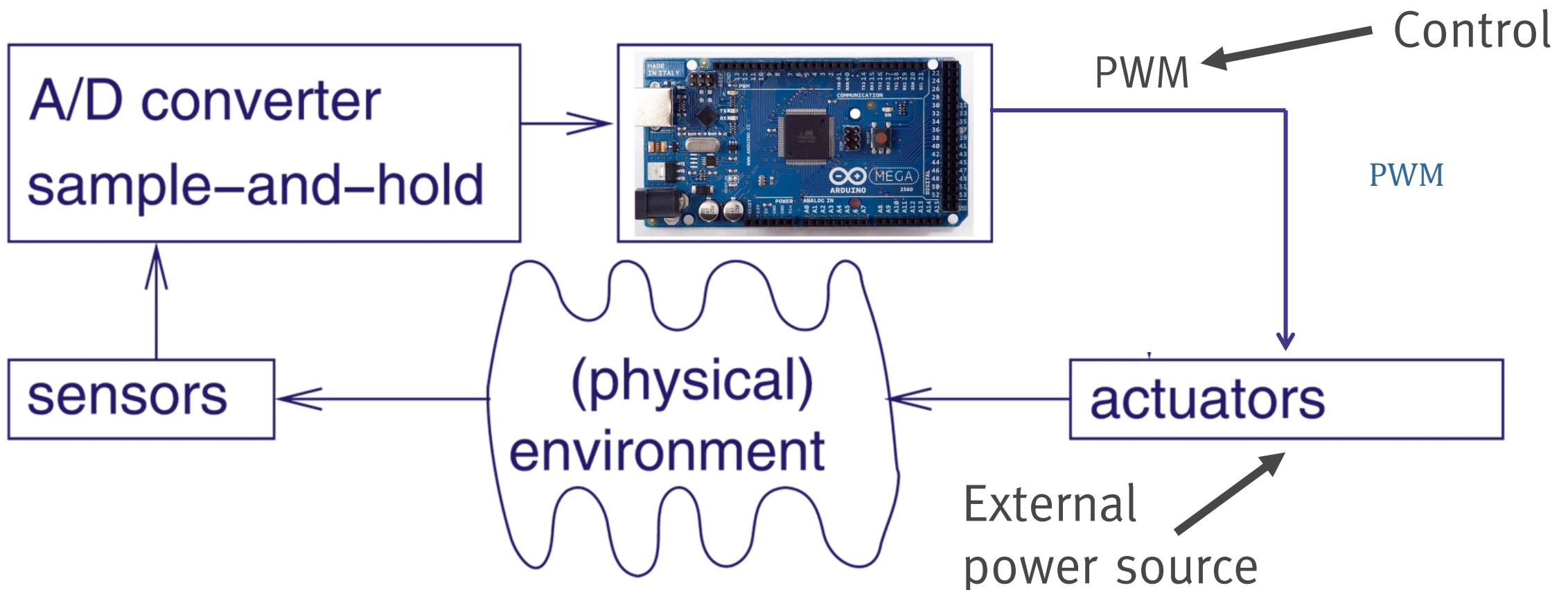
$$R \geq \frac{3 - 2}{0.018} \approx 56 \Omega$$

Light-Emitting Diodes (LEDs)



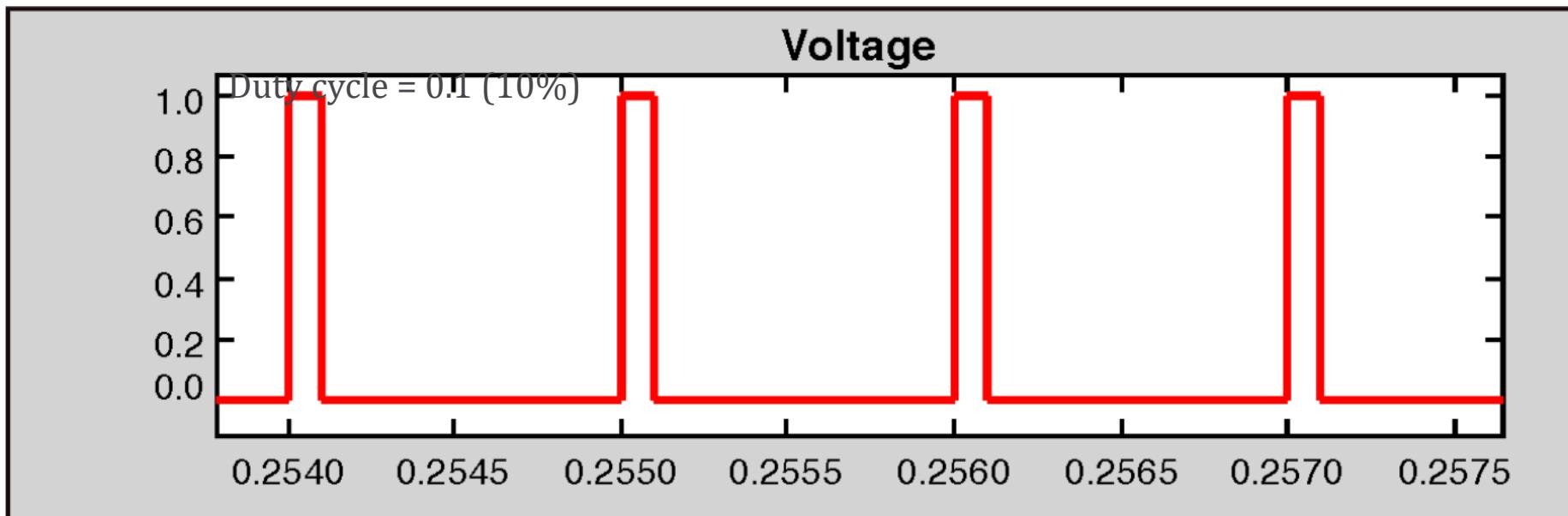
Pulse Width Modulation (PWM)

For some actuators, it is possible to use a switch that we can turn on and off *very fast* with a digital signal from a microcontroller



Pulse Width Modulation (PWM)

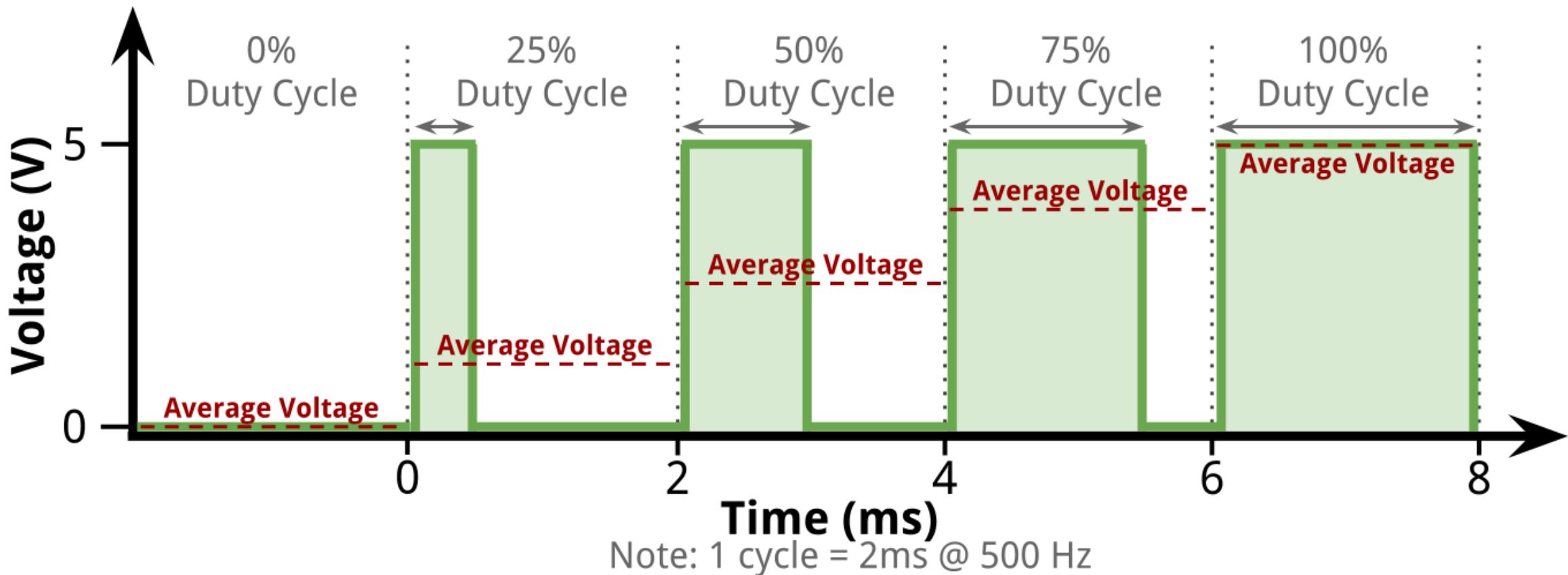
A PWM signal switches between a high level and a low level at a specified frequency. It holds the signal high for a fraction of the cycle period. This fraction is called the **duty cycle**



Microcontrollers have special modes and output ports to support this operation

Pulse Width Modulation (PWM)

