

Q1. Common elements problems

Q1.1 Find common elements in two arrays

Assumptions:

- sorted?
- data type
- length of array 1 vs array 2
- duplicate
- **Optimize space or time?**

What if sorted?

Solution 1: 谁小移谁

xxxxxxxxxxxxx

i →

yyyyyyyyyyyyyy

j →

1 1 1 2 2 3

length = m

1 1 2 2 2 3 3

length = n

Case 1: If $A1[i] < A2[j]$: $i++$

Case 2: If $A1[i] > A2[j]$: $j++$

Case 3: If $A1[i] == A2[j]$: print first, then $i++ j++$

1 1 2 2 3

What if we only print one copy of duplicate elements?

print first, then while() $i++ j++$ until the values are different 1 2 3

Time = $O(m+n)$

Space = $O(1)$

What if sorted, but the size of two arrays are very different ($m \ll n$)

Solution 2:

For each element from the array with the smaller size, run binary search against the array of larger size.

Time = $O(m \log n)$

What if unsorted?

Solution 3: hash set

think about the length of two arrays. hash the array with the smaller size.

Time = $O(m+n)$

Space = $O(\min(m,n))$

What if unsorted but we want to optimize space?

- if limited data range?
- otherwise, sort first. (selection sort / heap sort)

Q1.2 Find common elements in 3 **sorted** arrays

preferred $O(1)$ space

Solution 1:

Step1: find common elements between A1 and A2

→ result1

Step2: find common elements between result1 and A3

→ final result

|



Time = $O(n)$

Solution 2:

谁小移谁

A xxxxxxxxxxxxxxx

1111

i

i

B yyyyyyyyyyyyyyyyyy

1111

j

j

C zzzzzzzzzzzzzzz

1111

k

k

How to move each pointer?

- move the smallest pointer
- move the non-largest two pointers

Time = $O(n)$

Q1.3 Find common elements in **k sorted** arrays

Solution 1: similar to k-way merge ++

谁小移谁

A1 xxxxxxxxxxxxxx

i

A2 yyyyyyyyyyyyyyyyyy

j

...

Ak zzzzzzzzzzzzzz

k

Time = $O(k * kn) = O(k^2 * n)$

Space = $O(k)$

Solution 2: binary reduction ++

A1

A2 → A12

A3 → A14

A4 → A34

A5 → A18

A6 → A56

A7 → A58

A8 → A78

$(k/2) * 2n = kn + \frac{1}{2} kn + \frac{1}{4} kn + \dots =$

Time = $O(kn)$

Space = $O(kn)$

Solution 3: iterative

++++

A1 (n)

A2 (n) \rightarrow A12 (n)

2n

A3 (n) \rightarrow A13 (n)

2n

A4 \rightarrow A14

2n

Time = $O(kn)$

Space = $O(n)$

Q2.1 一个字典有给一系列strings, 要求找两个string, 使得它们没有共同字符, 并且长度乘积最大. (Assumption: **all letters in the word is from 'a-z' in ASCII**, and sorted in the length)

Example:

s1 abcde size = 5

s2 adzz size = 4

s3 abd size = 3

s4 fgz size = 3;

on average the word.length = m

there are n words in the dictionary.

Solution: abcde x fgz = 5 x 3 == 15

Potential ways to solve min/max problems:

1. DP

2. BFS2

a. initial state $\langle s1 \times s2 \rangle$

b. expansion/generation rule

expand a state $\langle si \times sj \rangle$

1. generate $\langle si+1 \times sj \rangle$

2. generate $\langle si \times sj+1 \rangle$

c. termination condition

i. when we pop a state $\langle si \times sj \rangle$ satisfying that si and sj do not share any common letter \Rightarrow get answer

ii. p-queue is empty \Rightarrow no answer

3. DFS

There are n^2 pairs of state {

Step 1: Use the p-queue to pop. Worst case, the size of the p-queue = n^2 . $O(\log(n^2))$.

Step 2: Compare two strings to determine if they share common letters. $O(m)$

}

Total time = $O((2\log n + m) * n^2)$

Solution 2: brute force

```
for i = 0...n-1 {  
    for j = i+1 ... n {  
        check  
    }  
}
```

$O(m)$

Time = $O(m * n^2)$

Example:

s1 abcde size = 5

s2 adzz size = 4

s3 efgh size = 4

s4 fgz size = 3

s5 ab

s6 cd

s7 x

s8 y

on average the word.length = k
there are n words in the dictionary.

Solution: adzz x efgh = 4 x 4 = 16

BFS2:

expand <s1, s2> (5*4=20) generate <s1, s3>

expand <s1, s3> (5*4=20) generate <s1, s4> (5*3=15) and <s2, s3> (4*4=16)

expand <s2, s3> (4*4=16) and we know for sure that this is the largest product.

