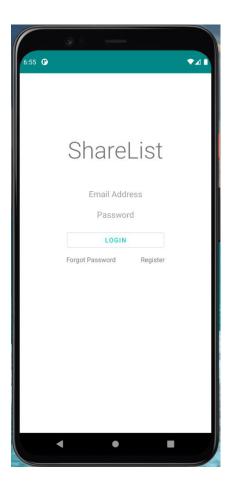
Expanded Use Cases with User Interface Prototypes

EUC1.1: Register

ready for authentication.

Precondition: This use case assumes that the user is seeing the Login Activity page. Actor: User System: ShareList/LoginMGMT 0. System displays the Login page. 1. TUCBW the user clicks on the 'Register' button. 2. System displays the Register 3. User enters credentials and Activity page. clicks 'Create Account'. *4. System checks if the information is okay, displays a confirmation, and 5. TUCEW the new user is takes the user back to the Login registered successfully. page. **Postcondition:** The user's new account is stored in the database,



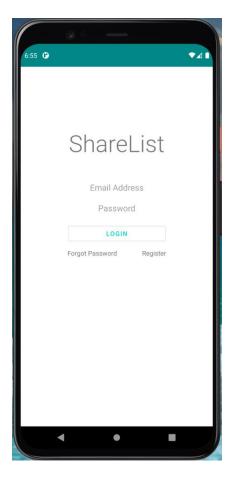


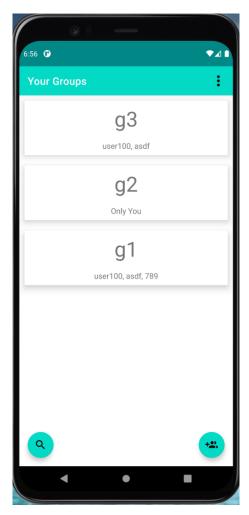
EUC1.2: Login

Precondition: This use case assumes that the user is seeing the Login page and is a registered user.

Login page and is a registered agen.	
Actor: User	System: ShareList/LoginMGMT
TUCBW the user enters their details and clicks on the Login button.	0. System displays the Login page.
	*2. System checks the credentials entered by user: a) If the credentials are correct, the users 'Your Groups' page will be displayed. b) If incorrect, the system will display an "Incorrect email or password!" message.
3. TUCEW the user successfully logs in.	

Postcondition: The user will be able to access the features of the app.





EUC1.3: Log Off

logs out of the application.

Precondition: This use case requires that the user is logged in and is on the Your Groups page.

Actor: User

System: ShareList/LoginMGMT

0. System displays the Logout button on the corner menu.

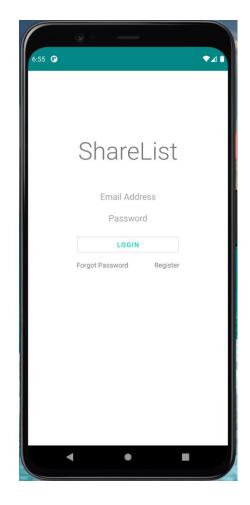
1. TUCBW user clicks on the Logout button.

2. System displays the Login/Register page.

3. TUCEW user successfully

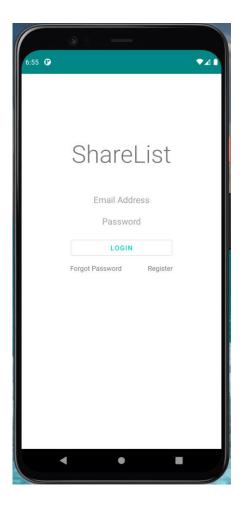
Postcondition: The user must be able to login again.

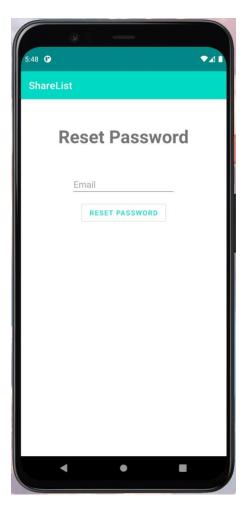




EUC1.4: Reset Password

Precondition: This use case requires that the user is already registered.	
Actor: User	System: ShareList/LoginMGMT
TUCBW user clicks on the Forgot Password button.	System displays the Login/Register page.
3. The user enters the email id and clicks on the Reset	2. System prompts the user to enter the registered email id.
Password button. 5. The user clicks on the link	4. System sends a link to the email to reset the password.
received in email and enters the new password.	6. System successfully updates the new password.
7. TUCEW the password of the user is changed.	
Postcondition: The user's new password is stored in the database.	





