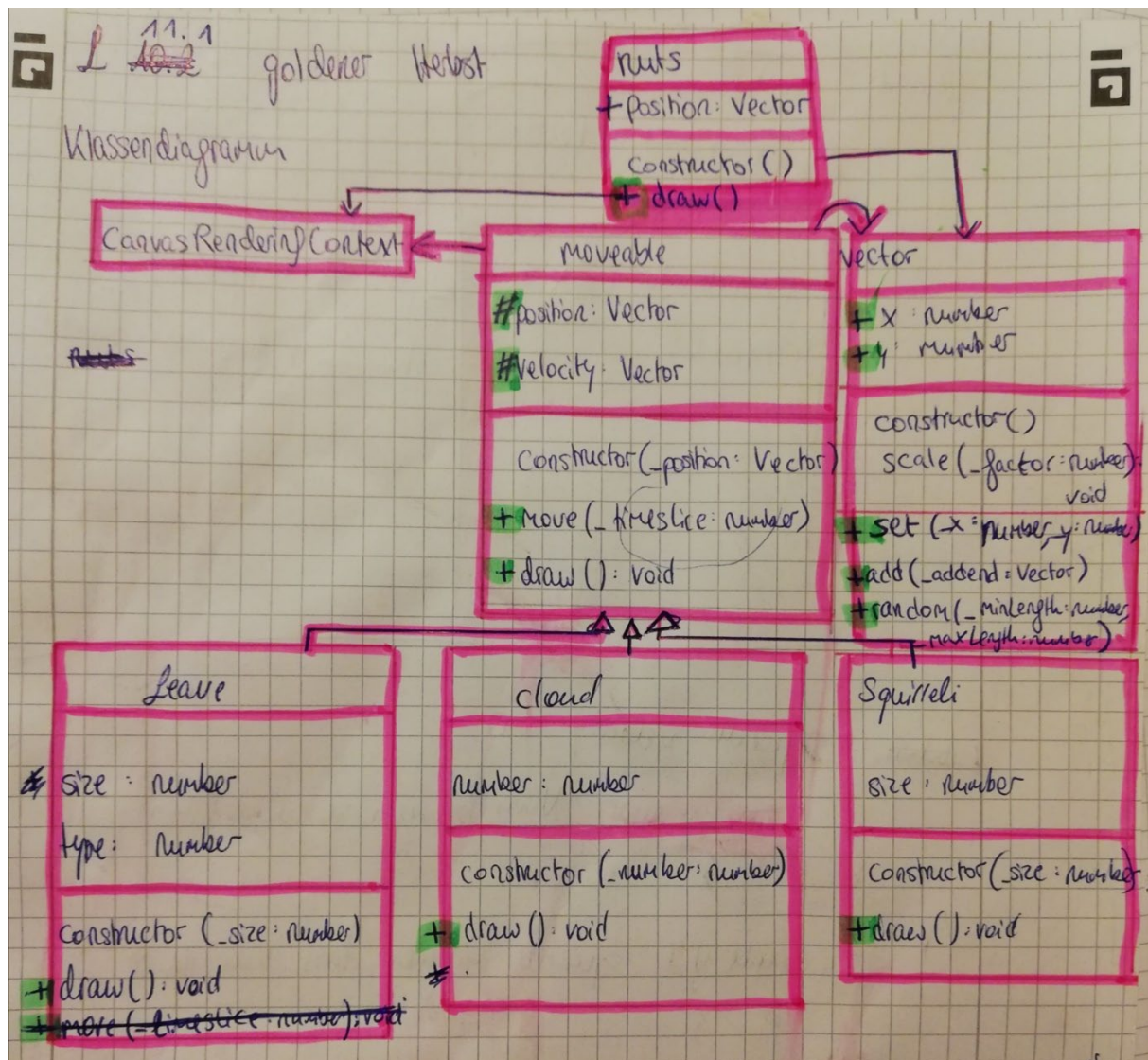
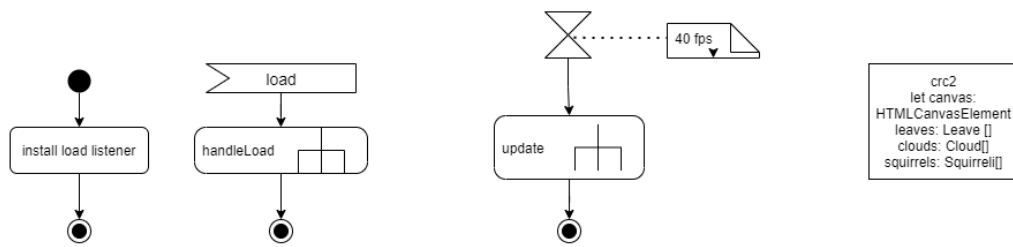


