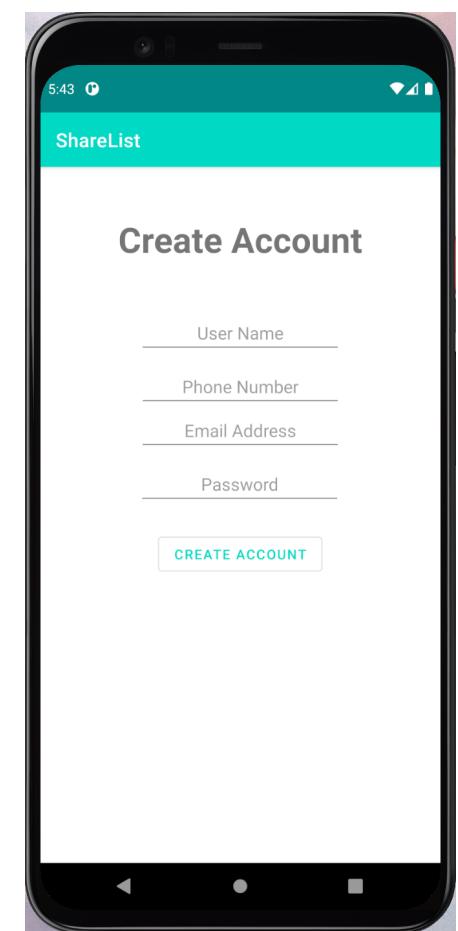
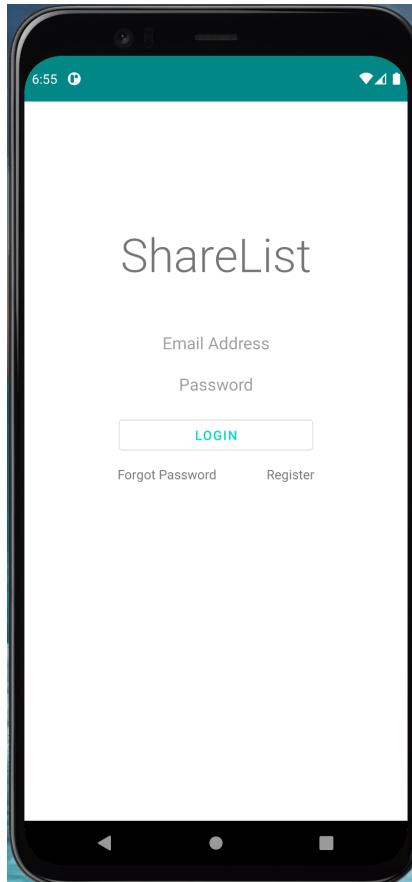


## Expanded Use Cases with User Interface Prototypes

### EUC1.1: Register

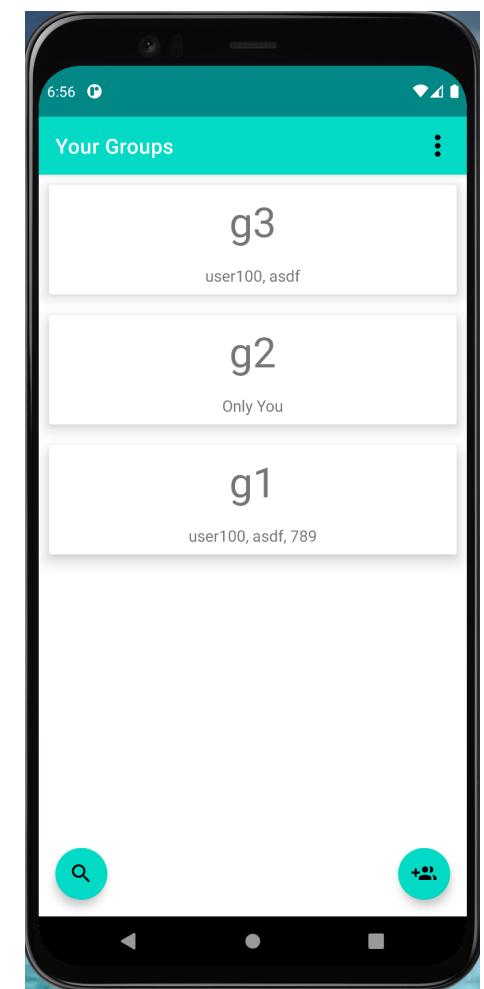
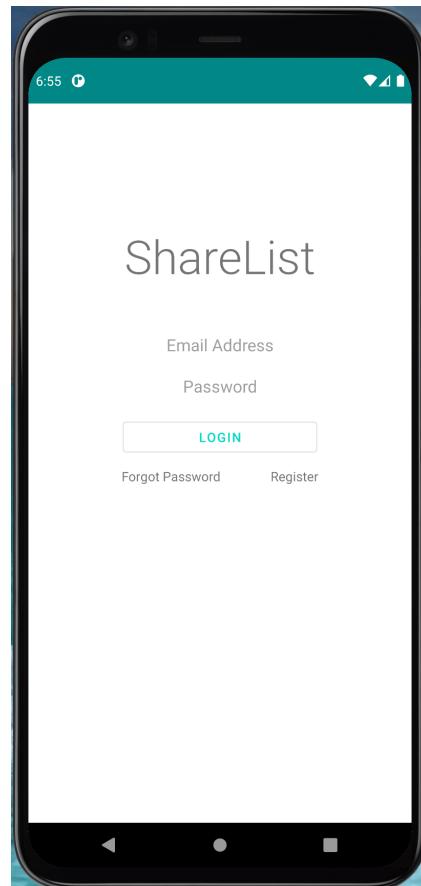
Actor: User	System: ShareList/LoginMGMT
	0. System displays the Login/Register page.
1. TUCBW the user clicks on the 'Register' button.	
3. User enters credentials and clicks 'Create Account'.	2. System displays the Register Activity page.
5. TUCEW the new user is registered successfully.	*4. System checks if the information is okay, displays a confirmation, and takes the user back to the Login page.
<p><b>Postcondition:</b> The user's new account is stored in the database, ready for authentication.</p>	