Pulse Width Modulation Duty Cycles





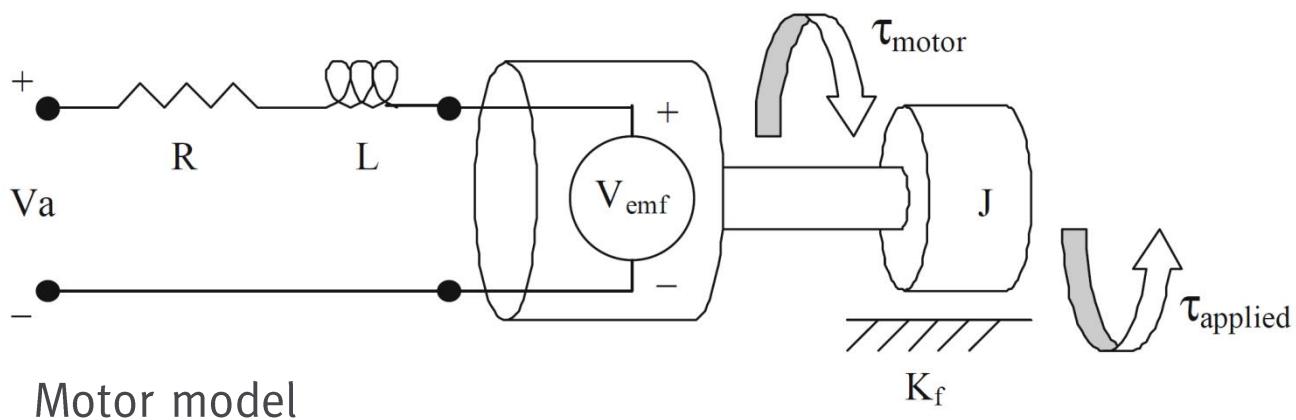
Pulse Width Modulation (PWM)

PWM can efficiently deliver large amounts of power under digital control, if the device to which the power is being delivered can tolerate rapidly switching on and off its power source. Devices that tolerate this include:

- LEDs
- Incandescent lamps
- DC motors
- Stepper motors
- Servos

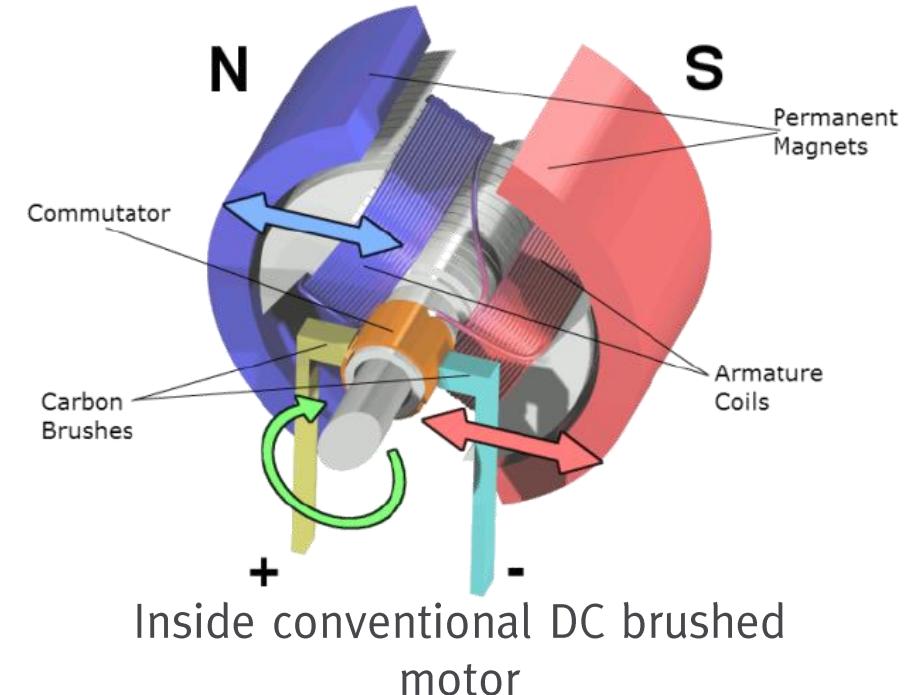
DC Motors

Consist of an electromagnet placed in a magnetic field made with permanent magnets or electromagnets. When current flows through the wires, the core spins. Two types: *brushed* and *brushless*



Motor model

θ	Angular position of shaft, rad	R	Nominal terminal resistance, Ω
ω	Angular shaft velocity, rad/s	L	Rotor inductance, H
α	Angular shaft accel., rad/s ²	J	Rotor inertia, kg·m ²
i	Current through armature, A	K_f	Frictional const., N·m·s / rad
V_a	Applied terminal voltage, V	K_m	Torque constant, N·m / A
V_e	Back <i>emf</i> voltage, V	K_e	Back <i>emf</i> constant, V·s / rad
τ_m	Motor torque, N·m	K_s	Speed constant, rad / (V·s)
τ_a	Applied torque (load), N·m	K_r	Regulation constant, (V·s) / rad



DC Motors

Brushed DC Motor

Advantages:

- Cheapest and simplest motor
- Speed linear to supply voltage
- Simple motor control



[Brushed DC Motor – How it works](#) (video)

Disadvantages:

- High maintenance
- Low life span (due to wear on brushes)

DC Motors

Brushless DC Motor

Advantages:

- High efficiency
- Little maintenance & long life
- High power output for size

Disadvantages:

- (Further) extra electronics for control
- Higher initial cost

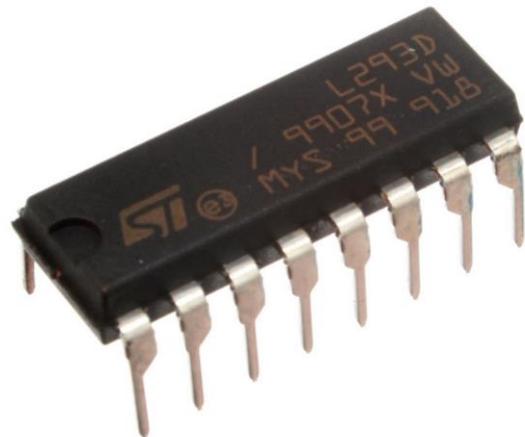


[Brushless DC Motor – How it works](#) (video)

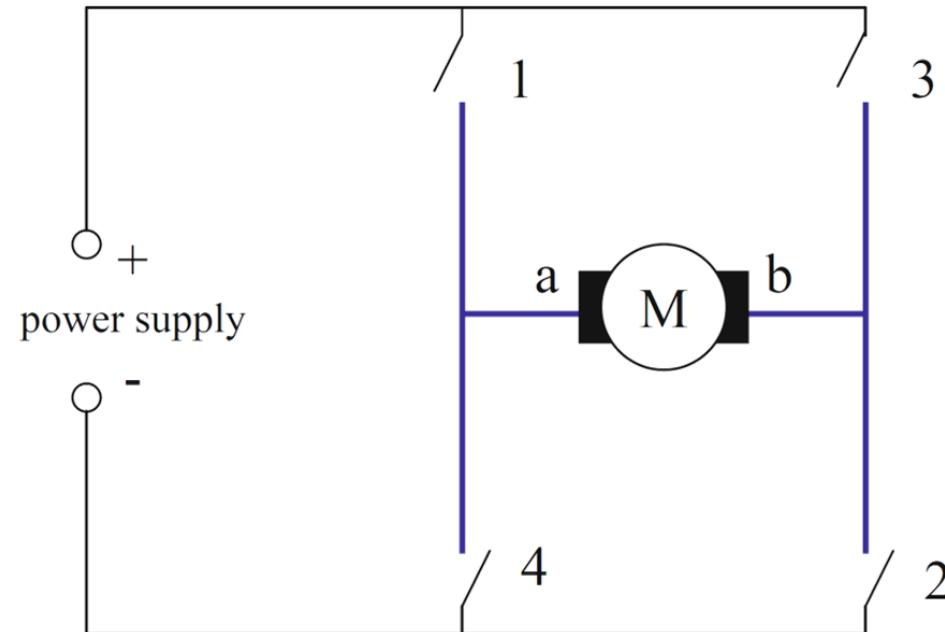
Control of DC Motors

H-Bridge

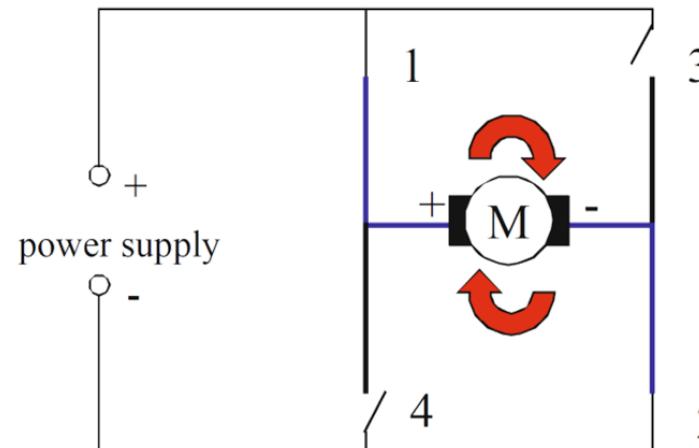
For running the motor in forward and backward directions



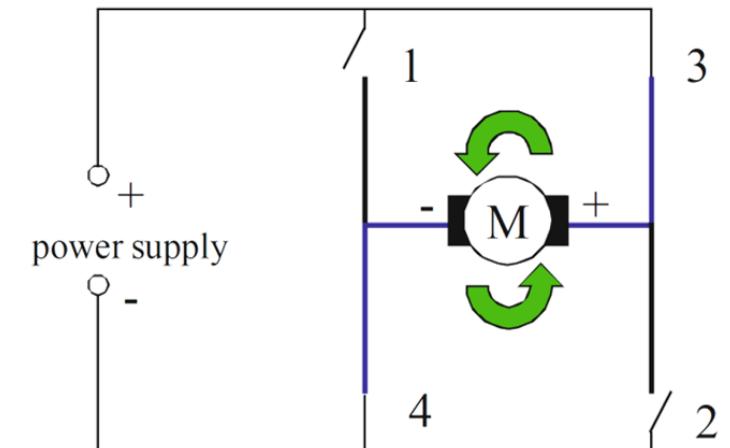
L293D
Quadruple half-H bridges



Drive forward:



Drive backward:

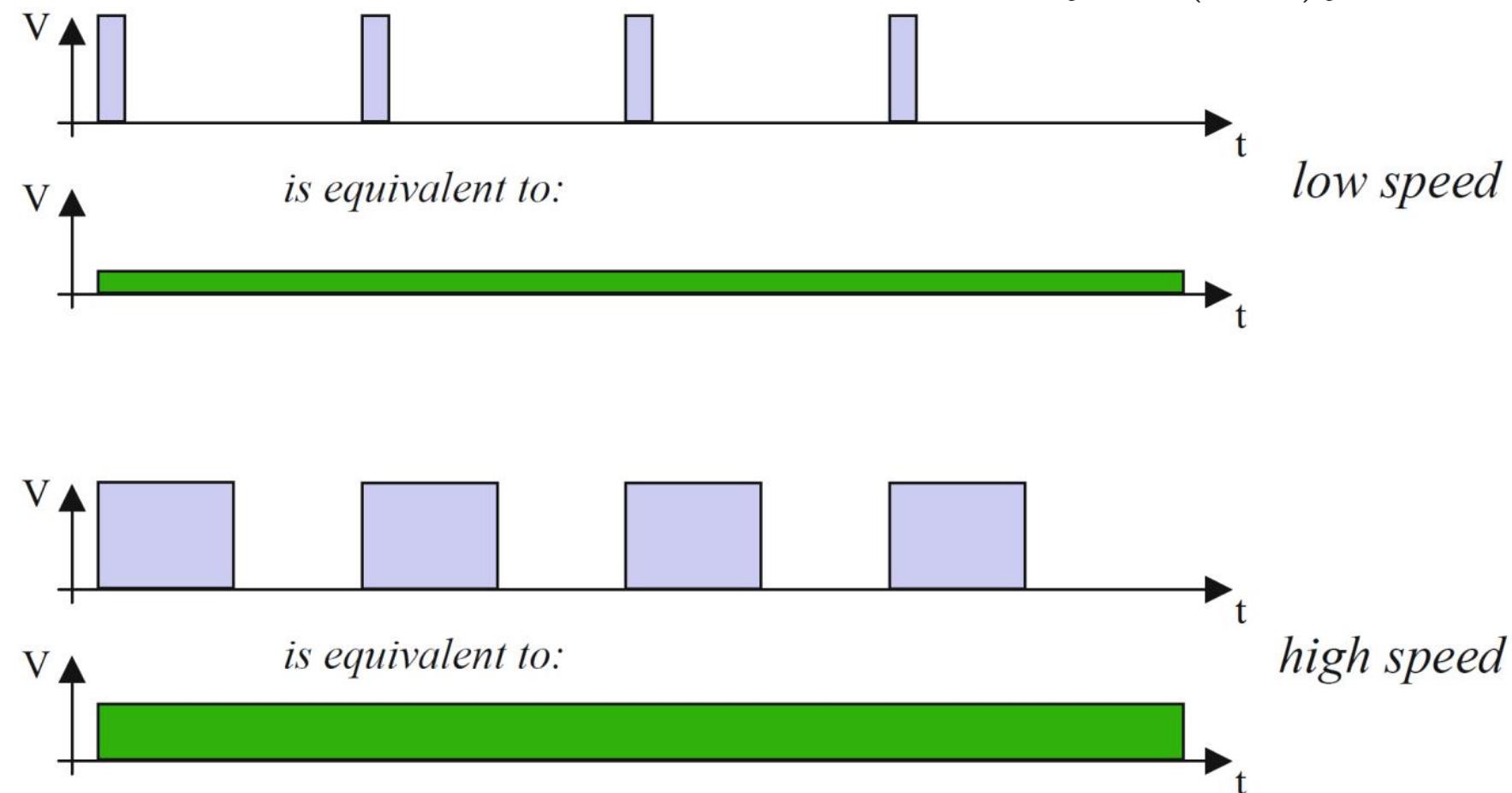


Control of DC Motors

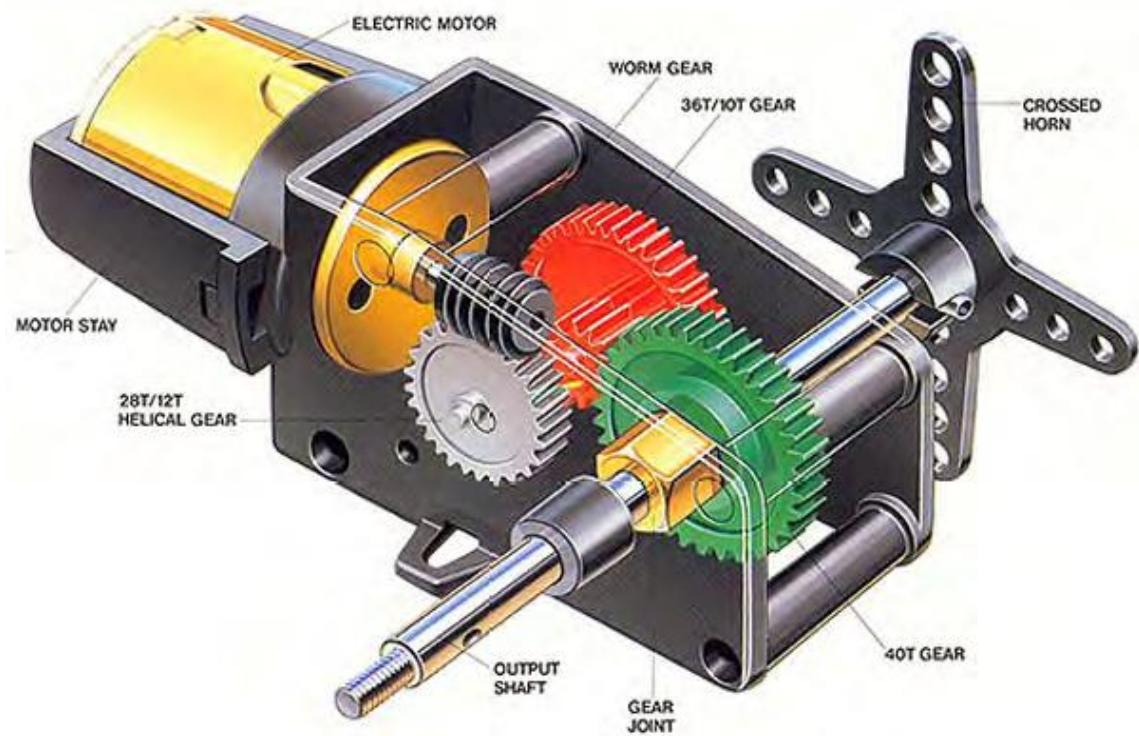
PWM

For controlling the motor speed (instead of generating an analog output signal with a voltage proportional to the desired one)

$$\begin{aligned}\bar{y} &= \frac{1}{T} \left(\int_0^{DT} y_{\max} dt + \int_{DT}^T y_{\min} dt \right) \\ &= \frac{1}{T} (D \cdot T \cdot y_{\max} + T (1 - D) y_{\min}) \\ &= D \cdot y_{\max} + (1 - D) y_{\min}\end{aligned}$$



Servos



- Servos != Servo motors: *high-quality DC motors*. Servo motors can handle fast changes in position, speed, and acceleration
- A **servo** is a DC motor with encapsulated electronics for PWM control
- The input pulse signal controls the position of the servo's rotating disk head

Servos

Advantages:

- Rapid speed variation in speed without overheating
- Simple position control

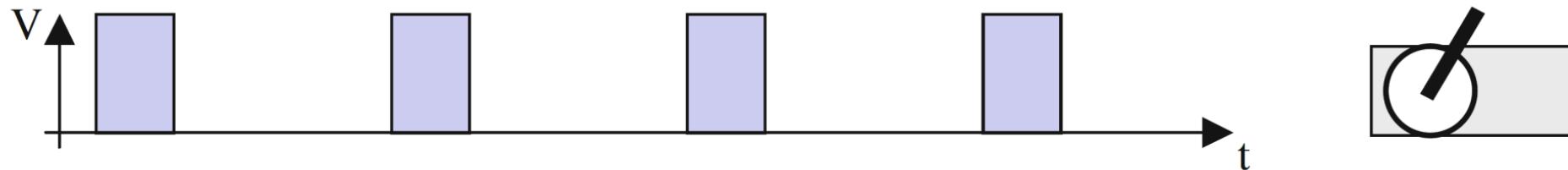
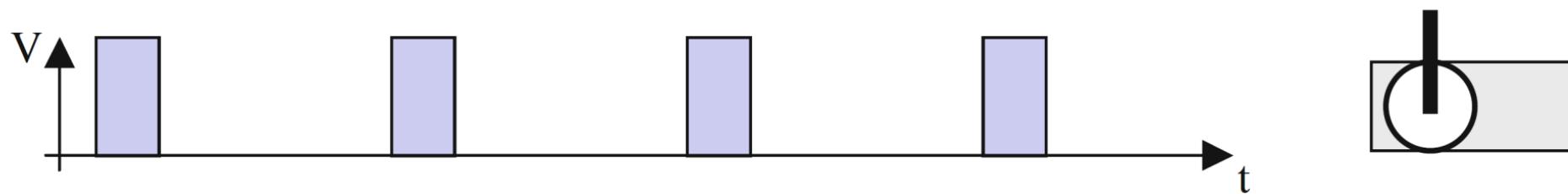
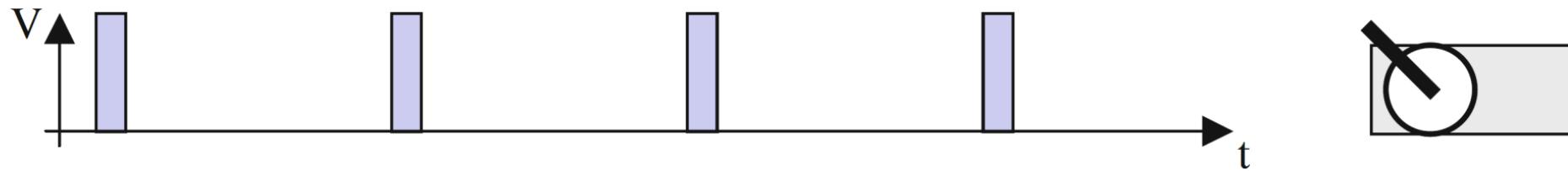
Disadvantages:

- Rotational position lags behind signal and ‘rocks’ back and forth when stopped so not suitable for precision control
- Higher cost



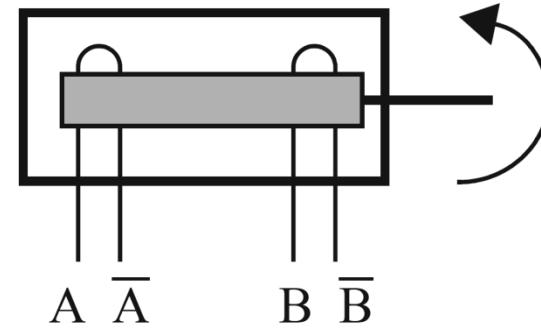
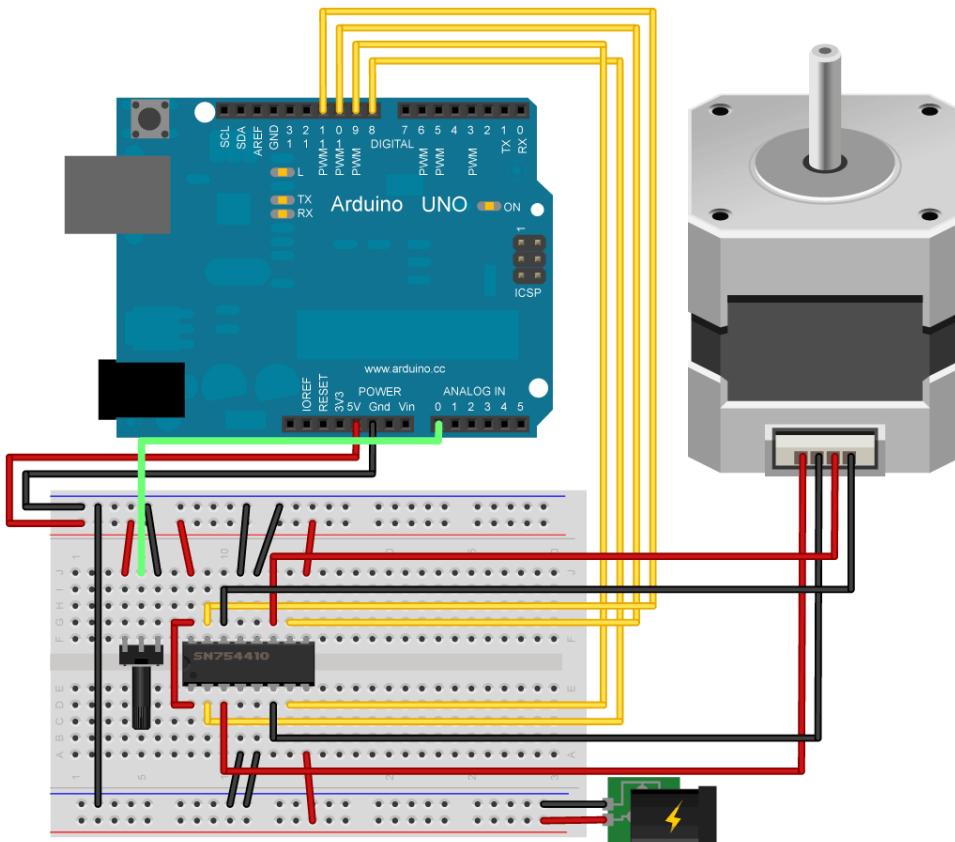
[Servo – How it works \(video\)](#)

Control of Servos



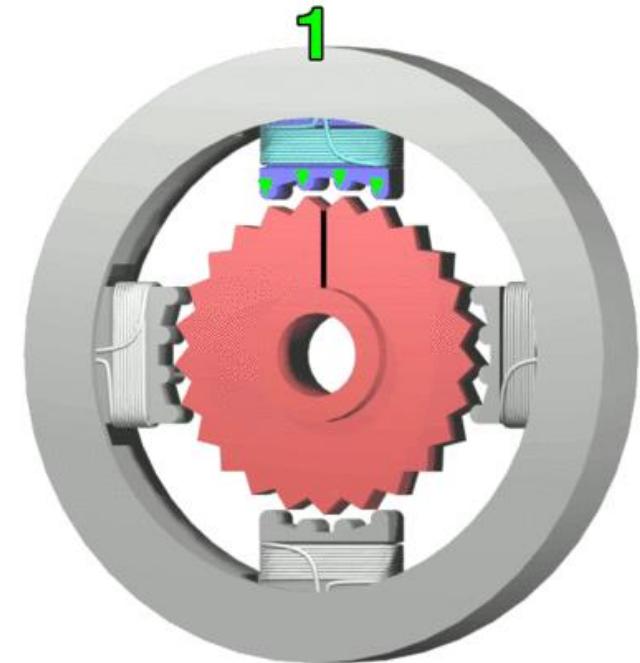
Stepper Motors

A stepper motor is a brushless DC motor that divides a full rotation into a number of steps



Switching Sequence:

Step	A	B
1	1	1
2	1	0
3	0	0
4	0	1



Stepper Motors

Advantages:

- Accurate position control
- Excellent low speed
- Long life

Disadvantages:

- Low efficiency
- Prone to resonances, noise, and torque ripple
- Cannot accelerate loads rapidly

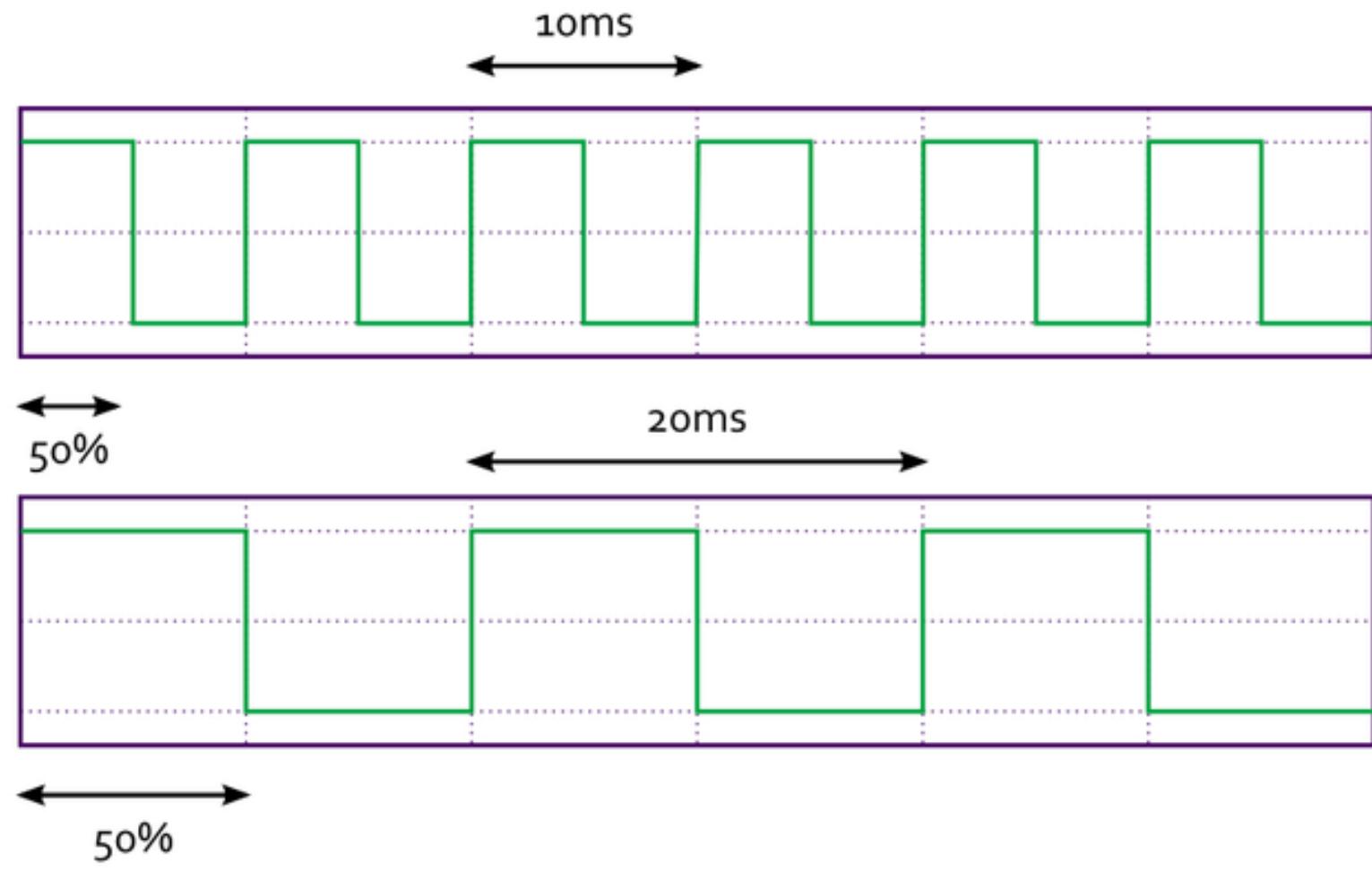
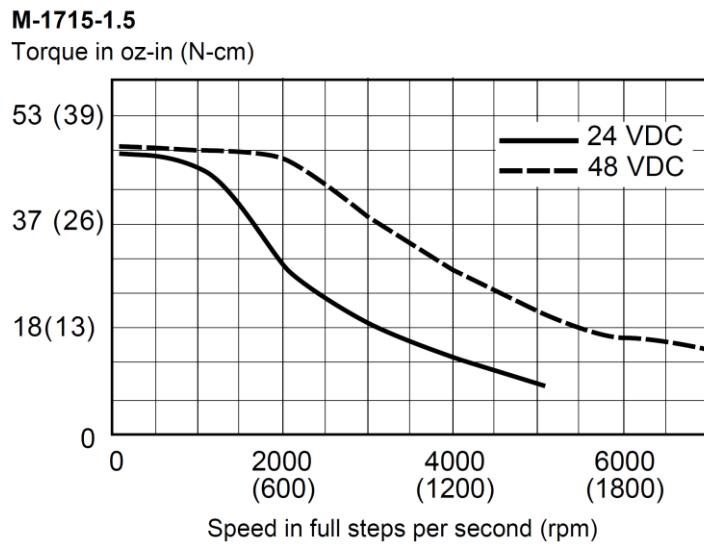


