

## # Chat Conversation

Note: *\_This is purely the output of the chat conversation and does not contain any raw data, codebase snippets, etc. used to generate the output.\_*

### ### User Input

buatkan saya web untuk reservasi main biliar yg responsif

*\*Listed directory [dasprog](file:///d:/dasprog) \**

*\*Edited relevant file\**

*\*Edited relevant file\**

### ### User Input

tampilkan codingannya

*\*User accepted the command `mkdir billiard-reservation` \**

*\*Edited relevant file\**

*\*User accepted the command `mkdir src\components` \**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Listed directory [src](file:///d:/dasprog/billiard-reservation/src) \**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

### **### User Input**

tampilannya tidak keluar

*\*Listed directory [billiard-reservation](file:///d:/dasprog/billiard-reservation) \**

*\*User accepted the command `npm install && npm run dev` \**

### **# Chat Conversation**

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### ### User Input

buatkan website yang reservasi untuk bermain biliar, di tempat main biliar itu punya cafe yang kita bisa memesan minuman atau makanan saat bermain, tambahkan fitur waktu berapa lama pengunjung ingin bermain dan adakan pengingat kalau waktunya sudah habis

*\*Listed directory [dasprog](file:///d:/dasprog) \**

### ### User Input

buatkan website yang reservasi untuk bermain biliar, di tempat main biliar itu punya cafe yang kita bisa memesan minuman atau makanan saat bermain, tambahkan fitur waktu berapa lama pengunjung ingin bermain dan adakan pengingat kalau waktunya sudah habis, buat web nya responsif

*\*Listed directory [projek](file:///d:/dasprog/projek) \**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*User accepted the command `npx create-vite --help` \**

### ### User Input

buatkan tampilannya menjadi modern

*\*Edited relevant file\**

*\*User accepted the command ` npx -y create-vite billiard-app --template react ` \**

*\*User accepted the command ` node -v ` \**

### **### User Input**

Continue

*\*Checked command status\**

*\*User accepted the command ` npm -v ` \**

*\*Checked command status\**

*\*Listed directory [projek](<file:///d:/dasprog/projek>) \**

### **### User Input**

install nodejs nya

### **### User Input**

Continue

*\*User accepted the command ` node -v ` \**

*\*User accepted the command `winget -v` \**

*\*Checked command status\**

*\*Checked command status\**

*\*User accepted the command `winget install -e --id OpenJS.NodeJS.LTS --accept-source-agreements --accept-package-agreements` \**

*\*Checked command status\**

*\*Checked command status\**

*\*Checked command status\**

*\*Checked command status\**

*\*Checked command status\**

*\*Checked command status\**

*\*Checked command status\**

**### User Input**

Continue

*\*Checked command status\**

*\*User accepted the command `node -v` \**

### **### User Input**

Continue

*\*Checked command status\**

*\*Checked command status\**

*\*Checked command status\**

*\*Checked command status\**

*\*Checked command status\**

### **### User Input**

tampilkan codingannya

*\*Checked command status\**

*\*User accepted the command `node -v` \**

*\*Checked command status\**

*\*Edited relevant file\**

### **### User Input**

oke jadikan file agar bisa dilihat hasilnya

*\*User accepted the command `node -v` \**

*\*Checked command status\**

*\*Checked command status\**

*\*User accepted the command `dir "C:\Program Files\nodejs\node.exe"` \**

*\*Checked command status\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

### **# Chat Conversation**

Note: *\_This is purely the output of the chat conversation and does not contain any raw data, codebase snippets, etc. used to generate the output.\_*

### **### User Input**

buatkan di tampilan awalnya ucapan selamat datang dan ada sosmed serta no kontak yang dapat di hubungi dan berikan gambar billiard biar terkesan lebih bagus

\*Listed directory [projek](file:///d:/dasprog/projek) \*

*\*Edited relevant file\**

\*Viewed [index.html](file:///d:/dasprog/projek/index.html) \*

\*Viewed [style.css](file:///d:/dasprog/projek/style.css) \*

*\*Generated image\**

*\*Edited relevant file\**

### **### User Input**

tampilkan kodenya

*\*User accepted the command `copy`*

*"C:\Users\LENOVO\gemini\antigravity\brain\8e0aa989-5c6b-4407-9e32-4ae41dc0e495\hero\_billard\_1768115096175.png" "d:\dasprog\projek\hero-bg.png" ` \**

*\*Edited relevant file\**

*\*Checked command status\**

*\*Edited relevant file\**



*\*Edited relevant file\**

*\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \**

*\*Edited relevant file\**

*\*User accepted the command `del "d:\dasprog\projek\temp\_style\_snippet.css"` \**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

## **# Chat Conversation**

Note: *\_This is purely the output of the chat conversation and does not contain any raw data, codebase snippets, etc. used to generate the output.\_*

### **### User Input**

berikan nama sosmednya jangan cuma logo sosmed dan taruh juga menu snack nya

*\*Listed directory [projek](file:///d:/dasprog/projek) \**

*\*Viewed [index.html](file:///d:/dasprog/projek/index.html) \**

*\*Viewed [style.css](file:///d:/dasprog/projek/style.css) \**

\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \*

*\*Edited relevant file\**

*\*Edited relevant file\**

### ### User Input

ganti warnanya mejadi abu dark dan abu terang dan tampilan depennya itu bagian sosmed mauoun no wa nya taruh di samping atur se rappi dan elegan mungkin

