

SKILLS

LANGUAGES

Javascript JSX SQL **HTML CSS**

FRAMEWORKS

Node.js Express.js

LIBRARIES

React Redux jQuery Materialize Bootstrap

DATABASE

Sequelize **PostgresSQL**

EXTRA

A JAX **JSON** RESTful API's Bcrypt Git GitHub HTML5 Canvas

DESIGN

Photoshop Illustrator InDesign Lightbox Premiere Pro Final Cut Pro **GIF Creation**

EDUCATION

WEB DEVELOPMENT **IMMERSIVE** General Assembly, 2018

MASTER OF FINE ARTS, **SCULPTURE** Cranbrook Academy of Art, 2012

BACHELOR OF FINE ARTS, **SCULPTURE** University of Washington, 2010

EMILY HANNAN

FULL STACK DEVELOPER

emilyhannan@gmail.com 🔲 250.891.8411 🛅 linkedin.com/in/emilyhannan 🕡 github.com/hannan-emily

Designer of immersive, encapsulated applications that bring in influences of outdoor exploration, and mapping styling. With a background in UX and graphic design, creative content, immersive drawing installations and sculpture, I develop experiential, feeling applications. I'm a client-facing developer who works very well on larger teams, with collaborative pairs and broader multi-disciplinary teams. Experienced in advertising fast paced environments, I create efficient, on-time products.

PROJECTS

PNW OVERLAND pnw-overland.herokuapp.com

An interactive Node.js app, serving as an exploration guide to Pacific Northwest backcountry offroading trails. The app integrates Google Map APIs, curated dash cam videos, community guides and user functionality to save favorite trails and leave notes for other users.

NODE.JS JAVASCRIPT EXPRESS EJS-LAYOUT SEQUELIZE POSTGRESQL BCRYPT MATERIALIZE

CHASING CARMEN SANDIEGO hannan-emily.github.io/ChasingCarmenSanDiego

A delightfully fun HTML5 Canvas trivia based game, pitting two users against that international thief, Carmen SanDiego. Players interact with witnesses as canvas obstacles. Answer enough questions right to find Carmen. Custom designed graphics and icons.

HTML5 CANVAS JQUERY JAVASCRIPT CSS MATERIALIZE

PROJECT 3 project3link.com

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NODE.JS JAVASCRIPT EXPRESS EJS-LAYOUT SEQUELIZE POSTGRESQL BCRYPT MATERIALIZE

PROJECT 4 project3link.com

Convallis tellus id interdum velit laoreet id donec ultrices. Erat velit scelerisque in dictum. Sed vulputate odio ut enim blandit volutpat maecenas volutpat blandit. Nulla facilisi cras fermentum odio.

HTML5 CANVAS JOUERY JAVASCRIPT CSS MATERIALIZE

EXPERIENCE

WEB DEVELOPMENT IMMERSIVE JAN 2018 - PRESENT

GENERAL ASSEMBLY, Seattle, WA

3-month, 60+ hrs/week, project-based web development accelerator. Educated in popular web technologies, database development, CRUD operations, RESTful routing, OOP, TDD, Git and version control. Practiced pair-programming, agile development, wire-framing, rapid prototyping, and peer code review."

GRAPHIC DESIGNER OCT 2017 - JAN 2018

BLACK PRESS, Saanich, BC

Responsible for layout, graphics and advertising design for a twice weekly newspaper. Designed 20+ digital advertising graphics for responsive web and mobile applications per week. Optimized content for Google SEO keywords. Content strategy and design for a range of retail, ecommerce, outdoor sports, grocery and food service clients.

GRAPHIC DESIGNER MAY 2017 - OCT 2017

MEDIA ONE, Victoria, BC

UX/UI design, planning and strategy for a wide range of clients, including a marine suspensions seating manufacturer, food delivery app, fishing charter tours, and a restaurant management app. Digital advertising graphic design, optimized for Google Adword placement. Campaign asset design for desktop, mobile, print and industry conference deliverables.

CO-FOUNDER MAY 2016 - MAY 2017 THE LITTLE RED BACKPACK, Victoria, BC

Founded a Social Media Consulting Company. Content graphic design, brand strategy and logo design. Designed content strategy development plans, including content maps, brand imaging guidelines and community response plans.

MARKETING COORDINATOR & DESIGNER JULY 2015 - MAY 2017

MEDIA ONE, Victoria, BC

Sole advertising designer for large corporate retailer. Annual advertising budget over \$300,000 with over one million in annual sales. Creative strategy planning and graphic design for web, mobile and print media. Primary social media and community manager.