## EUC1.2: Login

**Precondition:** This use case assumes that the user is seeing the Login page and is a registered user.

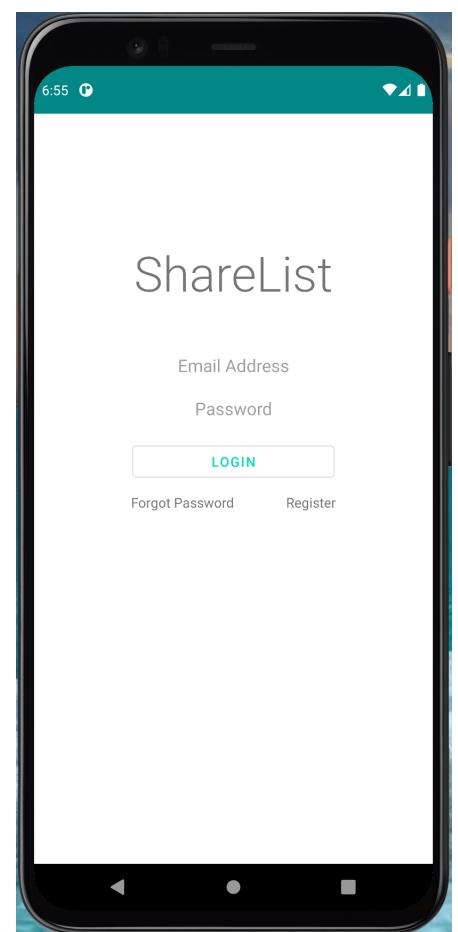
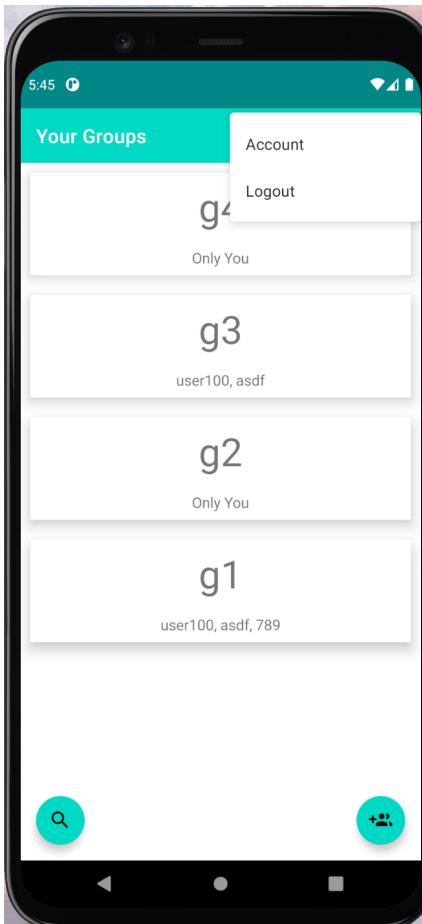
Actor: User	System: ShareList/LoginMGMT
1. TUCBW the user enters the details and clicks on the Login button.	0. System displays the Login page.  *2. System checks the credentials entered by user: a) If the credentials are correct, the users 'Your Groups' page will be displayed. b) If incorrect, the system will display an "Incorrect username/password" message.
3) TUCEW the user successfully logs in.	
<b>Postcondition:</b> The user will be able to access the features of the app.	



### EUC1.3: Logout

**Precondition:** This use case requires that the user is logged in, and is on the Your Groups page.

Actor: User	System: ShareList/LoginMGMT
1. TUCBW user clicking on the Logout button.	0. System displays the Logout button on the menu.
3. TUCEW user successfully logging out of the application.	2. System displays the Login/Register page.
<b>Postcondition:</b> The user must be able to login again.	

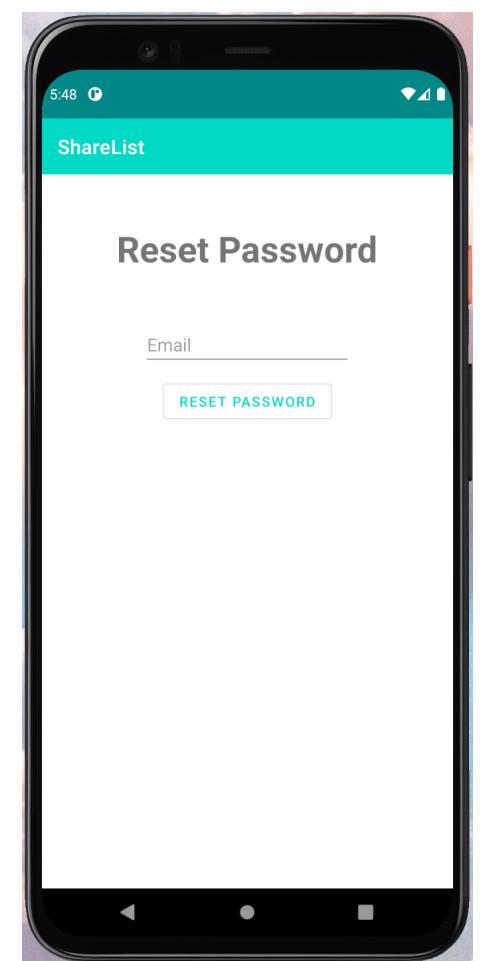
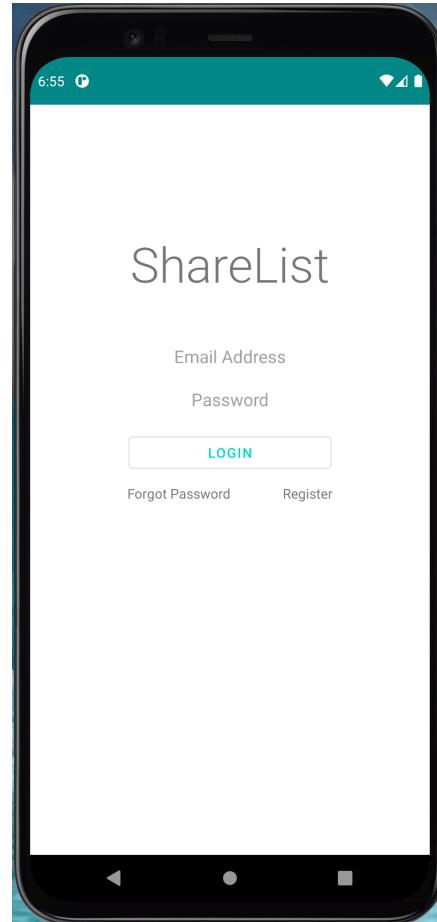


#### EUC1.4: Reset Password

**Precondition:** This use case requires that the user is already registered.

Actor: User	System: ShareList/LoginMGMT
1. TUCBW user clicking on the Forgot Password button.	0. System displays the Login/Register page.
3. The user enters the email id and clicks on the Submit button.	2. System prompts the user to enter the registered email id.
5. The user clicks on the link received in email and enters the new password.	4. System sends a link to the email to reset the password.
7. TUCEW the password of the user is changed.	6. System successfully updates the new password.

