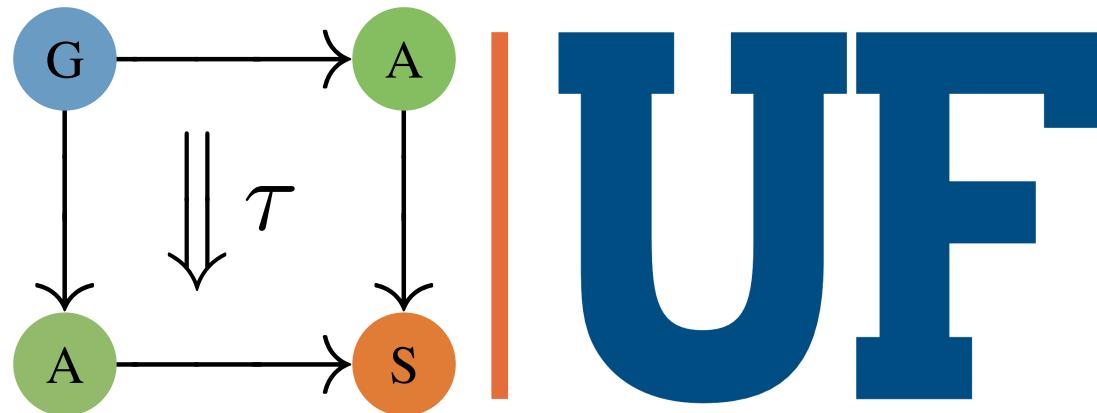


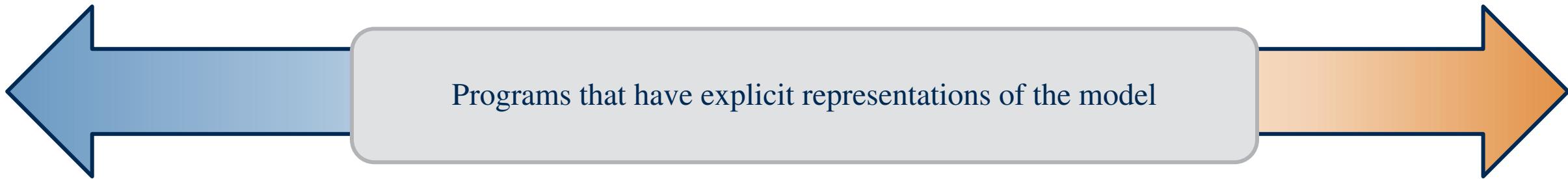
Applied Category Theory for Dynamics and Control - Introduction

7/7/2025

James Fairbanks



Spectrum of Scientific Computing Technology

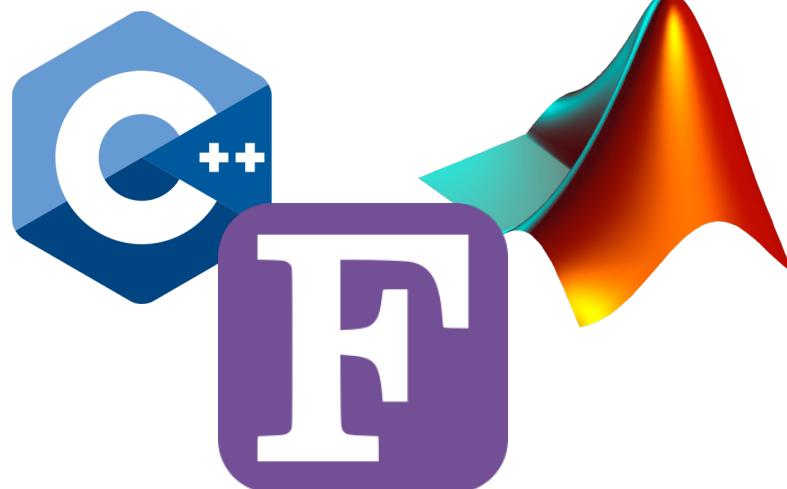


Arbitrary
Code

Domain
Specific
Languages

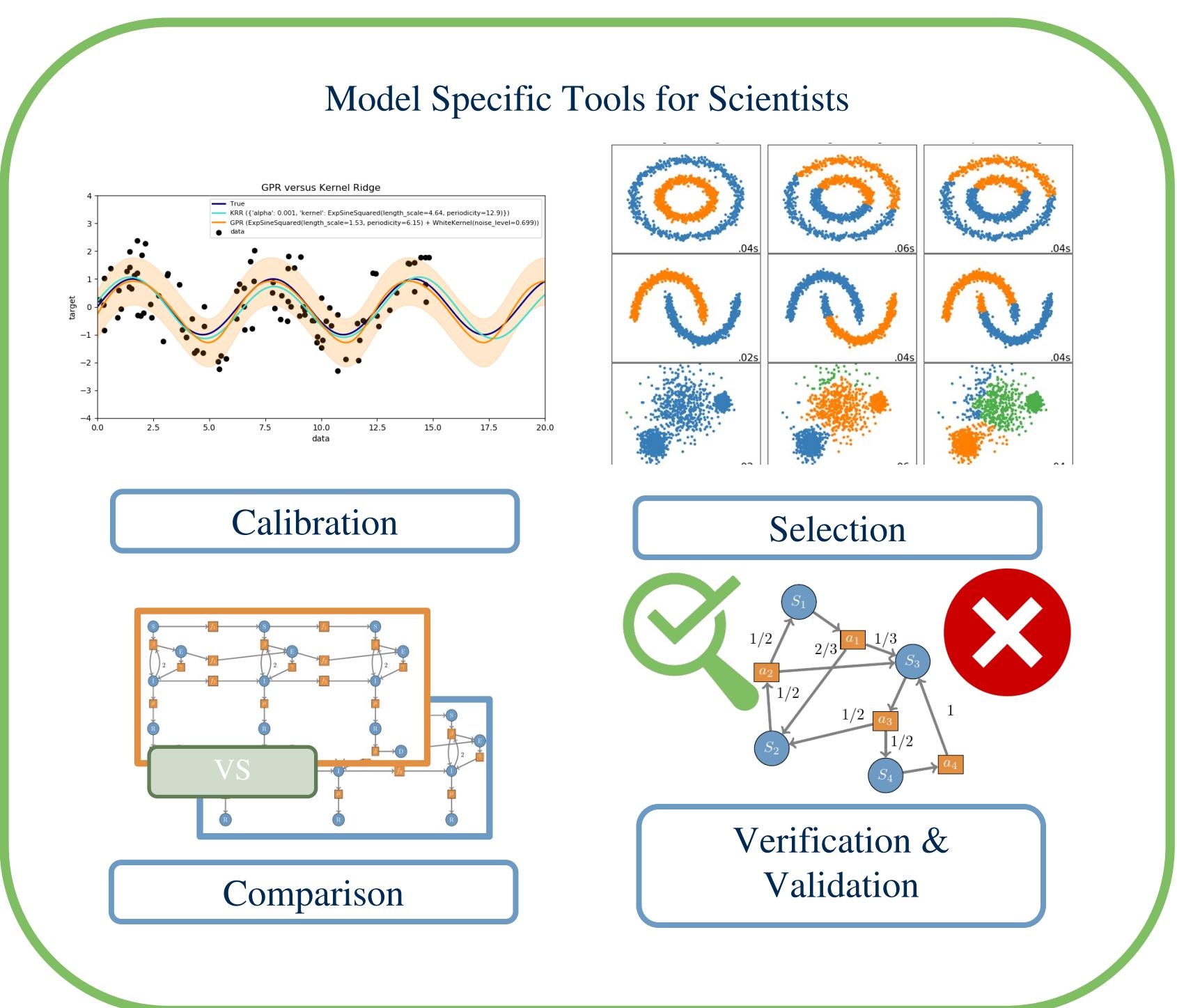
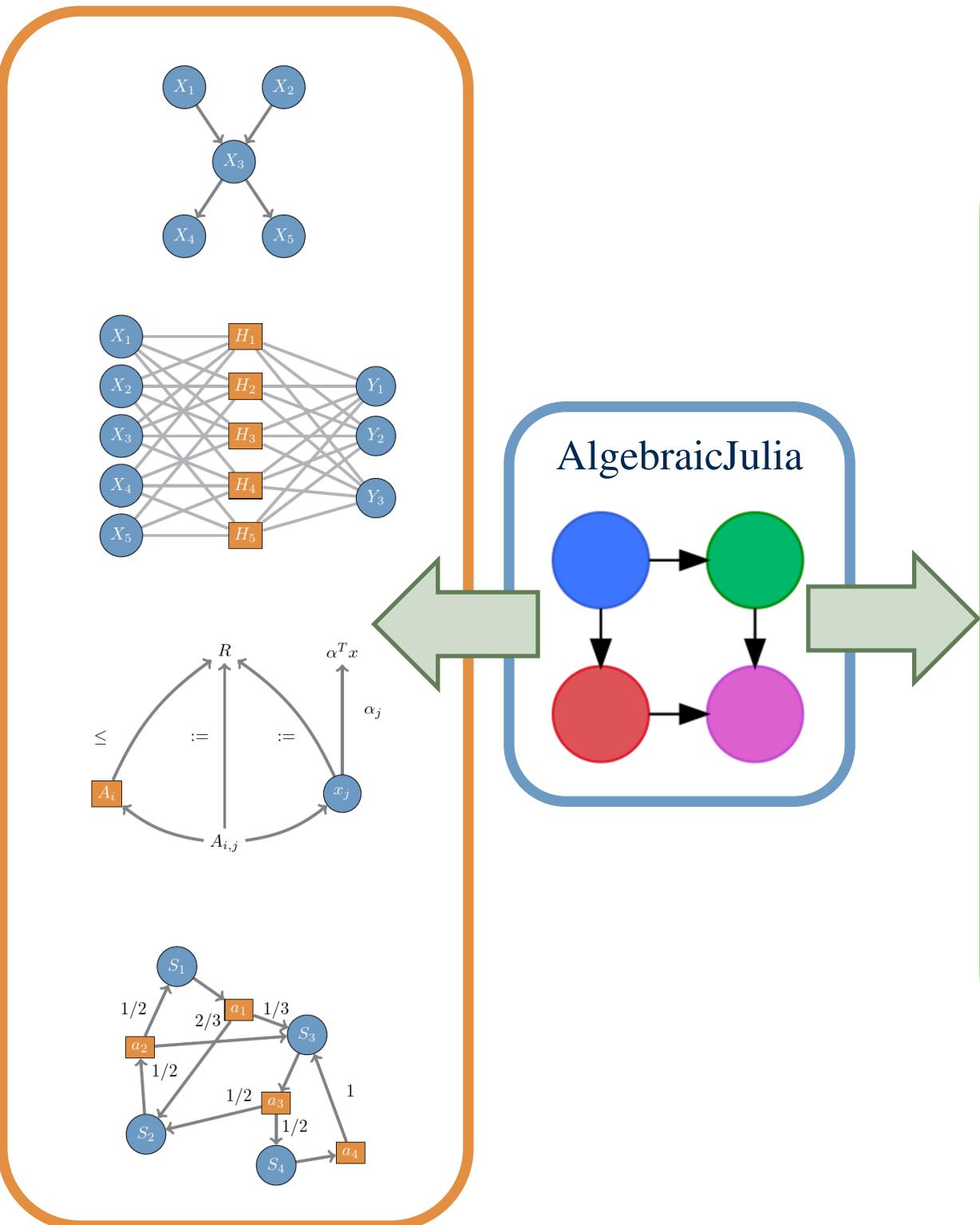
Modeling
Frameworks

Computer
Algebra
Systems

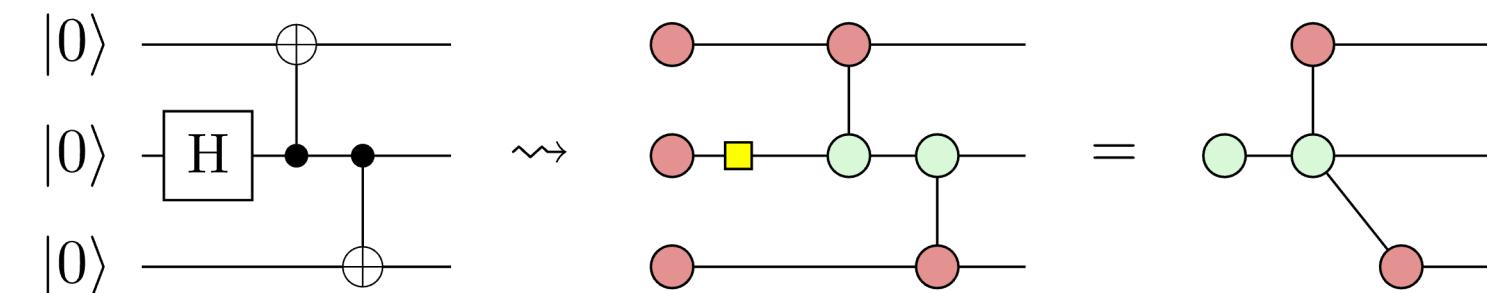
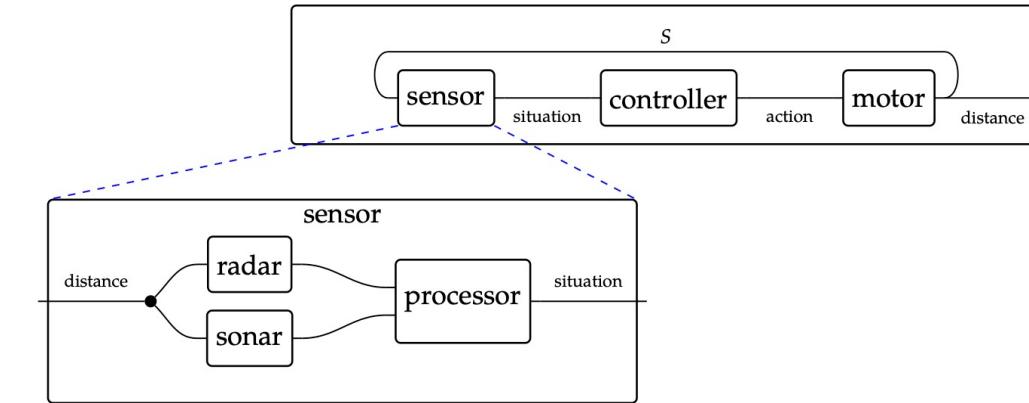
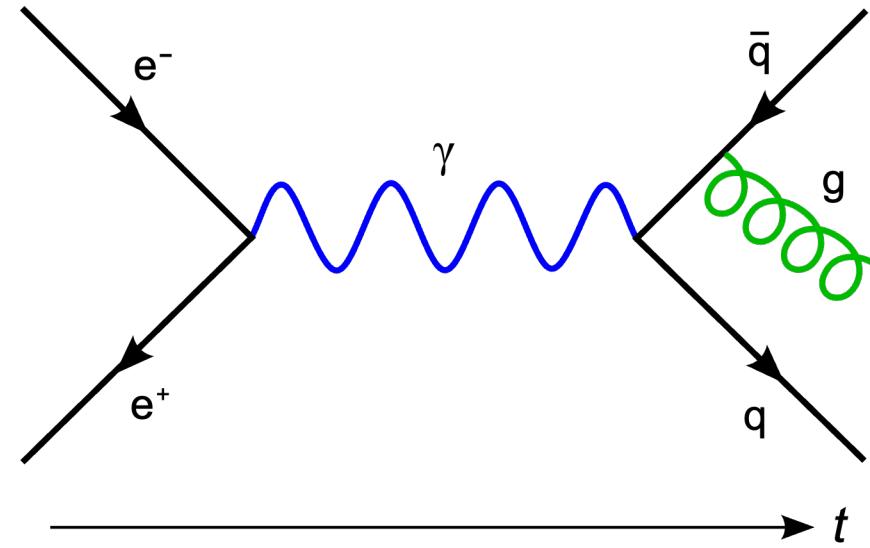
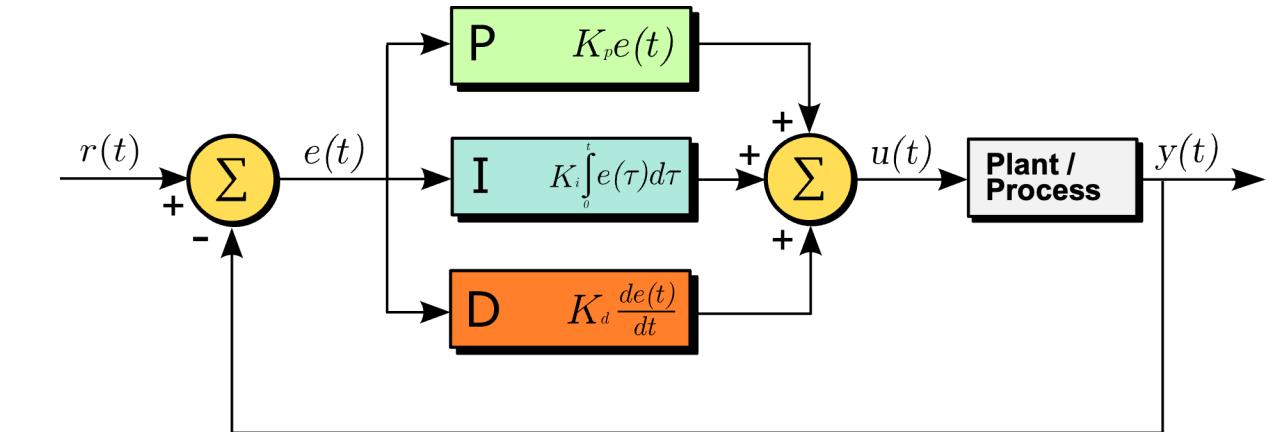
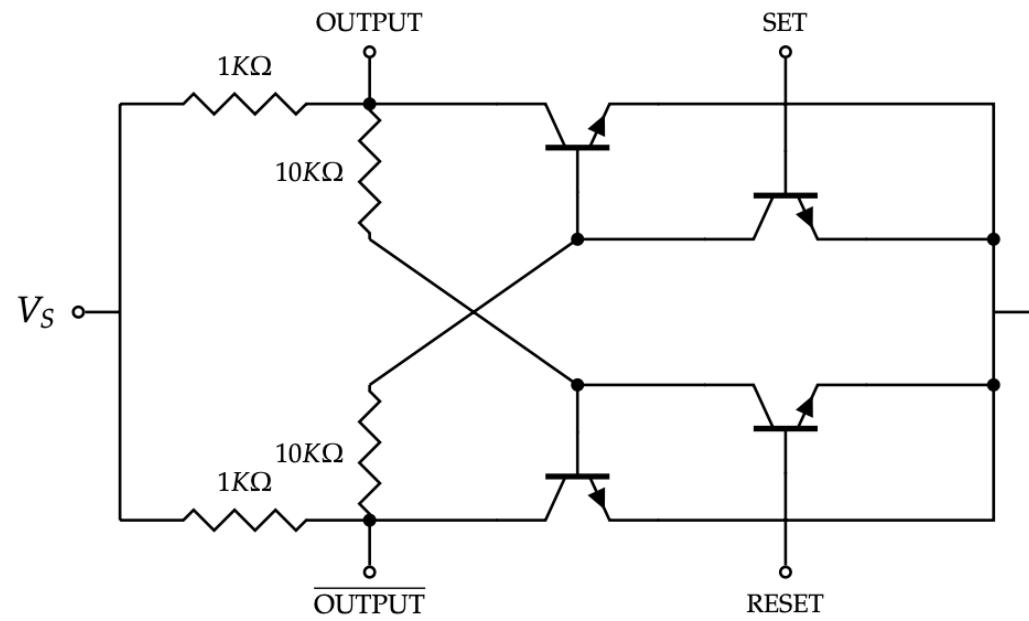


