

HANNAH KAN

visual + interface designer / hannahkan.com / hello@hannahkan.com

Skills

Design Software

Sketch	● ● ● ● ●
Illustrator	● ● ● ● ●
Photoshop	● ● ● ● ●
InDesign	● ● ● ● ●
After Effects	● ● ● ● ○
InVision	● ● ● ● ○
Principle	● ● ● ○ ○

Front-End Development

HTML5	● ● ● ● ●
CSS3	● ● ● ● ●
Javascript/jQuery	● ● ● ● ○

Office Software

Keynote	● ● ● ● ●
Powerpoint	● ● ● ● ●
Word	● ● ● ● ○
Excel	● ● ● ○ ○

Other

Illustration	● ● ● ● ●
Photography	● ● ● ● ○
Social Media	● ● ● ○ ○
Chinese/Japanese	● ● ● ○ ○

Education

University of California, Davis

SEPTEMBER 2011 TO JUNE 2015

B.A. in Design with an emphasis in Visual Communication and a minor in Japanese. 3.5 GPA.

Experience

UI Designer

ESPN BRISTOL, CT, JUNE 2016 TO PRESENT

- Part of the WatchESPN (OTT) and Fantasy design team.
- Design visuals and experience for consumer-facing native and web platforms.

Graphic Design Intern

DISNEY PARKS AND RESORTS ORLANDO, FL, JANUARY 2016 TO JUNE 2016

- Foresaw over all projects from conception to execution for Security at Disney Parks properties.
- Designed logos, graphics, signage, motion graphics, and news slides as requested.
- Managed up to five projects simultaneously for various clients within the department.
- Captured and edited photographs and videos and prepared shoot sites as needed.

Creative Services Intern

MARVEL ENTERTAINMENT NEW YORK, NY, OCT 2015 TO DEC 2015

- Built evergreen style guides to support Marvel's global brand alongside senior designers.
- Designed product applications by utilizing and retouching Marvel-licensed art.
- Illustrated logos/patterns/borders/badges to use on product applications using Creative Suite.
- Developed design solutions suitable for Marvel's target audiences.

UX/UI Design Intern

WALT DISNEY ANIMATION STUDIOS BURBANK, CA, JUNE 2015 TO OCT 2015

- Developed and branded a social media presence for Life at Disney Animation.
- Redesigned company intranet to increase intranet useability and improve employee efficiency.
- Built prototypes using InVision to demonstrate my UX/UI design solutions.
- Created wordpress skins with HTML5/CSS3/jQuery for various internal department sites.

Design Assistant

UC DAVIS CAMPUS RECREATION AND UNIONS DAVIS, CA, JUNE 2014 TO JUNE 2015

- Designed 2014 and 2015 CRU annual reports meant for mass internal and external distribution.
- Developed creative solutions for print and digital media (social media/handouts/signage/etc.).
- Created and produced signage, publications, vinyls, and other printed media.

Teaching Assistant

UC DAVIS DEPT OF DESIGN DAVIS, CA, SEPT 2014 TO MAR 2015

- Teaching assistant for DES16: Beginning Graphic Design and DES117: Interactive/Web Design.
- Carried out lesson plans under professor's guidance and presented in their absence.
- Helped students with questions during and outside of class.