**Postcondition:** The user's new password is stored in the database.

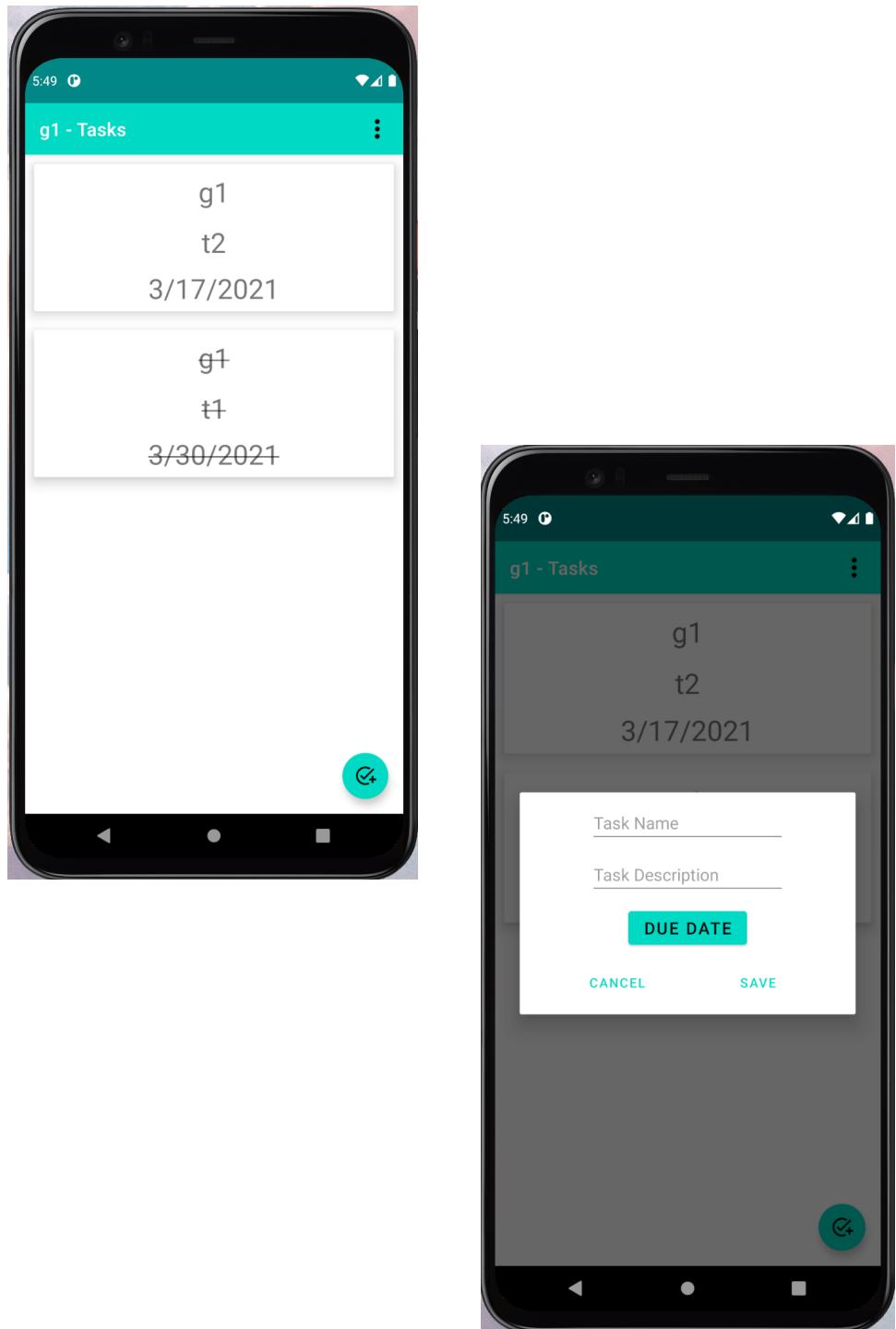


## EUC2.1: Add Tasks

**Precondition:** This use case requires that the user is logged in and is an admin of the group.

Actor: Group Admin	System: ShareList/ManageTask
1. TUCBW group admin clicking on the Add Task button.	0. System displays the Add task button.
3. The group admin enters the information and clicks on the Save button.	2. System prompts the group admin to enter the Task name, Task Description and Due date.  *4. System checks for errors, and processes the save request.
5. TUCEW the group admin sees a confirmation “The task has been added” on the app	

**Postcondition:** The task is created successfully and stored in the database.

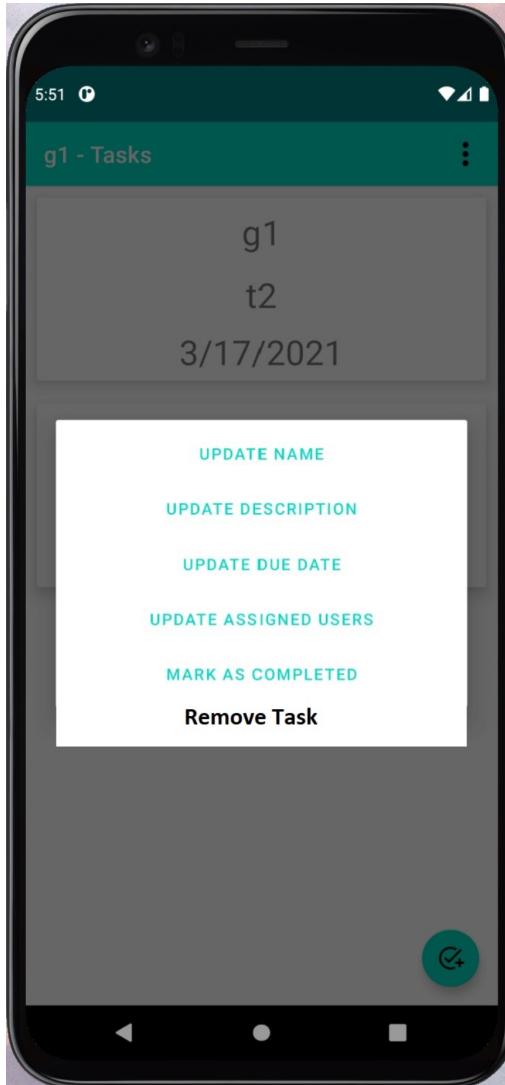


## EUC2.2: Remove Tasks

**Precondition:** This use case requires that the user is an admin of the group and the task has been created.

Actor: Group Admin	System: ShareList/LoginMGMT
1. TUCBW group admin clicking on the Remove task button.	0. System displays the Remove task button.
3. The group admin confirms by clicking the “Confirm” button.	2. System prompts the group admin to confirm the remove task activity.
5. TUCEW the group admin seeing a confirmation of the task being removed.	*4. System removes the task.