L 11.1\_GoldenerHerbstAdvanced

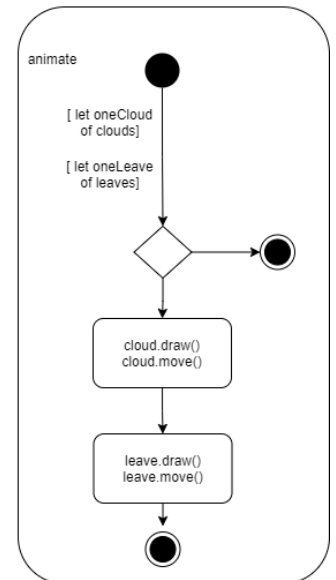
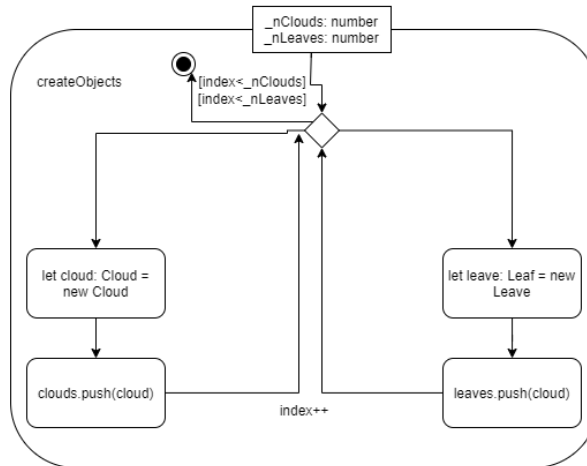
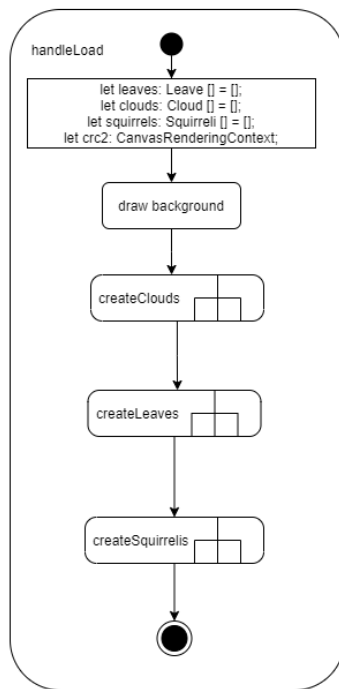
Klassendiagramm