SymPy

Vision: Model Aware Scientific Computing with Categories



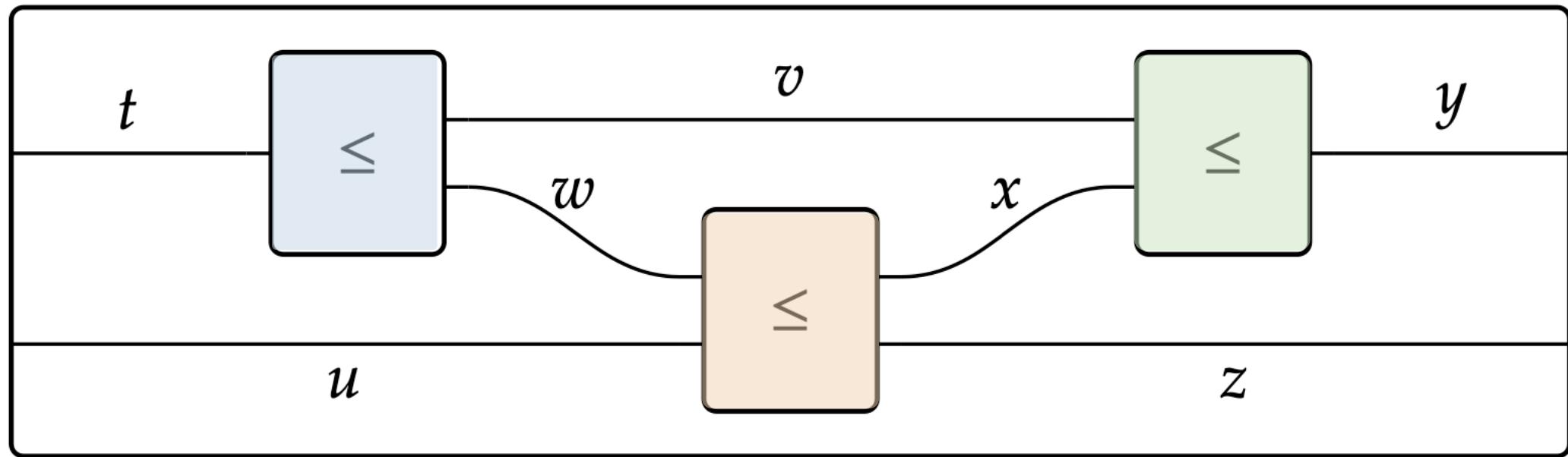
Formal Scientific Diagrams



Formal Proofs with Inequalities

- Hypotheses: $t \leq v + w$ $w + u \leq x + z$ $v + x \leq y$

- Proof:

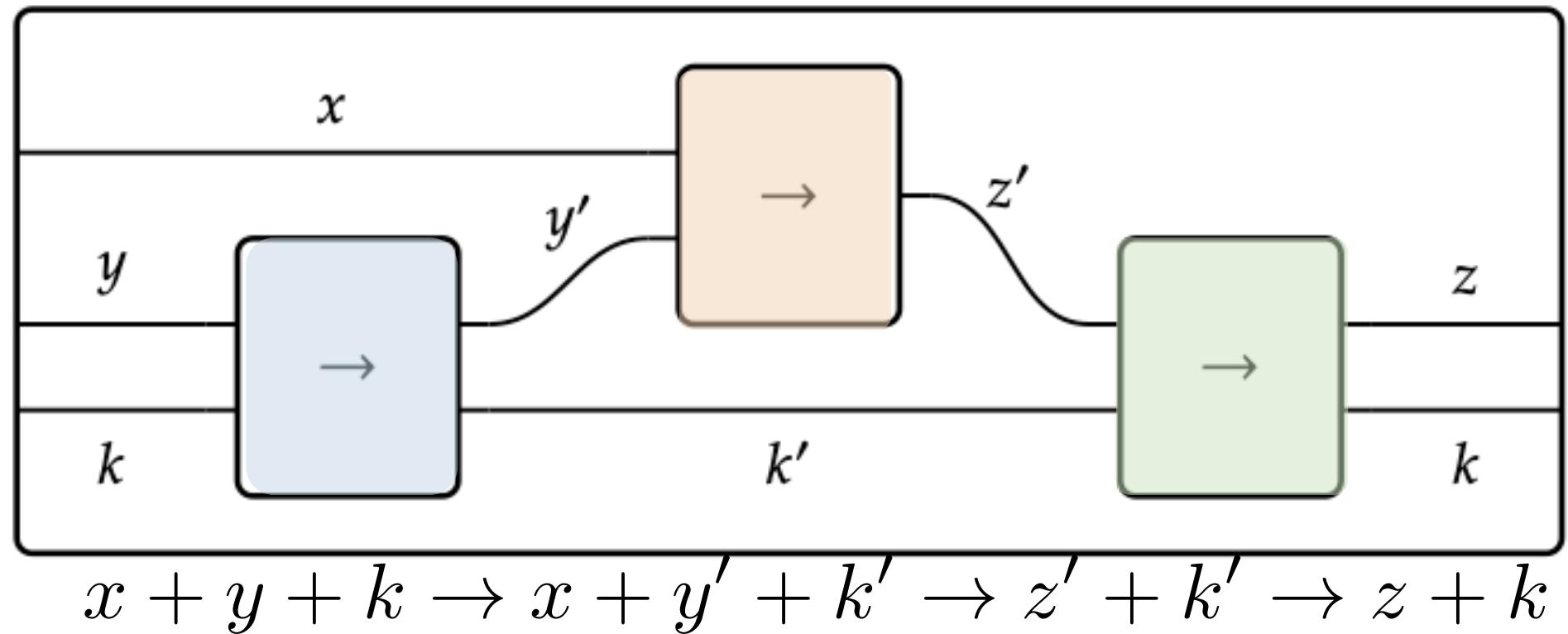


- Conclusion: $t + u \leq y + z$

Automated Reasoning in Chemical Systems

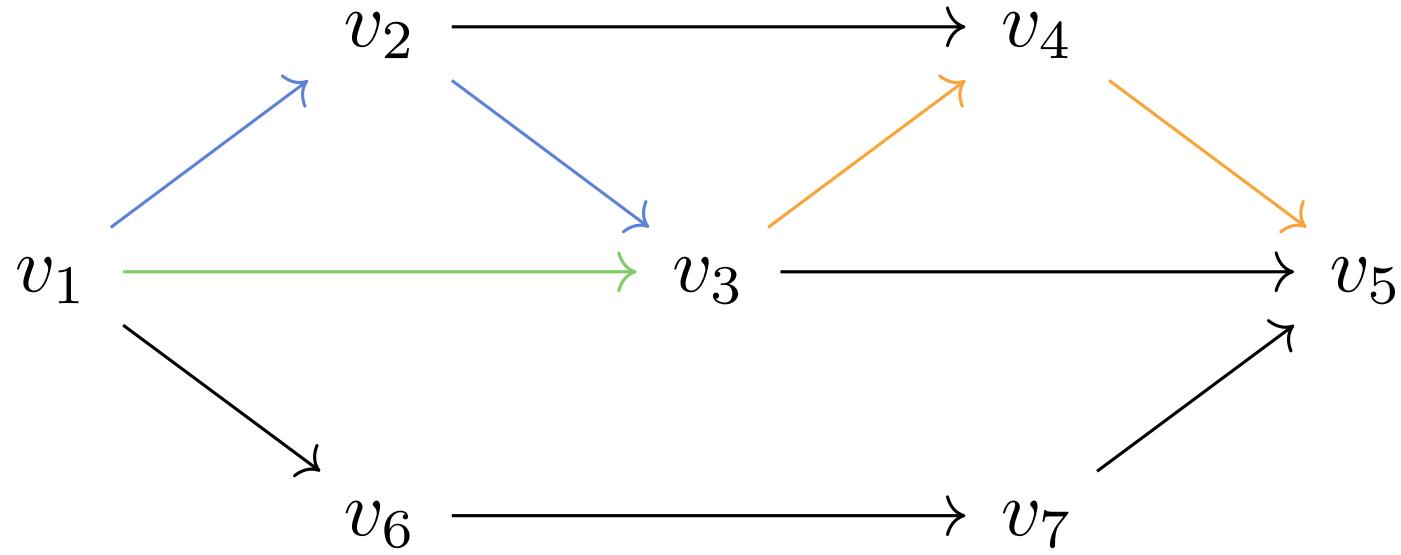
- Primitive Reactions: $y + k \rightarrow y' + k'$ $x + y' \rightarrow z'$ $z' + k' \rightarrow z + k$

- Chemical Process:



- Composite Reaction: $x + y + k \rightarrow z + k$

Paths in a Graph are Free Categories

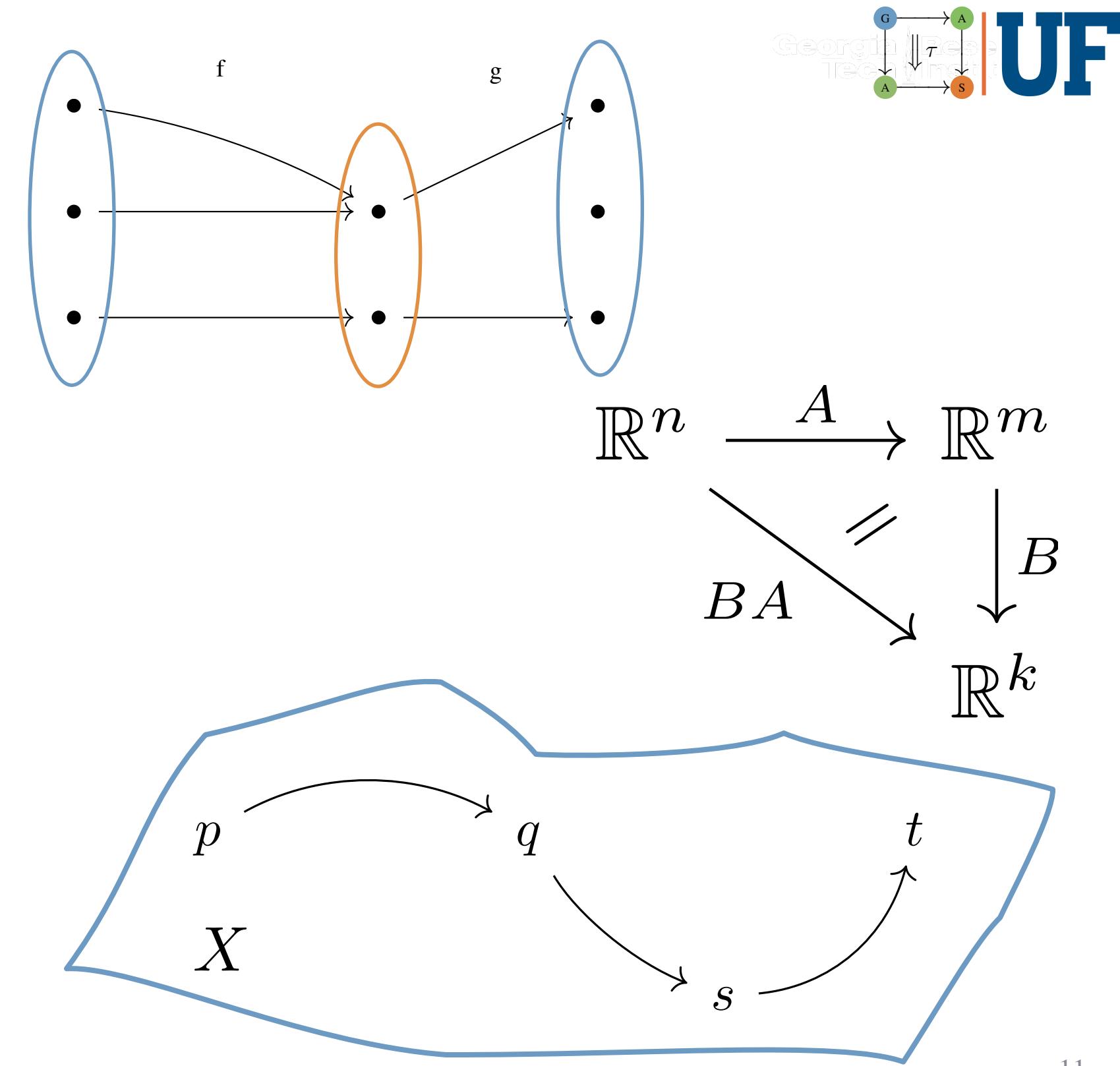


$$\begin{aligned} v_1 v_2 v_3 \cdot v_3 v_4 v_5 &= v_1 v_2 v_3 v_4 v_5 \\ v_1 v_3 \cdot v_3 v_4 v_5 &= v_1 v_3 v_4 v_5 \end{aligned}$$

- Every graph presents a free category
- Paths can only compose if they share an endpoint.
- Graph theory studies these categories without the language of CT

Examples

- Sets and Functions
- Finite Sets and Functions
- Vector Spaces and Linear Maps (Matrices)
- Topological Spaces and Continuous Functions
- Convex Spaces and Convex Functions
- Points in a Space and Paths in that Space
- Dynamical Systems and Changes of Coordinates



Functors

- Every mathematical structure has “structure preserving maps”
- For Categories, these maps are *Functors*
- Map Objects of C to Objects of D and Arrows in C to Arrows in D, such that composition and identities are preserved

$$F_0 : Ob_C \rightarrow Ob_D$$

$$F_1 : Hom_C \rightarrow Hom_D$$

$$F_1(id(A)) = id(F_0(A))$$

$$F_1(f \circ_C g) = F_1(f) \circ_D F_1(g)$$

Example: The free vector space on a set

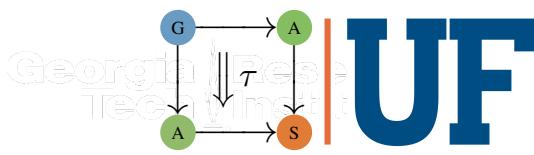
$$V : Set \rightarrow Vect$$

$$n \mapsto \mathbb{R}^n$$

$$f : n \rightarrow m \mapsto A_f : \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$A_f(j, i) = \begin{cases} 1 & \text{if } f(i) = j \\ 0 & \text{else} \end{cases}$$

Functorial Semantics in Programming Languages



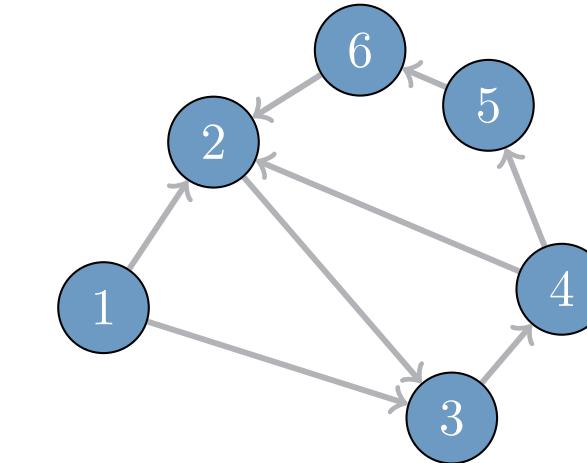
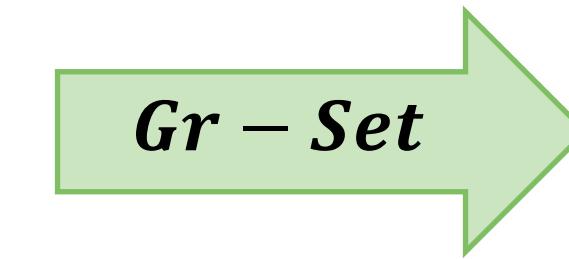
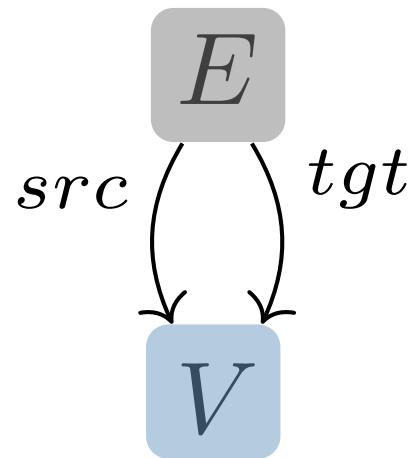
Syntax $\xrightarrow{\text{Compile}}$ Semantics