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

### ### User Input

warnanya itu abu glosy yang mewah dan tambah menu makan dan juga minumannya buatkan semanarik dan elegan mungkin

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

### **### User Input**

ganti warnanya menjadi biru navy tapi mewah dan tampilan di reservasi beserta caffe ny aitu menjadi gradasi hitam dan biru elegan juga dan tambahkan logo di setiap sosmednya

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

### **### User Input**

baik terimakasih, selanjutnya tambahkan gambar di setiap makanan dan minumannya

*\*Generated image\**

*\*Generated image\**

*\*Generated image\**

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*\*Generated image\**

*\*Generated image\**

*\*Generated image\**

*\*Listed directory [projek](file:///d:/dasprog/projek) \**

*\*User accepted the command `copy*

*"C:\Users\LENOVO\.gemini\antigravity\brain\64e646e4-e1f3-4b77-9884-4b7ea53a6efb\iced\_coffee\_1768172234460.png" "d:\dasprog\projek\iced\_coffee.png";  
copy "C:\Users\LENOVO\.gemini\antigravity\brain\64e646e4-e1f3-4b77-9884-4b7ea53a6efb\blue\_lagoon\_1768172262766.png"  
"d:\dasprog\projek\blue\_lagoon.png"; copy  
"C:\Users\LENOVO\.gemini\antigravity\brain\64e646e4-e1f3-4b77-9884-4b7ea53a6efb\matcha\_latte\_1768172294772.png"*

```
"d:\dasprog\projek\matcha_latte.png"; copy
"C:\Users\LENOVO\.gemini\antigravity\brain\64e646e4-e1f3-4b77-9884-
4b7ea53a6efb\caramel_macchiato_1768172319870.png"
"d:\dasprog\projek\caramel_macchiato.png"; copy
"C:\Users\LENOVO\.gemini\antigravity\brain\64e646e4-e1f3-4b77-9884-
4b7ea53a6efb\strawberry_mojito_1768172346978.png"
"d:\dasprog\projek\strawberry_mojito.png" ` *
```

*\*Checked command status\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

### **### User Input**

kenapa belum ada gambar di makanannya, dan berikan gamabr di makanan maupun diminumannya yang seperti real, jangan terlalu terlihat ai nya

*\*Searched web for public domain image Earl Grey Milk Tea elegant glass\**

*\*Searched web for public domain image Truffle French Fries bowl\**

*\*Searched web for public domain image Crispy Calamari Rings plate\**

*\*Searched web for public domain image Spicy Buffalo Wings elegant\**

*\*Searched web for public domain image Beef Nachos Supreme platter\**

*\*Searched web for public domain image Club Sandwich plate\**

*\*Searched web for public domain image Onion Rings Tower\**

*\*User accepted the command ` Invoke-WebRequest -Uri  
"https://upload.wikimedia.org/wikipedia/commons/4/4e/Truffle\_Fries\_%28Unsplash%2  
9.jpg" -OutFile "truffle\_fries.png"; Invoke-WebRequest -Uri  
"https://upload.wikimedia.org/wikipedia/commons/f/f3/Fried\_Calamari\_Rings.jpg" -  
OutFile "calamari.png"; Invoke-WebRequest -Uri  
"https://upload.wikimedia.org/wikipedia/commons/2/23/Buffalo\_wings-01.jpg" -OutFile  
"buffalo\_wings.png"; Invoke-WebRequest -Uri  
"https://upload.wikimedia.org/wikipedia/commons/1/1d/Onion\_rings\_tower\_at\_Cambri  
dge\_Common.jpg" -OutFile "onion\_rings.png"; Invoke-WebRequest -Uri  
"https://images.unsplash.com/photo-1528735602780-2552fd46c7af" -OutFile  
"club\_sandwich.png"; Invoke-WebRequest -Uri "https://images.unsplash.com/photo-  
1598514982205-f36b96d1e7d4" -OutFile "nachos.png"; Invoke-WebRequest -Uri  
"https://images.unsplash.com/photo-1556679343-c7306c1976bc" -OutFile  
"milk\_tea.png"` \**

*\*Checked command status\**

### **### User Input**

Continue

*\*Listed directory [projek](file:///d:/dasprog/projek) \**

*\*User accepted the command `\$headers = @{"User-Agent" = "Mozilla/5.0 (Windows NT  
10.0; Win64; x64)"}*

*Invoke-WebRequest -Uri "https://images.unsplash.com/photo-1556679343-  
c7306c1976bc?w=600&q=80" -OutFile "milk\_tea.png" -Headers \$headers*

```
Invoke-WebRequest -Uri "https://images.unsplash.com/photo-1630384060421-cb20d0e0649d?w=600&q=80" -OutFile "truffle_fries.png" -Headers $headers
```

```
Invoke-WebRequest -Uri "https://plus.unsplash.com/premium_photo-1698867373385-d607412db57f?w=600&q=80" -OutFile "calamari.png" -Headers $headers
```

```
Invoke-WebRequest -Uri "https://images.unsplash.com/photo-1567620832903-9fc6debc209f?w=600&q=80" -OutFile "buffalo_wings.png" -Headers $headers
```

```
Invoke-WebRequest -Uri "https://images.unsplash.com/photo-1582169296194-e90fa5820874?w=600&q=80" -OutFile "nachos.png" -Headers $headers
```

```
Invoke-WebRequest -Uri "https://images.unsplash.com/photo-1528735602780-2552fd46c7af?w=600&q=80" -OutFile "club_sandwich.png" -Headers $headers
```

```
Invoke-WebRequest -Uri "https://images.unsplash.com/photo-1625938145744-e38051524225?w=600&q=80" -OutFile "onion_rings.png" -Headers $headers` *
```

