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Lab 7 UML Diagrams

Problem 10.3 MyInteger Class UML Diagram:

```
MyInteger
+value: int
+MyInteger(value: int)
+getValue(): int
+isEven(): boolean
+isOdd(): boolean
+isPrime(): Boolean
+isEven(value: int): boolean
+isEven(value: int): boolean
+isOdd(value: int): boolean
+isPrime(value: MyInteger): boolean
+equals(value: int): boolean
+equals(value: MyInteger): Boolean
+parseInt(chars: char[])
+parseInt(str: String)
```

Problem 10.11 Circle2D Class UML Diagram:

```
Circle2D

-x: double
-y: double
-radius: double
+Circle2D()
+Circle2D(x: double, y: double, radius: double)
+getX(): double
+getPerimeter(): double
+getPerimeter(): double
+contains(x: double, y: double): boolean
+contains(Circle2D: circle): boolean
+overlaps(Circle2D: circle): boolean
```