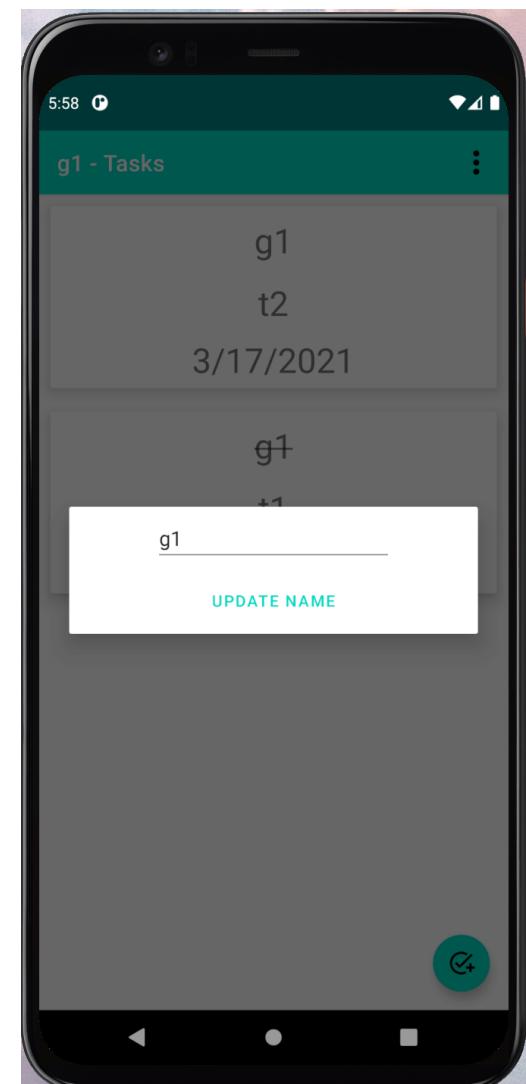
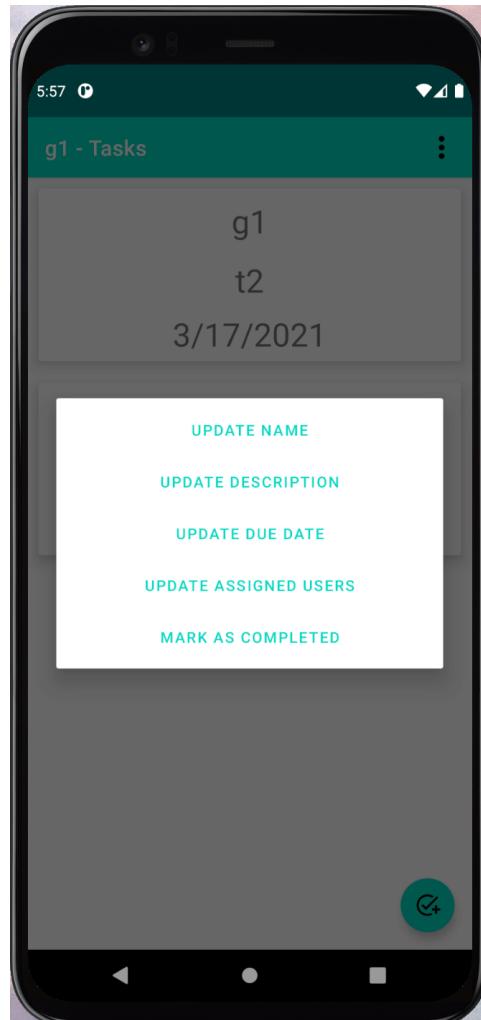
**Postcondition:** The task is removed successfully.



### EUC2.3: Edit Tasks

**Precondition:** This use case requires that the task is already created.

Actor: Group Admin	System: ShareList/LoginMGMT
1. TUCBW group admin clicking on the Edit task button.	0. System displays the Edit Task on the app.  *2. System provides group admin the ability to edit name, description, due date and assigned users and displays a message “The task has been edited”.
3. TUCEW group admin sees the changes.	
<p><b>Postcondition:</b> The task is edited successfully and updated in the database.</p>	



#### EUC2.4: Assign Tasks

**Precondition:** This use case requires that the user is an admin of the group and the task is created.

Actor: Group Admin	System: ShareList/LoginMGMT
1. The group admin clicks on the Edit task button.	0. System displays the Edit task button.  *2. System provides an option “Assign User to Task” and allows the group admin to choose the user.
3. TUCEW group admin sees the user is assigned to the task.	4. System displays a message “The task has been assigned”.

**Postcondition:** The task is assigned to the respective user successfully.

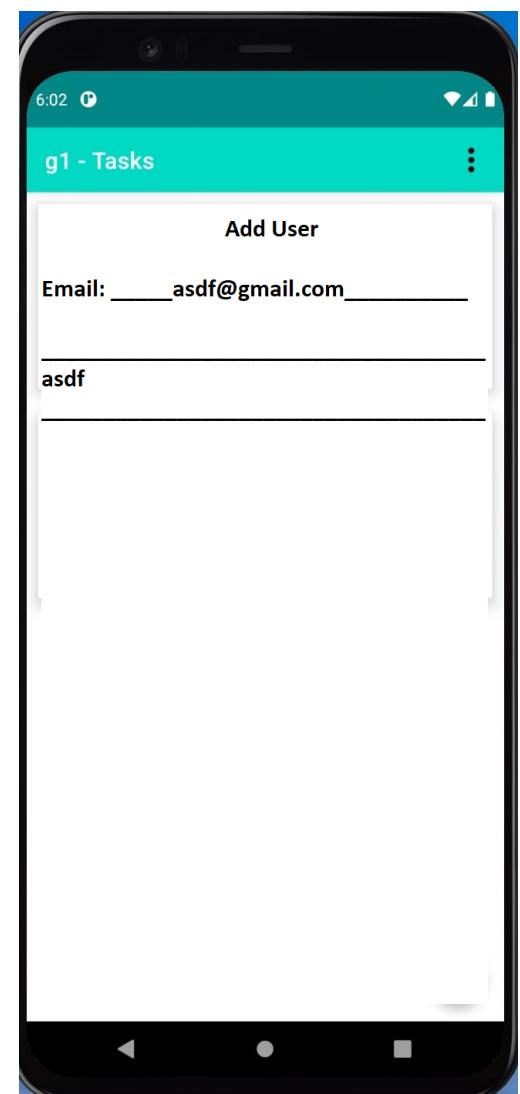
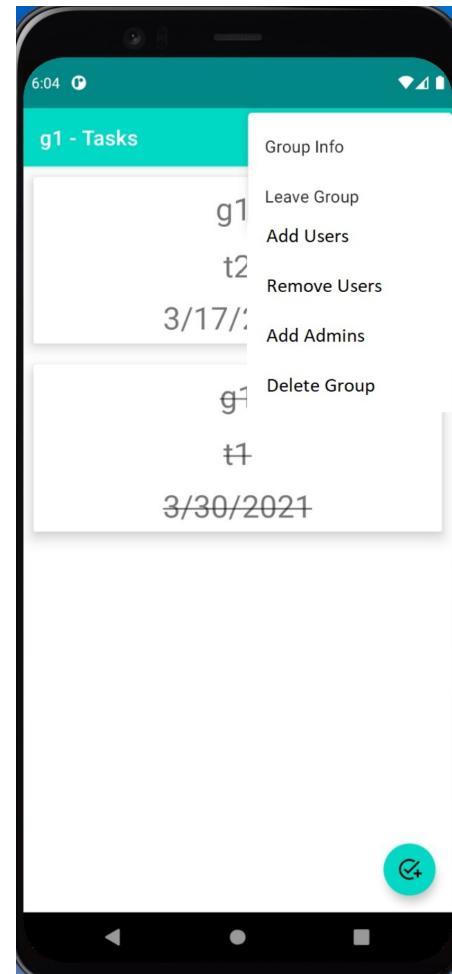


### EUC3.1: Add Users

**Precondition:** This use case requires that the user is an admin of the group.

Actor: Group Admin	System: ShareList/LoginMGMT
1. TUCBW admin clicks on the Add User button.	0. System displays the Add User button.
3. Group admin selects the particular user to be added and clicks on the Add User button.	2. System prompts admin to enter the user's email to be added and displays a message "The user has been added".
5. TUCEW group admin seeing the user added to the group.	*4. System adds the user.