*\*Checked command status\**

*\*Listed directory [projek](file:///d:/dasprog/projek) \**

*\*User accepted the command ` \$headers = @{"User-Agent" = "Mozilla/5.0 (Windows NT 10.0; Win64; x64)"}\**

```
Invoke-WebRequest -Uri "https://images.unsplash.com/photo-1513456852971-30c0b8199d4d?w=600&q=80" -OutFile "nachos.png" -Headers $headers
```

```
Invoke-WebRequest -Uri "https://plus.unsplash.com/premium_photo-1663852297267-827c73e7529e?w=600&q=80" -OutFile "calamari.png" -Headers $headers
```

```
Invoke-WebRequest -Uri "https://images.unsplash.com/photo-1639024471283-03518883512d?w=600&q=80" -OutFile "onion_rings.png" -Headers $headers` *
```

*\*Checked command status\**

*\*Checked command status\**

**### User Input**

Continue

### ### User Input

Continue

### ### User Input

Continue

### ### User Input

berikan gambar yang sederhana untuk makan dan minumannya

\*Listed directory [projek](file:///d:/dasprog/projek) \*

*\*Edited relevant file\**

### ### User Input

berikan untuk harga main billiard per jam 50.000, dan kasih tanda kalo waktu mainnya udah habis

\*Viewed [index.html](file:///d:/dasprog/projek/index.html) \*

\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \*



*\*Edited relevant file\**

*\*Edited relevant file\**

### **### User Input**

Continue

### **### User Input**

Continue

*\*Edited relevant file\**

### **### User Input**

tambahkan pembayaran lewat rekening atau scan barcode, dan berikan notifikasi total p

### **### User Input**

tambahkan pembayaran lewat rekening atau scan barcode, dan berikan notifikasi total pesenan, dan satukan total pemesanan makanan dan minuman serta berapa jam yang di booking untuk main

*\*User accepted the command `Invoke-WebRequest -Uri*

*"https://upload.wikimedia.org/wikipedia/commons/d/d0/QR\_code\_for\_mobile\_English\_Wikipedia.svg" -OutFile "qris\_code.svg"` \**

*\*Checked command status\**

*\*Edited relevant file\**

**### User Input**

Continue

**### User Input**

Continue

*\*Edited relevant file\**

**### User Input**

Continue

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

**### User Input**

lanjutkan

### ### User Input

berikan pilihan main 5 menit harganya 5.000 dan berikan peringatan kalau waktunya udah habis

*\*Edited relevant file\**

### ### User Input

berikan nomor per meja billiardnya, dan kasih tanda meja yang udah terisi, kasih 9 meja

### ### User Input

berikan nomor per meja billiardnya, dan kasih tanda meja yang udah terisi, kasih 9 meja

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berikan nomor per meja billiardnya, dan kasih tanda meja yang udah terisi, kasih 9 meja

### ### User Input

berikan nomor per meja billiardnya, dan kasih tanda meja yang udah terisi, dan kita bisa membayar main billiardnya saja tanpa perlu memesan makanan dan minumannya

*\*Edited relevant file\**

### ### User Input

Continue

*\*Edited relevant file\**

*\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \**

*\*Edited relevant file\**

### ### User Input

Continue

*\*Edited relevant file\**

*\*Viewed [style.css](file:///d:/dasprog/projek/style.css) \**

*\*Viewed [style.css](file:///d:/dasprog/projek/style.css) \**

### ### Planner Response

The website for **\*\*Luxe Billiards\*\*** has been fully upgraded with the following features:

#### ### ⑧ Enhanced Billiard Reservation

\* **\*\*Expanded Fleet\*\***: Now featuring **\*\*9 billiard tables\*\*** with visual indicators for availability (available vs. occupied).

\* **\*\*Flexible Pricing\*\***: New duration options added:

\* **\*\*5 Minutes (Rp 5,000)\*\***: Perfect for quick practice.

\* **\*\*Hourly Rates\*\***: Standard Rp 50,000 / Hour for longer sessions.

\* **\*\*Integrated Timer\*\***: Once payment is confirmed, a precise countdown timer starts automatically for your selected table.

### ### 🛎 Smart Notifications

\* **\*\*Time's Up Alert\*\***: When your session ends, the card will **\*\*flash red and pulse intensely\*\*** to notify you and the staff immediately.

\* **\*\*Low Time Warning\*\***: A warning appears when only 5 minutes remain.

### ### 💵 Unified Payment System

\* **\*\*Combined Billing\*\***: You can now checkout everything at once—your table booking and cafe orders are combined into a single "Grand Total" summary.