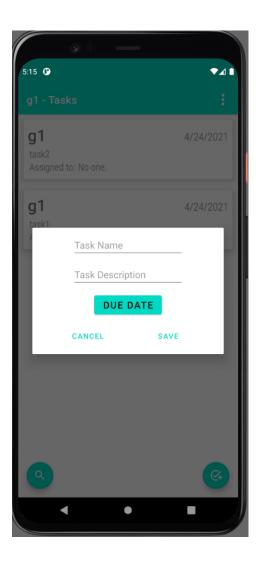
EUC2.1: Add Tasks

Precondition: This use case requires that the user is logged in and is an admin of the group.

arradimir or the group.	
Actor: Group Admin	System: ShareList/ManageTask
	System displays the Add task button.
1. TUCBW group admin clicks	
on the Add Task button.	2. System prompts the group admin to enter the Task name, Task
3. The group admin enters the information and clicks on the	Description and Due date.
Save button.	*4. System checks for errors and processes the save request.
5. TUCEW the group admin sees a confirmation "The task has been added" on the app	

Postcondition: The task is stored in the database.



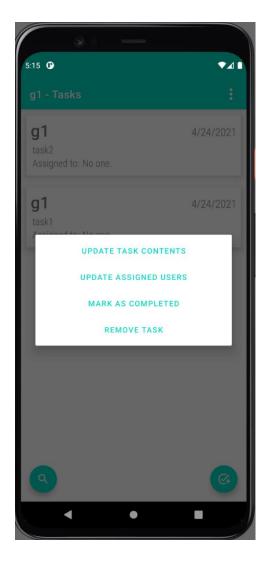


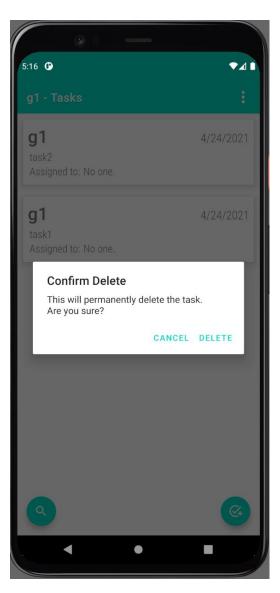
EUC2.2: Remove Tasks

Precondition: This use case requires that the user is an admin of the group and the task has been created.

gp	
Actor: Group Admin	System: ShareList/ManageTask
TUCBW group admin clicks on the Remove task button.	System displays the Remove task button.
	2. System prompts the group admin to confirm the remove task activity.
3. The group admin confirms by clicking the "Confirm" button.	*4. System removes the task.
5. TUCEW the group admin sees a confirmation of the task being removed.	

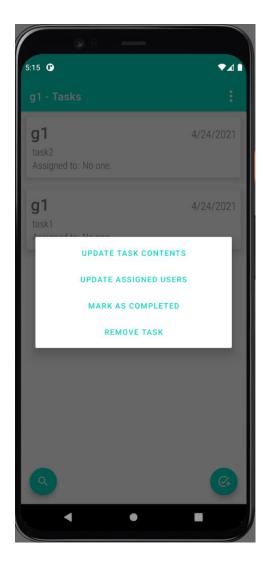
Postcondition: The task is removed in the database.

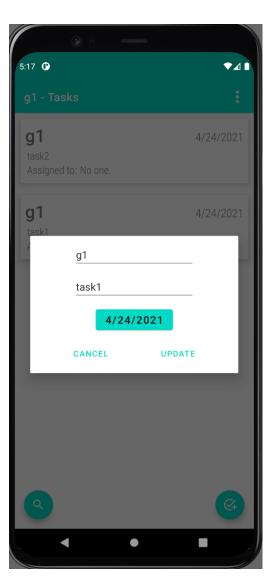




EUC2.3: Edit Tasks

Actor: Group Admin	quires that the task is already created. System: ShareList/ManageTask
TUCBW group admin clicks on the 'Update Task Contents'	System displays the Update Task Contents button.
button.	*2. System provides the group admin the ability to edit name, description, due date and displays a message
3. TUCEW group admin sees the changes.	"The task has been updated".