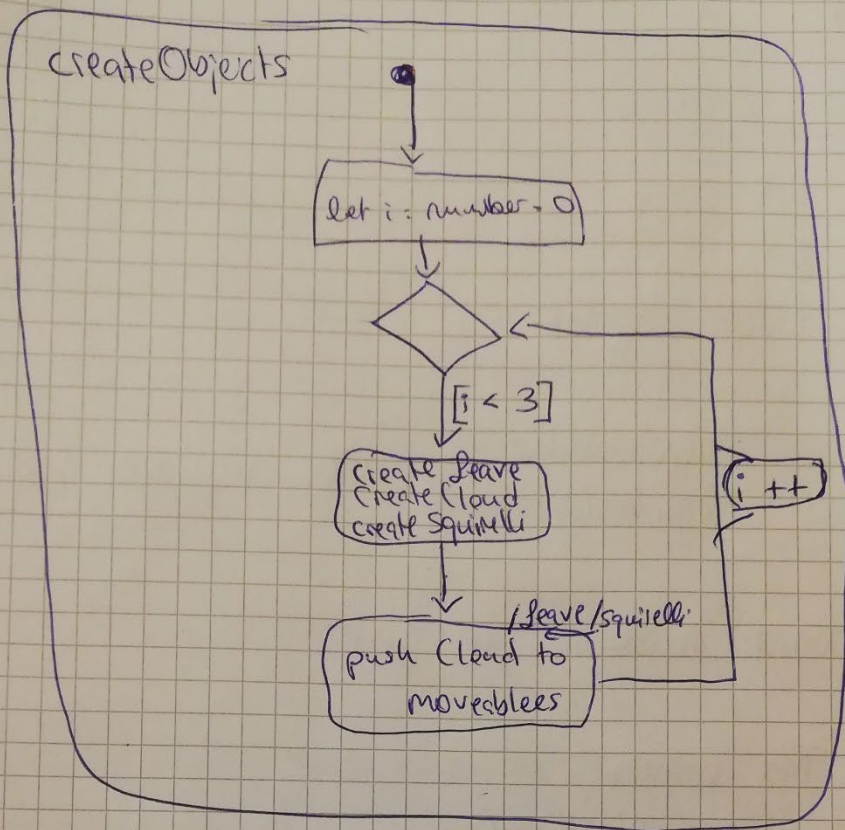
```

crc2
let canvas:
HTMLCanvasElement
leaves: Leave []
clouds: Cloud[]
squirrels: Squirrel[]
  