\* **\*\*Flexible Payment Methods\*\***:

\* **\*\*Bank Transfer\*\***: Dedicated card with a one-click copyable account number (BCA).

\* **\*\*QRIS / Scan\*\***: Integrated QR code for fast mobile payments.

\* **\*\*Standalone Billiard Payment\*\***: You can pay for just the billiard play without needing to order from the cafe.

### ### 🛠 UI/UX Polish

\* The **\*\*"Checkout & Pay"\*\*** flow ensures a seamless transition from selecting a table to starting your game.

\* The cafe menu features **\*\*realistic high-quality images\*\*** for all items, providing a premium visual feel.

---

**\*\*Ready to explore?\*\*** You can now select a table, pick a duration (like the new 5-minute option), and proceed to the unified checkout to see the summary and payment options!

\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \*

\*Viewed [style.css](file:///d:/dasprog/projek/style.css) \*

\*Listed directory [projek](file:///d:/dasprog/projek) \*

*\*Edited relevant file\**

## # Chat Conversation

Note: *\_This is purely the output of the chat conversation and does not contain any raw data, codebase snippets, etc. used to generate the output.\_*

### ### User Input

tambahkan tampilan yang bagus keren dan elegan seperti tampilan halaman menu nya untuk pemberitahuan kalau sudah berhasil payment dan waktu main billiardnya sudah habis, jangan dia monoton seperti ini

\*Listed directory [projek](file:///d:/dasprog/projek) \*

*\*Edited relevant file\**

\*Viewed [index.html](file:///d:/dasprog/projek/index.html) \*

\*Viewed [style.css](file:///d:/dasprog/projek/style.css) \*

\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \*

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Viewed [index.html](file:///d:/dasprog/projek/index.html) \**

*\*Edited relevant file\**

*\*User accepted the command `Get-Content d:\dasprog\projek\style.css | Measure-Object -Line` \**

*\*Checked command status\**

*\*Viewed [style.css](file:///d:/dasprog/projek/style.css) \**

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Grep searched codebase\**

*\*Grep searched codebase\**

*\*Grep searched codebase\**

*\*Viewed [style.css](file:///d:/dasprog/projek/style.css) \**

*\*Edited relevant file\**

*\*User accepted the command `Get-Content d:\dasprog\projek\style.css -Tail 10 | Format-Hex` \**

*\*Grep searched codebase\**

*\*Listed directory [projek](file:///d:/dasprog/projek) \**

*\*User accepted the command `cat style.css -Tail 20` \**

*\*Checked command status\**

*\*Grep searched codebase\**

*\*User accepted the command `Add-Content -Path style.css -Value "*

*/\* Status Modals Enhancements \*/*

```
.status-modal {  
    text-align: center;  
    padding: 40px;  
    max-width: 450px;  
}
```

```
.status-modal h2 {  
    margin-top: 20px;  
    font-size: 2rem;  
}
```

```
.status-modal p {  
    color: var(--text-muted);
```



```
margin-bottom: 25px;
font-size: 1.1rem;
}
```

```
.danger-text {
  color: var(--danger);
  text-shadow: 0 0 15px rgba(239, 68, 68, 0.4);
}
```

```
.order-summary-box {
  background: rgba(255, 255, 255, 0.03);
  padding: 20px;
  border-radius: 15px;
  margin-bottom: 30px;
}
```

```
.summary-row {
  display: flex;
  justify-content: space-between;
  margin-bottom: 10px;
  font-size: 0.95rem;
}
```

```
.summary-row span:first-child {
  color: var(--text-muted);
}
```

```
.summary-row span:last-child {
```

```
    color: var(--text-main);  
    font-weight: 700;  
}
```

```
/* Success Checkmark Animation */
```

```
.success-icon {  
    width: 80px;  
    height: 80px;  
    margin: 0 auto;  
}
```

```
.checkmark-circle {  
    stroke-dasharray: 166;  
    stroke-dashoffset: 166;  
    stroke-width: 2;  
    stroke-miterlimit: 10;  
    stroke: var(--primary);  
    fill: none;  
    animation: stroke 0.6s cubic-bezier(0.65, 0, 0.45, 1) forwards;  
}
```

```
.checkmark-check {  
    transform-origin: 50% 50%;  
    stroke-dasharray: 48;  
    stroke-dashoffset: 48;  
    stroke: var(--primary);  
    stroke-width: 3;  
    animation: stroke 0.3s cubic-bezier(0.65, 0, 0.45, 1) 0.8s forwards;
```

```
}
```

```
@keyframes stroke {  
  100% {  
    stroke-dashoffset: 0;  
  }  
}
```

```
/* Time's Up Icon Animation */
```

```
.alert-icon {  
  position: relative;  
  width: 80px;  
  height: 80px;  
  margin: 0 auto;  
  display: flex;  
  align-items: center;  
  justify-content: center;  
}
```

```
.pumping-circle {  
  position: absolute;  
  width: 100%;  
  height: 100%;  
  border-radius: 50%;  
  background: rgba(239, 68, 68, 0.2);  
  animation: pump 2s infinite;  
}
```

```
@keyframes pump {  
  0% { transform: scale(0.8); opacity: 0.8; }  
  50% { transform: scale(1.2); opacity: 0.3; }  
  100% { transform: scale(0.8); opacity: 0.8; }  
}
```

```
.icon-text {  
  font-size: 3rem;  
  z-index: 1;  
}
```

```
.expired-modal {  
  border: 1px solid var(--danger) !important;  
}
```

```
.summary-info {  
  margin-bottom: 25px;  
  font-size: 0.9rem;  
  color: var(--text-muted);  
  font-style: italic;  
} " ` *
```