Brute force:

check <s1, s2> 5*4=20

check <s1, s3> 5*4=20

check <s1, s4> 5*3=15

check <s1, s5>

....

check <s1, s8>

check <s2, s3> 5

← is this our solution?

Q2.2 How to find the k-th smallest number in the $f(x,y,z) = 3^x * 5^y * 7^z$ (int $x>0, y>0, z>0$).

1. initial state: $\langle x=1, y=1, z=1 \rangle$
2. exp/gen rule: $\langle x, y, z \rangle \rightarrow \langle x+1, y, z \rangle, \langle x, y+1, z \rangle, \langle x, y, z+1 \rangle$
3. termination condition: when the k-th element is popped out of the heap.
4. **Deduplication when generating a new state:**
 - a. example: $\langle 5, 5, 5 \rangle$ can be generated from $\langle 4, 5, 5 \rangle, \langle 5, 4, 5 \rangle, \langle 5, 5, 4 \rangle$

Q2.3 Given three arrays with numbers in ascending order. Pull one number from each array to form a coordinate $\langle x,y,z \rangle$ in a 3D space. (1) How to find the coordinates of the points that is k-th closest to $\langle 0,0,0 \rangle$?

$A1[m] = \{ 1, 3, 5, 7, 9, \dots \} \rightarrow X$

i

$A2[n] = \{ 2, 3, 4, 6, 8, \dots \} \rightarrow Y$

j

$A3[L] = \{ 1, 3, 4, 5, 6, \dots \} \rightarrow Z$

k

Solution: $f = \sqrt{x^2 + y^2 + z^2}$

Q2.4 Given a gym with k equipments, and some obstacles. Let's say we bought a chair and wanted to put this chair into the gym such that the sum of the shortest path cost from the chair to the k equipments is minimal.

```
xxOxxxxxxxxxxx
xxxxCxxxxxOxxx
xxxxOE1xxxxxxx
xxxxxxE2xxxxxxx
xxxxxxxE3xxxxx
```

First of all, how to model the gym?

Use a 2D matrix

- 4-connected grid: cost = 1 for horizontal/vertical moves
- 8-connected grid: cost = 1 for horizontal/vertical moves, cost = $\sqrt{2}$ for diagonal moves

Solution:

for all equipment, run a Dijkstra.

Solution 1:

for x {

for y {

Try to put a chair at $\langle x, y \rangle$.

Run Dijkstra from $\langle x, y \rangle$ to all other locations.

$O(n^2 * \log n)$

来Offer网版权所有，不允许任何组织或个人将本讲义share给除本课注册学生之外的第三方

Calculate the sum of the k shortest paths

Update the global min sum

}

}

I

Time = $O(n^4 * \log n)$

```

xxxxOE1xxxxxxx
xxxxxxE2xxxxxxx
xxxxxxE3xxxxxx

```

this Dijkstra starts from E1

```

xxOxxxxxxxxxxxx
xxxxCxxxxxOxxx
xxxxOE1123456x
xxxxxxE212345xx
xxxxxxE3xxxxxx

```

this Dijkstra starts from E2

```

class Cell {
    int x;
    int y;
    ArrayList<Integer> distanceFromEquipments;
}

```

for each equipment, run Dijkstra

```

for (k) {
    run a Dijkstra     $n^2 * \log n$ 
}

```

```

for x {
    for y {
        calculate the sum to get the global min sum     $O(k)$ 
    }
}

```

Time = $O(k \cdot n^2 \log n + n^2 * k) = O(k * n^2 * \log n)$

Q3 (Problem Solving) Given a single computer with a single CPU and a single core, which has 2GB of memory and **1GB** available for use, it also has **two 100GB hard drives**. How to **sort 80GB** integers of 64 bits?

Assumption:

- order: asc/desc

Step 1: Use 1GB memory to sort 100MB (400MB) data. Divide the data into 800 chunks.

