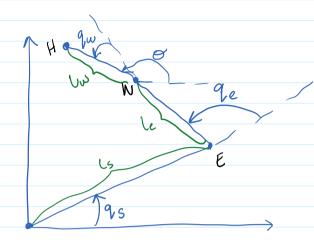
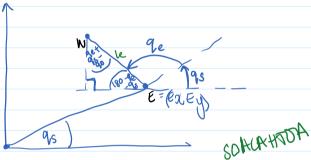
## DIRCH LINEMATICS



Using trig to find the position of the elbow

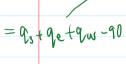


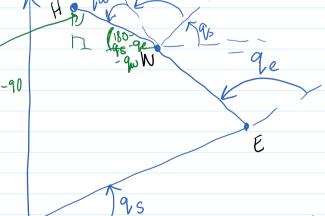


Using trig to find the position of the wrist

W=[Ex-le. sin (qe+98-90), ty+le.cos(qe+98-90)]

Subbing in the x, y coordinates for the





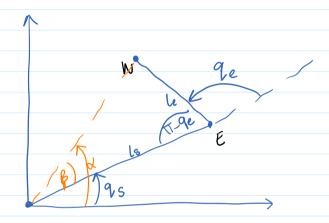
Using trig to find the position of the hand

H = [Wa - Lw. Sin ( 9s+getqu-90), Wy + Lw. cos (9s+getqu-90)]

Subbing in the x, y coordinates for the wrist

## INVERSE KINEMATICS

MB: Derive angles for w.



1) Wax = 18.000 qs - (e.sin (qe+qs-90)

Wy = (s. 8ings + le · coo (ge + 9,8 - 90)

 $\widehat{D} \alpha^2 = b^2 + c^2 - 2bc \cos A$ 

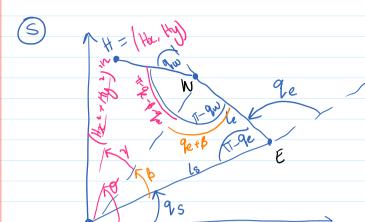
= ) war + wyr = (82 + ler - 2 ls le cos (TT - qe)

 $\Rightarrow q_e = \cos^{-1}\left(\frac{\omega_{2}^2 + \omega_{2}^2 - l_{2}^2 - l_{2}^2}{2l_8 l_e}\right)$ 

(3)  $(e^2 = wa^2 + wy^2 + (s^2 - 2 l_1 \sqrt{wac + wy} \cdot \cos \beta)$  $\Rightarrow \beta = \cos^{-1} \left( \frac{wac^2 + wy^2 + l_5^2 - le^2}{2l_1 \sqrt{wac^2 + wy^2}} \right)$ 

$$\varphi = \alpha - \beta$$

$$\alpha = \operatorname{orctan2}\left(\frac{\omega_{2}}{\omega_{2}}\right)$$



- 1) Hat = ls.corqs le.sin(qe+qs-90) lw'sin(qs+qe+qw-90)

  Hy= ls.sinqs+ le.cor(qe+qs-90) + lw.cor(qs+qe+qw-90)
- (a) cosine rule.  $\alpha^2 = b^2 + c^2 2bc \cos A$   $H_{x^2} + H_{y^2} = (w_{x^2} + w_{y^2}) + Lw^2 - 2 \cdot L_w \cdot \sqrt{w_{x^2} + w_{y^2}} \cdot \cos(T - q_e - B - q_w)$   $\Rightarrow q_w = T - B - q_e - \cos^{-1}\left(\frac{H_{x^2} + H_{y^2} - w_{x^2} - w_{y^2} - Lw^2}{-2 \cdot L_w \cdot \sqrt{w_{x^2} + w_{y^2}}}\right)$