```
In [11]: import numpy as np
         import matplotlib . pyplot as plt
         import time
In [13]: # Features : [ size (1000 sqft ), number of bedrooms , age of house ( years
         X = np.array([[1.0, 3, 10], [1.5, 3, 15], [2.0, 4, 5],
            [2.5, 4, 12], [3.0, 5, 8], [3.2, 5, 20]])
         y = np.array ([300, 350, 480, 430, 630, 730]) # Prices in $1000s
In [15]: #Print the shapes of X and y to verify the data structure
         print(X.shape)
         print(y.shape)
        (6, 3)
        (6.)
In [17]: def compute_cost (X , y , w , b ) :
             m = X.shape[0]
             total_cost = 0
             for i in range (m) :
                 f_wb = np.dot (X[i], w) + b
                 cost = (f_wb - y [i]) ** 2
                 total_cost += cost
             total_cost = total_cost / (2 * m )
             return total_cost
In [19]: initial_w = np.zeros(X.shape[1])
         initial b = 0
         cost = compute_cost (X , y , initial_w , initial_b)
         print ( f" Initial cost : {cost}")
         Initial cost: 129800.0
In [21]: def gradient_descent (X , y , w_in , b_in , alpha , num_iters ):
             m , n = X . shape
             w = w_in \cdot copy ()
             b = b in
             for i in range ( num_iters ) :
                 dj_dw = np \cdot zeros (n)
                 di db = 0
                 for j in range ( m ) :
                    err = (np. dot (X [j], w) + b) - y [j]
                    for k in range ( n ):
                         dj_dw [k] += err * X [j][k]
                     dj db += err
                 w = w - alpha * dj_dw / m
                 b = b - alpha * dj db / m
             return w , b
In [23]: iterations = 1000
         alpha = 0.01
         w , b = gradient_descent (X , y , initial_w , initial_b ,
             alpha , iterations )
         print(f" Final w: {w} , Final b: {b}")
```

Final w: [81.80135658 78.61218542 2.62242951] , Final b: -34.842667570641

```
In [25]: def normalize features (X):
              return (X - np \cdot mean (X , axis = 0)) / np.std(X , axis = 0)
         X normalized = normalize features (X)
In [27]: w norm, b norm = gradient descent(X normalized, y, initial w, initial b, alp
         print(f"Final w with normalization: {w_norm}, Final b with normalization: {t
        Final w with normalization: [ 38.47900849 102.21717425 23.19037466], Final
        b with normalization: 486.64565665959344
In [29]: # Without normalization the intercept is negative. With normalization it is
         # This shows how normalization shifts data to be more centered
         # Normalizaiton improves the stability of the gradient descent
In [31]: def predict (X , w , b):
             return np . dot (X, w) + b
In [33]: new_house = np.array ([2.8 , 4 , 18]) # 2800 sqft , 4 bedrooms , 18 years of
         new house normalized = (\text{new house - np. mean }(X, \text{axis =0}))/\text{np.std}(X, \text{axi})
         predicted_price = predict ( new_house_normalized , w , b )
         print(f"Predicted price for the new house: ${predicted_price * 1000:.2f}")
        Predicted price for the new house: $31080.34
In [35]: def compute cost vectorized(X, y, w, b):
             m = X.shape[0]
             f_wb = np.dot(X, w) + b
             total cost = np.sum((f wb - y) ** 2) / (2 * m)
             return total cost
         def gradient_descent_vectorized (X , y , w_in , b_in , alpha , num_iters):
             m , n = X.shape
             w = w in.copy()
             b = b_{in}
             for i in range ( num iters ):
                  f wb = np \cdot dot(X, w) + b
                 dj_dw = np \cdot dot (X \cdot T, (f_wb - y)) / m
                 dj_db = np.sum(f_wb - y) / m
                 w = w - alpha * dj_dw
                  b = b - alpha * dj_db
             return w , b
In [37]: #Compare the execution time of vectorized and non-vectorized implementations
         # Hyperparameters
         iterations = 1000
         alpha = 0.01
         # Vectorized version
         start time = time.time()
         w_vec, b_vec = gradient_descent_vectorized(X, y, initial_w, initial_b, alpha
         vec_time = time.time() - start_time
         # Non Vectorized
         start time = time.time()
```

```
w_nv, b_nv = gradient_descent(X, y, initial_w, initial_b, alpha, iterations)
nv_time = time.time() - start_time

# Print results
print(f"Vectorized time: {vec_time:.6f} seconds ")
print(f"Non Vectoriezed time: {nv_time:.6f} seconds ")
print(f"Speedup: {nv_time / vec_time:.2f}x")
```