```

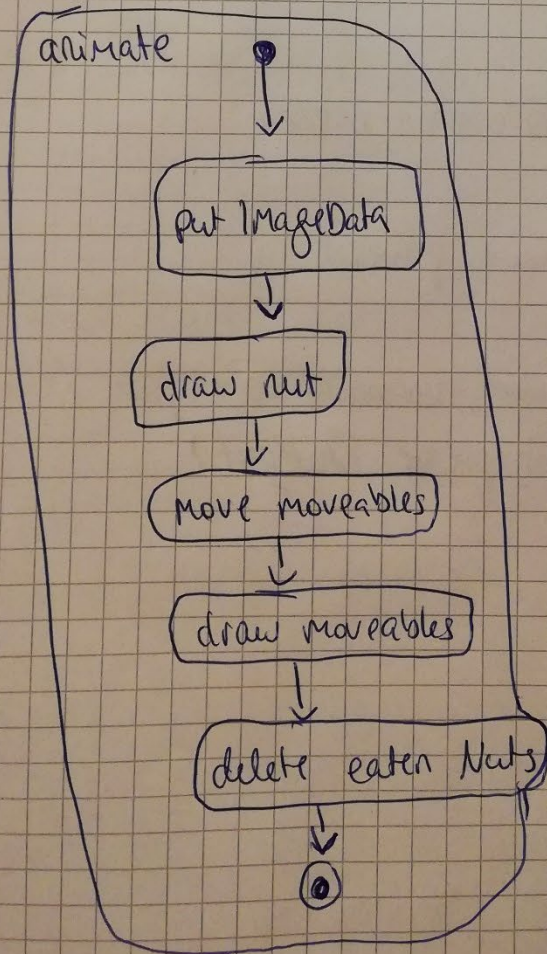


create Object und animate überarbeitet: siehe unten

## createObjects



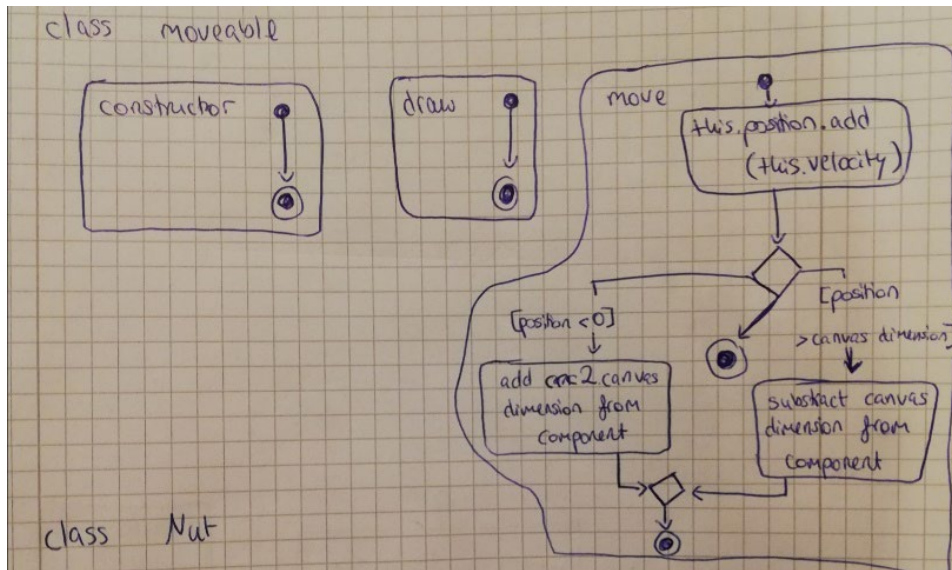
## animate



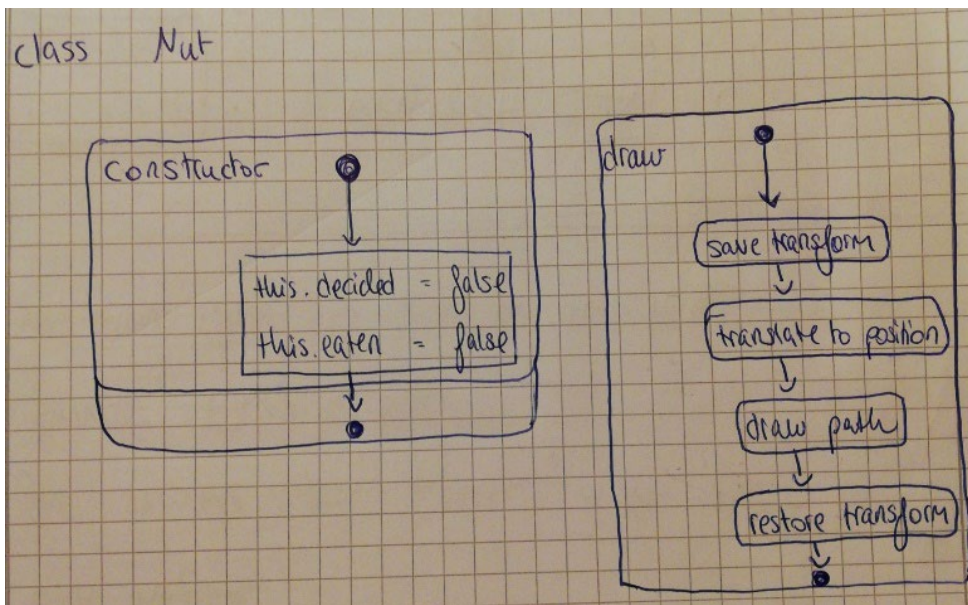