*\*Checked command status\**

*\*Edited relevant file\**

*\*Edited relevant file\**

\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \*

*\*Edited relevant file\**

*\*Edited relevant file\**

### ### User Input

tambahkan nomor meja kalo cuma memesan makanan dan minuman, jangan dia main billiard aja baru dapet meja atau tempat duduk

\*Viewed [index.html](file:///d:/dasprog/projek/index.html) \*

*\*Edited relevant file\**

*\*Edited relevant file\**

\*Viewed  
[implementation\_plan.md](file:///C:/Users/LENOVO/.gemini/antigravity/brain/a57317db-f8ac-4f0d-a515-54f1df8b38b7/implementation\_plan.md) \*

*\*Edited relevant file\**

*\*Edited relevant file\**

*\*Edited relevant file\**

\*User accepted the command `Add-Content -Path style.css -Value "

/\* Cafe Table Selector Styles \*/

```
.cafe-table-group {  
    margin-top: 20px;  
    padding-top: 20px;  
    border-top: 1px solid var(--glass-border);  
}
```

```
.glass-select {  
    width: 100%;  
    padding: 12px;  
    background: rgba(255, 255, 255, 0.05);  
    border: 1px solid var(--glass-border);  
    border-radius: 10px;  
    color: var(--text-main);  
    font-family: inherit;  
    font-size: 1rem;  
    cursor: pointer;  
    outline: none;  
    transition: all 0.3s;  
    appearance: none;  
    background-image: url('data:image/svg+xml;charset=US-  
ASCII,%3Csvg%20xmlns%3D%22http%3A%2F%2Fwww.w3.org%2F2000%2Fsvg%22%  
20width%3D%22292.4%22%20height%3D%22292.4%22%3E%3Cpath%20fill%3D%22  
%2338bdf8%22%20d%3D%22M287%2069.4a17.6%2017.6%200%200%200-13-  
5.4H18.4c-5%200-9.3%201.8-  
12.9%205.4A17.6%2017.6%200%200%200%200%2082.2c0%205%201.8%209.3%205.  
4%2012.9l128%20127.9c3.6%203.6%207.8%205.4%2012.8%205.4s9.2-1.8%2012.8-  
5.4L287%2095c3.5-3.5%205.4-7.8%205.4-12.8%200-5-1.9-9.2-5.5-  
12.8z%22%2F%3E%3C%2Fsvg%3E');  
    background-repeat: no-repeat;  
    background-position: right 15px top 50%;
```

```
background-size: 12px auto;
}
```

```
.glass-select:focus {
  border-color: var(--primary);
  box-shadow: 0 0 15px var(--primary-glow);
  background-color: rgba(255, 255, 255, 0.1);
}
```

```
.glass-select option {
  background: #020617;
  color: var(--text-main);
}
```

```
"` *
```

*\*Checked command status\**

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*\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \**

*\*Edited relevant file\**

**### User Input**

lamjutkan

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\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \*

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\*Viewed [index.html](file:///d:/dasprog/projek/index.html) \*

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\*Viewed [task.md](file:///C:/Users/LENOVO/.gemini/antigravity/brain/a57317db-f8ac-4f0d-a515-54f1df8b38b7/task.md) \*

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### ### User Input

baik terimakasih, selanjutnya bisa buat kan untuk meja billiardnya ada yang vip juga dan disana main per jam nya iitu beda, 70 per jam, karena dia menggunakan ruangan yang khusus dan vip. serta bisa ganti kalimat di menu awal selamat datang menjadi bahasa inggris

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### ### User Input



disana masih tidaka ada perbedaan vip maupun yang biasa, dan cantumkan juga untuk yang di akhir payment nya itu kalo dia mengambil ruangan vip tempat bermain billiard

*\*Edited relevant file\**

### ### User Input

kenpa masih blom ada yang berubah, tulisan selamat datang nya juga belum di ubah ke bahasa inggris!!

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*\*User accepted the command `Add-Content -Path style.css -Value "*

*/\* VIP Table Styling \*/*

*.table-btn.vip {*

*background: linear-gradient(135deg, rgba(250, 204, 21, 0.1), rgba(234, 179, 8, 0.3));*

*border-color: #eab308;*

*color: #facc15;*

*position: relative;*

*}*

*.table-btn.vip::after {*

*content: 'VIP';*

*position: absolute;*

*top: -8px;*

*right: -8px;*

*background: #eab308;*

```
    color: #000;

    font-size: 0.6rem;

    padding: 2px 4px;

    border-radius: 4px;

    font-weight: 800;

    box-shadow: 0 0 10px rgba(234, 179, 8, 0.5);
}

.table-btn.vip:hover {

    box-shadow: 0 0 20px rgba(234, 179, 8, 0.6);

    background: linear-gradient(135deg, rgba(250, 204, 21, 0.2), rgba(234, 179, 8, 0.4));
}

.table-btn.vip.selected {

    background: #eab308;

    color: #000;

    box-shadow: 0 0 25px #eab308;
}

/* VIP Bill Row */

.bill-row-vip {

    color: #facc15 !important;

    font-weight: 600;
}

.vip-badge {

    background: #eab308;

    color: #000;
```

```
padding: 2px 6px;
border-radius: 4px;
font-size: 0.7rem;
font-weight: 800;
margin-left: 8px;
vertical-align: middle;
}
" ` *
```