[Stepper Motor – How it works](#)
(video)

Control of Stepper Motors

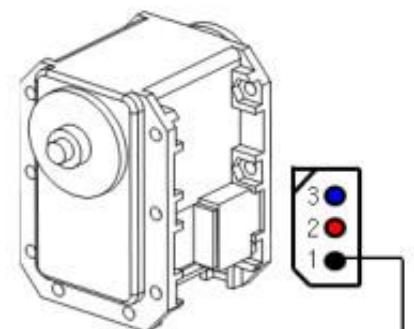
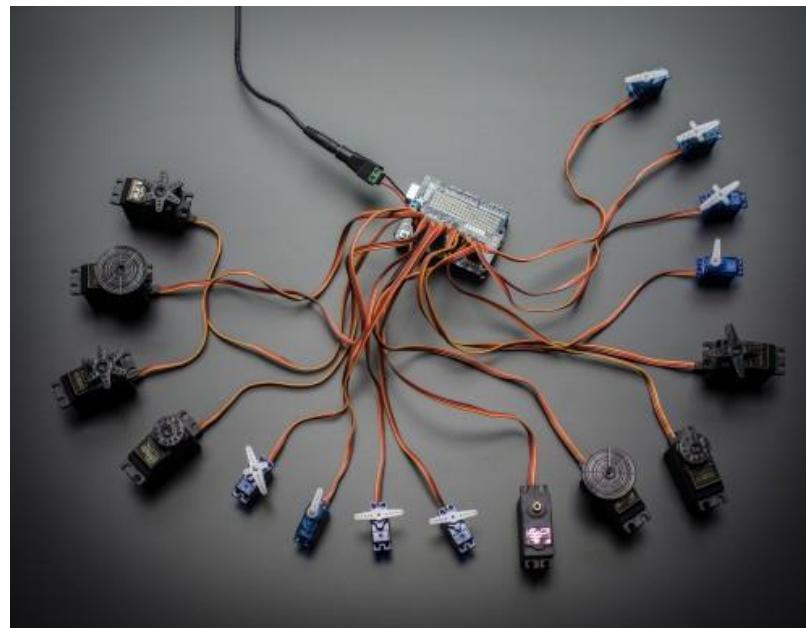
PWM duty cycle
constant (50%)

Speed: *PWM frequency*
Position: *PWM pulses*



Smart Servos

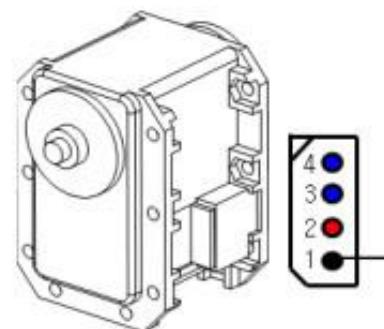
Smart servos are DC motors with further integrated electronics (controller + driver + sensor + reduction gear + network). Instead of using PWM signals for control, they use serial communication



PIN1 : GND
PIN2 : VDD
PIN3 : Data

Protocol:
TTL Half-Duplex

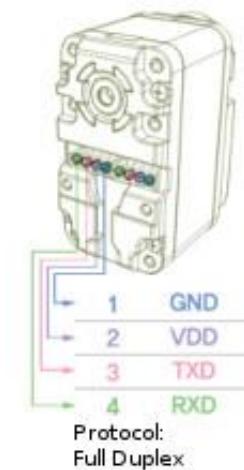
Dynamixel MX-xxT



PIN1: GND
PIN2: VDD
PIN3: D+
PIN4: D-

Protocol:
RS-485

Dynamixel MX-xxR

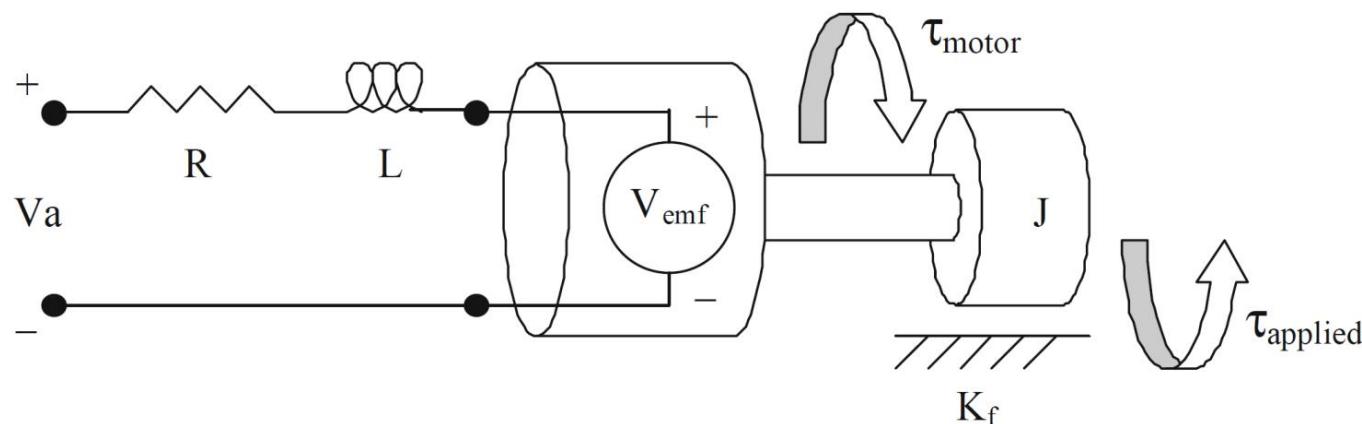


1 GND
2 VDD
3 TXD
4 RXD

Protocol:
Full Duplex

Herkulex DSR-xxxx

DC Motors - Basic Principles



θ	Angular position of shaft, rad	R	Nominal terminal resistance, Ω
ω	Angular shaft velocity, rad/s	L	Rotor inductance, H
α	Angular shaft accel., rad/s ²	J	Rotor inertia, kg·m ²
i	Current through armature, A	K_f	Frictional const., N·m·s / rad
V_a	Applied terminal voltage, V	K_m	Torque constant, N·m / A
V_e	Back <i>emf</i> voltage, V	K_e	Back <i>emf</i> constant, V·s / rad
τ_m	Motor torque, N·m	K_s	Speed constant, rad / (V·s)
τ_a	Applied torque (load), N·m	K_r	Regulation constant, (V·s) / rad

