

ME40064: System Modelling & Simulation

ME50344: Engineering Systems Simulation

Lecture 9

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LECTURE 9

FEM: Numerical Integration

- Understand need for numerical integration
- Ability to evaluate FEM expressions using Gaussian quadrature
- Appreciation of how to implement Gaussian quadrature in code

NUMERICAL INTEGRATION

Why Do We Need This?

- Helps generalise the finite element method to 2D & 3D
- Removes need for manual integration prior to implementation in code
- Greater flexibility in specifying material parameters & basis functions
- Can be as accurate as analytical integration

NUMERICAL INTEGRATION

The Gaussian Quadrature Method

Advanced, accurate method of numerical integration

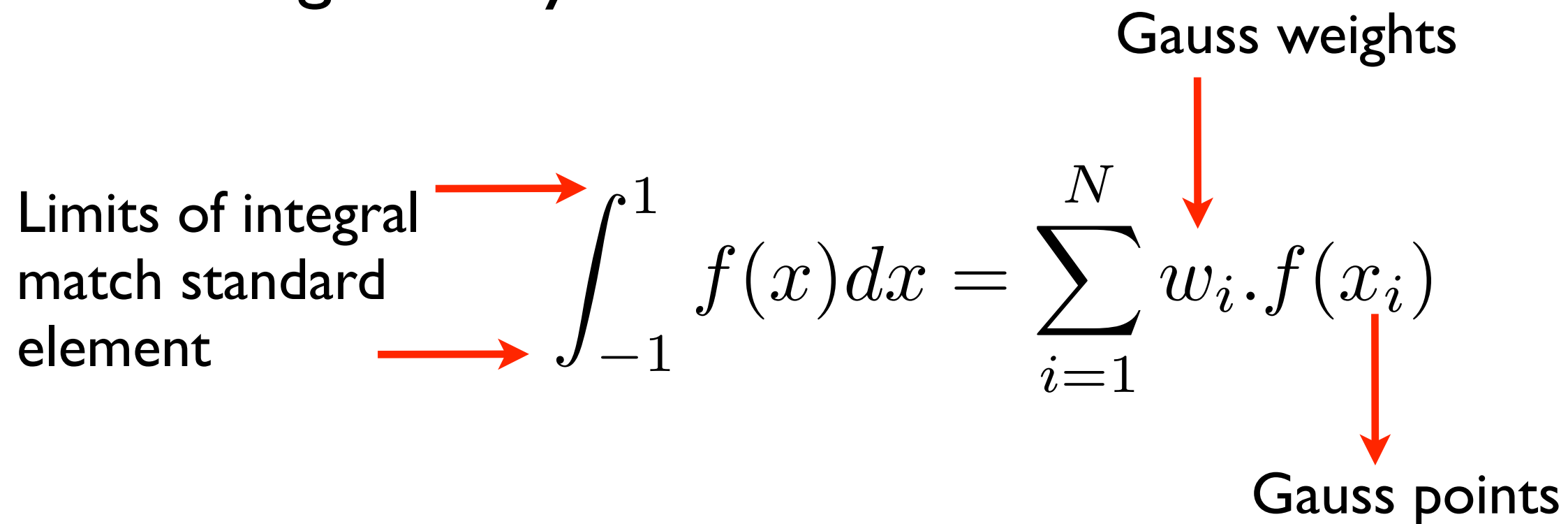
Stated generally:

Limits of integral match standard element

$$\int_{-1}^1 f(x) dx = \sum_{i=1}^N w_i \cdot f(x_i)$$

Gauss weights

Gauss points



Integrates polynomial of order $2N - 1$ exactly

NUMERICAL INTEGRATION

The Gaussian Quadrature Method

For $N=1$, $2N-1 = 1$, i.e. can integrate constant and linear functions exactly:

$$f(x) = a$$

$$f(x) = ax + b$$

For $N=2$, $2N-1 = 3$, i.e. can integrate constant, linear, quadratic & cubic functions exactly:

$$f(x) = a$$

$$f(x) = ax + b$$

$$f(x) = ax^2 + bx + c$$

$$f(x) = ax^3 + bx^2 + cx + d$$

NUMERICAL INTEGRATION

The Gaussian Quadrature Method

Gauss weights & points vary with N:

N	x_i	w_i
1	0	2
2	$-\sqrt{\frac{1}{3}}$	1
	$+\sqrt{\frac{1}{3}}$	1
3	$-\sqrt{\frac{3}{5}}$	$\frac{5}{9}$
	0	$\frac{8}{9}$
	$+\sqrt{\frac{3}{5}}$	$\frac{5}{9}$

