The Impact of Deep Learning on Speech Synthesis with Embedded or Mobile Devices

A Systematic Review

Hannes Bohnengel

Technical University of Munich hannes.bohnengel@tum.de

ABSTRACT

Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Etiam lobortis facilisis sem. Nullam nec mi et neque pharetra sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper, felis non sodales commodo, lectus velit ultrices augue, a dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie ut, ultricies vel, semper in, velit. Ut porttitor. Praesent in sapien. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Duis fringilla tristique neque. Sed interdum libero ut metus. Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit amet ante lobortis sollicitudin. Praesent blandit blandit mauris. Praesent lectus tellus, aliquet aliquam, luctus a, egestas a, turpis. Mauris lacinia lorem sit amet ipsum. Nunc quis urna dictum turpis accumsan semper. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Etiam lobortis facilisis sem. Nullam nec mi et neque pharetra sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper, felis non sodales commodo, lectus velit ultrices augue, a dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie ut, ultricies vel, semper in, velit. Ut porttitor. Praesent in sapien. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Duis fringilla tristique neque. Sed interdum libero ut metus. Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit amet ante lobortis sollicitudin. Praesent blandit blandit mauris. Praesent lectus tellus, aliquet aliquam, luctus a, egestas a, turpis. Mauris lacinia lorem sit amet ipsum. Nunc quis urna dictum turpis accumsan semper.

KEYWORDS

Deep Learning, Deep Neural Network, Embedded System, Mobile Device, Speech Synthesis, Text-to-Speech

1 INTRODUCTION

Virtual personal assistants (VPA) like Siri, Cortana or Google Now start having a huge impact on the way of interacting with electronic devices like smartphones or notebooks. Up to now the VPAs help only with rather simple tasks like search queries, starting phone calls or setting a clock, but according to a recent survey from the IT research firm Gartner [1], this will change in the near future. With the Facebook Messenger it is already possible to make purchases or to order a Uber car and here new use cases are expected soon. The

survey also states, that through the vastly increase of devices in the scope of the internet of things (IoT) the way of interacting with machines will go towards minimal or zero touch. Instead of interacting through common touch-displays or buttons, the user simply speaks to the device, like to another person. To enable this, both automatic speech recognition (ASR) and speech synthesis are essential technologies.

In this paper I will only focus on the speech synthesis part. A widley spread technique to synthesize human speech from a given text or from linguistic descriptions is statistical parametric speech synthesis (SPSS); also referred to as statistical parametric speech generation (SPSG) [8]. This technique is based on the usage of hidden Markov models (HMMs). Zen *et al.* [15] show that it has several advantages over its predecessor, the concatenative speech synthesis, for example the flexibility in changing voice characteristics and a smaller memory footprint. However the quality of the generated speech still has potential for improvement. Due to over-smoothing the voice sounds muffled in comparison to natural speech.

This is where recent achievements in deep learning come in. Deep learning is usually referred to as a class of machine learning techniques that achieve tasks like feature extraction or pattern analysis by using many connected layers of non-linear information processing [3, 8]. Since 2006 advances in the training algorithms of deep neural networks (DNNs) have enabled the field of deep learning applications to emerge [2]. Something about cheep computing power and data availability!!!

In the tutorial survey [3] the author states three different approaches to improve the quality of the synthesized voice of SPSS through deep learning models:

- (1) Replacement of the Gausian Models by generative deep learning models (Modeling Spectral Envelopes Using Restricted Boltzmann Machines and Deep Belief Networks for Statistical Parametric Speech Synthesis [XXX])
- (2) Representation of joint-distribution of linguistic and acoustic features by generative DBM (Multi-Distribution Deep Belief Network for Speech Synthesis [XXX])
- (3) Discriminative model of the DNN to represent the conditional distribution of the acoustic features given the

1

linguistic features (Statistical parametric speech synthesis using deep neural networks [14])

• some content of core papers ???

In this paper I aim to give a systematic review about the impact of deep learning models on the implementation and the quality of speech synthesis on embedded or mobile devices. Therefore ??? four ??? publications are analysed and reviewed regarding their respective contribution to that goal.

The remaining content of this paper is structured in the following way:

Section 2 first states the motivation, why speech synthesis is a useful technology. Then it describes the conventional approach without deep learning models for speech synthesis and gives an overview of advantages and drawbacks of the used models and techniques. This is followed by a brief explanation of the probably most common used technique SPSS, where the paper [15] has been chosen as commonly cited reference. Finally two possibilities how SPSS can be improved by deploying deep learning models are characterized, wherefore the papers [5, 14] are reviewed.