Motor constants

$$K_s = \frac{\omega}{V_a}$$

$$K_m = \frac{1}{K_s}$$

$$i = \frac{\tau_a}{K_m}$$

Current demand

Output power

$$P_o = \tau_a \omega$$

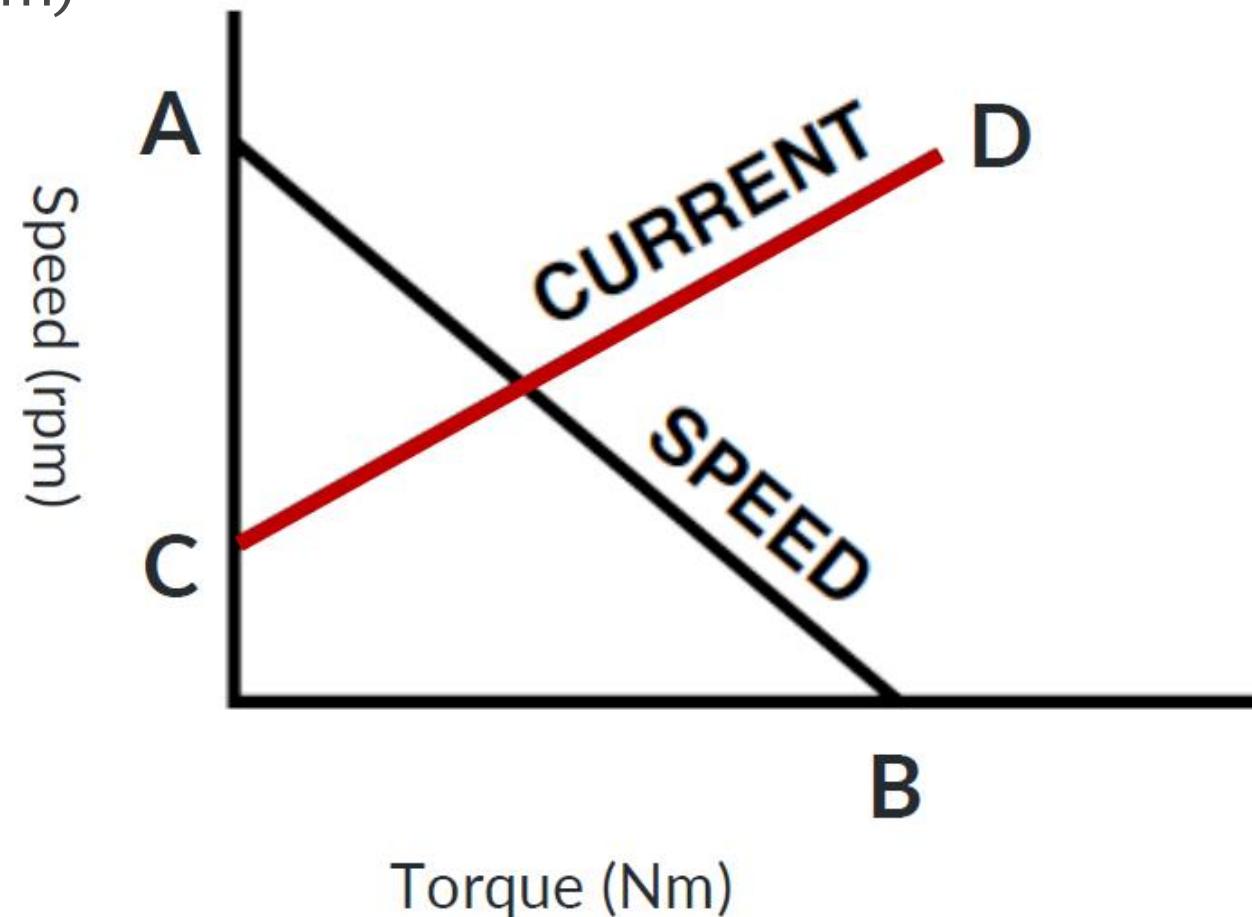
Input power

$$P_i = V_a i$$

$$\text{Efficiency } \eta = \frac{P_o}{P_i} = \frac{\tau_a \omega}{V_a i}$$

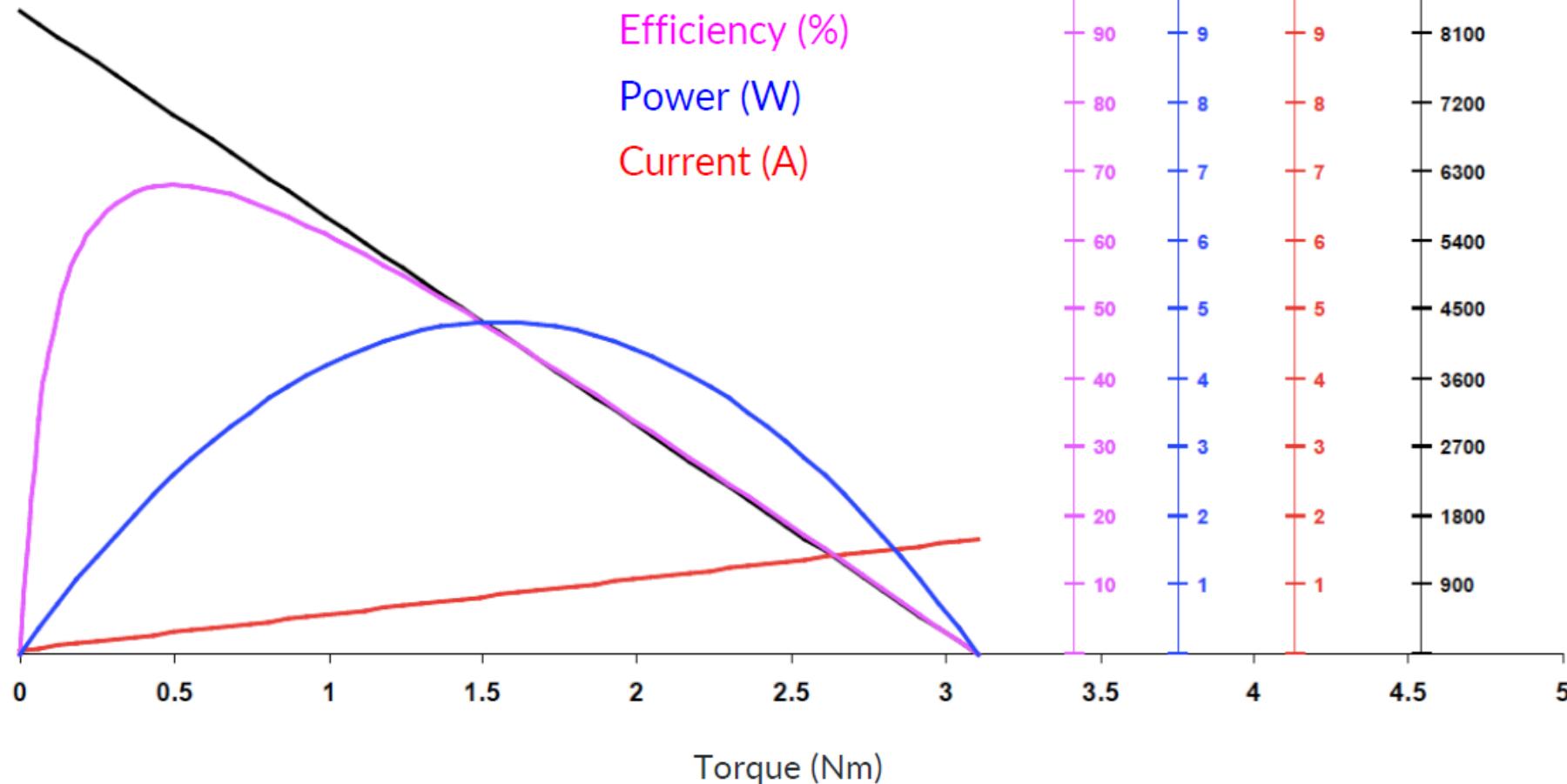
DC Motors - Performance Curves

- A No Load speed, N_o (nominal) (rpm)
- B Stall torque, T_{STALL} (Nm)
- C No Load Current, I_o (A)
- D Stall Current, I_{STALL} (A)