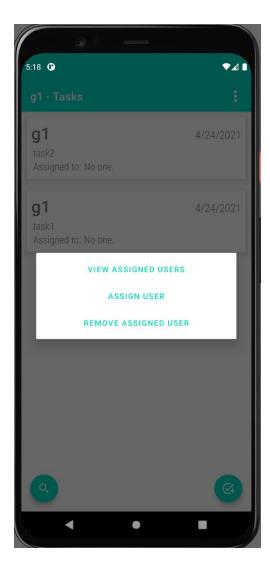


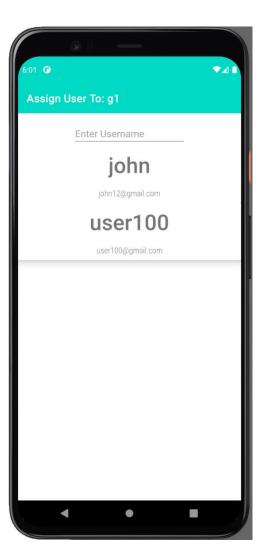
EUC2.4: Assign Tasks

Precondition: This use case requires that the user is an admin of the group and the task is created.

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Actor: Group Admin	System: ShareList/ManageTask
TUCBW the group admin clicks on the Assign User button.	The system displays options: View Assigned Users, Assign User and Remove Assigned Users
	2. System allows the group admin to choose the user to assign the task.
3. The group admin selects the user to assign.	*4. System assigns the selected user.
5. TUCEW group admin sees the user is assigned to the task.	

Postcondition: The task is assigned to the respective user successfully.

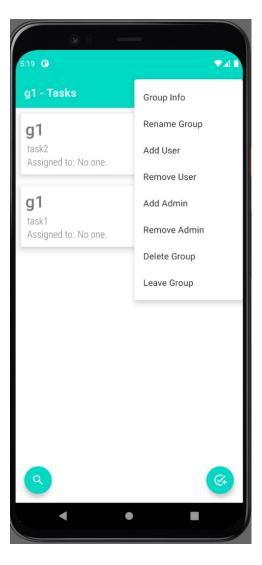




EUC3.1: Add Users

group.

Precondition: This use case requires that the user is an admin of the group.	
Actor: Group Admin	System: ShareList/ManageGroup
TUCBW admin clicks on the 'Add User' button.	System displays the Add User button.
	2. System prompts admin to enter the user's email to be added.
3. Group admin selects the user	
to be added.	*4. System adds the user and displays a message "User has been added."
5. TUCEW group admin sees the user added to the group.	
Postcondition: The user is succ	cessfully added to the respective



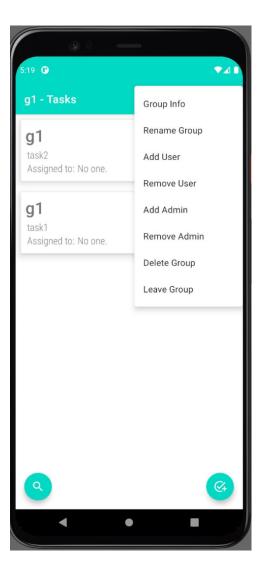


EUC3.2: Remove users

Precondition: This use case requires that the user is an admin of the group.

group.	
Actor: Group Admin	System: ShareList/ManageGroup
	0.System displays the Remove User button.
1. TUCBW admin clicks on the	
Remove User button.	
	*2.System prompts admin to enter the user's email to be removed.
Group admin selects the user to be removed.	
to be removed.	4. System displays message to
	confirm the removal of the user.
5. TUCEW group admin sees	
the user is no longer a member	
of the group.	

Postcondition: The selected user is successfully removed from the respective group.





EUC3.3: Add Admins

Precondition: This use case requires that the user is an admin of the group.

Actor: Group Admin
System: ShareList/ManageGroup

0. System displays the Add Admin

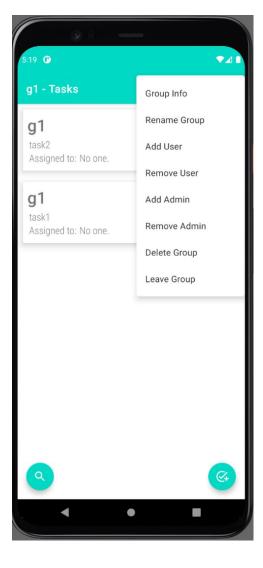
button.