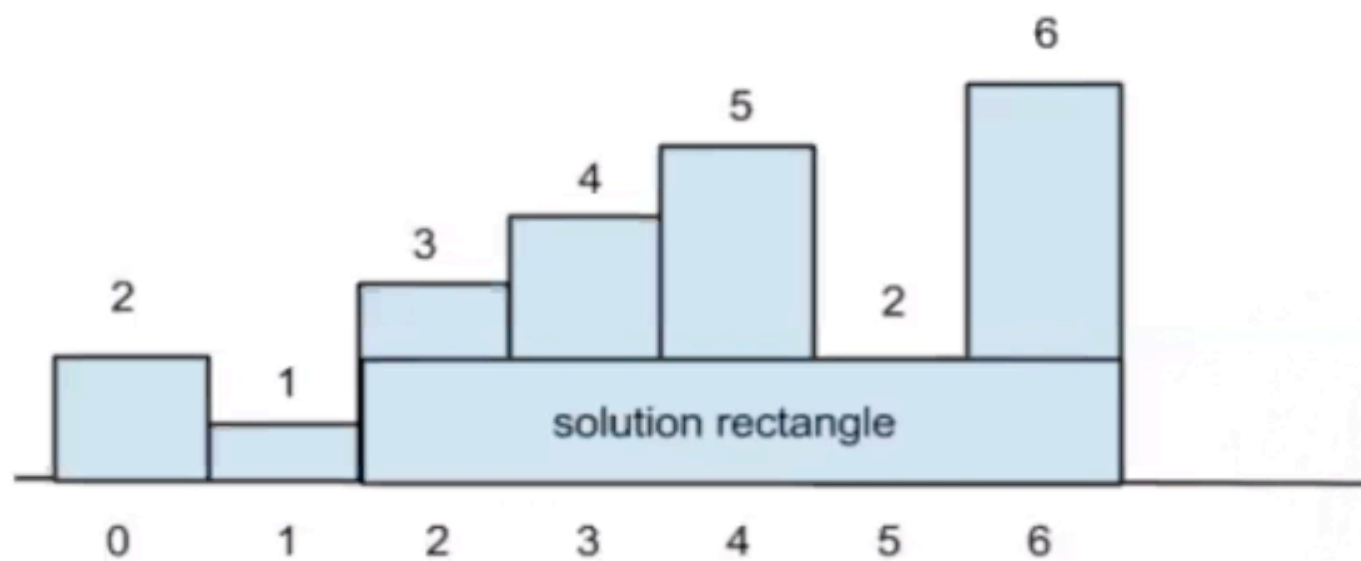
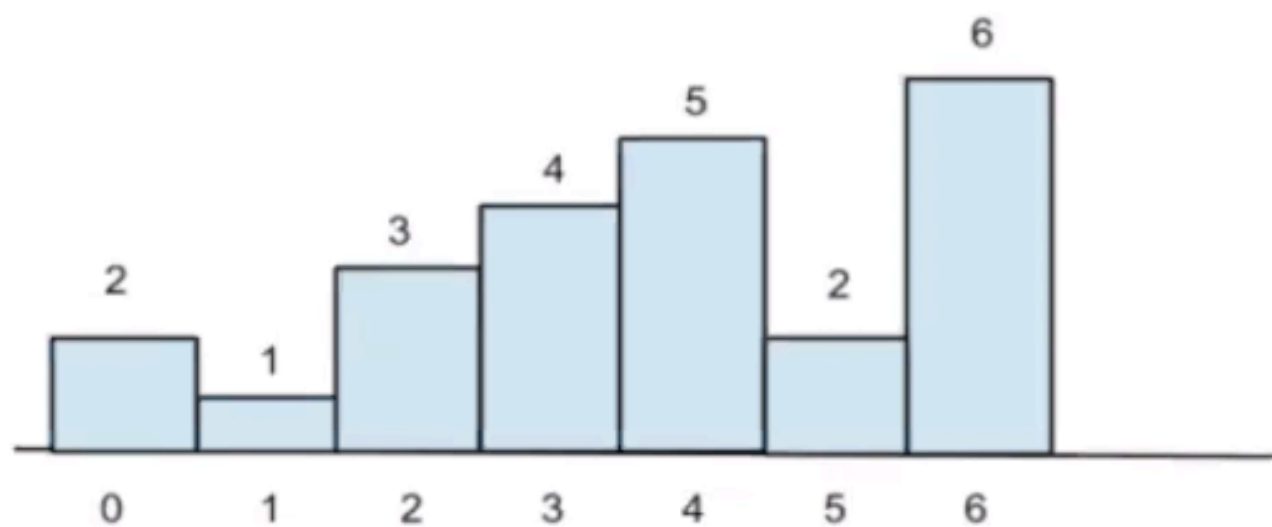
Step 2: Now we have 800 x 100MB sorted data. \Rightarrow k-way merge problem

chunk1	xxxxxxxxx	xxxxxxxxx	xx
		p1 \rightarrow	
chunk2	xxxxxxxxx	xx	
	p2 \rightarrow		
....			
chunk800	xxxxxxxxx	xx	
	p800 \rightarrow		