## Aktivitätsdiagramm Ergänzung

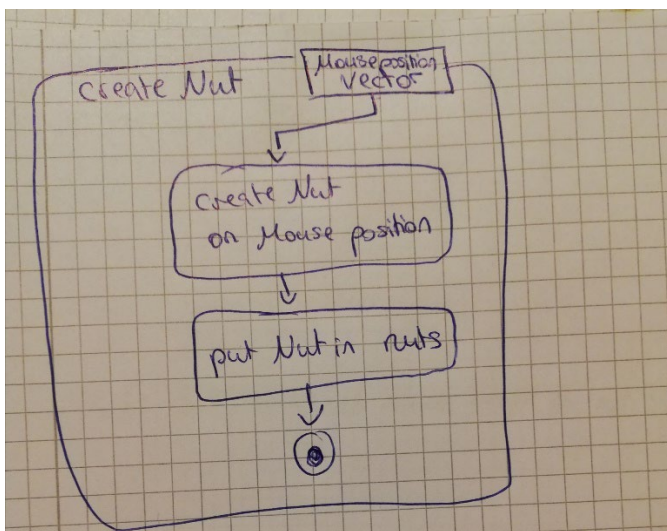
class: Moveable



class Nut

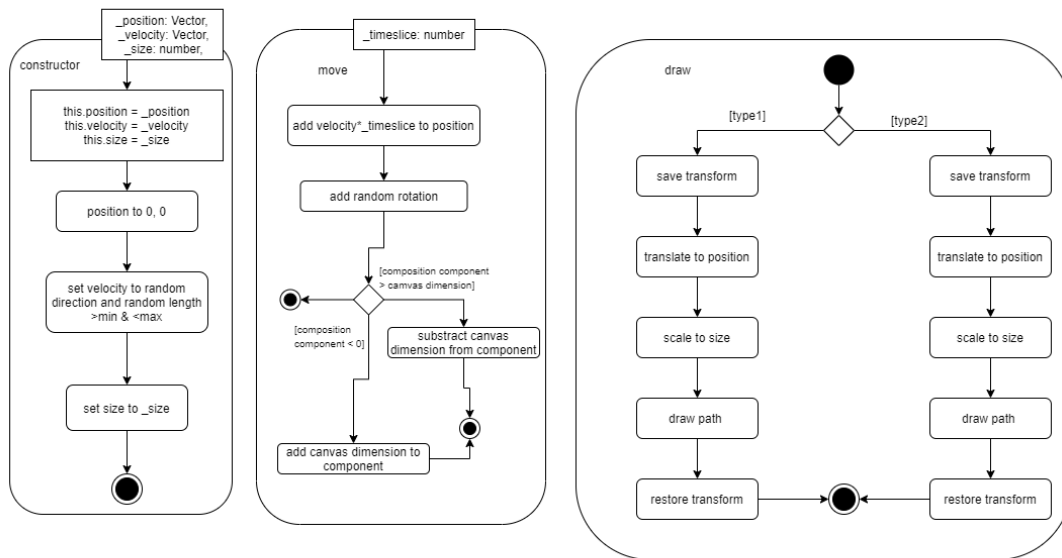


CreateNut

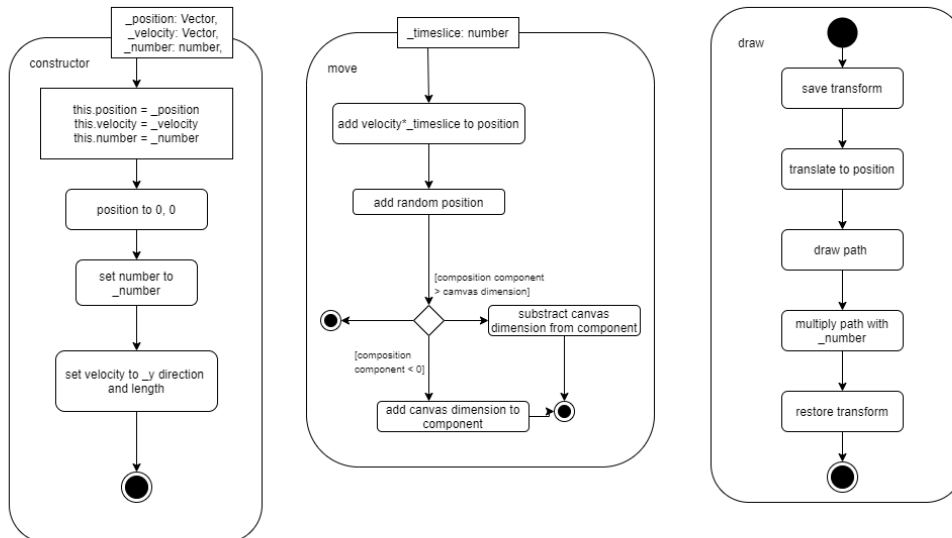




Leaf



Cloud



Squirrel