- Syntax is combinatorial trees, graphs, hypergraphs
- Semantics is quantitative, functions, relations, shapes, distributions
- Functor from syntax to semantics recursively generates programs
- Structure of the categories/functor determines allowable language operations

Attributed \mathcal{C} -Sets: Categorical Data Structures

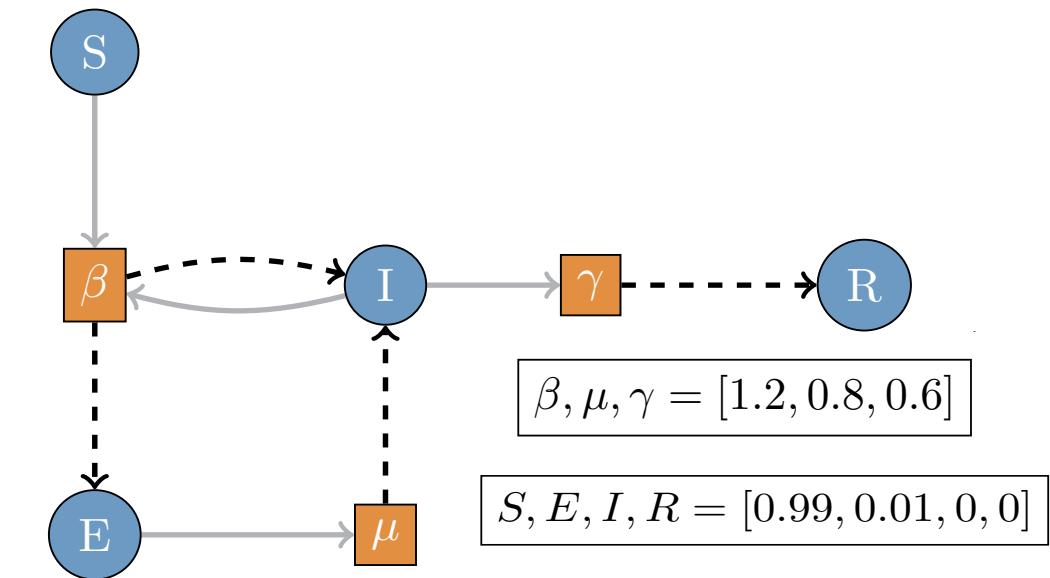
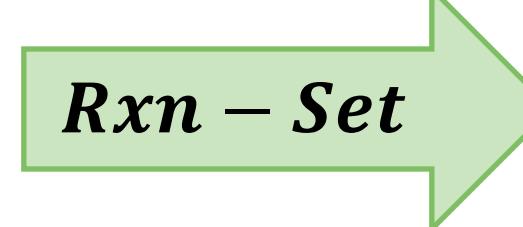
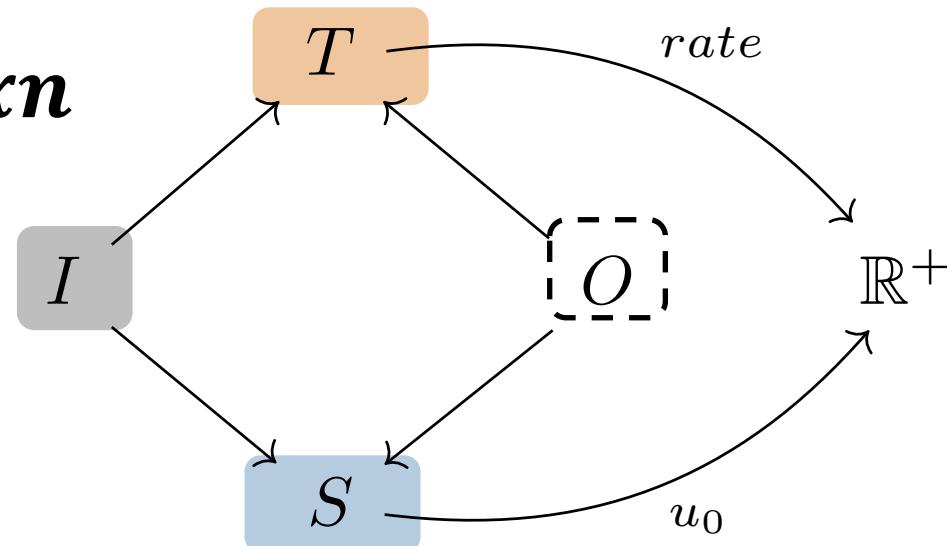
Graphs are ubiquitous because they are a simple & useful structure

Gr



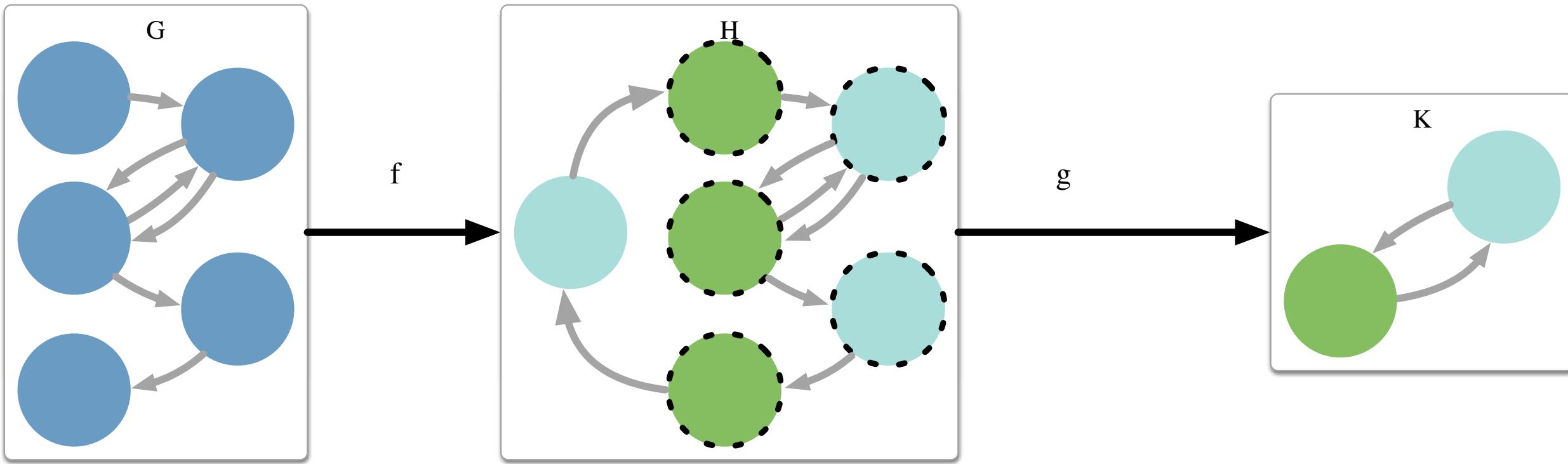
Attributed \mathcal{C} -Sets generalize algebraic graph theory

