

Notes

- Recursive functions
 - Calls itself again to repeat the code
 - Always have another operation after the recursive call
 - E.g. `(inc (p1 (dec a) b))`
 - Where `p1` is the recursive call to itself
 - `Inc` is the other operation (the output of the recursive call is the input for `Inc`)
 - Operations can be arithmetic, function call
 - Grows and shrinks
 - Has hidden information maintained by the interpreter and not contained in program variables
 - Control variable decides termination
 - "Solve a problem by breaking it into smaller pieces until it can be solved"
- Iterative functions
 - Repeats some part of the code
 - Never have another operation after the recursive call (only has one recursive call)
 - E.g. `(p2 (dec a) (inc b))`
 - Where `p2` is the recursive call
 - Does not grow or shrink → makes code longer
 - Program description provides a complete description of the state of the process at any point
 - Conditional decides termination
 - "Repeating a task until it is done"
- Recursive procedure vs recursive process
 - Procedure
 - In the procedure definition (`define`), it calls itself
 - Contains at least one recursive call
 - Must have at least one base case
 - Process
 - A chain of deferred (postponed) operations
 - It has an operation to which a recursive call is an input. It cannot complete until that recursive call completes.
 - It expands and then contracts

- It's parameters do not keep track of the state of the process at all times
- Order of Growth
 - Provides a useful indication of how we may expect the behavior of the process to change as we change the size of the problem
 - Linear $\Theta(n)$: doubling the size will double the amount of resources used
 - Exponential $\Theta(n^2)$: each increment in problem size will multiply the resource utilization by a constant factor
- Invariant quantity
 - Use a new variable to keep track of the state
 - $a \cdot b^n$ is unchanged from state to state
 - This helps with changing recursive processes to iterative processes
- Tail recursion
 - Recursive call is the last thing executed by the function
- Summary
 - Recursive: calling the same function
 - Deferred operations
 - Grows and shrinks
 - Must call itself
 - Conditional
 - Another operation after recursive call (can be multiple recursive calls)
 - Iterative: repetition of a block of code
 - Immediate operations
 - Makes code longer
 - Calls a part of the code
 - Control/state variables
 - Only one recursive call (usually no operation after)
 - A function can be a recursive procedure but not a recursive process