Use a min_heap to store 800 pointers. 谁小移谁

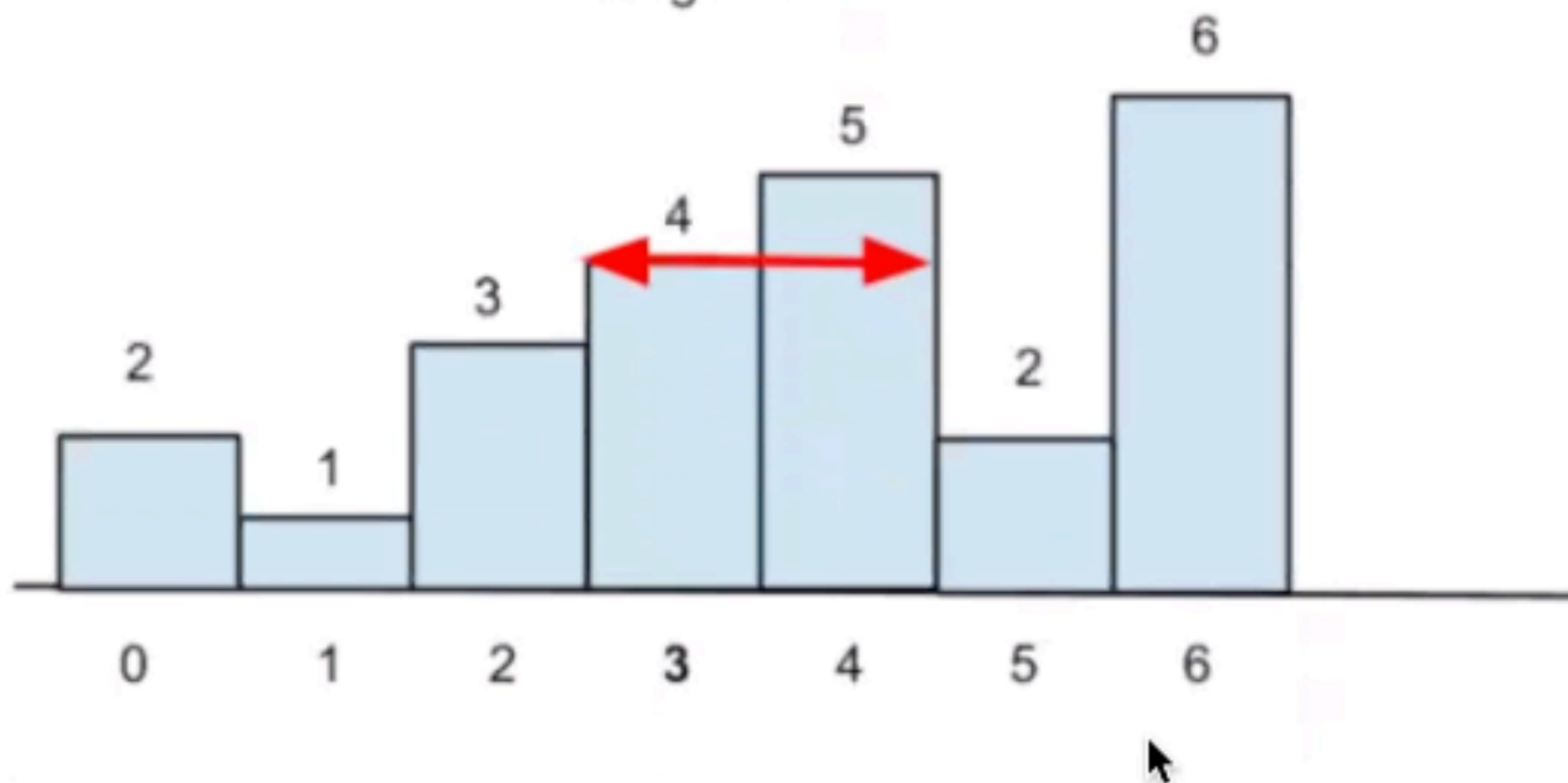
Q4 Histogram questions (直方图问题)

Q4 .1直方图中找最大矩形



Index 3

[Left border: 3, Right border: 4]
height: 4



Solution 1: 中心开花

for each index i , 做中心开花, 左走, 右走

Time = $O(n * (n+n)) = O(n^2)$

⌋

Solution 1: 中心开花

for each index i , 做中心开花, 左走, 右走

Time = $O(n * (n+n)) = O(n^2)$

Solution 2:

Better idea:

Use a stack to store all the **indices** of the columns that form an ascending order

stack that stores the indices in ascending order Bottom|| [1, 2, 3, 4,

When scanning the element with index = 5, $M[5] == 2 < M[4] == 5$, so we keep checking left column of index 5, and calculate the area of index 4, 3, 2, and pop them out of the stack, after this step, the stack is Bottom||[1, 5

Principle, to maintain the **stack** to make sure the columns whose indices are stored in the stack form an ascending order.

细节: When popped an element out of the stack, the element's right border == the current index - 1, the left border of the element = the index of the element on top of the stack + 1;

Time = $O(n)$ because every single element can only be inserted and popped out of the stack once and only once.