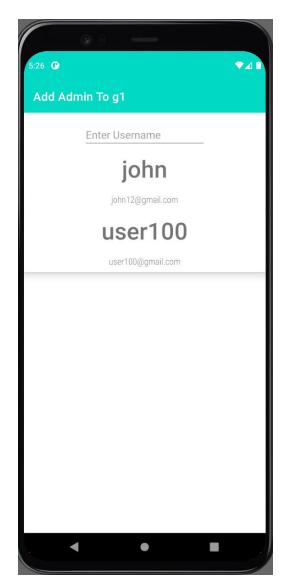
1. TUCBW group admin clicks on the 'Add Admin' button.

*2. System prompts admin to select another user to be added as an admin.

3. TUCEW group admin sees the user is now an admin.

Postcondition: The user is successfully added as the admin of the respective group, and the database is updated to reflect this change.



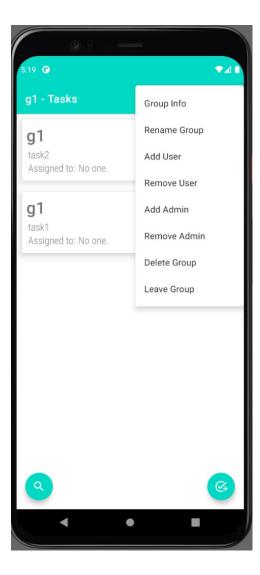


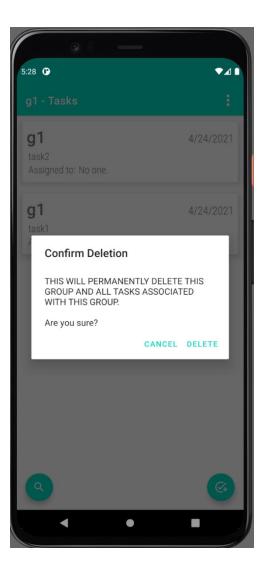
EUC3.4: Delete Group

Precondition: This use case requires that the user is an admin of the group and the group is created.

group and the group is oreated:	
Actor: Group Admin	System: ShareList/ManageGroup
	0. System displays the Delete group button.
1. TUCBW group admin clicks	
on the Delete group button.	System asks the group admin for confirmation.
3. Group admin selects Delete.	
	*4. System deletes the group.
5. TUCEW the group, related tasks and users, being removed from the records.	,

Postcondition: The group is deleted successfully, and the entry is removed from the database.



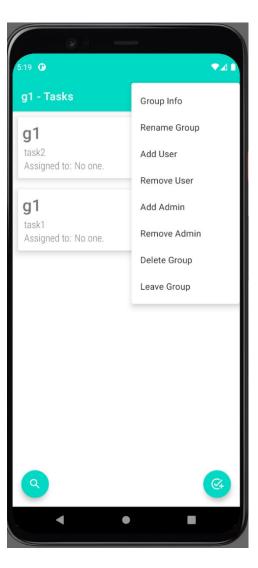


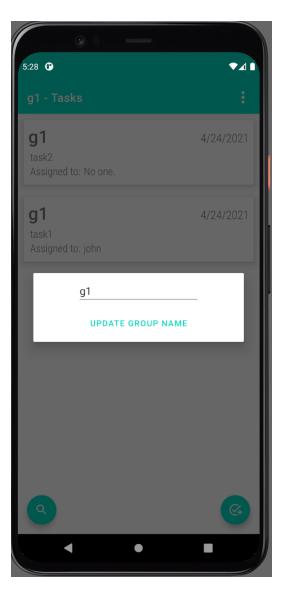
EUC3.5: Edit Group

Precondition: This use case requires that the user is an admin of the group and the group is created.

group and the group is created:	
Actor: Group Admin	System: ShareList/ManageGroup
TUCBW admin clicks on the	System displays the Rename Group button.
'Rename Group' button.	*2. System provides an option to edit the group name.
3. TUCEW group admin sees that the group name is updated.	

Postcondition: The group name is updated successfully, and database reflects these changes.