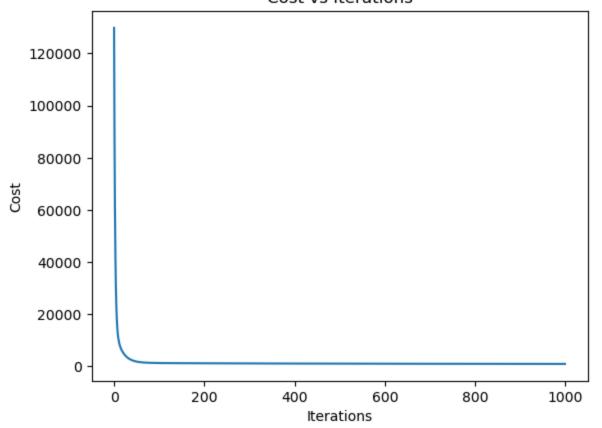
Vectorized time: 0.023455 seconds Non Vectoriezed time: 0.036594 seconds

Speedup: 1.56x

```
In [39]: costs = []
w_tmp, b_tmp = initial_w.copy(), initial_b
for i in range(iterations):
        cost = compute_cost_vectorized(X, y, w_tmp, b_tmp)
        costs.append(cost)
        w_tmp, b_tmp = gradient_descent_vectorized(X, y, w_tmp, b_tmp, alpha, 1)

plt.plot(range(iterations), costs)
plt.xlabel("Iterations")
plt.ylabel("Cost")
plt.title("Cost vs Iterations")
plt.show()
```

## Cost vs Iterations



```
In [41]: # 7.1 Plot the cost vs. iterations for both implementations
# - The cost function decreases over iterations,
# confirming that our model is learning
```

```
# - The vectorized implementation converges faster,
# as it updates parameters more efficiently

# - The initial cost of 129800.0 decreases until convergence,
# showing the good effect of gradient descent
```

- In [43]: # 7.2 Discuss the impact of feature scaling on the convergence of gradient of
  # Feature scaling helps in faster convergence by ensuring
  # all features contribute equally

  # Z score normalization improves optimization by adjusting to a common scale
  # With normalization, the final w values are [38.48, 102.22, 23.19],
  # showing a more balanced weight distribution compared to
  # [81.80, 78.61, 2.62] without normalization

  # If we don't scale the features, those with larger values like house size
  # will have more influence on the model's updates making
  # it take longer to converge
- In [45]: # 7.3 Compare the efficiency of vectorized and non-vectorized implementation
  # Vectorized gradient descent is significantly faster than the
  # non-vectorized implementation with a speed up of 1.56x

  # The speed up is caused by NumPy's optimized matrix operations for
  # allowing for efficient computations.

  # The vectorized version also has less loops. This causes less
  # redudancy and reduces steps and time
  # The vectorized version also has a better us of the CPU and memory
- In [47]: # 7.4 Reflect on the accuracy of your model and suggest potential improvemen
  # The predicted price for a new house (2800 sqft, 4 bedrooms,
  # 18 years old) is \$31080.34.

  # The initial cost was 129,800.0, which significantly decreased showing
  # that the model is learning

  # A source of bias could come from ommitted variables.

  # This could include: location, school district, taxes, walkability, etc.
  # These factors significantly influence housing prices but are not
  # included in the current dataset

  # Our model captures a linear model and may not be the best fit for a
  # house price model