Rxn

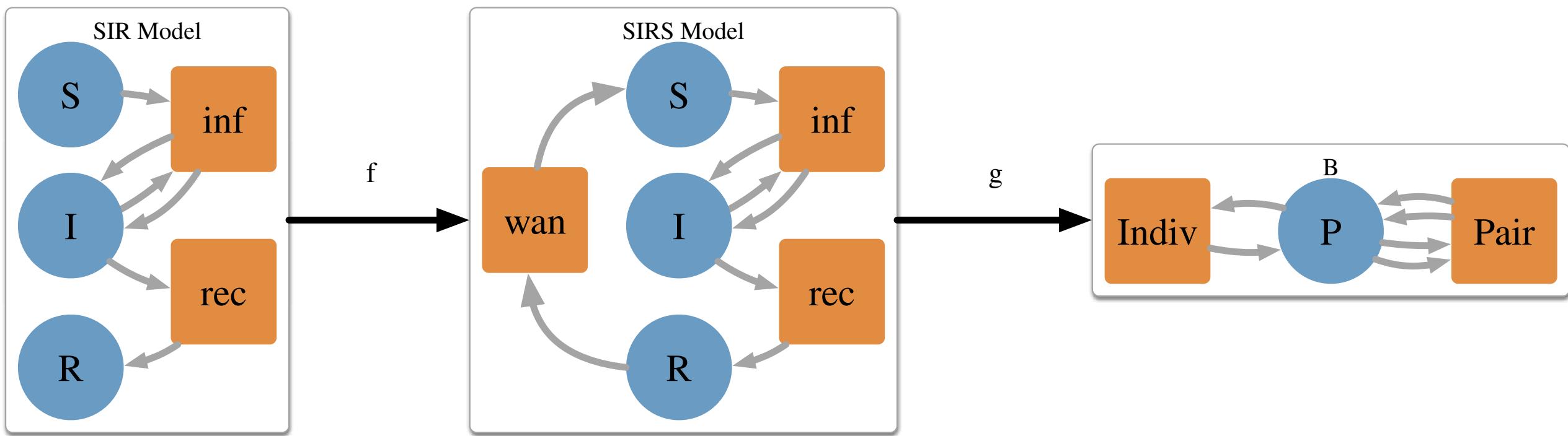


Attributed \mathcal{C} -Sets: Categorical Data Structures

Graph
Morphisms

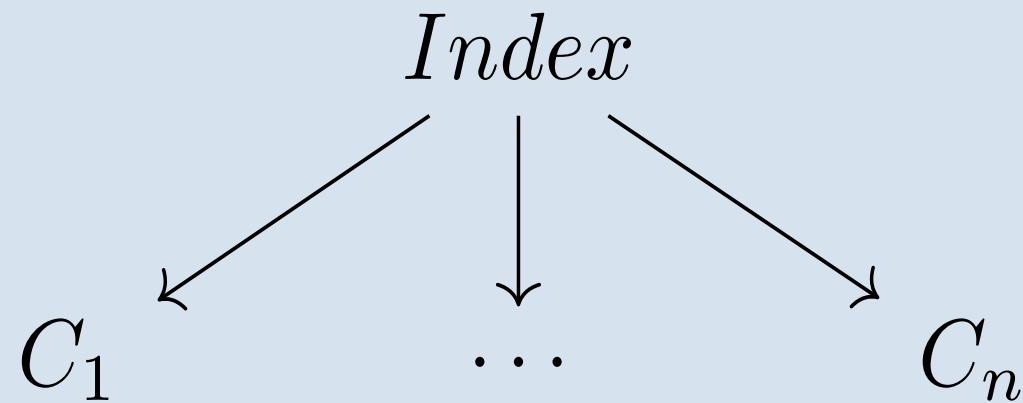


Petri Net
Morphisms

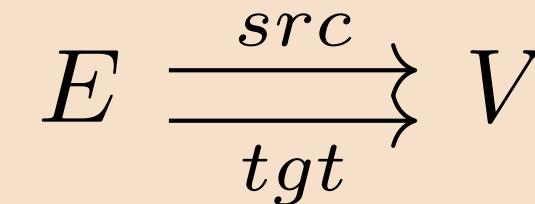


ACSets generalize Tables and Graphs

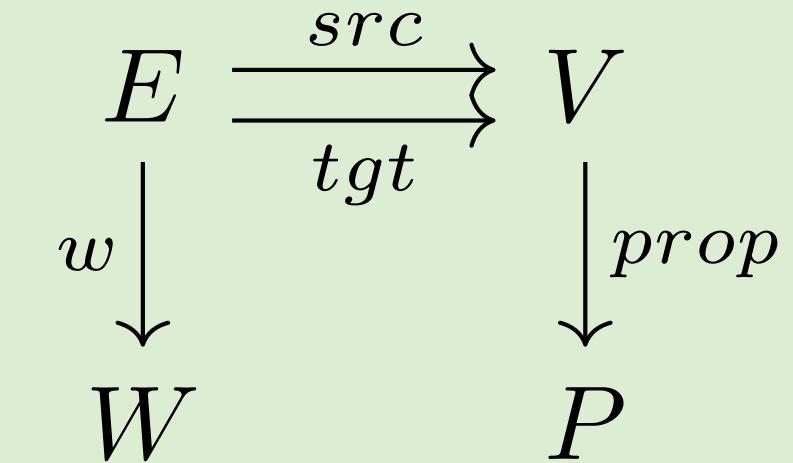
Table



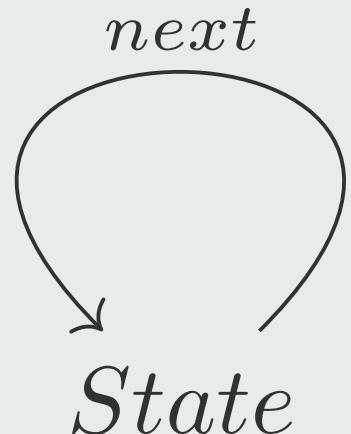
Graph



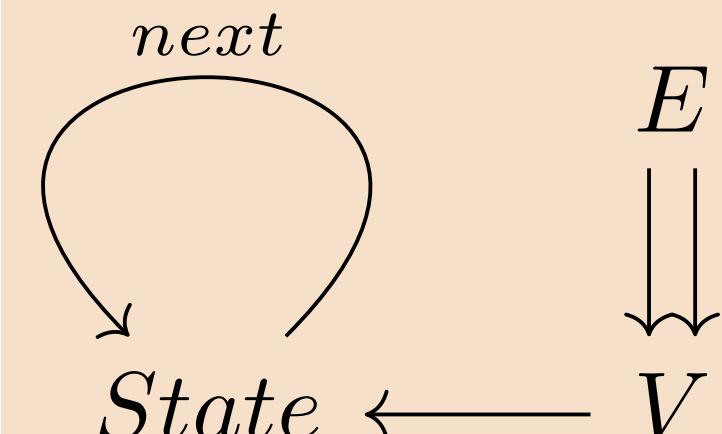
Weighted, Property Graph



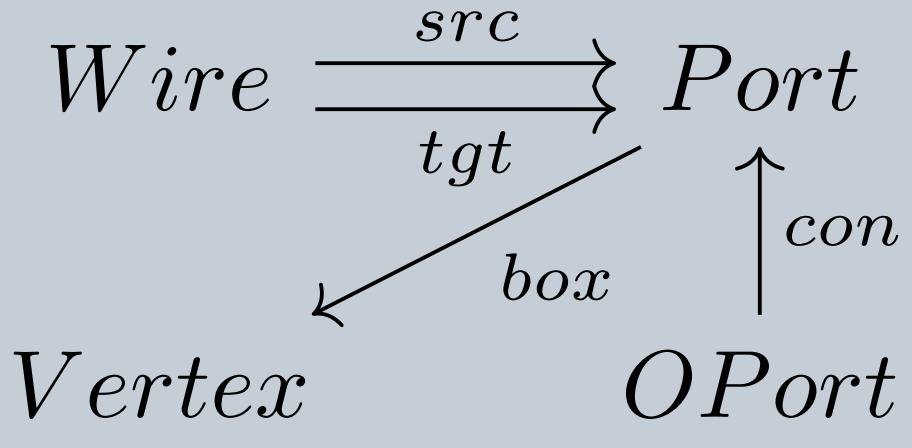
Discrete Dynamical System



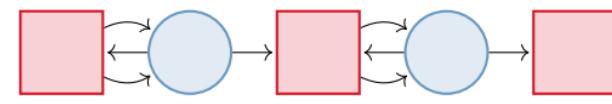
DDS on a Graph



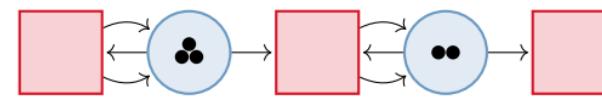
Open Circular Port Graphs



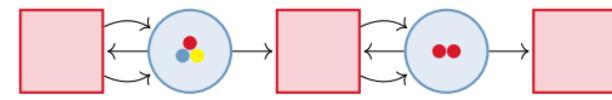
Building Rich Data Structures as ACSets



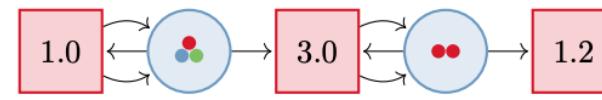
Input
Species
Transition
Output



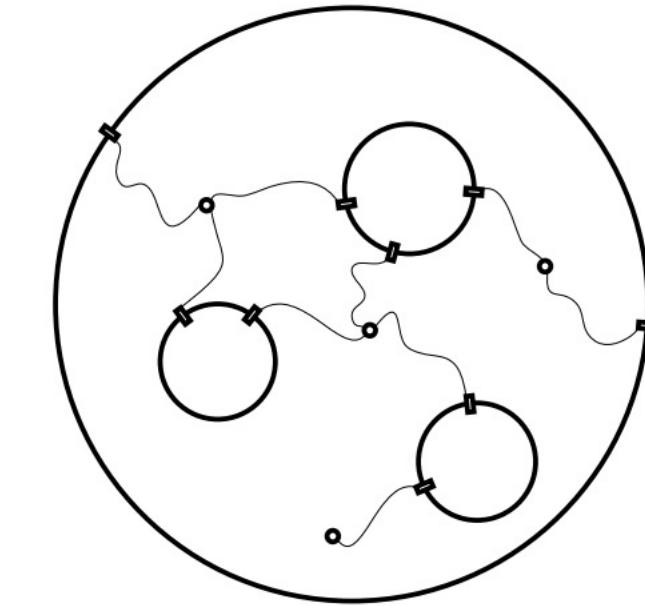
Input
Tok → Species
Transition
Output



Input
Tok → Species
Transition
Type
Output

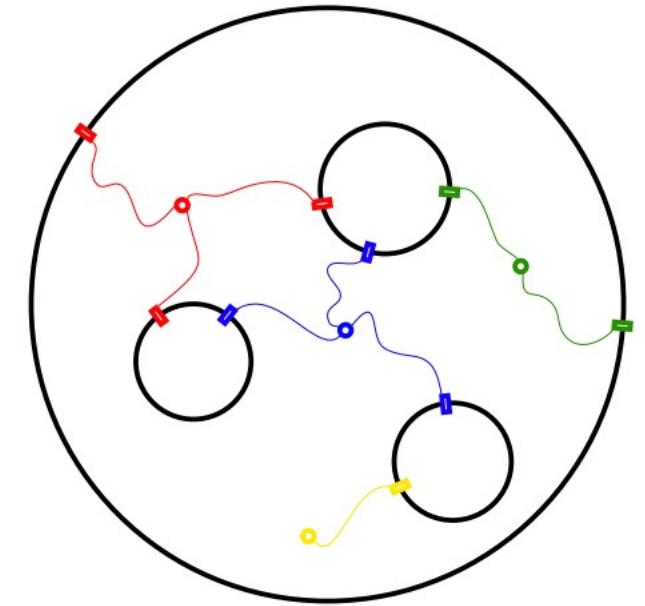


Input
Tok → Species
Transition
Type
Output
Rate



OuterPort —→ Junction ← Port
Box

(a) Undirected wiring diagram



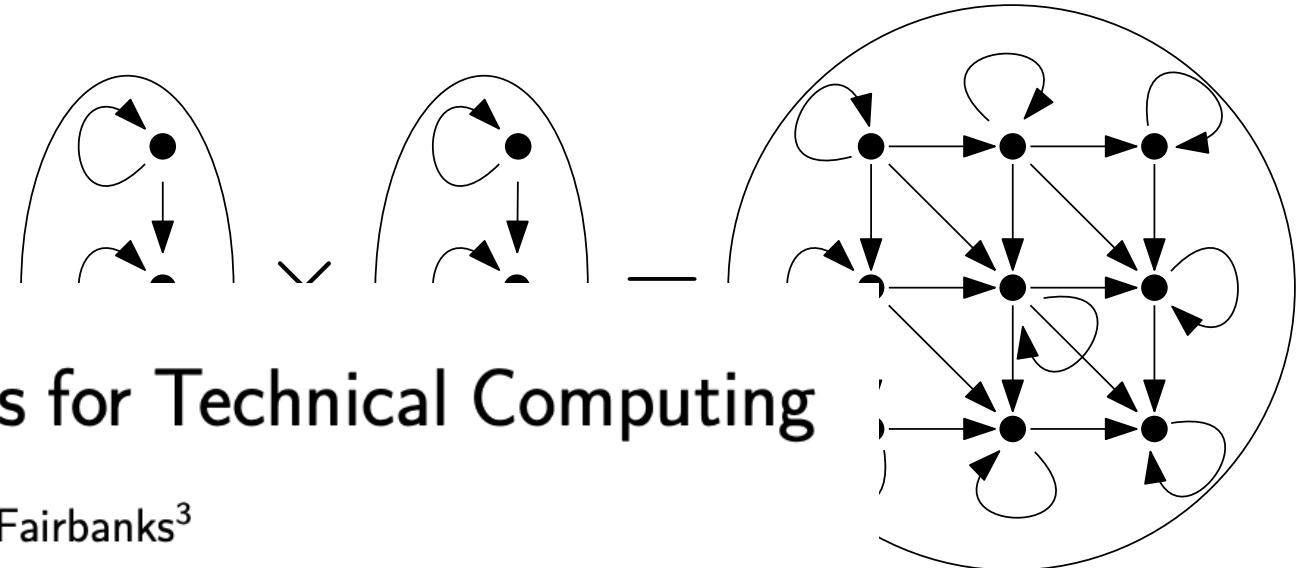
OuterPort —→ Junction ← Port
Box

(b) Typed undirected wiring diagram

- The data of a mathematical model can usually be stored as an ACSet
- Highly generic code implies low complexity cost for adding features

ACSets have many nice features

- All Finite Limits:
 - An initial (singleton) object
 - Products (~~products~~)
 - Pullbacks



Categorical Data Structures for Technical Computing

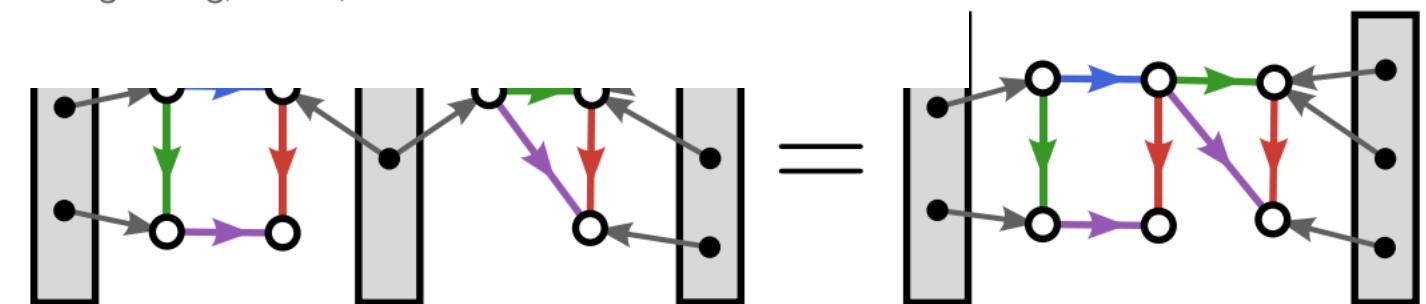
Evan Patterson¹, Owen Lynch², and James Fairbanks³

¹Topos Institute, California, USA

²Universiteit Utrecht, Mathematics Department, Utrecht, The Netherlands

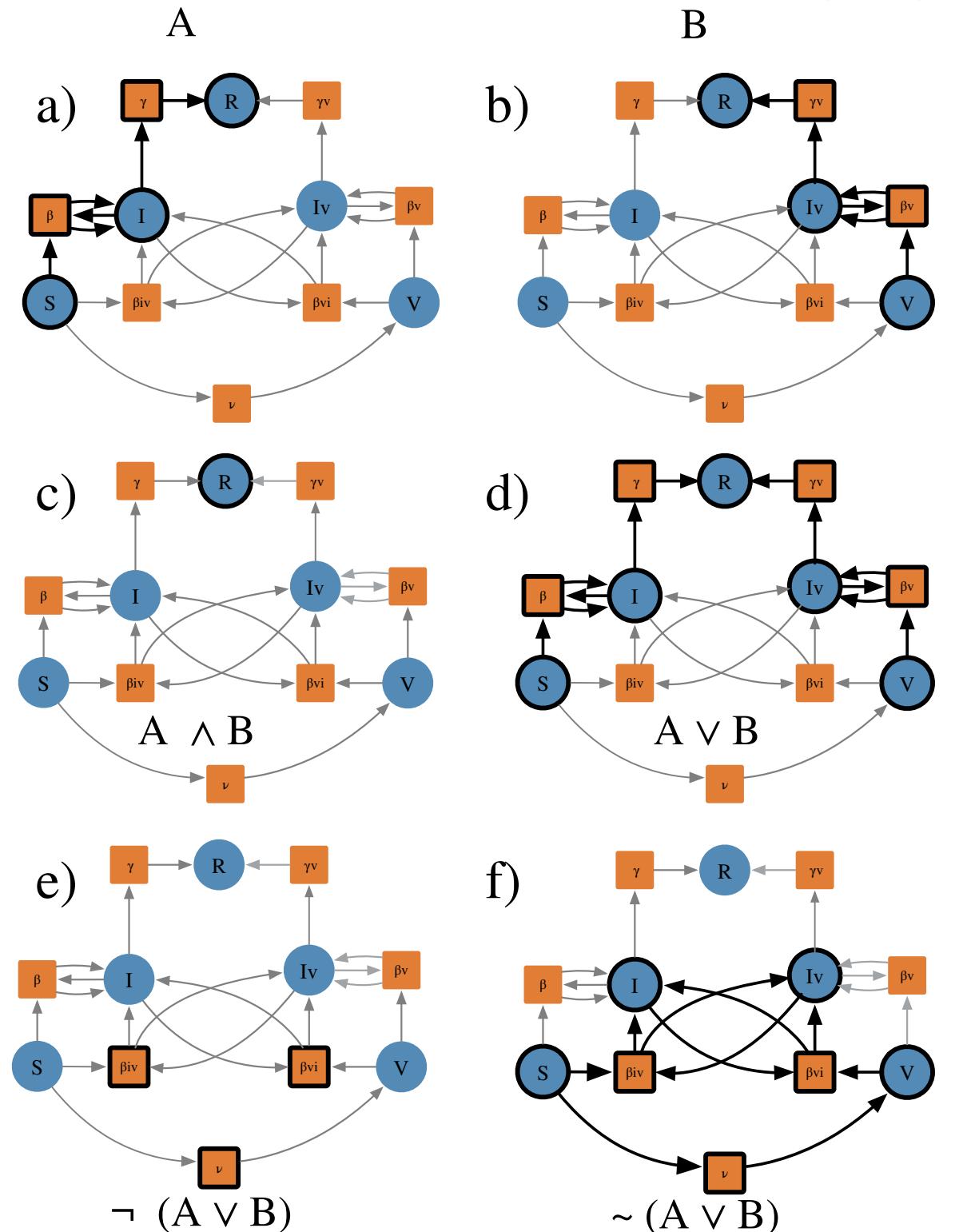
³University of Florida, Computer & Information Science & Engineering, Florida, USA

- All Finite Colimits:
 - A terminal object
 - Coproducts (~~disjoint unions~~)
 - Pushouts (unions)
- Limits and Colimits have pointwise formulas



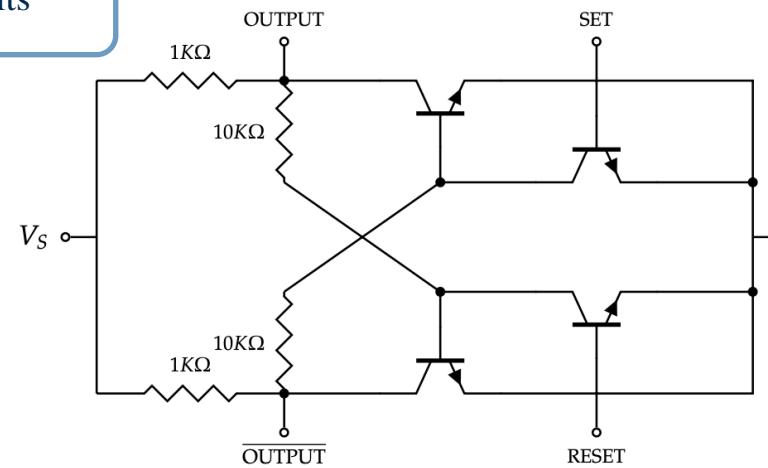
ACSets are Combinatorial, Logical, and Topological

- A C-Set is a bi-Heyting Topos
- For a fixed object, you look at all the subobjects
- They form a lattice with intersection and union
- Logic is intuitionistic because LEM fails.
- Two types of negation
- Combinatorial Boundary Operator

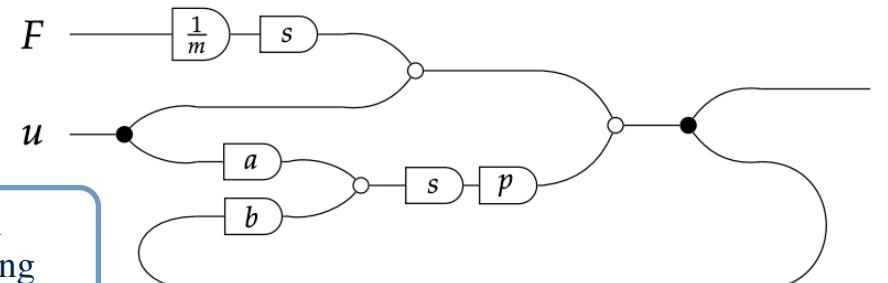


Wiring Diagrams are ACSets

Circuits

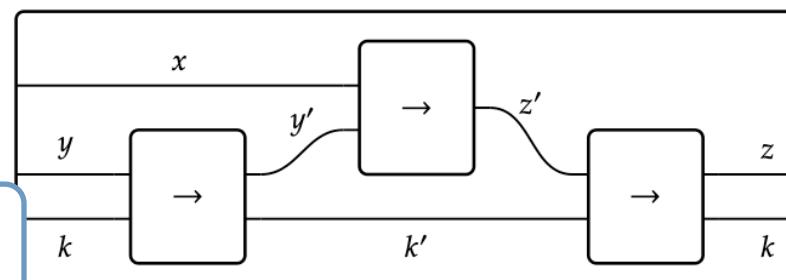
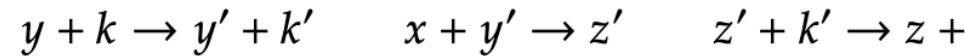


Signal Processing

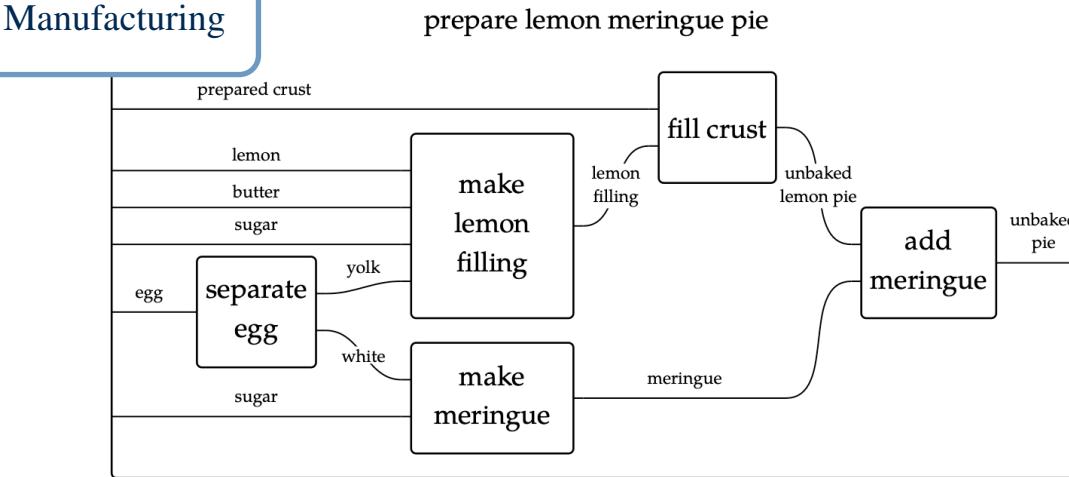


$$v = \int \frac{1}{m} F(t) dt + u(t) + p \int au(t) + bv(t) dt.$$

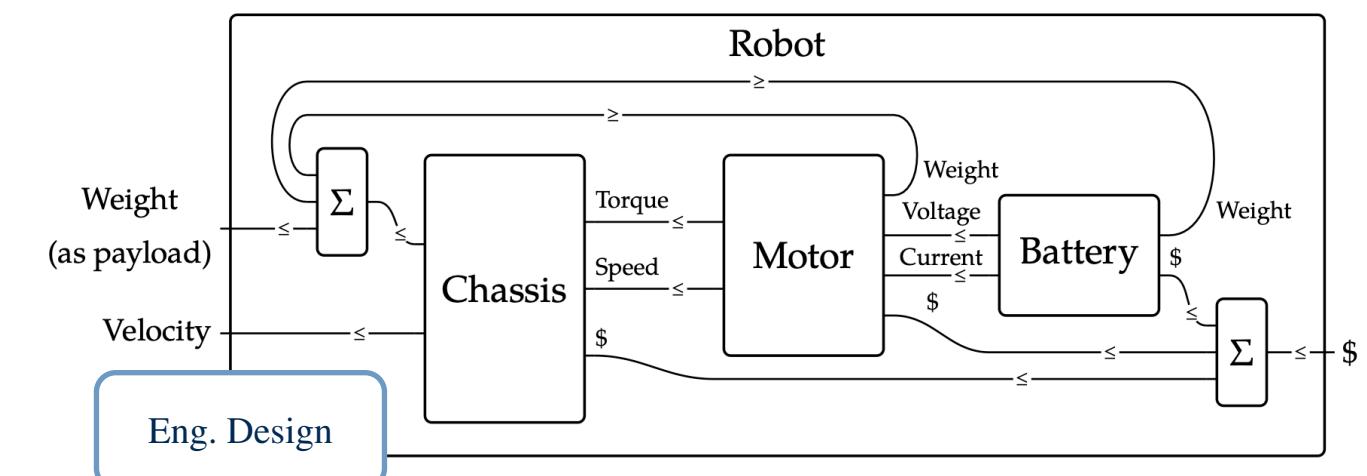
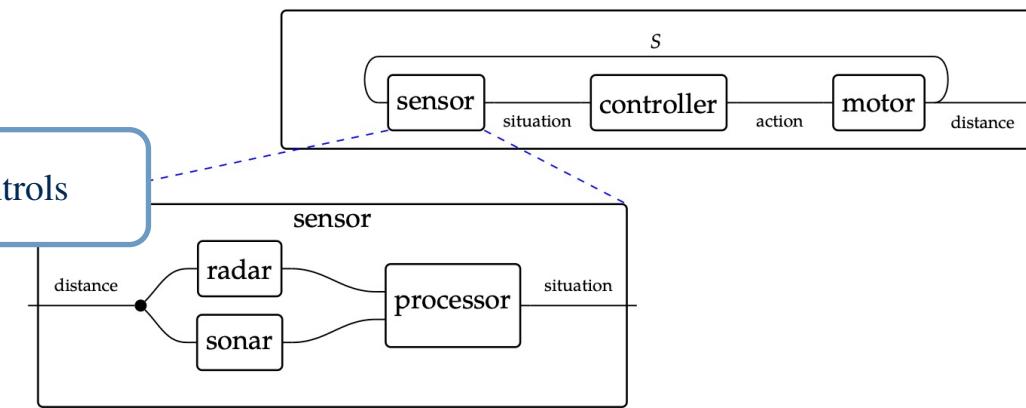
Chemistry