Section 3 contains the motivation, why speech synthesis is important on embedded or mobile devices followed by two examples on how speech synthesis can be implemented on an embedded system, once without [11] and once with deep learning models [2].

Section 4 summarizes the essential points of this paper and gives some future directions.

- (1) Why speech synthesis is important? What are its applications?
- **(2)** What are the conventional techniques of speech synthesis? What are the drawbacks of such techniques?
- **(3)** What is deep learning? What improvements do deep learning algorithms bring?
- (4) How some algorithms are modified to suit speech synthesis?
- (5) Why is it important to implement speech synthesis on embedded platform?
- (6) An example of how speech synthesis can be implemented on embedded platform without deep learning.
- (7) How the 3 can be combined?
- (8) Future works.

These are the core papers:

(1) Conventional SPSS

• Statistical parametric speech synthesis [15]

(2) SPSS with deep learning in general

- Statistical parametric speech synthesis using deep neural networks [14]
- The effect of neural networks in statistical parametric speech synthesis [5]
- Deep neural networks employing Multi-Task Learning and stacked bottleneck features for speech synthesis [12]
- Efficient deep neural networks for speech synthesis using bottleneck features [6]
- On the training aspects of Deep Neural Network (DNN) for parametric TTS synthesis [9]
- TTS synthesis with bidirectional LSTM based recurrent neural networks [4]

(3) Speech Synthesis WITHOUT DL on Emb. Systems

- Efficient memory compression in deep neural networks using coarse-grain sparsification for speech applications [7]
- Speeding up deep neural networks for speech recognition on ARM Cortex-A series processors [13]
- Optimizing HMM Speech Synthesis for Low-Resource Devices [11]
- Some Aspects of HMM Speech Synthesis Optimization on Mobile Devices [10]

(4) Speech Synthesis WITH DL on Emb. Systems

• Robust Deep-learning Models for Text-to-speech Synthesis Support on Embedded Devices [2]

These are interesting references:

- Deep Learning for Acoustic Modeling in Parametric Speech Generation: A systematic review of existing techniques and future trends [8]
- A tutorial survey of architectures, algorithms, and applications for deep learning [3]

2 SPEECH SYNTHESIS

2.1 Motivation

Why speech synthesis is useful? What are use cases in daily life? Why there is need to further improve this technology?

2.2 Conventional Approaches

Brief overview of conventional approaches how to implement speech synthesis, with highlighting advantages and drawbacks.

- concatenative & unit-selection
- formant-based
- diphone-based
- SPSS
- etc. ??

2.3 HMM based Speech Synthesis: SPSS

Description of one approach more in detail [15].

2.4 SPSS with Deep Learning Models

Description of the improvements of the approach in previous subsection by using deep learning models.

!! Here the focus on this paper is set !!

2.4.1 One possibility for improvement

Statistical parametric speech synthesis using deep neural networks [14]

2.4.2 Another possibility for improvement

???

The effect of neural networks in statistical parametric speech synthesis [5]

???

3 SPEECH SYNTHESIS ON EMBEDDED DEVICES

3.1 Motivation

Why is it important to implement speech synthesis on embedded platform?

3.2 HMM-based Approach

An example of how speech synthesis can be implemented on embedded platform without deep learning.

3.3 Deep Learning-based Approach

An example of how speech synthesis can be implemented on embedded platform WITH deep learning.

4 CONCLUSIONS

Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Etiam lobortis facilisis sem. Nullam nec mi et neque pharetra sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper, felis non sodales commodo, lectus velit ultrices augue, a dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie ut, ultricies vel, semper in, velit. Ut porttitor. Praesent in sapien. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Duis fringilla tristique neque. Sed interdum libero ut metus. Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit amet ante lobortis sollicitudin. Praesent blandit blandit mauris. Praesent lectus tellus, aliquet aliquam, luctus a, egestas a, turpis. Mauris lacinia lorem sit amet ipsum. Nunc quis urna dictum turpis accumsan semper.

