

# Quantum Mechanics I

Professor Hanno Rein

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## 1 Linear Algebra

### 1.1 Vector Spaces

**Definition 1** (Vector Space). A vector space consists of vectors  $|\alpha\rangle, |\beta\rangle, \dots$  and scalars  $a, b, \dots$ , scalar multiplication and addition, vector addition, scalar with vector multiplication and the following axioms:

1. Identity element of addition exists.

$$|\alpha\rangle + |0\rangle = |\alpha\rangle$$

2. Inverse element of addition exists.

$$|\alpha\rangle + |-\alpha\rangle = |0\rangle$$

3. Identity of scalar vector multiplication exists.

$$1 |\alpha\rangle = |\alpha\rangle$$

4. Associativity of addition.

$$|\alpha\rangle + (|\beta\rangle + |\gamma\rangle) = (|\alpha\rangle + |\beta\rangle) + |\gamma\rangle$$

5. Commutativity of addition.

$$|\alpha\rangle + |\beta\rangle = |\beta\rangle + |\alpha\rangle$$

6. Distributivity of scalar/vector multiplication.

$$a(|\alpha\rangle + |\beta\rangle) = a |\alpha\rangle + a |\beta\rangle$$

7. Distributivity of vector addition.

$$(a + b) |\alpha\rangle = a |\alpha\rangle + b |\alpha\rangle$$

8. Multiplication compatibility.

$$(ab) |\alpha\rangle = a(b |\alpha\rangle)$$

**Definition 2** (Linear Combination).  $|\alpha\rangle$  is a linear combination of  $|\beta\rangle$  and  $|\gamma\rangle$  if there are scalars  $a, b$  such that

$$|\alpha\rangle = a |\beta\rangle + b |\gamma\rangle .$$

**Definition 3** (Linearly Independent).  $|\alpha\rangle$  is linearly independent of  $|\beta\rangle$  and  $|\gamma\rangle$  if there are no scalars  $a, b$  such that

$$|\alpha\rangle = a |\beta\rangle + b |\gamma\rangle .$$

**Definition 4** (Span and Dimensions). A set of vectors spans a space if any member of the space can be expressed as a linear combination of them. The dimension of a space is a number of vectors needed to span the space.

**Definition 5** (Basis). A set of linearly independent vectors that spans a vector space is called a basis.

**Example 1.** Possible ways of writing a vector.

- $\mathbf{a}$
- $\vec{a}$
- $|\alpha\rangle$
- $\langle\alpha|$
- $\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$
- $(1, 2, 3)$
- $a_i$

**Definition 6** (Inner Product). An inner product is an operation in a vector space that takes two vectors, returns a scalar and follows the following axioms:

1. Conjugate symmetric

$$\langle\alpha, \beta\rangle = \langle\beta, \alpha\rangle^*$$

2. Linearity.

$$\begin{aligned}\langle a\alpha, \beta\rangle &= a\langle\alpha, \beta\rangle \\ \langle\alpha + \beta, \gamma\rangle &= \langle\alpha, \gamma\rangle + \langle\beta, \gamma\rangle\end{aligned}$$

3. Positive definity.

$$\begin{aligned}\langle\alpha, \alpha\rangle &\geq 0 \\ \langle 0, 0\rangle &= 0\end{aligned}$$

A vector space with an inner product is called an inner product space.

**Definition 7** (Norm). A norm of a vector is

$$\sqrt{\langle\alpha, \alpha\rangle} = ||\alpha||$$

A normalized vector is a vector with norm 1.

**Definition 8** (Orthogonal). A set of normalized vectors is said to be orthogonal if

$$\langle\alpha, \beta\rangle = \begin{cases} 1 & \text{if } \alpha = \beta \\ 0 & \text{otherwise} \end{cases}$$

**Theorem 1** (Schwarz Inequality).

$$(\langle\alpha, \beta\rangle)^2 \leq \langle\alpha|\alpha\rangle \langle\beta|\beta\rangle$$

**Definition 9** (Linear Transformation). A transformation/operator  $T$  is called linear if

$$T(a|\alpha\rangle + b|\beta\rangle) = a(T|\alpha\rangle) + b(T|\beta\rangle)$$

**Example 2** (Linear transformation in a specific basis). Matrix multiplication.

$$\begin{aligned} |\beta\rangle &= T|\alpha\rangle \\ b_i &= \sum_{j=1}^n T_{ij}a_j \\ \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} &= \begin{pmatrix} T_{11} & T_{12} & T_{13} \\ T_{21} & T_{22} & T_{23} \\ T_{31} & T_{32} & T_{33} \end{pmatrix} \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \end{aligned}$$