Manufacturing

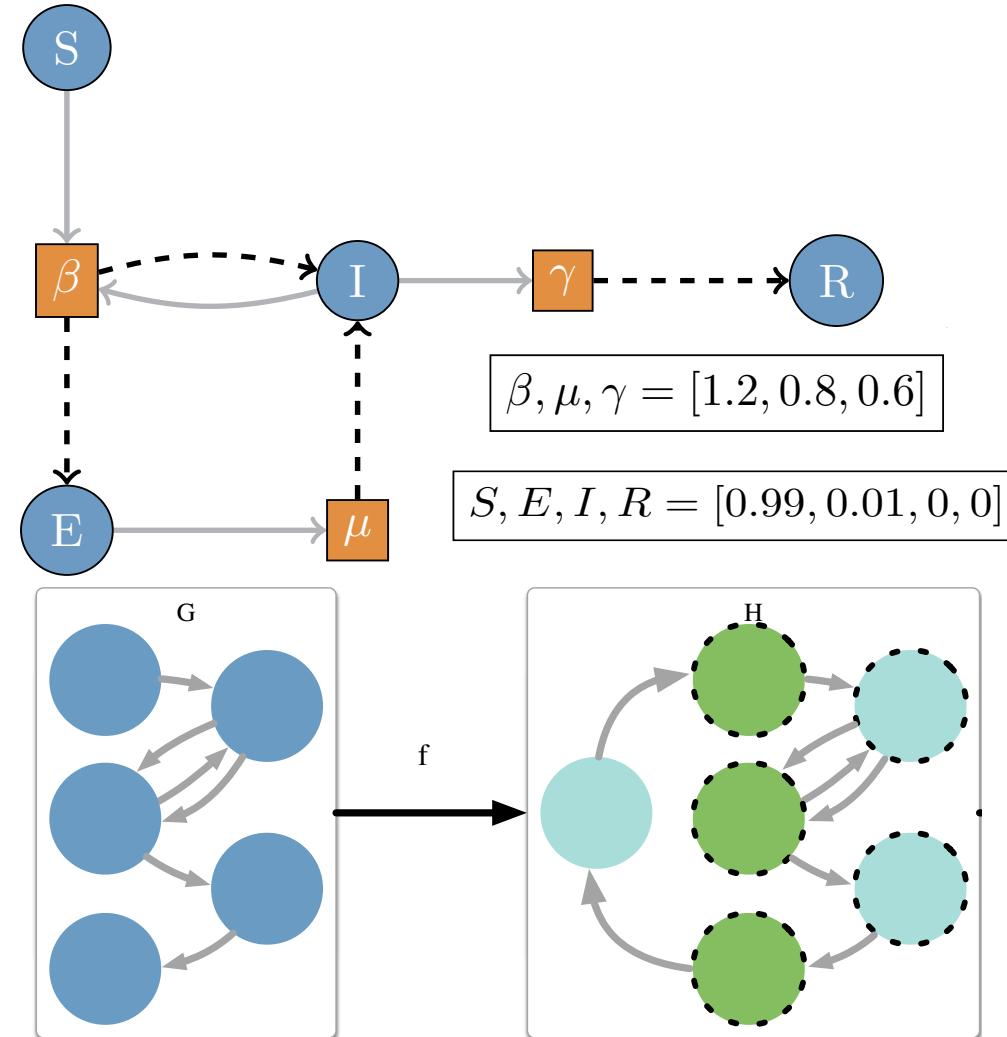


Controls

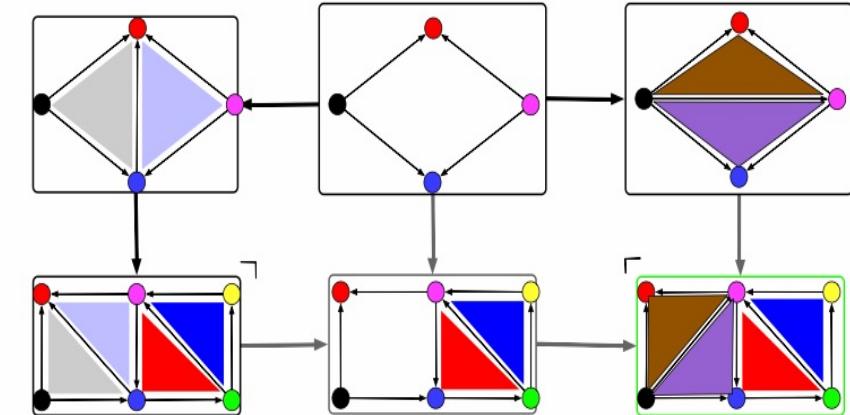


Languages, Data Structures, Algorithms

- Developed infrastructure for software based on Category Theory
- Our generic algorithms are faster than specialized code in SOTA
- Proves that Generality vs Performance tradeoff typical to HPC codes is surmountable
- Data Structures Paper *Compositionality*, premier journal of the Applied Category Theory field.
- Model Structure
Modification paper Accepted to *Int. Conf. Graph Transformation* Apr 14th, 2022 (best paper award)



Benchmarks of Catlab vs Graphs.jl (SOTA graph library) showed speedup in 16 of 28 benchmarks. Performance within 2X of SOTA on 10 of 28 benchmarks.

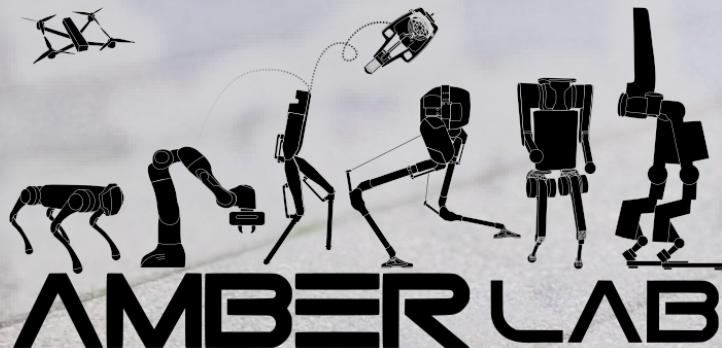


Mesh size	Catlab (s)	ReGraph (s)
2 by 2	1.2×10^{-4}	5.3×10^{-3}
2 by 3	2.7×10^{-4}	8.0
2 by 4	4.7×10^{-4}	1313.3
2 by 5	6.7×10^{-4}	44979.8

Benchmark of Catlab vs ReGraph (a SOTA graph rewriting library). YFA developed software is asymptotically more efficient, achieving over 8 orders of magnitude higher performance on a small problem instance.

From Robotics to Category Theory and Back

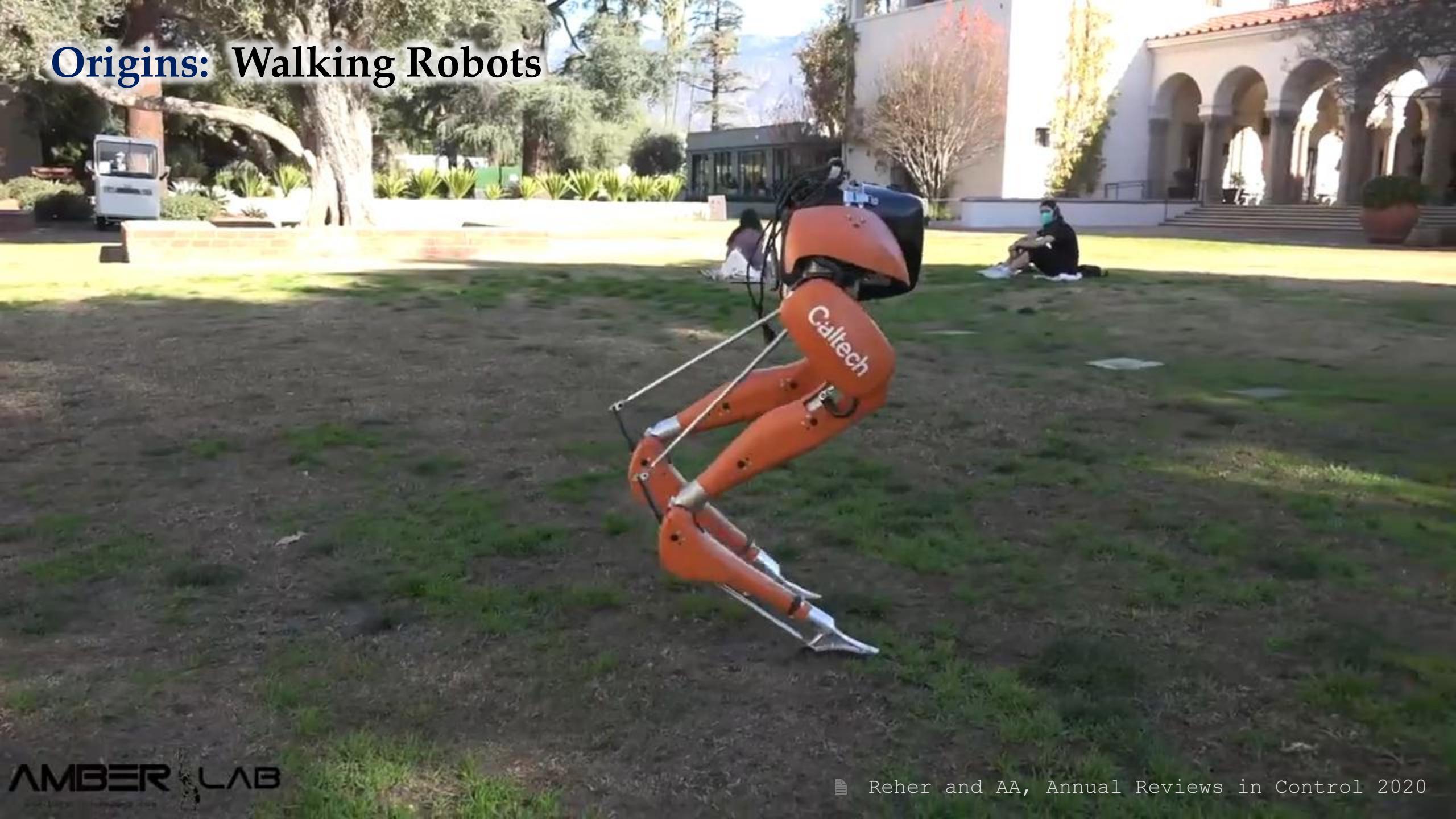
ACC Workshop:
*Applied Category Theory for
Compositional Decision Making*
July 7th, 2025



Aaron D. Ames
Bren Professor
Mechanical and Civil Engineering,
Aerospace,
Control and Dynamical Systems,
California Institute of Technology

C A S T
Caltech

Origins: Walking Robots



1 kHz Control Frequency

QP Variables: $\mathcal{X} = [\dot{q}^T, u^T, \lambda_s^T]^T \in \mathbb{R}^{39}$

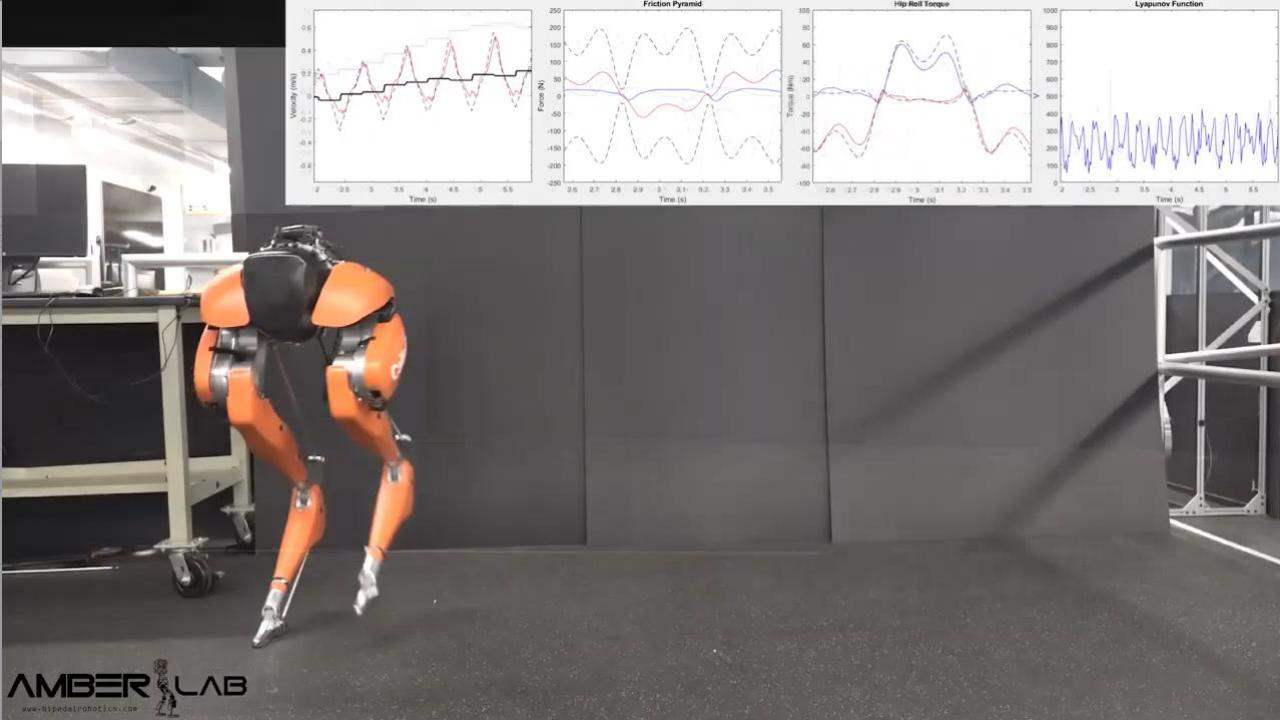
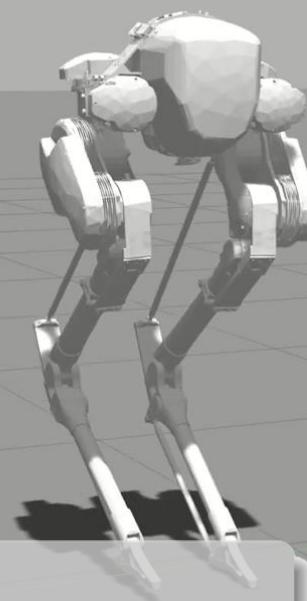
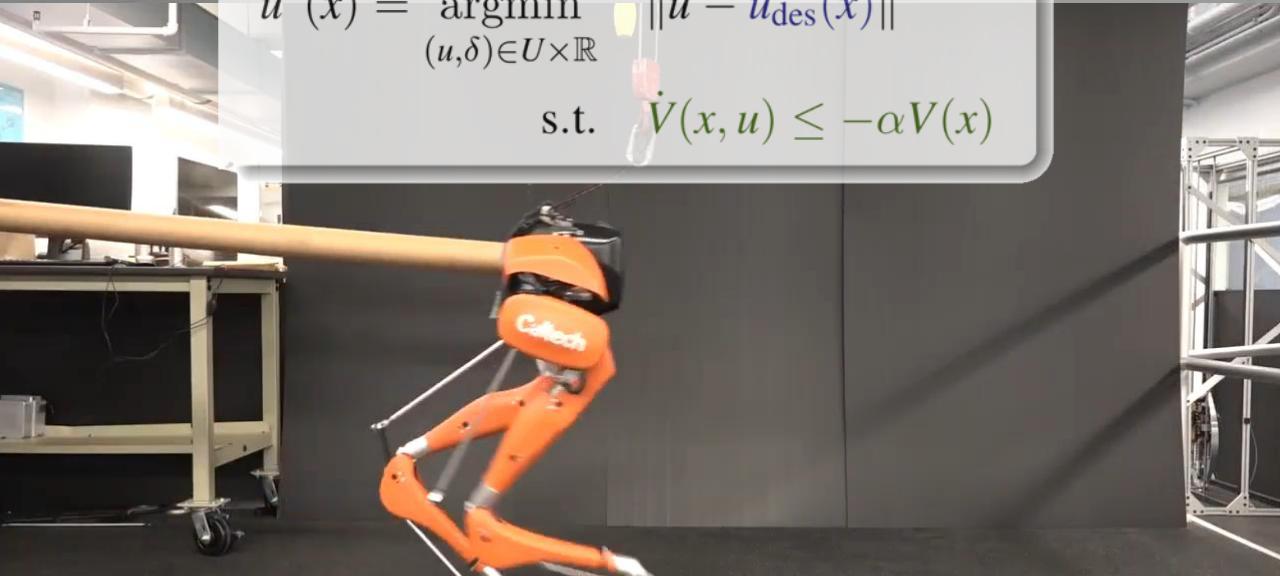
DOF: 22

$$\begin{aligned} \mathcal{X}^* = \underset{\mathcal{X} \in \mathbb{X}_{\text{ext}}}{\operatorname{argmin}} \quad & \|A(x)\mathcal{X} - b(x)\|^2 + \boxed{\dot{V}(q, \dot{q}, \ddot{q})} \\ \text{s.t.} \quad & D_c(q)\ddot{q} + H_c(q, \dot{q})\dot{q} = B_c(q)u + J_{c,s}^T(q)\lambda_s \\ & \lambda_s \in \mathcal{AC}_{\text{crouch}}(\lambda_s) \\ & u_{\text{lb}} \leq u \leq u_{\text{ub}} \\ & u_{s,\text{ak}} = 0 \\ & \text{Passive foot} \\ & \text{Friction pyramid} \\ & \text{Force limits} \end{aligned}$$