To do:

- check references
- check correct citing
- · check for typos
- check page count (6 pages)
- disable sreen mode on last draft

REFERENCES

- 2017. Survey on usage of virtual personal assistants by Gartner. (22 May 2017). http://www.gartner.com/newsroom/id/3551217
- [2] Tiberiu Boroş and Stefan Daniel Dumitrescu. 2015. Robust Deep-learning Models for Text-to-speech Synthesis Support on Embedded Devices. In Proceedings of the 7th International Conference on Management of Computational and Collective intElligence in Digital EcoSystems (MEDES '15). ACM, New York, NY, USA, 98–102. https://doi.org/10.1145/2857218.2857234
- [3] Li Deng. 2014. A tutorial survey of architectures, algorithms, and applications for deep learning. APSIPA Transactions on Signal and Information Processing 3 (January 2014). https://doi.org/10.1017/atsip. 2013 9
- [4] Yuchen Fan, Yao Qian, Feng-Long Xie, and Frank K. Soong. 2014. TTS synthesis with bidirectional LSTM based recurrent neural networks. In INTERSPEECH 2014, 15th Annual Conference of the International Speech Communication Association, Singapore, September 14-18, 2014. 1964–1968. http://www.isca-speech.org/archive/interspeech_2014/i14_1964.html
- [5] K. Hashimoto, K. Oura, Y. Nankaku, and K. Tokuda. 2015. The effect of neural networks in statistical parametric speech synthesis. In 2015 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP). 4455–4459. https://doi.org/10.1109/ICASSP.2015. 7178813
- [6] Y. S. Joo, W. S. Jun, and H. G. Kang. 2016. Efficient deep neural networks for speech synthesis using bottleneck features. In 2016 Asia-Pacific Signal and Information Processing Association Annual Summit and Conference (APSIPA). 1–4. https://doi.org/10.1109/APSIPA.2016. 7820721
- [7] D. Kadetotad, S. Arunachalam, C. Chakrabarti, and Jae sun Seo. 2016. Efficient memory compression in deep neural networks using coarse-grain sparsification for speech applications. In 2016 IEEE/ACM International Conference on Computer-Aided Design (ICCAD). 1–8. https://doi.org/10.1145/2966986.2967028
- [8] Z. H. Ling, S. Y. Kang, H. Zen, A. Senior, M. Schuster, X. J. Qian, H. M. Meng, and L. Deng. 2015. Deep Learning for Acoustic Modeling in Parametric Speech Generation: A systematic review of existing techniques and future trends. IEEE Signal Processing Magazine 32, 3

- (May 2015), 35-52. https://doi.org/10.1109/MSP.2014.2359987
- [9] Y. Qian, Y. Fan, W. Hu, and F. K. Soong. 2014. On the training aspects of Deep Neural Network (DNN) for parametric TTS synthesis. In 2014 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP). 3829–3833. https://doi.org/10.1109/ICASSP.2014. 6854318
- [10] BÃalint TÃṣth and GÃlza NÃlmeth. 2011. Some aspects of HMM speech synthesis optimization on mobile devices. In 2011 2nd International Conference on Cognitive Infocommunications (CogInfoCom). 1–5
- [11] BĂalint TĂşth and GĂlza NĂlmeth. 2012. Optimizing HMM Speech Synthesis for Low-Resource Devices. In Journal of Advanced Computational Intelligence and Intelligent Informatics. 327–334.
- [12] Zhizheng Wu, Cassia Valentini-Botinhao, Oliver Watts, and Simon King. 2015. Deep neural networks employing Multi-Task Learning and stacked bottleneck features for speech synthesis. In 2015 IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP). 4460–4464. https://doi.org/10.1109/ICASSP.2015.7178814
- [13] A. Xing, X. Jin, T. Li, X. Wang, J. Pan, and Y. Yan. 2014. Speeding up deep neural networks for speech recognition on ARM Cortex-A series processors. In 2014 10th International Conference on Natural Computation (ICNC). 123–127. https://doi.org/10.1109/ICNC.2014. 6975821
- [14] Heiga Zen, Andrew Senior, and Mike Schuster. 2013. Statistical parametric speech synthesis using deep neural networks. In 2013 IEEE International Conference on Acoustics, Speech and Signal Processing. 7962–7966. https://doi.org/10.1109/ICASSP.2013.6639215
- [15] Heiga Zen, Keiichi Tokuda, and Alan W. Black. 2009. Statistical parametric speech synthesis. (April 2009), 1039 - 1064 pages. https://doi.org/10.1016/j.specom.2009.04.004