**Postcondition:** The user is successfully added to the respective group.

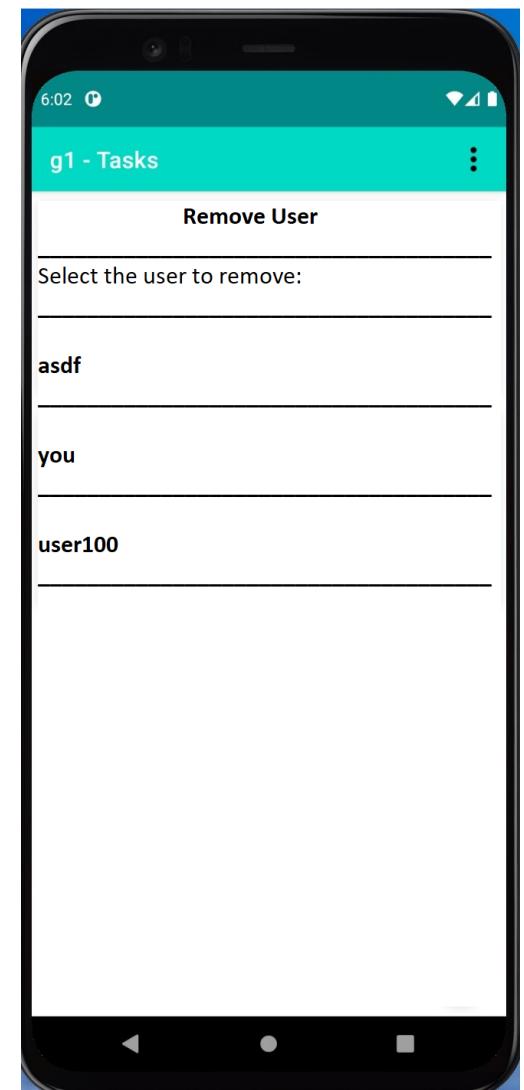
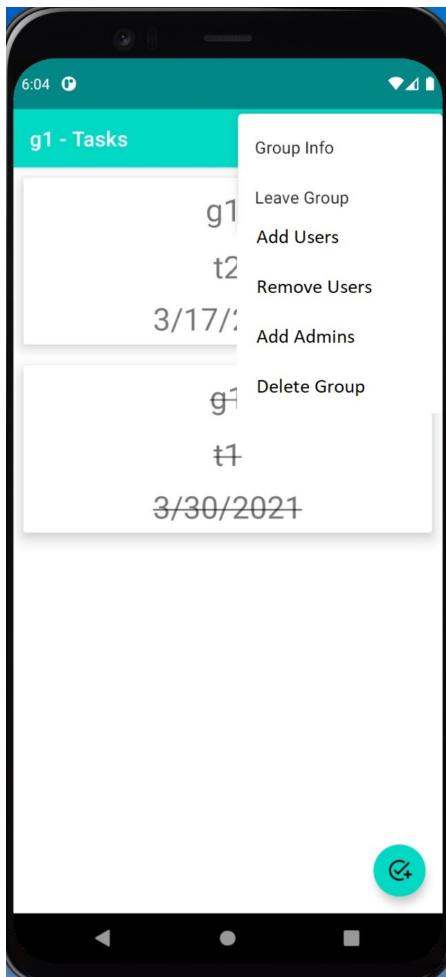


### EUC3.2: Remove users

**Precondition:** This use case requires that the user is an admin of the group.

Actor: Group Admin	System: ShareList/LoginMGMT
1. TUCBW admin clicking on the Remove User button.	0. System displays the Remove User button.  *2. System prompts admin to select the user to be removed and removes it.
3. TUCEW group admin sees the user is no longer a member of the group.	

**Postcondition:** The selected user is successfully removed from the respective group.

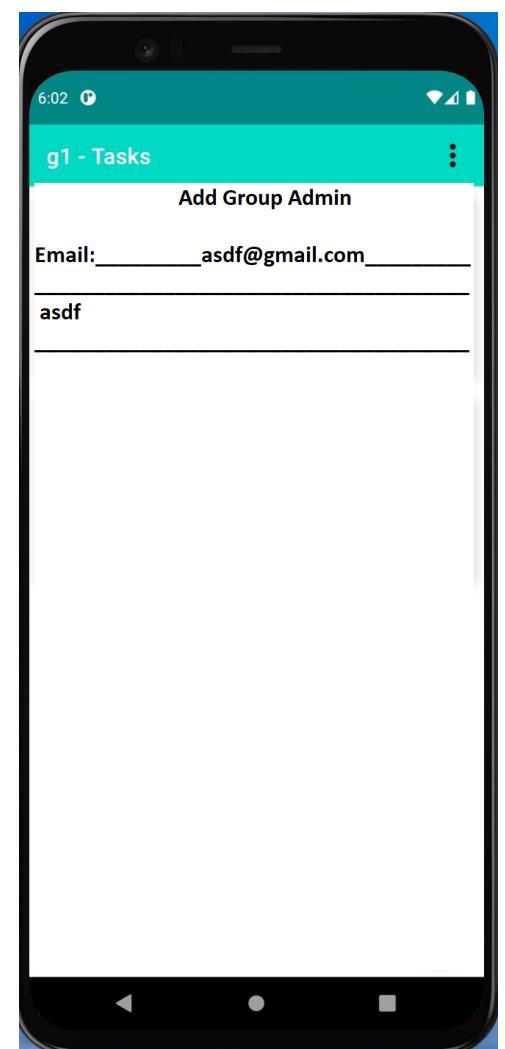
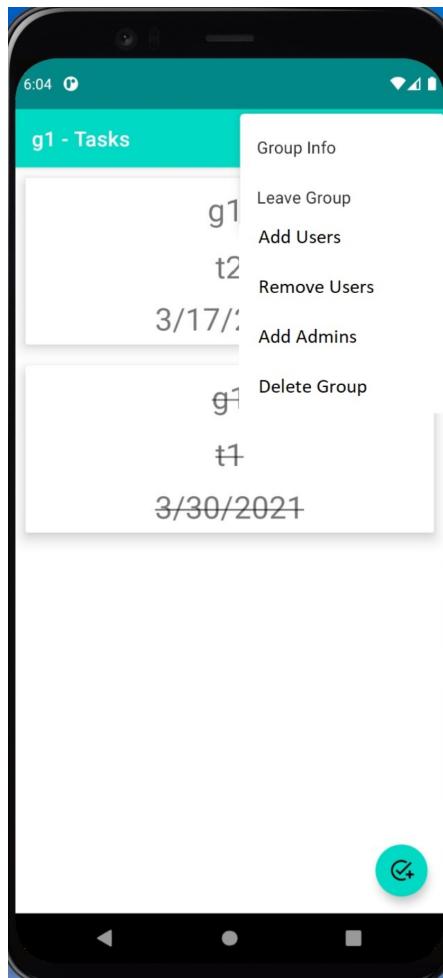