Lyapunov Controller



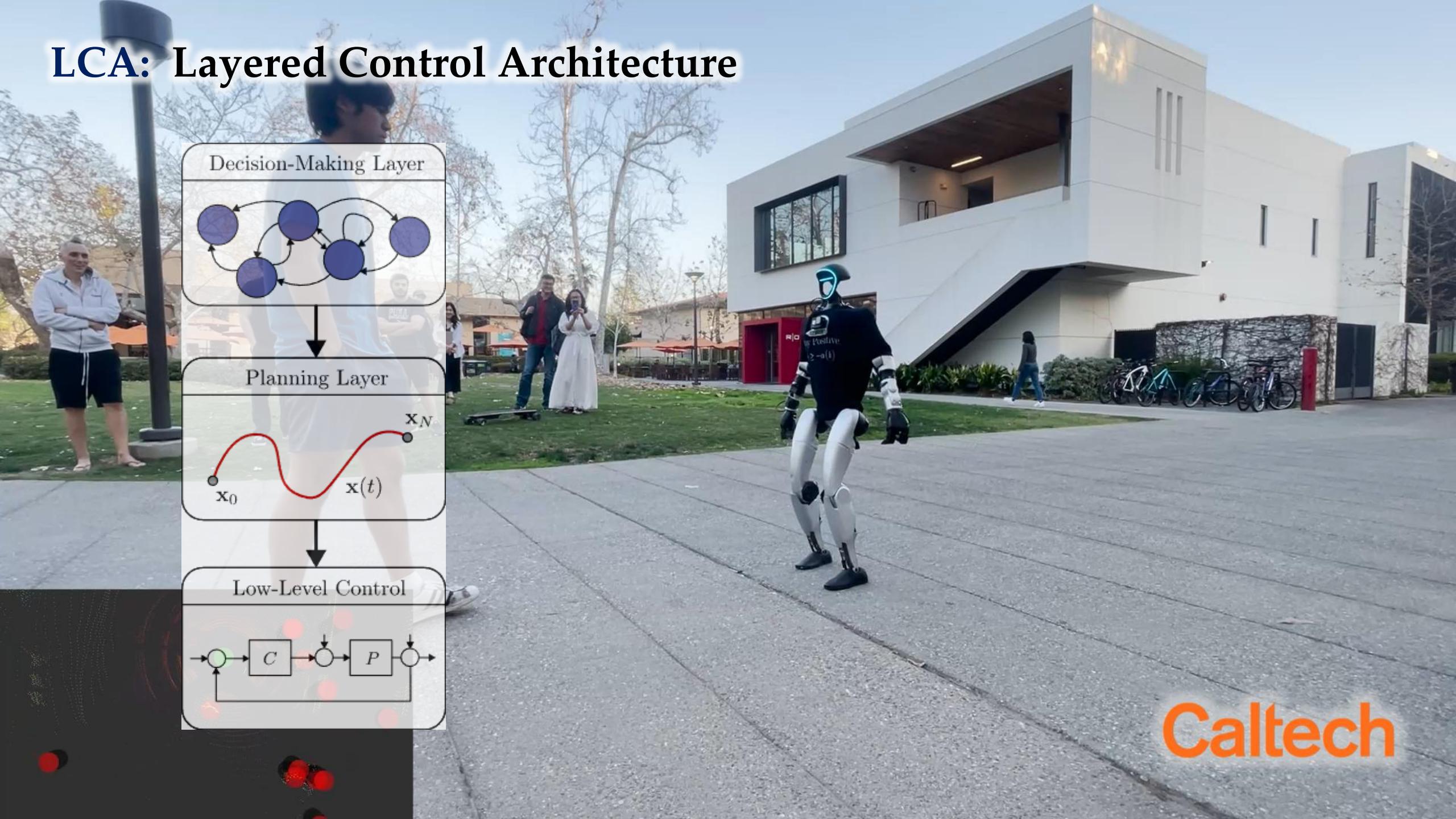
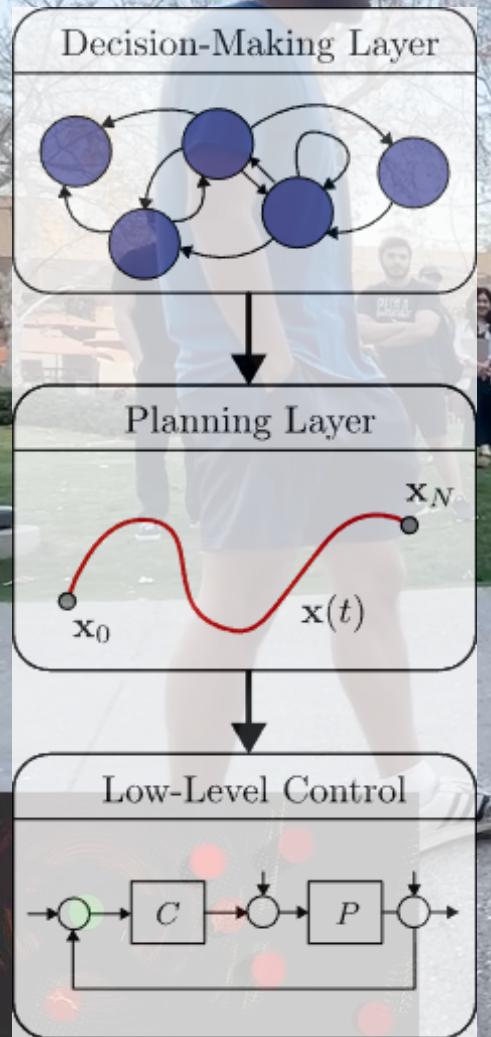
$$\begin{aligned} u^*(x) = \underset{(u, \delta) \in U \times \mathbb{R}}{\operatorname{argmin}} \quad & \|u - u_{\text{des}}(x)\|^2 \\ \text{s.t.} \quad & \dot{V}(x, u) \leq -\alpha V(x) \end{aligned}$$



Unplanned walking on slopes



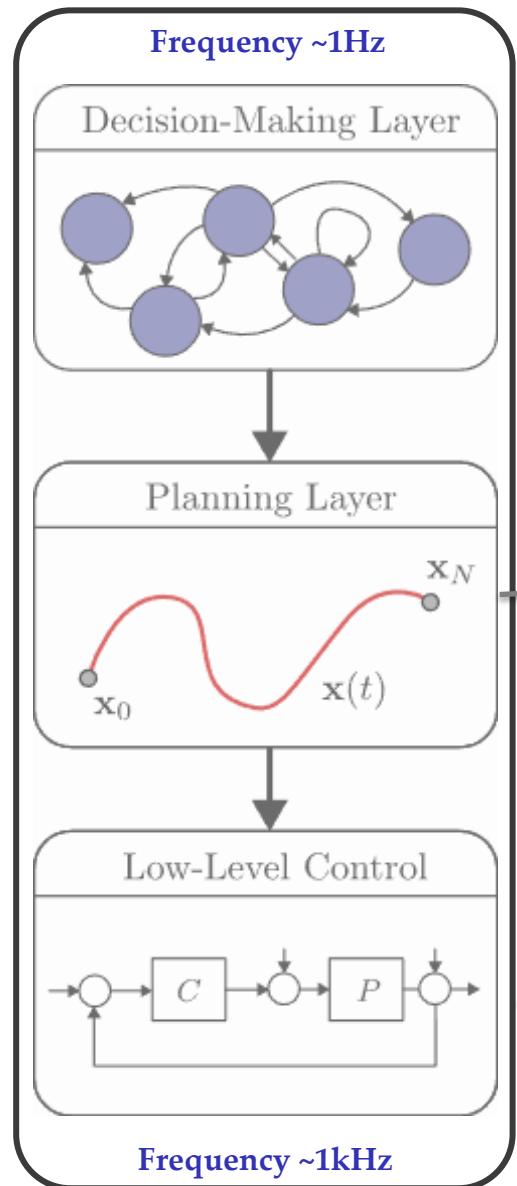
LCA: Layered Control Architecture



Caltech

LCA: Historical Context

Slow



Origins of GNC Stack

Copyright, 1955
Trajectory Planning
Automatic N
Feedback Control
Daniel and Florence
Copyright owner.
cket Vehicle

The primary purpose or the “duty” of the computer is then to properly digest the dynamic and the aerodynamic information of the vehicle and thus to decide the right flight path correction that will insure landing at the chosen destination. The purpose or the duty of the elevator servo is now simply to follow the command of the computer. If the servo is considered to be

Technology, Pasadena, Calif.

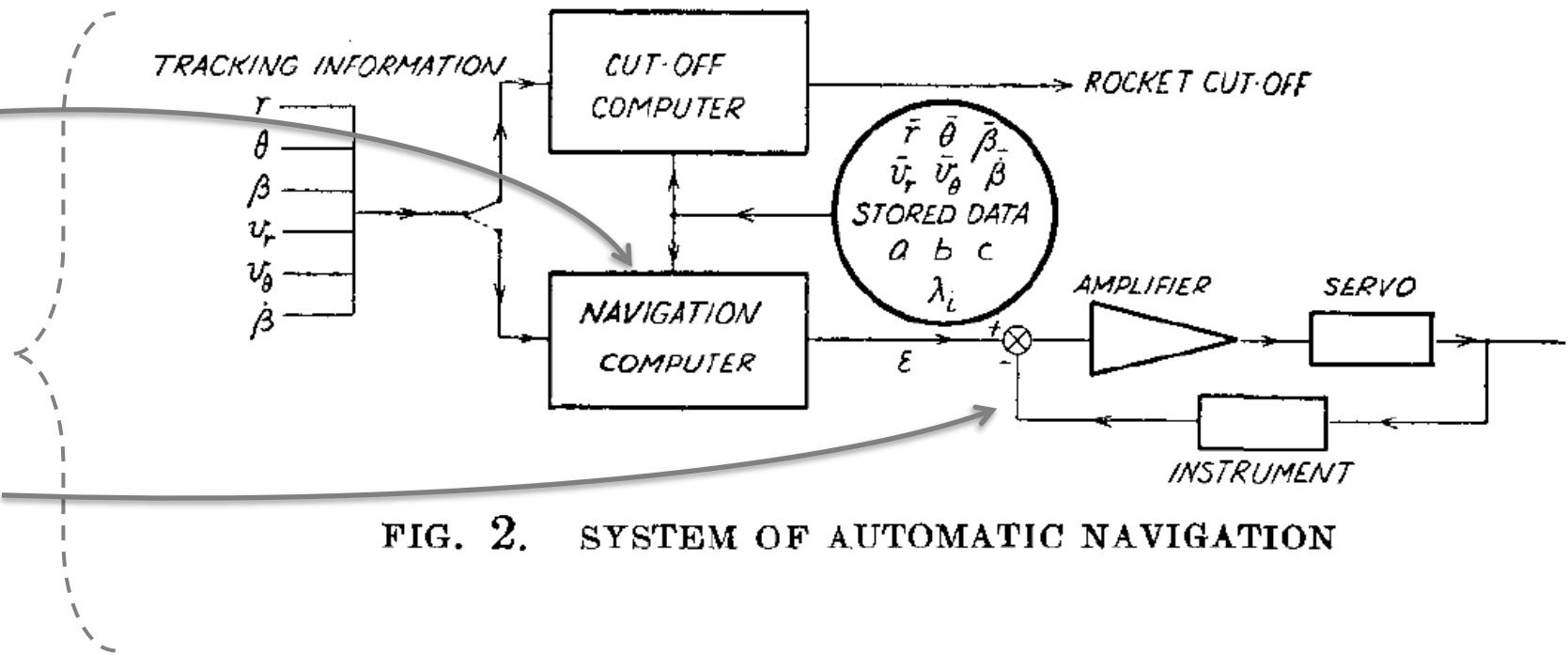
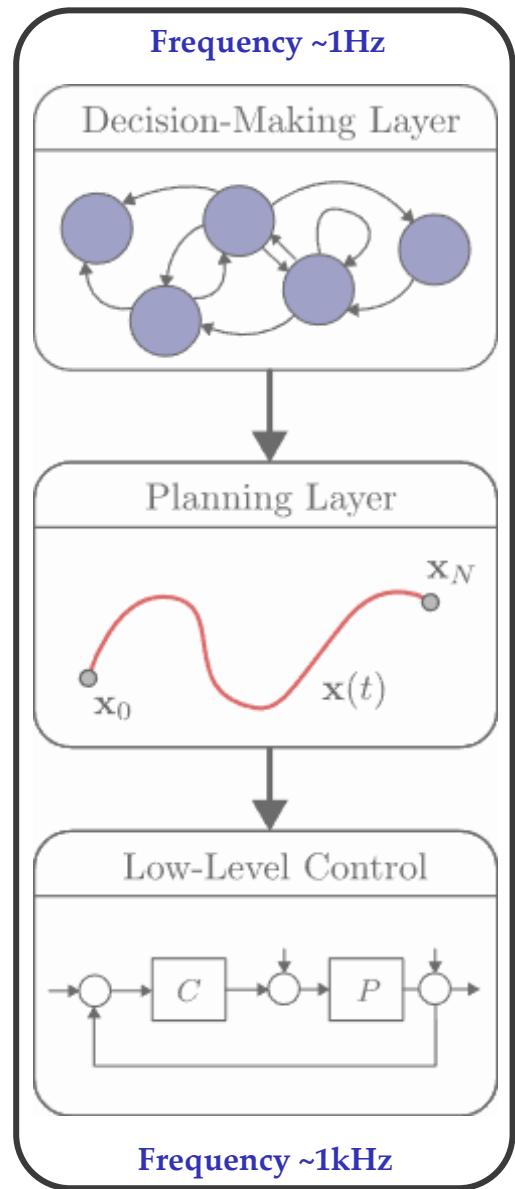