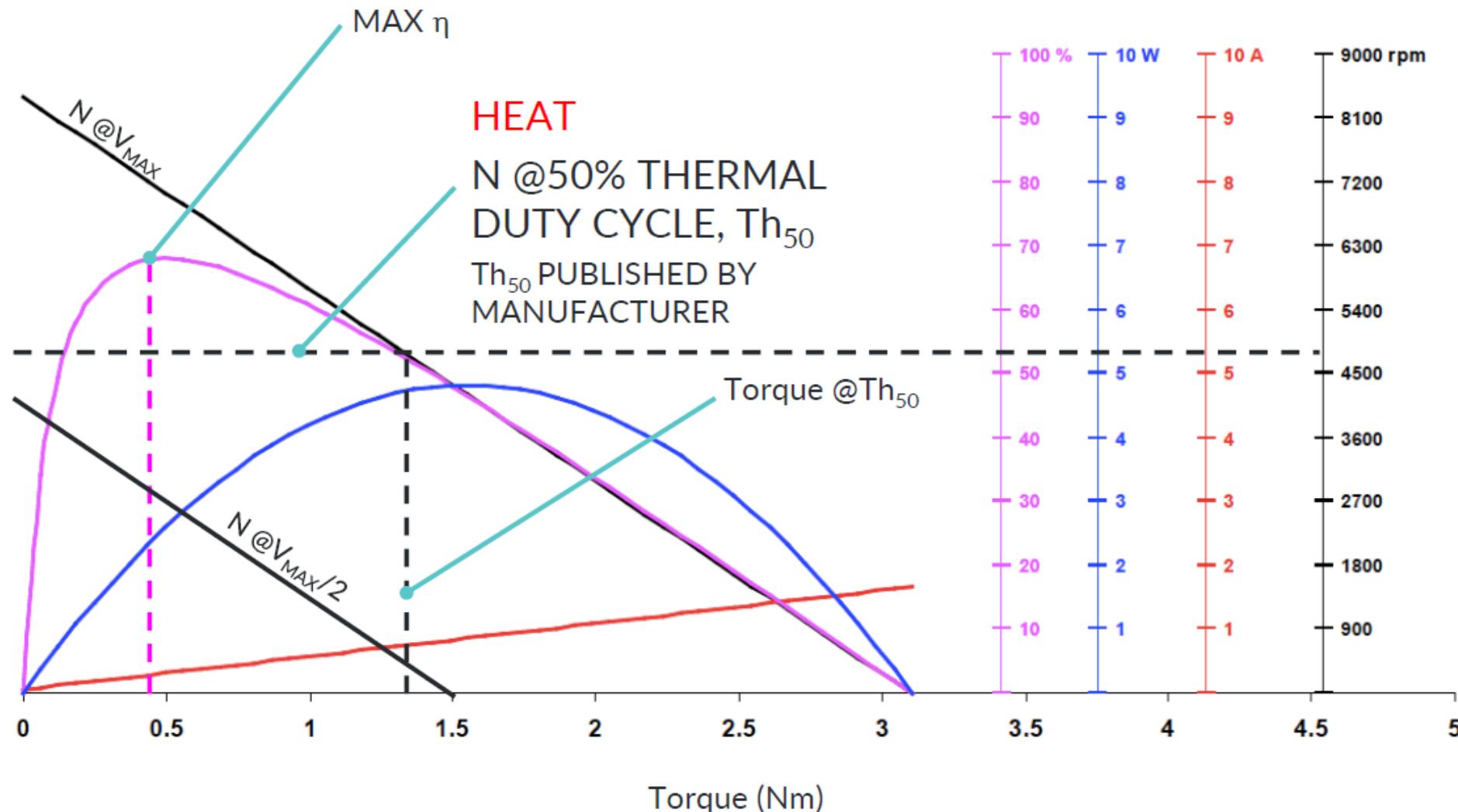


DC Motors – Performance Curves

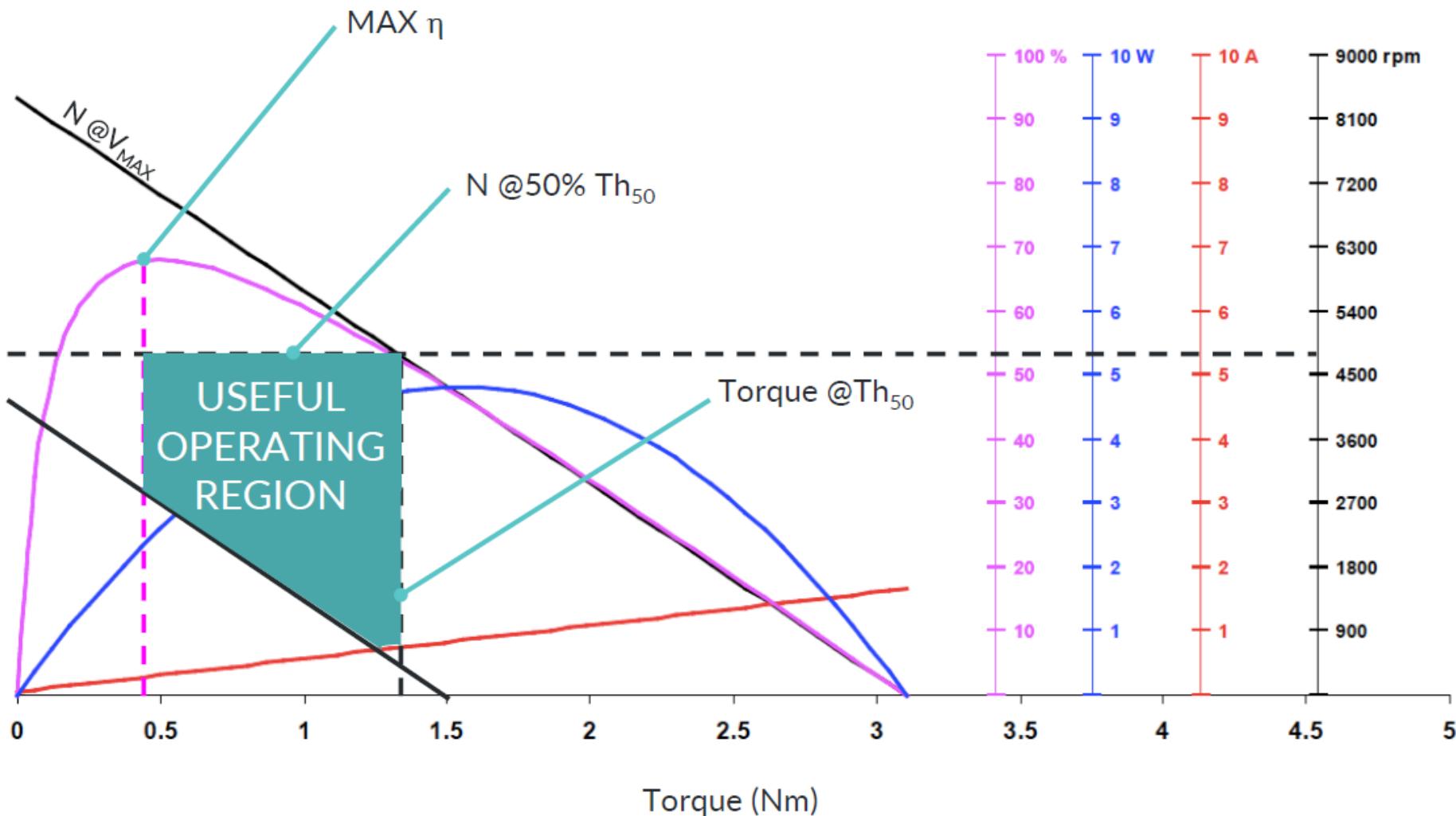
Torque-Speed Curve



DC Motors – Performance Curves

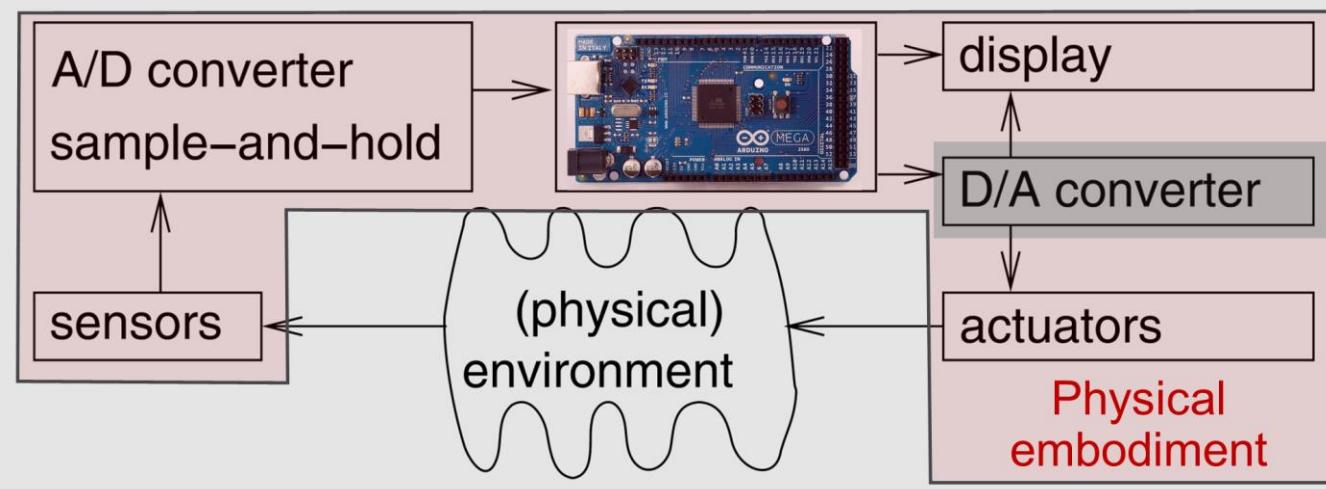


DC Motors – Performance Curves

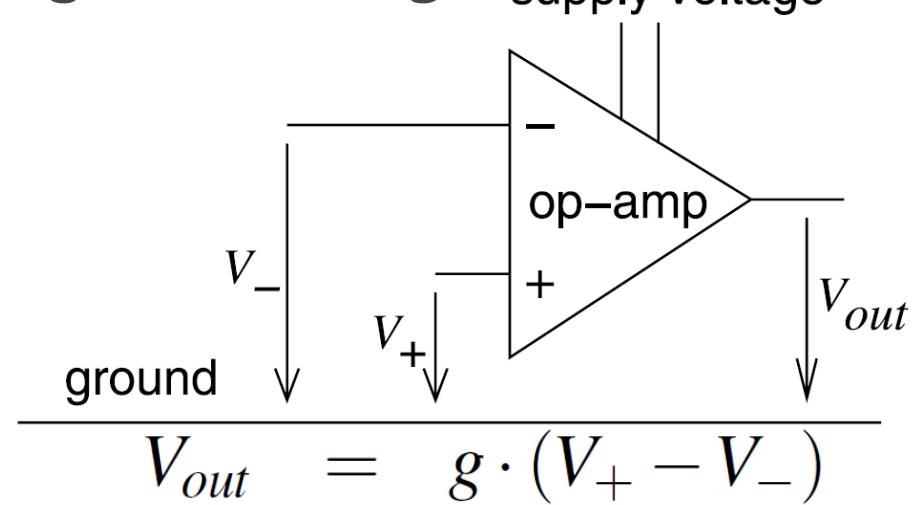


Digital-to-Analogue Converter

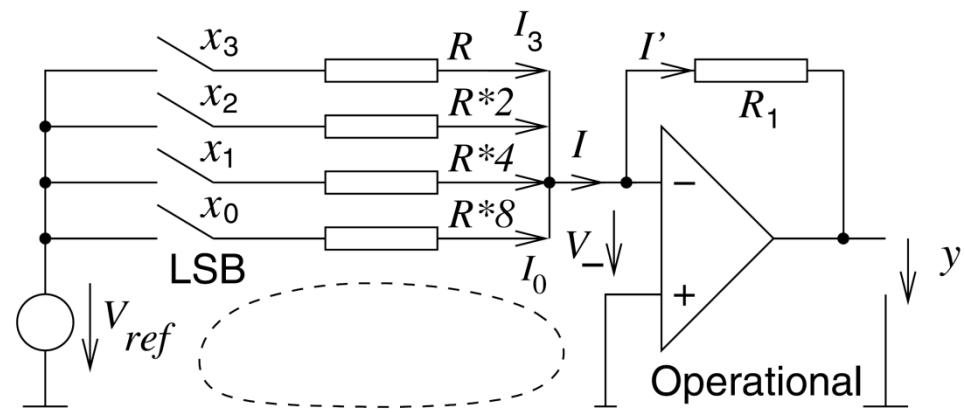
Conversion between digital signal and analogue signal. Particularly useful for audio and video