**Corollary 1.** With two general linear transformations  $T$  and  $V$ :

$$T(V|\alpha\rangle) \neq V(T|\alpha\rangle)$$

or simply

$$TV \neq VT$$

## 1.2 Matrix operations

**Definition 10** (Transpose of a Matrix). The transpose of a matrix  $T$  is

$$\begin{aligned} T &\rightarrow \tilde{T} \\ \begin{pmatrix} T_{11} & T_{12} & T_{13} \\ T_{21} & T_{22} & T_{23} \\ T_{31} & T_{32} & T_{33} \end{pmatrix} &\rightarrow \begin{pmatrix} T_{11} & T_{21} & T_{31} \\ T_{12} & T_{22} & T_{32} \\ T_{13} & T_{23} & T_{33} \end{pmatrix} \end{aligned}$$

A matrix is called symmetrix if  $T = \tilde{T}$  and antisymmetric if  $T = -\tilde{T}$ .

**Definition 11** (Complex Conjugate of a Matrix). The complex conjugate of a matrix  $T$  is

$$\begin{aligned} T &\rightarrow T^* \\ \begin{pmatrix} T_{11} & T_{12} & T_{13} \\ T_{21} & T_{22} & T_{23} \\ T_{31} & T_{32} & T_{33} \end{pmatrix} &\rightarrow \begin{pmatrix} T_{11}^* & T_{12}^* & T_{13}^* \\ T_{21}^* & T_{22}^* & T_{23}^* \\ T_{31}^* & T_{32}^* & T_{33}^* \end{pmatrix} \end{aligned}$$

A matrix is called real if  $T = T^*$  and imaginary if  $T = -T^*$ .

**Definition 12** (Hermitian Conjugate of a Matrix). The hermitian conjugate (or self-adjoint) of a matrix  $T^\dagger$  is

$$\begin{aligned} T &\rightarrow T^\dagger \equiv \tilde{T}^* \\ \begin{pmatrix} T_{11} & T_{12} & T_{13} \\ T_{21} & T_{22} & T_{23} \\ T_{31} & T_{32} & T_{33} \end{pmatrix} &\rightarrow \begin{pmatrix} T_{11}^* & T_{21}^* & T_{31}^* \\ T_{12}^* & T_{22}^* & T_{32}^* \\ T_{13}^* & T_{23}^* & T_{33}^* \end{pmatrix} \end{aligned}$$

A matrix is called hermitian if  $T = T^\dagger$  and skew hermitian if  $T = -T^\dagger$ .

**Definition 13** (Commutator). The commutator of two operators  $T, V$  is

$$[T, V] = TV - VT$$

**Corollary 2.**

$$T\tilde{V} = \tilde{V}\tilde{T}$$

**Corollary 3.**

$$(TV)^\dagger = V^\dagger T^\dagger$$

**Definition 14** (Unit Matrix). The operator  $I$  is called the unit matrix

$$I = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

**Definition 15** (Inverse). The inverse  $T^{-1}$  of a matrix  $T$  has the property

$$T^{-1}T = TT^{-1} = I$$

The operator of a matrix is invertible, if and only if  $\det(T) \neq 0$ . If a matrix is not invertible, it is said to be singular. Note that  $\det(T) = (\det(T^{-1}))^{-1}$ .

**Corollary 4.**

$$(TV)^{-1} = V^{-1}T^{-1}$$

**Definition 16** (Unitary Matrix). A matrix  $T$  is unitary if

$$T^\dagger = T^{-1}$$

**Corollary 5.** Unitary transformations preserve inner products

$$\langle \alpha' | \beta' \rangle = \alpha'^\dagger \beta' = (U\alpha)^\dagger (U\beta) = \alpha^\dagger U^\dagger U \beta = \alpha^\dagger \beta = \langle \alpha | \beta \rangle$$

### 1.3 Changing Bases

To go from an old basis  $e_o$  to a new one  $e_n$  we can use a transformation matrix  $S$ :

$$a_n = S a_o.$$

An operator transforms as follows

$$T_n = S T_o S^{-1}.$$

**Definition 17** (Similarity). Two operators  $T$  and  $U$  are said to be similar if a non-singular matrix  $S$  exists such that

$$T = S U S^{-1}.$$

**Corollary 6.** The determinant is unchanged in a coordinate transformation:

$$\det T_n = \det T_o.$$

LECTURE 1 ENDS