FIG. 2. SYSTEM OF AUTOMATIC NAVIGATION

LCA: Historical Context

Slow



Autonomous GNC Stack

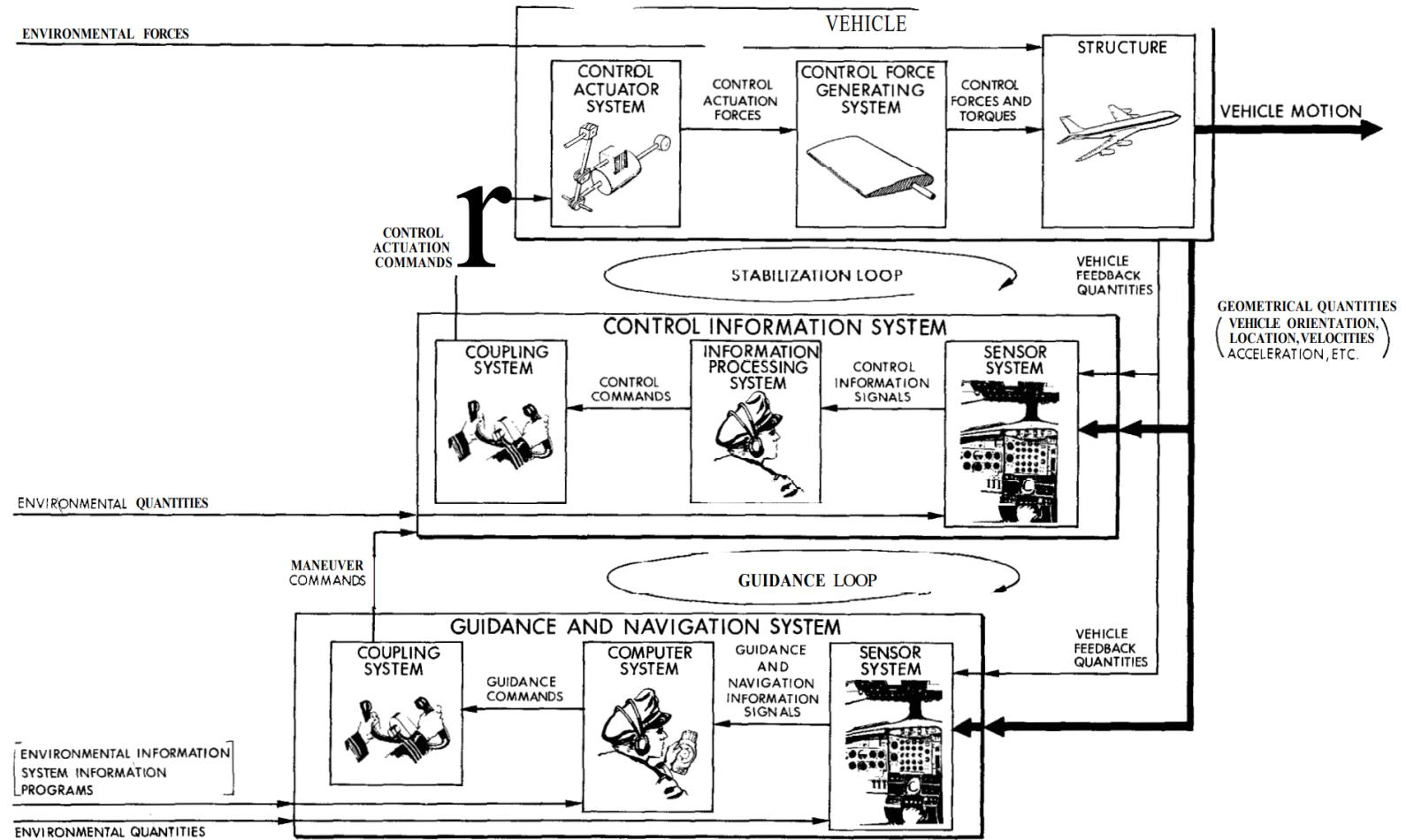
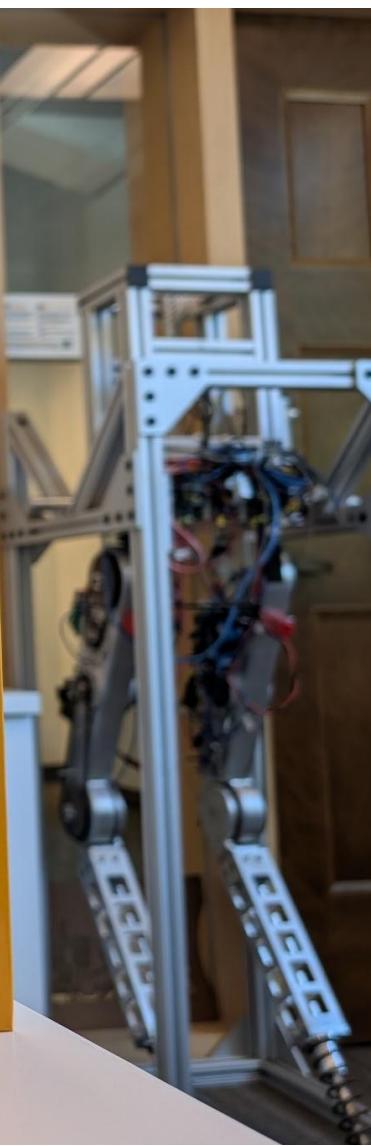
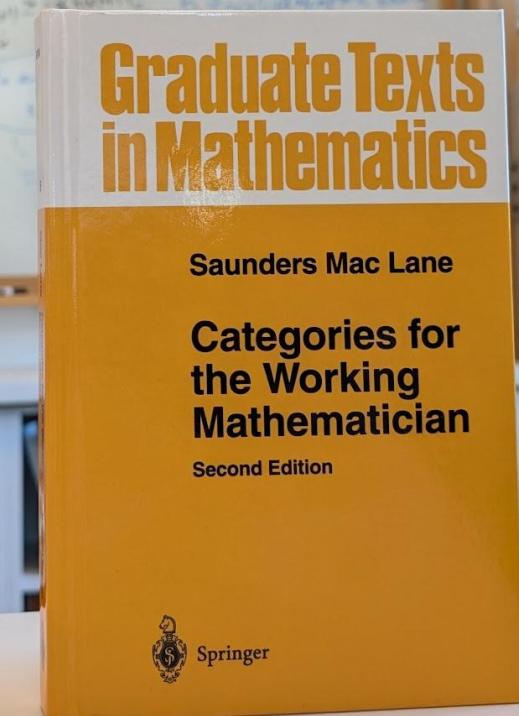
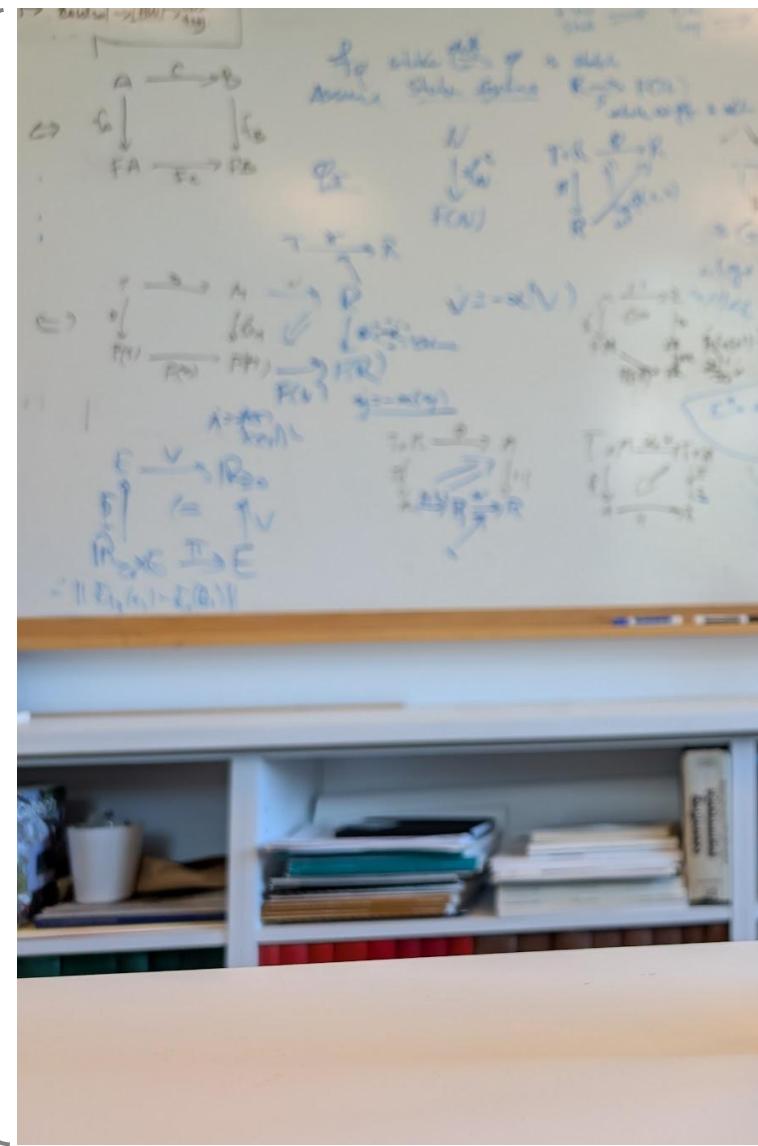
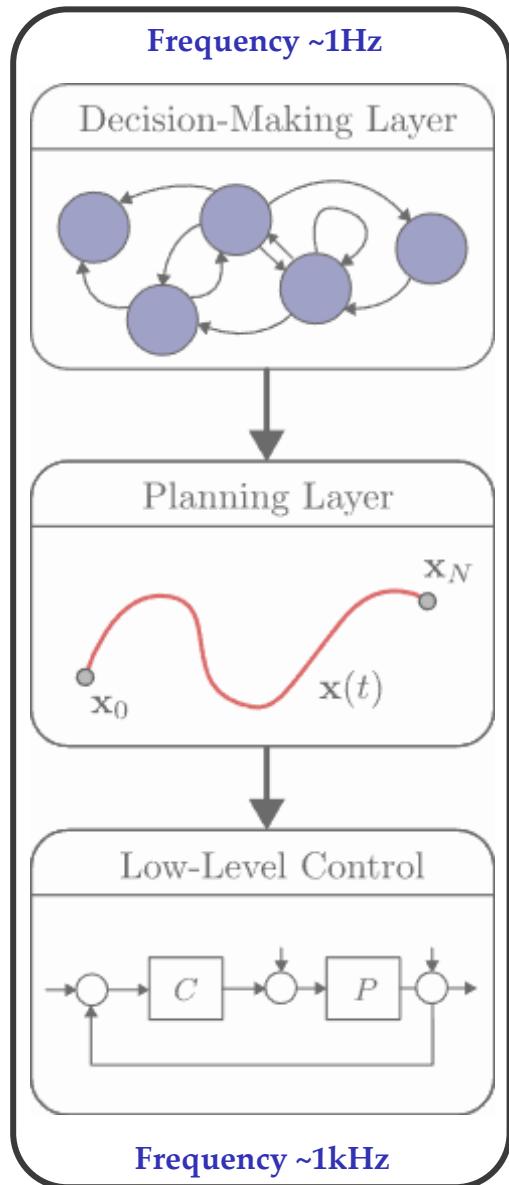
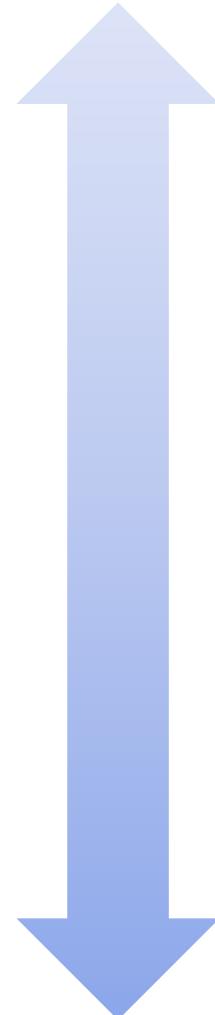


Fig. 1-17 Guidance and Control System - Human Operator's Senses and Power Extended

LCA: Historical Context

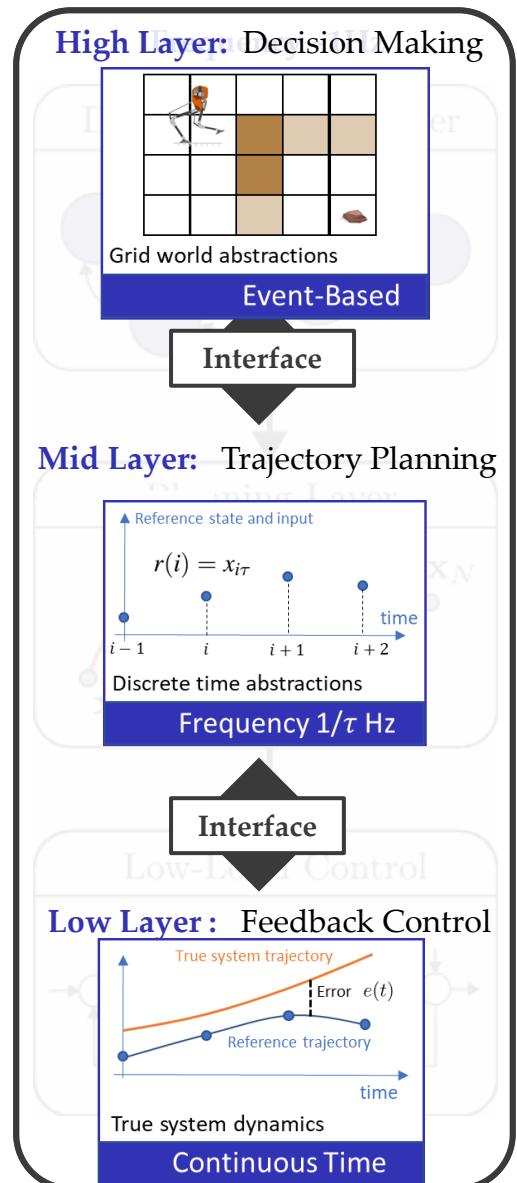
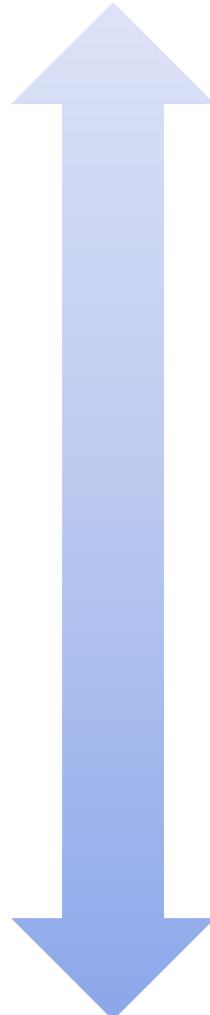
Caltech

Slow



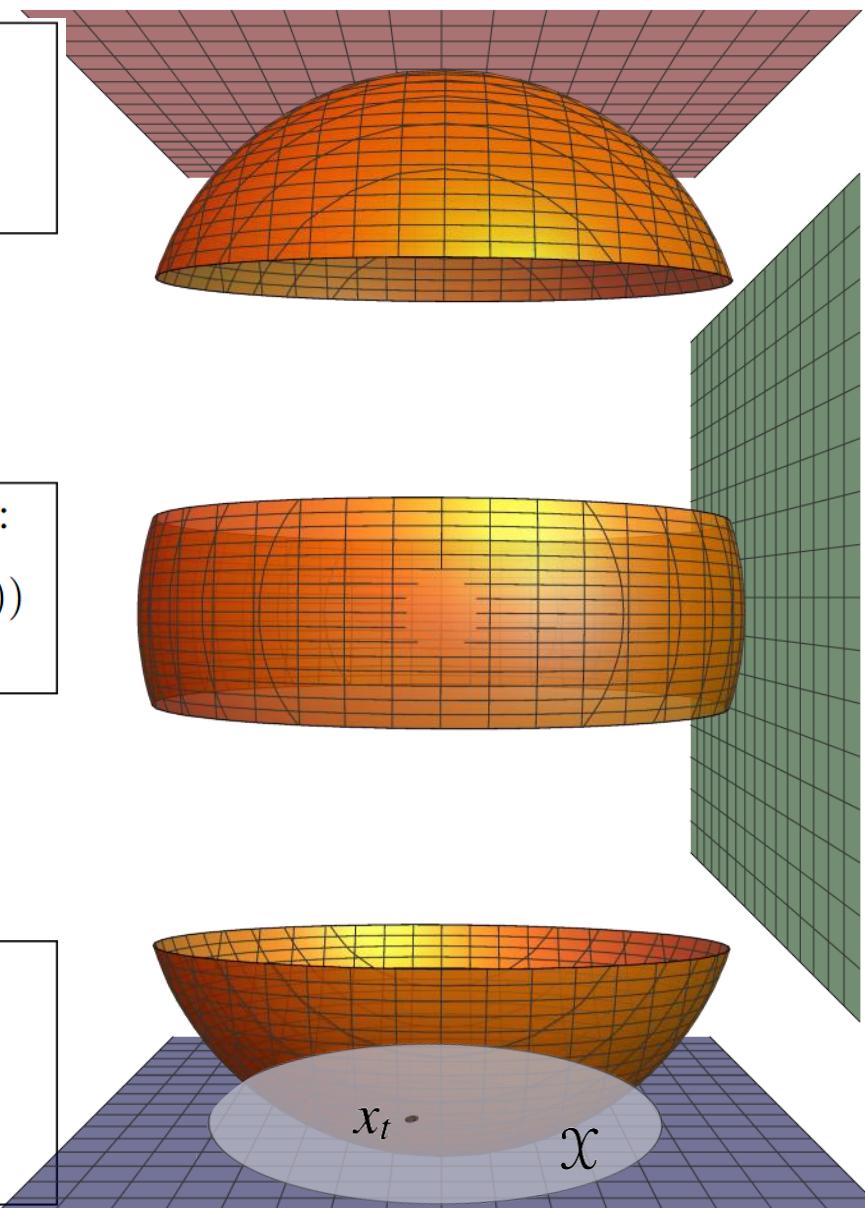
LCA: Fractured Landscape

Slow



Formal Methods Worldview:

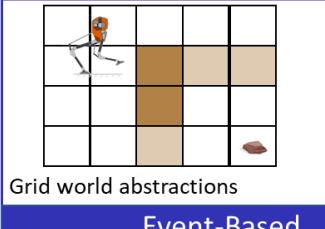
Specifications: $\xi(s) \models \varphi,$
 Dynamics: $s' \in f_{\text{FTS}}(s, a)$



LCA: Need to Unify

Slow

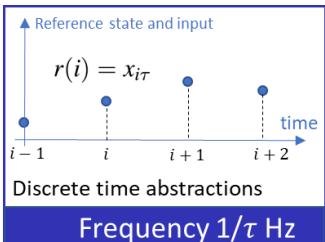
High Layer: Decision Making



Event-Based

Interface

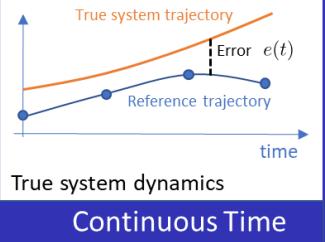
Mid Layer: Trajectory Planning



Frequency $1/\tau$ Hz

Interface

Low Layer: Feedback Control



Fast

Formal Decision Making View:

Specifications: $\xi(s) \models \varphi$,

Dynamics: $s' \in f_{\text{FTS}}(s, a)$

Top Interface
 $z(k) \in s(\lfloor k/\delta \rfloor)$

Model Predictive Control Worldview:

Dynamics: $\tilde{z}(i+1) \equiv f_{\text{plan}}(\tilde{z}(i), u_{\text{ff}}(i))$

Constraints: $\tilde{z}(k) \in \Pi(\mathcal{X}), \forall k \geq 0$

Bottom Interface
 $z(k) = \Pi(x_{k\tau})$

Nonlinear Feedback Control Worldview:

Dynamics: $\dot{x}_t = f(x_t, u_{\text{fb}}(x_t))$

Constraints: $x_t \in \mathcal{X}$

$u_{\text{fb}}(x_t) \in \mathcal{U}, \forall t \geq 0$

Overall LCA Problem

$$\xi(x) \models \varphi, \\ \text{subject to: } \dot{x}_t = f(x_t, u(x_t)).$$

ch

Satisfy Specifications

$$\begin{aligned} \text{satisfy } & \xi(s, a) := (L(s(k), a(k)))_{k \in \mathbb{N}} \models \varphi \\ (\text{s.t. }) & z(k) \in s(\lfloor k/\delta \rfloor) \end{aligned}$$