GAUSSIAN QUADRATURE

Worked Example 1

Using GQ for N=1:

$$\begin{aligned}\int_{-1}^1 \left(\frac{1+\xi}{2} \right) d\xi &= \sum_{i=1}^1 w_i \cdot \left(\frac{1+\xi_i}{2} \right) \\ &= 2 \cdot \left(\frac{1+0}{2} \right) = 1\end{aligned}$$

Using GQ for N=2:

$$\begin{aligned}\int_{-1}^1 \left(\frac{1+\xi}{2} \right) d\xi &= \sum_{i=1}^2 w_i \cdot \left(\frac{1+\xi_i}{2} \right) \\ &= 1 \cdot \left(\frac{1-\sqrt{1/3}}{2} \right) + 1 \cdot \left(\frac{1+\sqrt{1/3}}{2} \right) = 1\end{aligned}$$

GAUSSIAN QUADRATURE

Applied To Diffusion Operator

General integral for diffusion operator:

$$Int_{mn} = \int_{-1}^1 D \frac{d\psi_n}{d\xi} \frac{d\xi}{dx} \frac{d\psi_m}{d\xi} \frac{d\xi}{dx} J d\xi$$

For specific case, $n=m=0$:

$$Int_{00} = \int_{-1}^1 D \frac{d\psi_0}{d\xi} \frac{d\xi}{dx} \frac{d\psi_0}{d\xi} \frac{d\xi}{dx} J d\xi$$

In the 1D mesh:

$$\frac{d\xi}{dx} = \frac{1}{J}$$

GAUSSIAN QUADRATURE

Applied To Diffusion Operator

Therefore integral is:

$$Int_{00} = \int_{-1}^1 D \frac{d\psi_0}{d\xi} \frac{d\psi_0}{d\xi} \frac{1}{J} d\xi$$

Evaluating the basis function gradients:

$$\frac{d\psi_0}{d\xi} = -\frac{1}{2}$$

And substituting into integral:

$$Int_{00} = \int_{-1}^1 D \cdot \frac{-1}{2} \cdot \frac{-1}{2} \cdot \frac{1}{J} d\xi = \int_{-1}^1 \frac{D}{4J} d\xi$$

GAUSSIAN QUADRATURE

Applied To Diffusion Operator

Evaluating this integral using Gaussian Quadrature

Using GQ for N=1:

$$Int_{00} = 2 \cdot \frac{D}{4J} = \frac{D}{2J}$$

Using GQ for N=2:

$$Int_{00} = 1 \cdot \frac{D}{4J} + 1 \cdot \frac{D}{4J} = \frac{D}{2J}$$

As expected, the answers are the scheme for these two schemes

GAUSSIAN QUADRATURE

A Matlab Data Structure

A data structure to represent a Gaussian Quadrature scheme:

- `gq.npts; %number of Gauss points`
- `gq.gsw(:); %array of Gauss weights`
- `gq.xipts(:); %array of Gauss points`

Function to create a Gaussian Quadrature structure of order N:

- `gq = CreateGQScheme(N);`

GAUSSIAN QUADRATURE

A Matlab Data Structure

```
function [ gq ] = CreateGQScheme(N)
%CreateGQScheme Creates GQ Scheme of order N
%   Creates and initialises a data structure
gq.npts = N;
if (N > 0) && (N < 4)
    %order of quadrature scheme i.e. %number of Gauss points
    gq.gsw = zeros(N,1); %array of Gauss weights
    gq.xipts = zeros(N,1); %array of Gauss points
    switch N
        case 1
            gq.gsw(1) = 2;
            gq.xipts(1) = 0;
        case 2
            %gq.gsw(1) = ;
            %gq.gsw(2) = ;
            %gq.xipts(1) = ;
            %gq.xipts(2) = ;
        case 3
    end

else
    fprintf('Invalid number of Gauss points specified');
end
end
```

GAUSSIAN QUADRATURE

The Pseudo-Code

1. Initialise quadrature scheme - number of points, generate weights and Gauss points
2. Initialise integral value to zero
3. Loop over number of Gauss points:
 1. At each Gauss point call functions to evaluate:
 1. Basis functions & gradients (as appropriate)
 2. Material parameters
 2. Multiply together & multiply by matching Gauss weight
 3. Add to integral value