

Objects and Classes

- # In Python, everything is an object.
- # objects are created from classes (we come to the "create from" process soon).
- # Every object is of a certain type.
- # The type of an object tells, from which class the object was created.
- # Some examples:

```
OC001 >>> objects = 7, 3.5, 'abc', True, 7==3, None, max, [1,3], (2,3), float
OC002 >>> for item in objects:
...     print("{} is of type: {}".format(str(item), type(item)))
p() 7 is of type: <class 'int'>
p() 3.5 is of type: <class 'float'>
p() abc is of type: <class 'str'>
p() True is of type: <class 'bool'>
p() False is of type: <class 'bool'>
p() None is of type: <class 'NoneType'>
p() <built-in function max> is of type: <class 'builtin_function_or_method'>
p() [1, 3] is of type: <class 'list'>
p() (2, 3) is of type: <class 'tuple'>
p() <class 'float'> is of type: <class 'type'>
```

Definition of a class

```
# A class is like a cookiecutter or a stamp. The cookie and the print on the paper  
# are objects, created from their 'class'
```

```
# Let's define a class:
```

```
OC003 >>> class Book():  
...         def what(self):  
...             print('a Book')
```

```
# The Book class has just one simple method.
```

```
# Let's create book objects:
```

```
OC004 >>> paperback = Book()  
OC005 >>> dictionary = Book()  
OC006 >>> schoolbook = Book()
```

```
OC007 >>> type(paperback), type(dictionary)  
==> (<class '__main__.Book'>, <class '__main__.Book'>)
```

```
# all books have the what() method
```

```
OC008 >>> paperback.what()  
p() a Book
```

```
OC009 >>> schoolbook.what()  
p() a Book
```

CLasses need initialization

A class is considered a 'data type' with some defined 'behavior'

To start with the data part: There must be an initialization method

```
OC010 >>> class Book():
...     def __init__(self, isbn, author, title):
...         self.isbn = isbn
...         self.author = author
...         self.title = title
...     def get_isbn(self):
...         return self.isbn
```

first an example, how this is used

```
OC011 >>> mybook = Book('1234-5678-90', 'Summerfield, Mark', 'Programming in Python')
```

```
OC012 >>> mybook.get_isbn()
```

```
==> '1234-5678-90'
```

To write 'Book(p1, p2, p3)' creates a new object. It is like calling a function.

'mybook = Book(p1, p2, p3)' assigns the new object to a variable

When a new object is created, the '__init__()' method is called.

Arguments for the class creation are given to the __init__() method

Object creation - 'me, myself, I'

```
# all methods of an object automatically have added one first argument
# the first argument is always called 'self'. 'self' is the object itself.
```

```
# 'self.isbn = isbn' assigns an attribute to the self object
OC013 >>> show_attr(mybook)
p() attr author: 'Summerfield, Mark'
p() attr title: 'Programming in Python'
p() attr isbn: '1234-5678-90'
```

```
# The get_isbn() method is also called with the 'self' argument
# It uses 'self' to access the 'isbn' attribute
```

```
# Perhaps things get clear with a second example
```

Classes and Objects: The account example

```
OC014 >>> class Account():
...     def __init__(self, account_number):
...         self.acct_no = account_number
...         self.balance = 0.0 # for simplicity reasons, use type float
...     def deposit(self, amount):
...         self.balance += amount
...     def withdraw(self, amount):
...         self.balance -= amount
...     def get_balance(self):
...         return self.balance
```

```
OC015 >>> my_account = Account(account_number='8761233-2')
OC016 >>> my_account.deposit(200)
OC017 >>> my_account.deposit(30.50)
OC018 >>> my_account.withdraw(85.10)
OC019 >>> my_account.get_balance()
==> 145.4
```

```
# Objects allow us to create 'models' of things in the real world.
# The methods of an object should be like "real world interactions"
```

The Account example - add a transaction trail

```
OC020 >>> class Account():
...     def __init__(self, account_number, start_balance=0.0):
...         self.acct_no = account_number
...         self.balance = start_balance
...         self.start_balance = self.balance
...         self.tx_trail = []
...     def deposit(self, date, amount, text):
...         self.balance += amount
...         self.tx_trail.append((date, amount, text))
...     def withdraw(self, date, amount, text):
...         self.balance -= amount
...         self.tx_trail.append((date, -amount, text)) # see the minus sign
...     def get_balance(self):
...         return self.balance
...     def print_transaction_trail(self, p_date):
...         curr_bal = self.start_balance
...         print("{:10s} {:36s} {:8s} {:8.2f}"
...               .format("", "Start Balance", "", self.start_balance))
...         for date, amount, text in sorted(self.tx_trail):
...             curr_bal += amount
...             print("{} {:36s} {:8.2f} {:8.2f}"
...                   .format(date, text, amount, curr_bal))
...         print("{} {:36s} {:8s} {:8.2f}"
...               .format(p_date, "Final Balance", "", curr_bal))
```

The Account example - experiment

```
# create an account and make some transactions
OC021 >>> myaccount = Account('1234-5678-90', 420.20)
OC022 >>> myaccount.deposit('2016-01-03', 200, "conta 23455 de 20.12.2015")
OC023 >>> myaccount.withdraw('2016-01-05', 25.30, "lidl, compras de 4.1.2016")
OC024 >>> myaccount.withdraw('2016-01-20', 50.00, "Caixa MB Arroios")
OC025 >>> myaccount.withdraw('2016-01-12', 12.10, "Pingo Doce,compras de 12.1.2016")
OC026 >>> myaccount.deposit('2016-01-25', 40.00, "retorno do credito, Michael Müller")

OC027 >>> myaccount.print_transaction_trail('2016-01-31')
p()          Start Balance                      420.20
p()  2016-01-03 conta 23455 de 20.12.2015          200.00   620.20
p()  2016-01-05 lidl, compras de 4.1.2016          -25.30   594.90
p()  2016-01-12 Pingo Doce,compras de 12.1.2016     -12.10   582.80
p()  2016-01-20 Caixa MB Arroios                   -50.00   532.80
p()  2016-01-25 retorno do credito, Michael Müller    40.00   572.80
p()  2016-01-31 Final Balance                      572.80
```