

Same for the “better than” condition:

$$\succ_i := \begin{cases} < & \text{if } 1 \leq i \leq k, \\ > & \text{if } k+1 \leq i \leq l, \\ \text{undefined} & \text{otherwise} \end{cases} \quad (2.3)$$

Using the above two definitions formula (2.1) simplifies to:

$$r \triangleright s := \underbrace{\left(\bigwedge_{l+1 \leq i \leq m} r_i = s_i \right)}_{\text{“DIFF equal”}} \wedge \underbrace{\left(\bigwedge_{1 \leq i \leq l} r_i \succeq_i s_i \right)}_{\text{“at least as good”}} \wedge \underbrace{\left(\bigvee_{1 \leq i \leq l} r_i \succ_i s_i \right)}_{\text{“better than”}} \quad (2.4)$$

We now define the *skyline operator* which is a special case of the *winnow operator* [Chomicki, 2003], where the preference formula has exactly the form of formula (2.1).

Definition 4 (Skyline Operator). *Let \mathcal{R} be a relation schema and C a skyline preference formula defining a preference relation \triangleright over \mathcal{R} , then the skyline operator is denoted by $\text{skyline}_{\triangleright}(\mathcal{R})$, and for every instance $\mathbf{R} \in \mathcal{R}$:*

$$\text{skyline}_{\triangleright}(\mathbf{R}) := \{r \in \mathbf{R} \mid \nexists s \in \mathbf{R}: s \triangleright r\}$$

To give the intuition, the skyline operator returns all tuples which are *not dominated*, in other words all tuples that do *not* have a *witness*.

We now like to introduce some further concepts:

Definition 5 (Weak Preference). *There is a weak preference between r and s if r is equal in all DIFF dimensions and at least as good in all other skyline dimensions compared to s , formally:*

$$r \succeq s := \underbrace{\left(\bigwedge_{l+1 \leq i \leq m} r_i = s_i \right)}_{\text{“DIFF equal”}} \wedge \underbrace{\left(\bigwedge_{1 \leq i \leq l} r_i \succeq_i s_i \right)}_{\text{“at least as good”}} \quad (2.5)$$

Definition 6 (Non Distinct). *If two tuples r and s are equal on all skyline dimensions, we say r and s are non distinct, denoted by:*

$$r \stackrel{\triangleright}{=} s := \left(\bigwedge_{1 \leq i \leq m} r_i = s_i \right) \quad (2.6)$$

If $r \stackrel{\triangleright}{=} s$ and in case of **SKYLINE OF DISTINCT**, then it is left up to the implementation to include either r or s in the skyline, otherwise r and s are included. Please note that in general $r = s$ is not equivalent to $r \stackrel{\triangleright}{=} s$, only when $m = n$, i.e. all attributes are subject to skyline computation.

For convenience we define the following two *commutator* relations:

$$s \triangleleft r :\Leftrightarrow r \triangleright s.$$

$$s \trianglelefteq r :\Leftrightarrow r \succeq s.$$