### EUC3.3: Add Admins

**Precondition:** This use case requires that the user is an admin of the group.

Actor: Group Admin	System: ShareList/LoginMGMT
1. TUCBW group admin clicking on the Add Admin button.	0. System displays the Add Admins button.  *2. System prompts admin to select another user to be added as an admin.
3. TUCEW group admin sees the user is now an admin.	

**Postcondition:** The user is successfully added as the admin of the respective group.

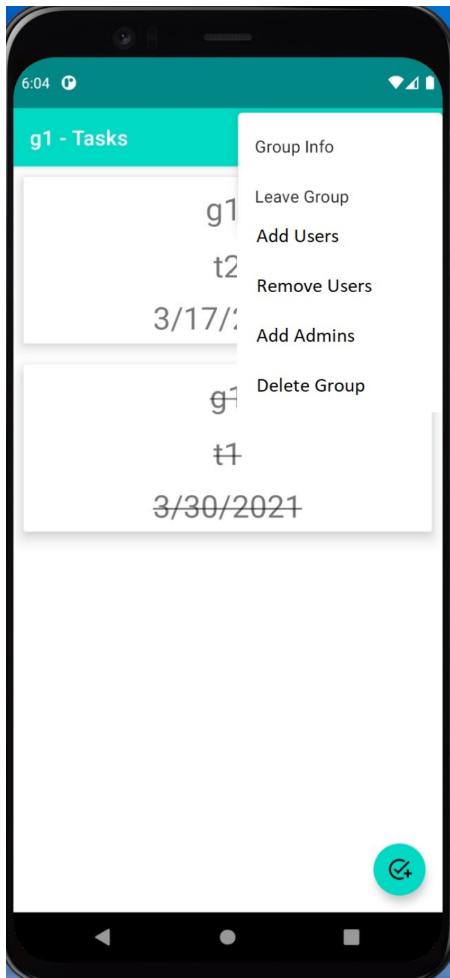


#### EUC3.4: Delete Group

**Precondition:** This use case requires that the user is an admin of the group and the group is created.

Actor: Group Admin	System: ShareList/LoginMGMT
1. TUCBW group admin clicking on the Delete group button.  3. Group admin selects the yes option.  5. TUCEW the group, related tasks and users, being removed from the records	0. System displays the Delete group button.  2. System asks the group admin for confirmation.  *4. System deletes the group and displays a message "The group has been deleted".

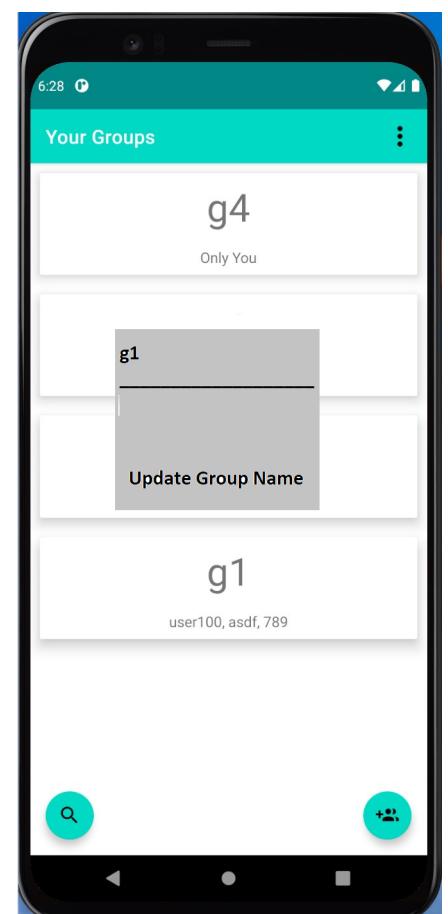
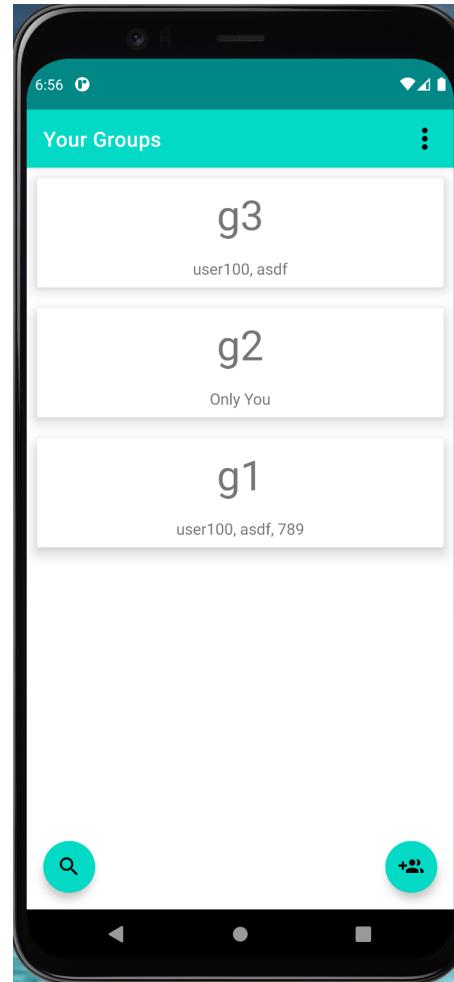
**Postcondition:** The group is deleted successfully and the entry is removed from the database.



### EUC3.5: Edit Group

**Precondition:** This use case requires that the user is an admin of the group and the group is created.

Actor: Group Admin	System: ShareList/LoginMGMT
1. TUCBW admin clicking on the Edit group button.	0. System displays the Edit group button. *2. System provides an option to edit the group name.
3. TUCEW group information is updated by the group admin.	
<b>Postcondition:</b> The group is updated successfully.	