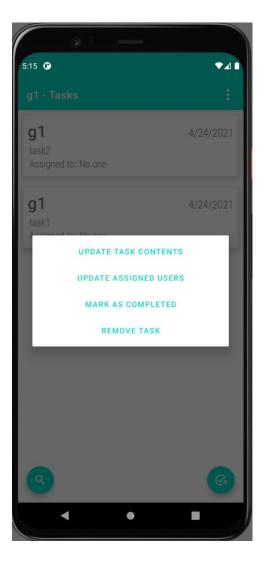


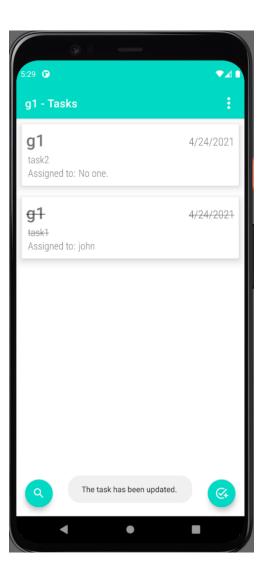
EUC4: Mark Task as Completed

Precondition: This use case requires that the user is a member of the group and the task is not marked as complete.

g. cup and are the mental and compress.	
Actor: User	System: ShareList/ManageTask
	0. System displays the 'Mark Task as Completed' button.
1. TUCBW user clicks on the	
'Mark Task as Completed'	
button.	
	*2. System displays a message
	"The task has been updated".
3. TUCEW the user sees the task as crossed off.	·

Postcondition: The task is marked as completed, and its status updated in the database.



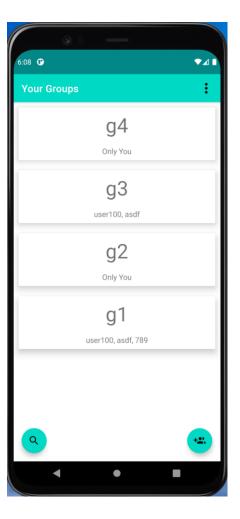


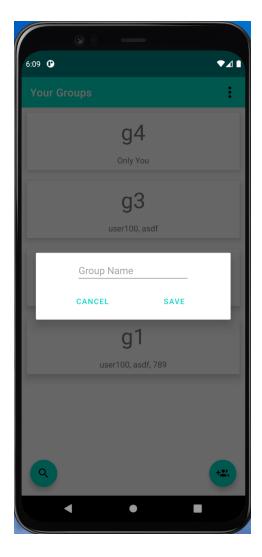
EUC5: Create Group

Precondition: This use case requires that the user is logged in to the ShareList App and is seeing the 'Create Group' activity.

Grand Elect ripp and to decing the	Greate Greap activity:
Actor: User	System: ShareList App
TUCBW user clicks on the 'Create Group' button.	System displays the Create Group activity.
	2. System displays text field to enter
3. The user fills in the text field and clicks the save button.	group name.
	*4. System checks for errors and
5. TUCEW the user sees a confirmation "The group has been added".	processes the save request.

Postcondition: The group is created, stored in the database, and available to be acted upon immediately.



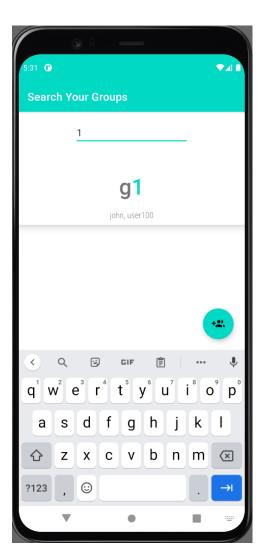


EUC6: Search by Keywords

Precondition: This use case requires that the user is logged into the app.	
Actor: User	System: ShareList App
TUCBW user clicks on the Search button and enters the	System displays the Search button.
search keyword.	2. System displays search the result to the user
3. TUCEW user sees the correct search results.	

Postcondition: The search result is available to be acted upon.





EUC7: Generate Summary

Precondition: This use case requires that the user is logged in and is a member of the particular group.

a member of the particular group.	
Actor: User	System: ShareList App
	System displays the 'Group Info' button.
1. TUCBW user clicks on the	
'Group Info' button.	
	System displays the summary of
	the tasks.
3. TUCEW the summary of	
group is displayed to the user.	

Postcondition: The Summary of the group is displayed to the user.