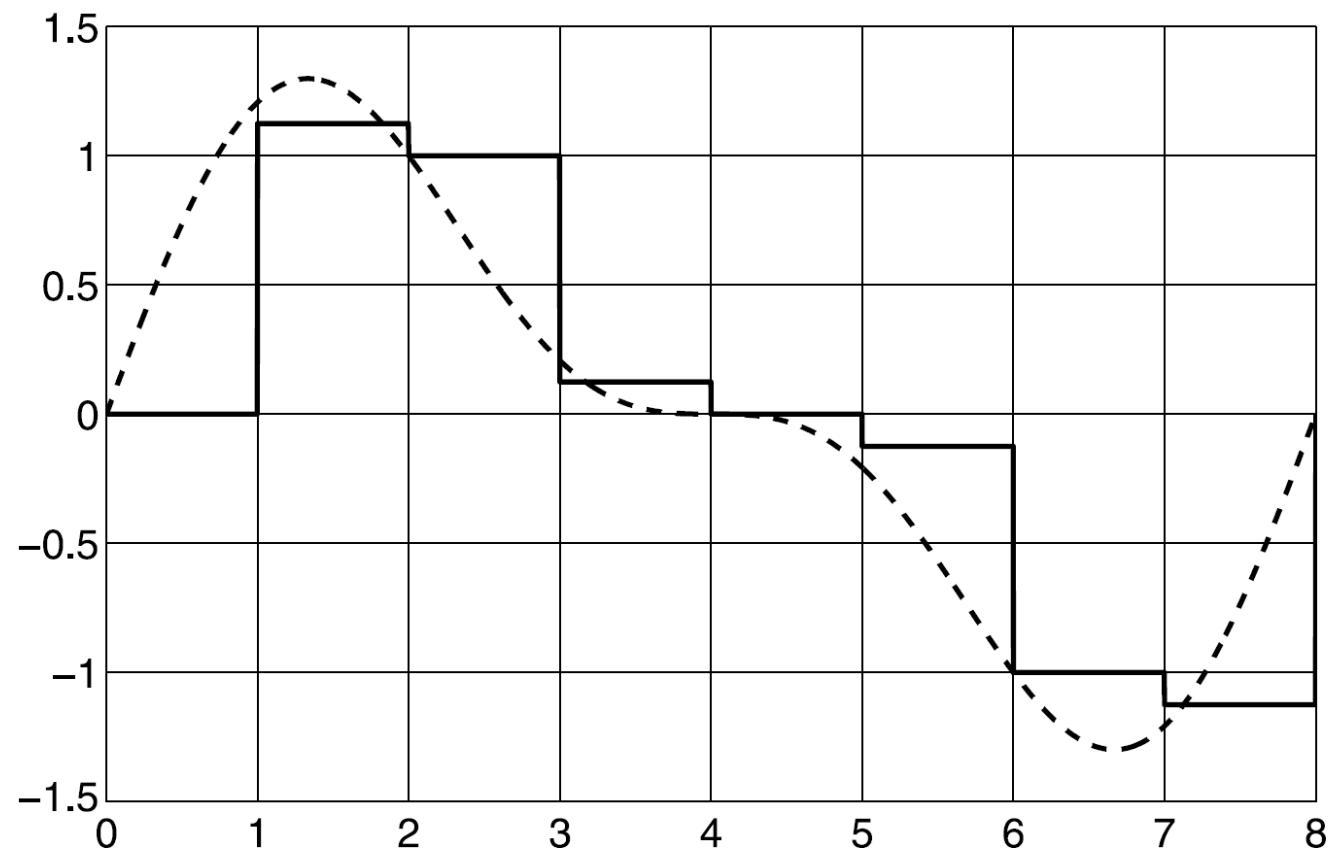
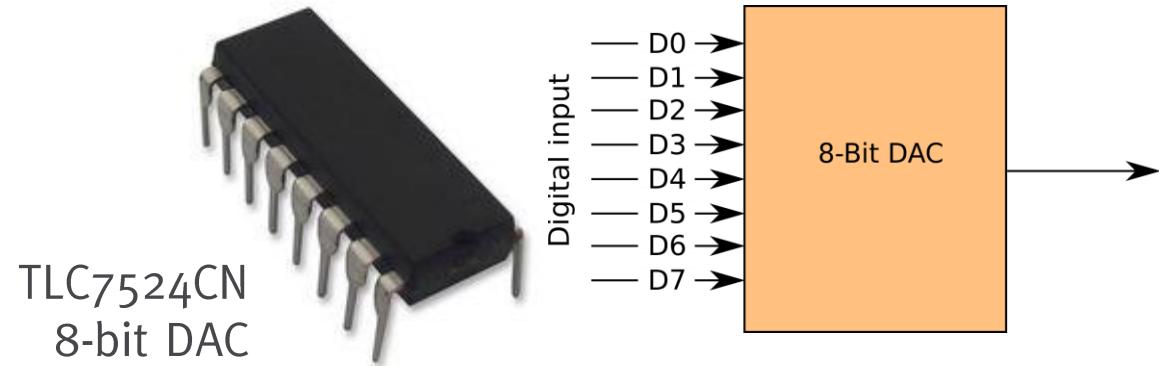
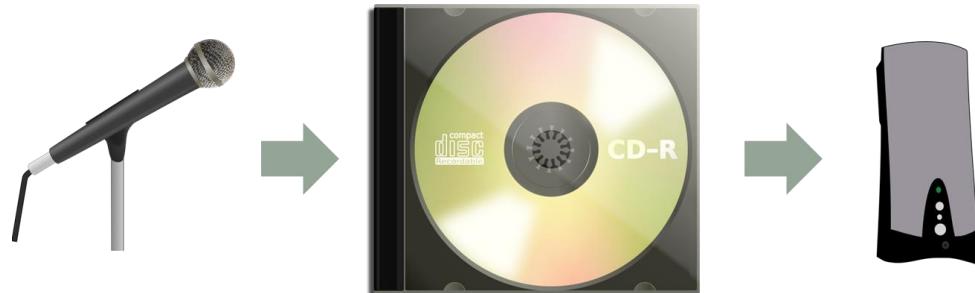
Operational amplifiers (op-amps) amplify the voltage difference between two input terminals by a large gain factor g

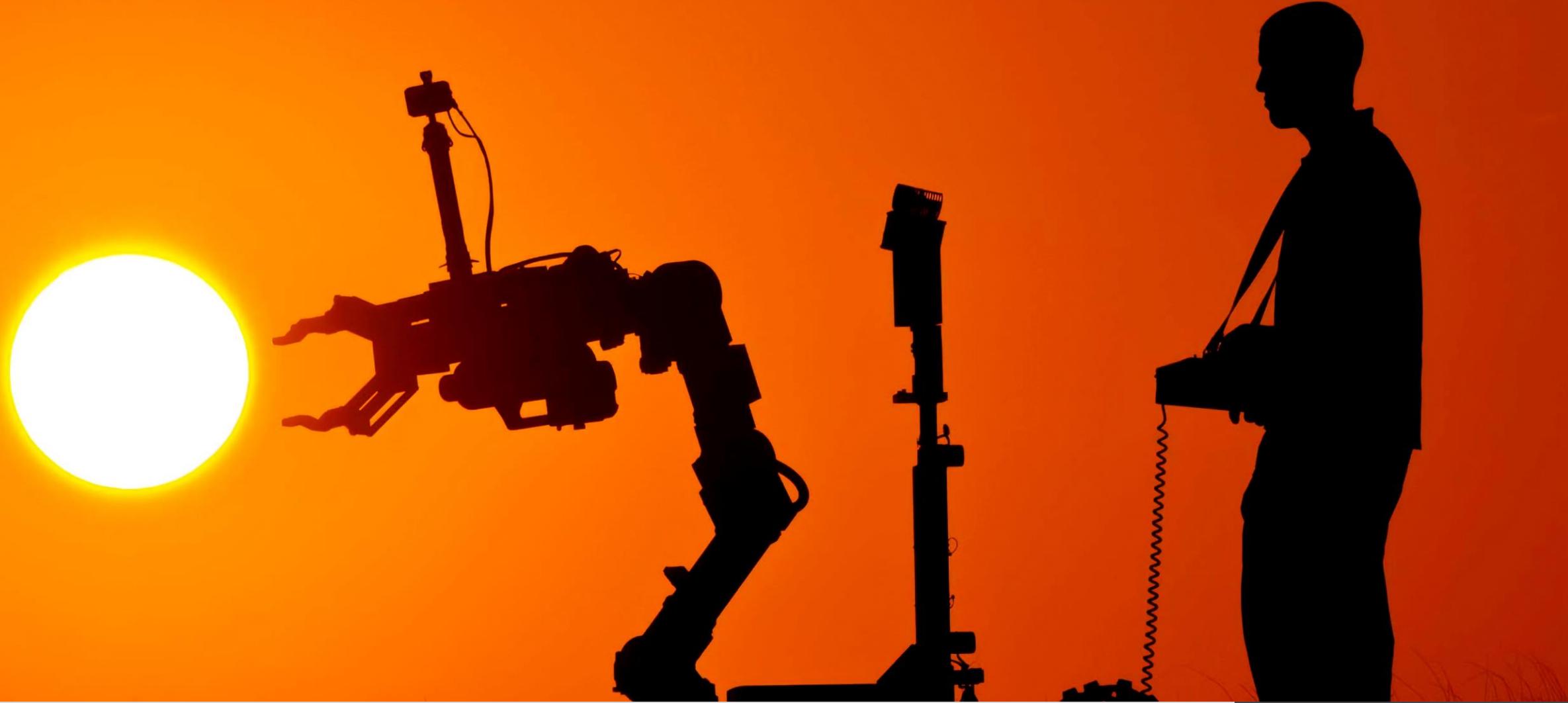


Digital-to-Analogue Converter



$$y = -V_{ref} * \frac{R_1}{R} * \sum_{i=0}^3 x_i * 2^{i-3}$$





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