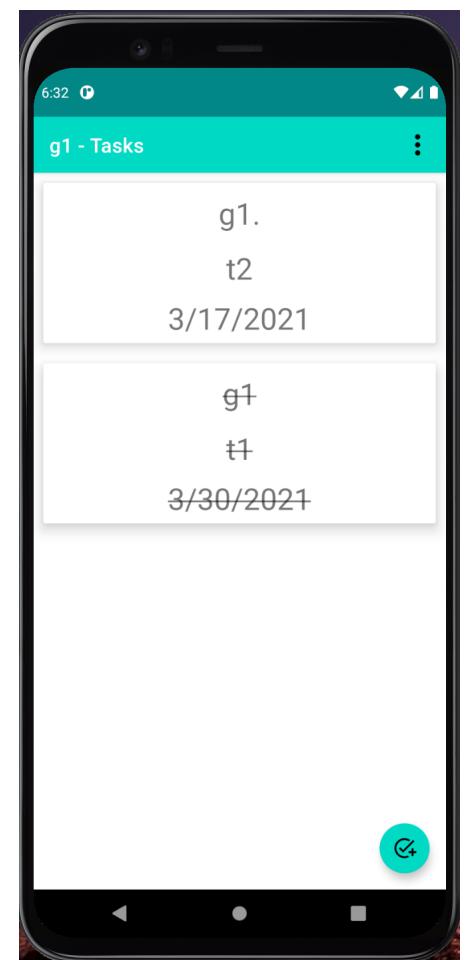
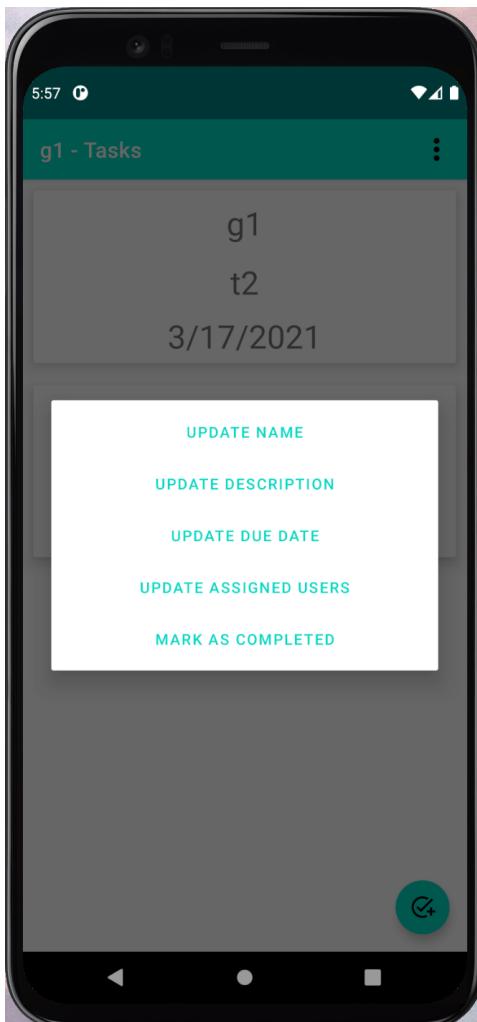


#### EUC4: Mark Task As Completed

**Precondition:** This use case requires that the user is a member of the group and the task is not marked as complete.

Actor: User	System: ShareList/LoginMGMT
1. TUCBW user clicking on the Mark Task As Completed button.	0. System displays the Mark Task As Completed button.  *2. System displays a message "The task has been updated successfully".
3. TUCEW the user seeing the task as crossed off.	

**Postcondition:** The task is marked as completed, and its status updated in the database.

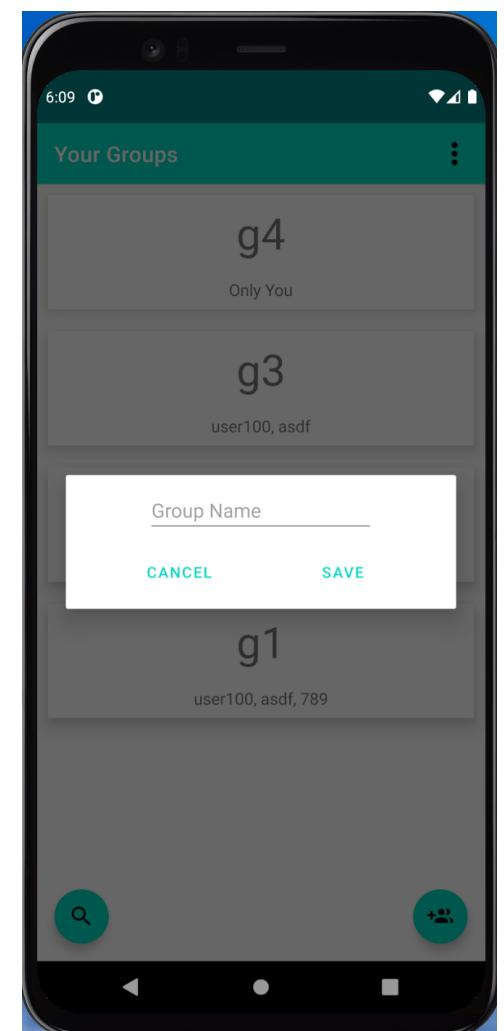
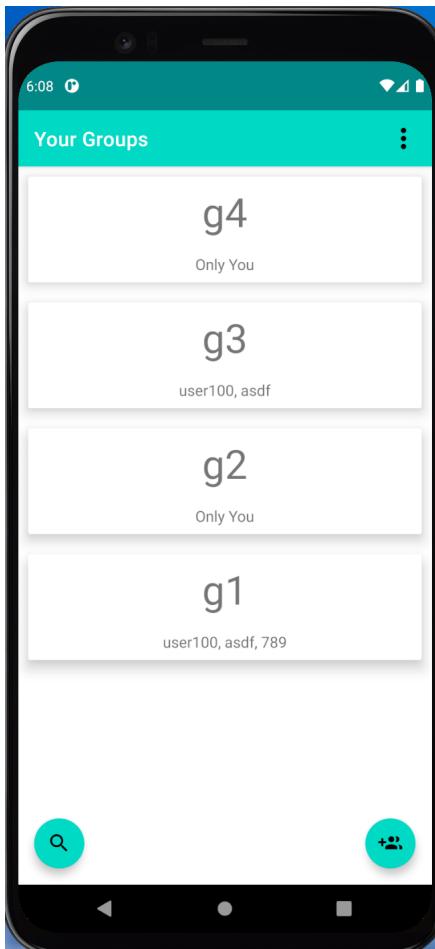


## EUC5: Create Group

**Precondition:** This use case requires that the user is logged in to the ShareList App, and is seeing the 'Create Group' activity.

Actor: User	System: ShareList App
1. TUCBW user clicking on the Create Group button.	0. System displays the Create Group activity.
3. The user fills in the text field and clicks the save button.	2. System displays text field to enter group name.
5. TUCEW the user sees a confirmation "The group has been created".	*4. System checks for errors and processes the save request.