\*Viewed [task.md](file:///C:/Users/LENOVO/.gemini/antigravity/brain/a57317db-f8ac-4f0d-a515-54f1df8b38b7/task.md) \*

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\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \*

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### ### User Input

kalo sudah ada yang mesen satu meja billiard itu kan waktunya berjalan dan kita tidak bisa mesen meja billiard yang lain sebelum waktunya selesai, coba buat kan, selain waktunya tetep berjalan, kita juga dapat memesan meja billiard yang lain

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### ### User Input

buatkan juga waktu perjam nya bayar sekian untuk yang vip, jangan nyampur dengan yang biasa karena kita jadi keliru

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*\*Viewed*

[implementation\_plan.md](file:///C:/Users/LENOVO/.gemini/antigravity/brain/a57317db-f8ac-4f0d-a515-54f1df8b38b7/implementation\_plan.md) \*

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*\*Viewed [index.html](file:///d:/dasprog/projek/index.html) \**

### ### User Input

dan buat link ini bisa di buka di hp juga

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### ### User Input

kenapa pilihan durasi main dan pembayarannya msih nyampur!! yang reguler sama vip. trus kita juga masih gabisa reservasi kalo waktu yang booking pertama belum selesai!!

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\*User accepted the command `Add-Content -Path style.css -Value "

/\* Multi-Session Dashboard \*/

.sessions-container {

display: grid;

grid-template-columns: repeat(auto-fit, minmax(300px, 1fr));

gap: 20px;

margin-top: 30px;

}

.session-card {

transition: all 0.4s cubic-bezier(0.175, 0.885, 0.32, 1.275);

animation: slideIn 0.5s ease;

}

@keyframes slideIn {

from { opacity: 0; transform: translateY(20px); }

to { opacity: 1; transform: translateY(0); }

}

```
.session-card.vip-session {  
    border: 1px solid #eab308;  
    box-shadow: 0 0 20px rgba(234, 179, 8, 0.1);  
}
```

```
.session-card.vip-session .progress-fill {  
    background: linear-gradient(90deg, #ca8a04, #facc15);  
    box-shadow: 0 0 15px rgba(234, 179, 8, 0.4);  
}
```

```
.session-card.vip-session .status-badge {  
    background: rgba(234, 179, 8, 0.2);  
    color: #facc15;  
    border-color: rgba(234, 179, 8, 0.3);  
}
```

/\* Updated Duration Selection \*/

```
.duration-btn {  
    position: relative;  
    overflow: hidden;  
}
```

```
.duration-btn::after {  
    content: "";  
    position: absolute;  
    top: 0;  
    left: -100%;  
    width: 100%;
```

```
height: 100%;  
  
background: linear-gradient(90deg, transparent, rgba(255,255,255,0.05),  
transparent);  
  
transition: 0.5s;  
}
```

```
.duration-btn:hover::after {  
  
left: 100%;  
}  
" ` *
```

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### ### User Input

tetep berikan alarm kalo waktunya sudah habis

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\*Viewed [style.css](file:///d:/dasprog/projek/style.css) \*

### ### User Input

buatkan tampilan waktu durasinya itu di samping reservsi jangan di bawahnya biar dia terlihat rapi. dan berikah suara yang ceria ketika dateng notifikasi sudah berhasil payment

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[implementation\_plan.md](file:///C:/Users/LENOVO/.gemini/antigravity/brain/a57317db-f8ac-4f0d-a515-54f1df8b38b7/implementation\_plan.md) \*

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### ### User Input

kenapa tampilan waktu durasi mainnya masih du bawah!! dan kenapa tidak ada suara cewek yan ceria ketika p

### ### User Input



kenapa tampilan waktu durasi mainnya masih di bawah!! dan kenapa tidak ada suara cewek yan ceria ketika muncul notifikasi berhasil payment!! suara itu berbunyi kalo dia mengucapkan selamat karena sudah berhasil payment

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\*User accepted the command `Add-Content -Path style.css -Value "

/\* Side-by-Side Booking Layout \*/

```
.booking-flex-container {  
    display: flex;  
    gap: 30px;  
    margin-bottom: 25px;  
    align-items: flex-start;  
}
```

```
.flex-1 {  
    flex: 1;  
}
```

```
@media (max-width: 900px) {  
    .booking-flex-container {  
        flex-direction: column;  
        gap: 20px;  
    }  
}
```

```
.duration-options {
```

```
display: grid;
grid-template-columns: 1fr 1fr;
gap: 12px;
}
```

```
.price-rate {
display: block;
margin-top: 4px;
font-size: 0.85rem;
opacity: 0.8;
}
```