**Postcondition:** The group is created, stored in the database, and available to be acted upon immediately.

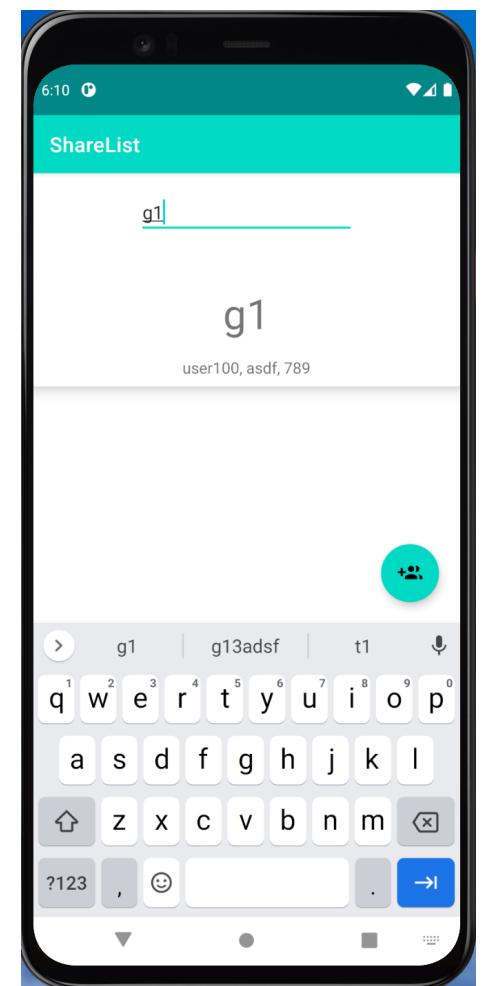
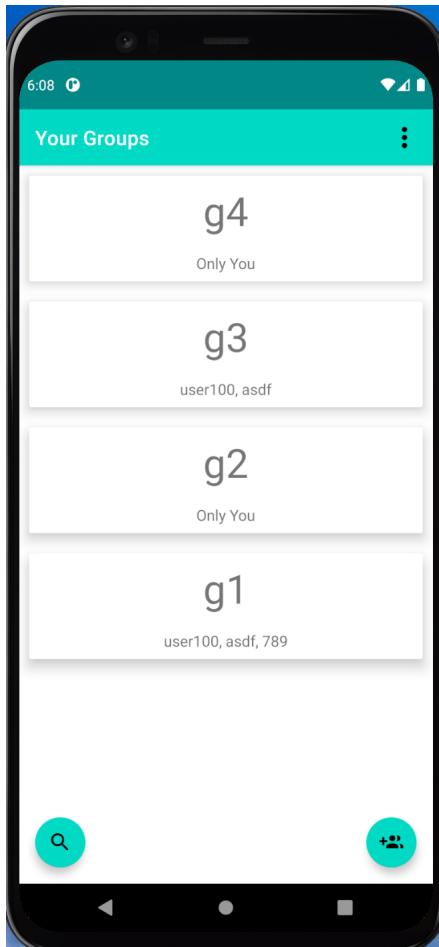


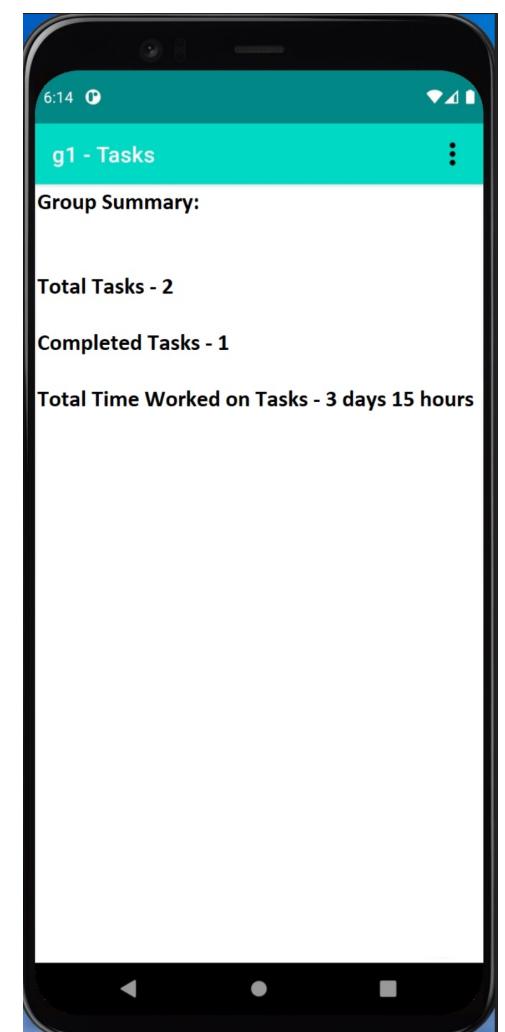
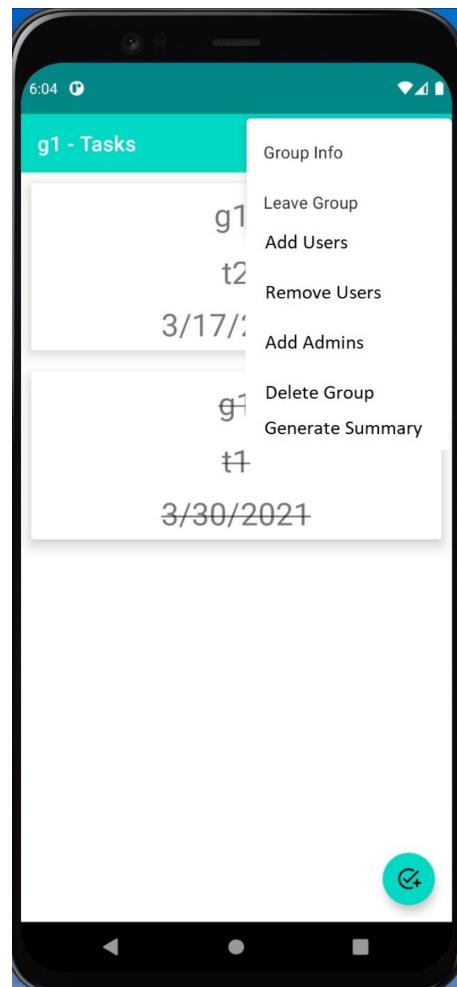
## EUC6: Search By Keywords

**Precondition:** This use case requires that the user is logged into the app.

Actor: User	System: ShareList/LoginMGMT
1. TUCBW user clicks on the Search button and enters the search keyword.	0. System displays the Search button. 2. System displays search the result to the user
3. TUCEW user sees the search results.	

**Postcondition:** The search result is visible to the user on the app.





## EUC7: Generate Summary

**Precondition:** This use case requires that the user is logged in and is a member of the particular group.

Actor: User	System: ShareList/LoginMGMT
1. TUCBW user clicking on the Generate Summary button.	0. System displays the Generate Summary button.
3. TUCEW the summary of tasks and reports being displayed to the user.	2. System fetch the summary of the tasks and reports.

**Postcondition:** The Summary of the particular group is displayed to the user.