"` \*

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### ### User Input

ulang ke tampilan awal, bukan durasi dan ada nominal pembayarannya itu yang di samping tapi waktunya itu loh, ubah dia ke awal dan waktunya itu yang di samping!!

selanjutnya untuk suara kalo payment nya itu sudah berhasil singkat saja jangan terlalu panjang yang penting menarik dan suaranya cewek bukan cowok

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### ### User Input

kenapa belum berubah tampilannya reservasinya itu!! yang di ubah posisinya cuma timernya

*\*Edited relevant file\**

*\*User accepted the command `Add-Content -Path style.css -Value "*

*/\* Sidebar Dashboard Layout \*/*

*.booking-dashboard {*

*display: flex;*

*gap: 40px;*

*align-items: flex-start;*

*margin-top: 20px;*

*}*

*.booking-card {*

```
flex: 0 0 450px;  
margin: 0 !important;  
}
```

```
.sessions-sidebar {  
  flex: 1;  
  display: flex;  
  flex-direction: column;  
  gap: 20px;  
}
```

```
.sessions-sidebar:empty {  
  display: none;  
}
```

```
@media (max-width: 1100px) {  
  .booking-dashboard {  
    flex-direction: column;  
    align-items: center;  
  }  
}
```

```
.booking-card {  
  flex: 1;  
  width: 100%;  
  max-width: 600px;  
}
```

```
.sessions-sidebar {
```

```
width: 100%;  
max-width: 600px;  
}  
}
```

```
.checkout-btn {  
width: 100%;  
margin-top: 20px;  
}
```

```
/* Cleanup old flex classes if needed */  
.booking-flex-container { display: none; }  
" ` *
```

\*Viewed [index.html](<file:///d:/dasprog/projek/index.html>) \*

*\*Edited relevant file\**

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### ### User Input

ulang, ganti suara yang berhasil payment itu menjadi nada yg elegan jangan ada kalimat kalimat

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### **### User Input**

ganti suaranya jadi nada santai bukan itu dan tidak ada kalimat congratulation segala, ganti!!

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*\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \**

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*\*Edited relevant file\**

*\*User accepted the command `mkdir screenshots` \**

### **### User Input**

baikalah balik ke tampilan awal untuk reservasi dan juga timernya karena ini kurang cocok

*\*Edited relevant file\**

*\*User accepted the command `Add-Content -Path style.css -Value "`*

*/\* Reverted Vertical Layout Styling \*/*

```
#booking-section {  
    display: flex;  
    flex-direction: column;  
    align-items: center;  
    gap: 30px;  
}
```

```
#booking-form-card {  
    width: 100%;  
    max-width: 600px;  
}
```

```
.sessions-container {  
    width: 100%;  
    max-width: 600px;  
    display: flex;  
    flex-direction: column;  
    gap: 20px;  
}
```

```
.checkout-btn {  
    width: 100%;  
    margin-top: 20px;  
}
```

```
/* Hide Sidebar artifacts */
```

```
.booking-dashboard { display: block !important; }  
.sessions-sidebar { display: none !important; }
```

"` \*

### ### User Input

untuk book your table itu hapus dari halaman welcome, diemin di halaman reservasi aja

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### ### User Input

kenapa belum dihapus di tampilan menu welcome yang book your table!!

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*\*Grep searched codebase\**

\*Viewed [index.html](file:///d:/dasprog/projek/index.html) \*

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*\*Grep searched codebase\**

### ### User Input

kenapa masih nampil, diemin di halaman reservasi saja jangan ada tambahan di halaman menu awal

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### ### User Input

tambahkan tulisan book now seperti yang di awal-awal yang ketika dipencet langsung menuju ke halaman reservasi

*\*Edited relevant file\**

*\*Edited relevant file\**

### ### User Input

untuk timernya jangan full ke bawah bagi juga ke samping buar gk kepanjangan

*\*Edited relevant file\**

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### ### User Input

kenapa beblom di ubah

*\*Edited relevant file\**

### # Chat Conversation

Note: *\_This is purely the output of the chat conversation and does not contain any raw data, codebase snippets, etc. used to generate the output.\_*

### ### User Input

KIRA-KIRA FITUR APALAGI YANG BISA KITA TAMBAHKAN BIAR DIA LEBIH MENARIK LAGI

*\*Listed directory [projek](file:///d:/dasprog/projek) \**

*\*Viewed [index.html](file:///d:/dasprog/projek/index.html) \**

*\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \**

### ### Planner Response

Tentu! Aplikasi kamu sudah terlihat sangat premium dengan tema *\*luxurious navy\** dan efek *\*glassmorphism\**. Untuk membuatnya jauh lebih menarik ("wow factor") dan fungsional, berikut adalah beberapa ide fitur yang bisa kita tambahkan:

### ### 1. **\*\*Visual Floor Plan (Denah Meja Interaktif)\*\***

Bukan sekadar tombol angka, kita bisa membuat denah tata letak meja billiard di dalam ruangan.

- **\*\*Kenapa menarik?\*\*** User bisa melihat posisi meja yang dekat jendela, dekat bar, atau di area VIP secara visual.
- **\*\*Implementasi:\*\*** Menggunakan SVG atau grid yang disusun menyerupai denah asli.

### ### 2. **\*\*Sistem Membership & Loyalty Points\*\***

Simulasi fitur login (mockup) di mana user bisa mengumpulkan poin setiap kali booking.

- **\*\*Kenapa menarik?\*\*** Memberikan alasan bagi user untuk kembali lagi (retensi).
- **\*\*Fitur:\*\*** Level member (Bronze, Gold, Platinum) dengan diskon khusus.

### ### 3. **\*\*Scoreboard Digital (Pencatat Skor)\*\***

Fitur kecil di dalam aplikasi yang bisa digunakan user saat mereka sedang bermain.

- **\*\*Kenapa menarik?\*\*** Sangat praktis! User tidak perlu mencari kertas atau aplikasi lain untuk mencatat skor pertandingan mereka.
- **\*\*Fitur:\*\*** *\*Win/Loss tracker\** sederhana untuk sesi yang sedang aktif.

### ### 4. **\*\*Custom Order Notes (Catatan Pesanan)\*\***

Tambahkan opsi untuk memberikan catatan pada setiap item makanan/minuman.

- **\*\*Kenapa menarik?\*\*** Meningkatkan pengalaman *\*customer service\**.
- **\*\*Contoh:\*\*** "Es batu sedikit", "Saus dipisah", atau "Jangan pakai bawang".

### ### 5. **\*\*Promo "Happy Hour" & Dynamic Pricing\*\***

Harga yang berubah secara otomatis berdasarkan waktu atau hari.

- **\*\*Kenapa menarik?\*\*** Membuat aplikasi terasa "hidup" dan realistis.
- **\*\*Fitur:\*\*** Banner promo yang muncul otomatis jika user memesan di jam tertentu (misal: Diskon 20% di jam 10:00 - 14:00).

### ### 6. **\*\*Micro-Interactions & Sound Effects\*\***

Tambahkan sentuhan kecil pada UI.

- **\*\*Kenapa menarik?\*\*** Membuat aplikasi terasa lebih responsif dan premium.
- **\*\*Fitur:\*\*** Suara "klak" bola billiard saat berpindah tab, atau animasi *\*glow\** yang berdenyut pada meja yang sedang aktif (*\*occupied\**).

### ### 7. **\*\*Order Status Tracker\*\***

Setelah memesan makanan, user bisa melihat status pesannya.

- **\*\*Kenapa menarik?\*\*** Mengurangi rasa cemas user saat menunggu.
- **\*\*Status:\*\*** "Preparing" → "Cooking" → "Served".

---

**\*\*Mana menurut kamu yang paling seru untuk kita kerjakan duluan?\*\*** Saya bisa bantu implementasikan salah satunya (misalnya denah visual atau sistem catatan pesanan) sekarang juga!

### ### User Input

tambahkan fitur no 1, 3, 4, 6, dan 7

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### ### User Input

oke

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### ### User Input

tidak usah privew, langsung jadikan

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### ### Planner Response

Siap! Seluruh fitur sudah saya implementasikan langsung ke dalam kode.

Berikut adalah ringkasan perubahan yang baru saja saya masukkan:

1. **\*\*Visual Floor Plan (Desain Denah)\*\***: Sekarang pemilihan meja bukan cuma angka, tapi denah tata letak ruangan (ada meja bar, pintu masuk, dan area VIP).
2. **\*\*Scoreboard Digital\*\***: Di dalam kartu sesi aktif (setelah bayar), sekarang ada pencatat skor untuk Player 1 dan Player 2.
3. **\*\*Custom Order Notes\*\***: Di menu cafe, sekarang ada *\*input field\** untuk catatan (misal: "tanpa gula", "es sedikit").

4. **\*\*Micro-Interactions (Click Sounds)\*\***: Saya tambahkan efek suara klik saat Anda berpindah tab atau menekan tombol agar terasa lebih responsif.

5. **\*\*Order Status Tracker\*\***: Di kartu sesi aktif, Anda bisa memantau status pesanan makanan (Simulasi: *\*Preparing\** → *\*Cooking\** → *\*Serving\** → *\*Served\**).

Semua perubahan sudah siap di [app.js](file:///d:/dasprog/projek/app.js) dan [style.css](file:///d:/dasprog/projek/style.css). Silakan langsung dicoba aplikasinya!

### ### User Input

untuk fitur score dihilangkan saja, dan untuk table vip room pisahkan menunya

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### ### User Input

tambahkan no table vip nya

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### **### User Input**

tambahkan fitur pada saat memesan dan ingin mengubah pesanan atau menambah pesanan. di pemesanan makanan dan minuman tambahkan fitur agar bisa menambah pesanan walau sudah memesan table

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### **### User Input**

oke tambahkan

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### ### User Input

kalau tidak jadi memesan tambahkan fitur reset atau mengurangi pemesanan

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### ### User Input

oke

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### ### User Input

untuk stock barang di caffinya tambahkan fitur jumlah barang dan tambahkan juga fitur penambahan menu pada cafe

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### ### User Input

oke

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### ### User Input

menu admin masih kosong

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### **### User Input**

tambahkan menu laporan untuk melihat penghasilan

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### **### User Input**

oke kerjakan

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### **### User Input**

tambahkan fitur upgrade table dari leguler ke vip

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*\*Viewed [app.js](file:///d:/dasprog/projek/app.js) \**

### **### User Input**

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