Interface

Optimize Trajectories

$$\begin{aligned} \text{minimize}_{z(k), u_{\text{ff}}(k)} & \sum_{i=k}^{k+N-1} \text{Cost}(z(i), u_{\text{ff}}(i)) + \text{Cost}_N(z(k+N)) \\ \text{s.t. } & z(i+1) = f_{\text{DT}}(z(i), u_{\text{ff}}(i)) \\ & z(k) = \Pi(x_{k\tau}) \\ & z(i) \in \Pi(\mathcal{X}) \cap s(\lfloor i/\delta \rfloor) \end{aligned}$$

Interface

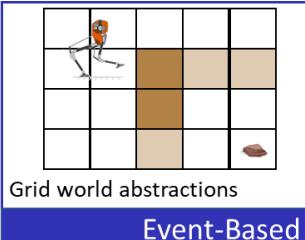
Optimize Real-Time Feedback

$$\begin{aligned} \text{minimize}_{u=u_{\text{ff}}+u_{\text{fb}}} & \int_{k\tau}^{(k+N)\tau} (\|x(s) - z(\lfloor s/\tau \rfloor)\|_Q^2 + \|u_{\text{fb}}\|_R^2) ds \\ \text{s.t. } & \dot{x} = f(x, u_{\text{ff}} + u_{\text{fb}}) \\ & x \in \mathcal{X} \\ & u_{\text{ff}} + u_{\text{fb}} \in \mathcal{U} \end{aligned}$$

Idea: Unify via Lyapunov

Slow

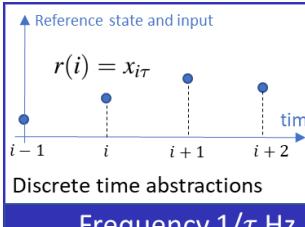
High Layer: Decision Making



Event-Based

Interface

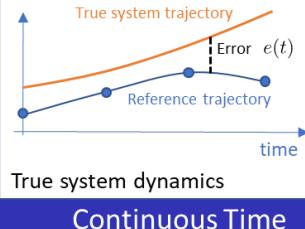
Mid Layer: Trajectory Planning



Frequency $1/\tau$ Hz

Interface

Low Layer: Feedback Control



Fast

Labeled Transition System:

Dynamics: $s' \in f_{\text{FTS}}(s, a)$

Constraints: $s \in \mathcal{S}$

Lyapunov Condition (TS):

$$\max_{s' \in f_{\text{FTS}}(s, a)} V(s') \leq V(s)$$

Discrete-Time Dynamical System:

Dynamics: $z(i + 1) = f_{\text{plan}}(z(i))$

Constraints: $z(k) \in \mathcal{Z}$

Lyapunov Condition (DT):

$$\nabla V(z) = V(f_{\text{plan}}(z)) - V(z) \leq 0$$

Continuous-Time Dynamical System:

Dynamics: $\dot{x}(t) = f(x(t))$

Constraints: $x(t) \in \mathcal{X}$

Lyapunov Condition (CT):

$$\dot{V}(x) = \frac{\partial V}{\partial x} \Big|_x f(x(t)) \leq 0$$

Idea: Unify via Lyapunov

Unified Lyapunov Theory:
What is the commonality?
How do we generalize?

Answer: Saunders Mac Lane

**Categories for
the Working
Mathematician**

"Good general theory does not search for the maximum generality, but for the right generality."

-Mac Lane

Lyapunov Condition (TS):

$$\max_{s' \in f_{\text{FTS}}(s, a)} V(s') \leq V(s)$$

Lyapunov Condition (DT):

$$\nabla V(z) = V(f_{\text{plan}}(z)) - V(z) \leq 0$$

Lyapunov Condition (CT):

$$\dot{V}(x) = \frac{\partial V}{\partial x} \Big|_x f(x(t)) \leq 0$$

Revisiting Classical Lyapunov Theory

Solutions

- Expressed by commuting diagram:

$$\begin{array}{ccc}
 \mathbb{R} \times \mathbb{R} & \xrightarrow{Tc} & \mathcal{X} \times \mathbb{R}^n \\
 1_{\mathbb{R}} \triangleq (\text{id}_{\mathbb{R}}, 1) \uparrow & \circlearrowleft & \uparrow (\text{id}_{\mathcal{X}}, f) \triangleq f_{\mathcal{X}} \\
 \mathbb{R} & \xrightarrow[c]{} & \mathcal{X}
 \end{array}$$

where $1(t) \equiv 1$, i.e., 1 is the unit clock: $\dot{t} = 1(t) = 1$ and

$$Tc(t, t') = (c(t), \dot{c}(t)t')$$

- The diagram commutes if $c(t)$ is a solution to $\dot{x} = f(x)$:

$$\begin{aligned}
 Tc \circ 1_{\mathbb{R}} = f_{\mathcal{X}} \circ c &\implies (c(t), \dot{c}(t)1) = (c(t), f(c(t))) \\
 &\implies \dot{c}(t) = f(c(t))
 \end{aligned}$$

Lyapunov

- Consider the following diagram that *commutes up to inequality*:

$$\begin{array}{ccc}
 \mathcal{X} \times \mathbb{R}^n & \xrightarrow[TV]{} & \mathbb{R}_{\geq 0} \times \mathbb{R} \\
 \vec{f} \uparrow & \leq & \uparrow 0_{\mathbb{R}_{\geq 0}} \\
 \mathcal{X} & \xrightarrow[V]{} & \mathbb{R}_{\geq 0}
 \end{array}$$

where $0_{\mathbb{R}_{\geq 0}}$ is zero vector field $0_{\mathbb{R}_{\geq 0}}(r) = (r, 0)$, and

$$TV(x, y) \triangleq (V(x), DV(x)y) = \left(V(x), \frac{\partial V}{\partial x} \Big|_x y \right).$$

- Saying “diagram commutes up to inequality” means:

$$\begin{aligned}
 TV \circ f_{\mathcal{X}} \leq 0_{\mathbb{R}_{\geq 0}} \circ V &\implies TV(x, f(x)) \leq (V(x), 0) \\
 &\implies \dot{V}(x) = \frac{\partial V}{\partial x} \Big|_x f(x) \leq 0
 \end{aligned}$$

Continuous-Time Dynamical System:

$$\begin{aligned}
 \text{Dynamics: } &\dot{x}(t) = f(x(t)) \\
 \text{Constraints: } &x(t) \in \mathcal{X}
 \end{aligned}$$

Lyapunov Condition (CT):

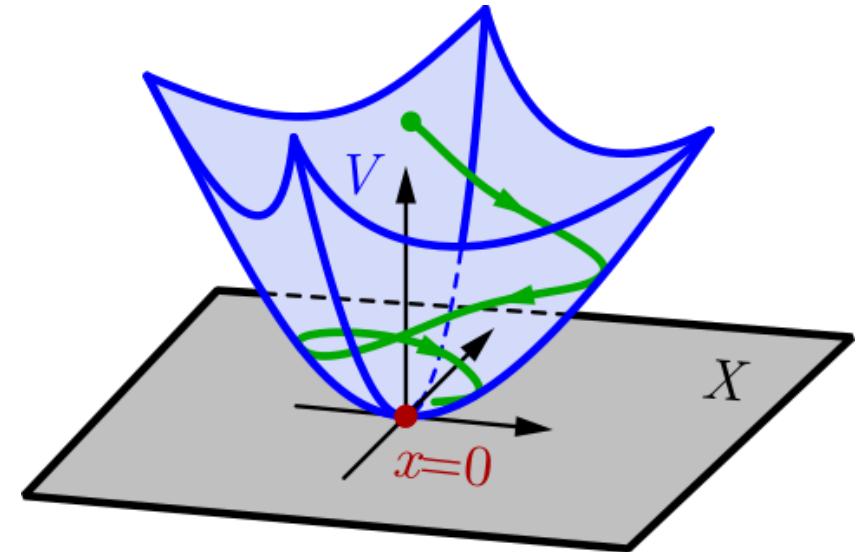
$$\dot{V}(x) = \frac{\partial V}{\partial x} \Big|_x f(x(t)) \leq 0$$

Categorical Lyapunov Theory

Classical Conditions

Characterizing **Solutions** and **Lyapunov** via a diagram:

$$\begin{array}{ccccc}
 & \overbrace{\quad}^{Tc} & \overbrace{\quad}^{TV} & \\
 \mathbb{R} \times \mathbb{R} & \xrightarrow{Tc} & \mathcal{X} \times \mathbb{R}^n & \xrightarrow{TV} & \mathbb{R}_{\geq 0} \times \mathbb{R} \\
 \uparrow 1_{\mathbb{R}} & \circlearrowleft & \uparrow \vec{f} & \leq & \uparrow 0_{\mathbb{R}_{\geq 0}} \\
 \mathbb{R} & \xrightarrow{c} & \mathcal{X} & \xrightarrow{V} & \mathbb{R}_{\geq 0}
 \end{array}$$



unit clock $1_{\mathbb{R}} = (\text{id}_{\mathbb{R}}, 1)$, zero vector field $0_{\mathbb{R}_{\geq 0}}(r) = (r, 0)$.

Theorem

The system $\dot{x} = f(x)$ is stable iff the diagram (lax) commutes.

Lyapunov Condition (CT):

$$\dot{V}(x) = \frac{\partial V}{\partial x} \Big|_x f(x(t)) \leq 0$$

Categorical Lyapunov Theory

Coalgebras

Characterizing **Solutions** and **Lyapunov** via a diagram:

$$\begin{array}{ccccc} \mathcal{F}(T) & \xrightarrow{\mathcal{F}(c)} & \mathcal{F}(E) & \xrightarrow{\mathcal{F}(V)} & \mathcal{F}(R) \\ \uparrow 1_T & \circlearrowleft & \uparrow f_E & \leq & \uparrow 0_R \\ T & \xrightarrow{c} & E & \xrightarrow{V} & R \end{array}$$

unit clock $1_T : T \rightarrow \mathcal{F}(R)$, zero system $0_R : R \rightarrow \mathcal{F}(R)$

Theorem

The system $f_E : E \rightarrow \mathcal{F}(E)$ is stable iff the diagram (lax) commutes.

$\mathcal{F} : \mathbf{C} \rightarrow \mathbf{C}$ an endofunctor, $T = \text{time}$ and $R = \text{measurement}$.

On the Stability of Zeno Equilibria*

Aaron D. Ames¹, Paulo Tabuada², and Shankar Sastry¹

■ HSCC 2006

CATEGORICAL LYAPUNOV THEORY I:
STABILITY OF FLOWS

AARON D. AMES, JOE MOELLER, AND PAULO TABUADA

CATEGORICAL LYAPUNOV STABILITY II:
STABILITY OF SYSTEMS

AARON D. AMES, SÉBASTIEN MATTENET, AND JOE MOELLER

■ ArXiv 2025

Lyapunov Condition (C):

$$\mathcal{F}(V) \circ f_E \leq 0_R \circ V$$

Categorical Lyapunov Theory

Caltech

Discrete Time

Characterizing **Solutions** and **Lyapunov** via a diagram:

$$\begin{array}{ccccc} \mathbb{N} & \xrightarrow{\mathcal{F}(c)} & Z & \xrightarrow{\mathcal{F}(V)} & \mathbb{R}_{\geq 0} \\ \uparrow 1_{\mathbb{N}} & \circlearrowleft f_E & \uparrow \leq & & \uparrow 0_{\mathbb{R}_{\geq 0}} \\ \mathbb{N} & \xrightarrow{c} & Z & \xrightarrow{V} & \mathbb{R}_{\geq 0} \end{array}$$

unit clock $1_{\mathbb{N}}(k) = k + 1$, zero system $0_{\mathbb{R}_{\geq 0}}(r) = r$.

Theorem

The system $z_{k+1} = f_{\text{plan}}(z_k)$ is stable iff the diagram (lax) commutes.

$\mathcal{F} = I$, $\mathbf{C} = \mathbf{Man}$, $T = \mathbb{N}$ and $R = \mathbb{R}_{\geq 0}$.

Lyapunov Condition (DT):

$$\nabla V(z) = V(f_{\text{plan}}(z)) - V(z) \leq 0$$



Lyapunov Condition (C):

$$\mathcal{F}(V) \circ f_E \leq 0_R \circ V$$

Categorical Lyapunov Theory

Transition Systems¹

Characterizing **Solutions** and **Lyapunov** via a diagram:

$$\begin{array}{ccccc}
 \mathcal{P}(A \times A^*) & \xrightarrow{\mathcal{P}(A \times c)} & \mathcal{P}(A \times S) & \xrightarrow{\mathcal{P}(A \times V)} & \mathcal{P}(A \times \mathbb{R}_{\geq 0}) \\
 \uparrow 1_{A^*} & \circlearrowleft & \uparrow f_S & \leq & \uparrow 0_{\mathbb{R}_{\geq 0}} \\
 A^* & \xrightarrow{c} & S & \xrightarrow{V} & \mathbb{R}_{\geq 0}
 \end{array}$$

unit clock $1_{A^*}(a^*) = \{(a, a^*a)\}_{a \in A}$, zero system $0_{\mathbb{R}_{\geq 0}}(r) = A \times \{r\}$.

Theorem

The system $s' \in f_{\text{FTS}}(s, a)$ is stable iff the diagram (lax) commutes.

$\mathcal{F} = \mathcal{P}(A \times -)$, $\mathbf{C} = \mathbf{Set}$, $T = A^*$ (free monoid) and $R = \mathbb{R}_{\geq 0}$.

Lyapunov Condition (TS):

$$\max_{s' \in f_{\text{FTS}}(s, a)} V(s') \leq V(s)$$

Lyapunov Condition (DT):

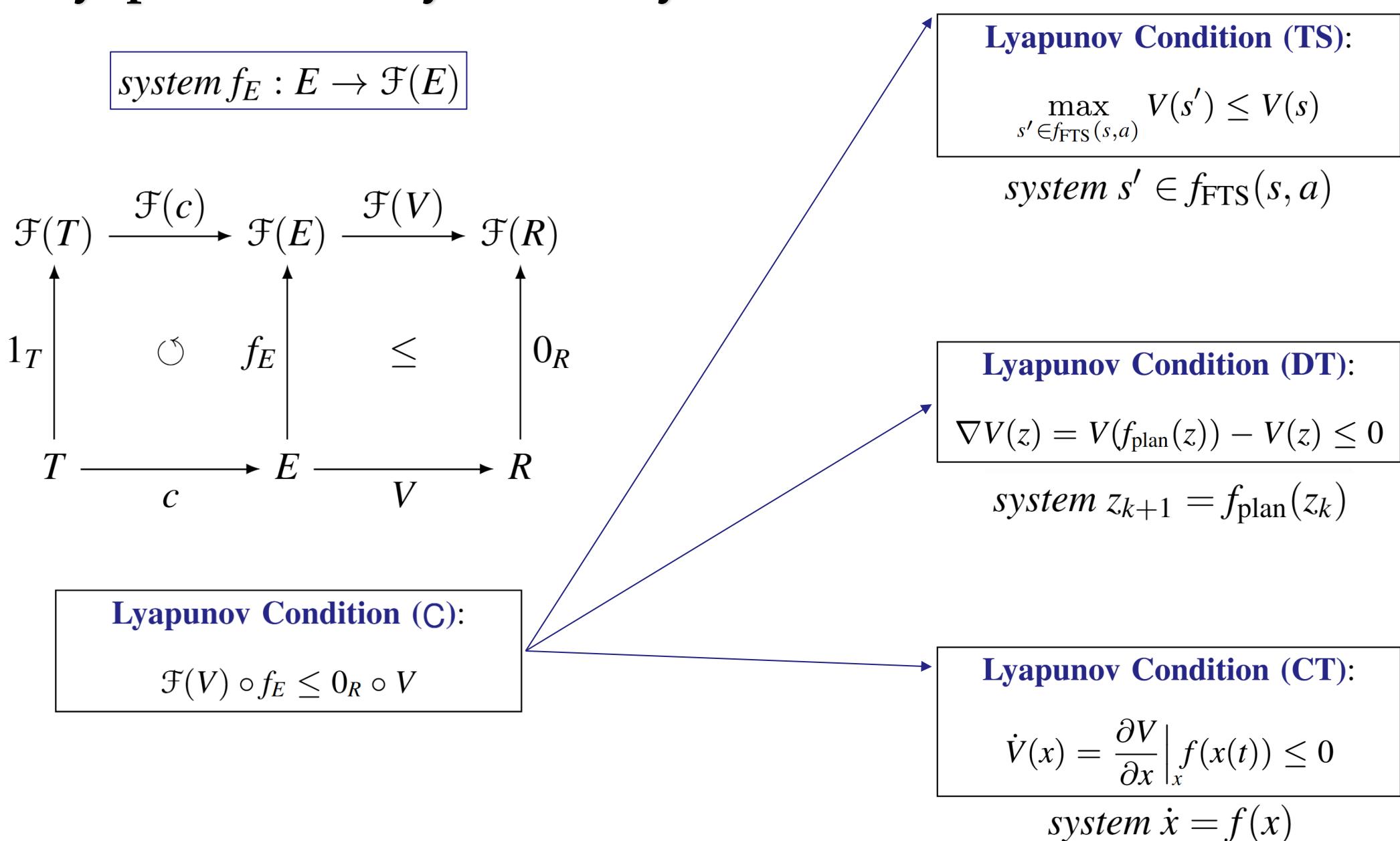
$$\nabla V(z) = V(f_{\text{plan}}(z)) - V(z) \leq 0$$

Lyapunov Condition (C):

$$\mathcal{F}(V) \circ f_E \leq 0_R \circ V$$

Categorical Lyapunov Theory \leftrightarrow Ability to Generalize

Caltech



Categorical Lyapunov Theory – What is next?

Asymptotic Stability

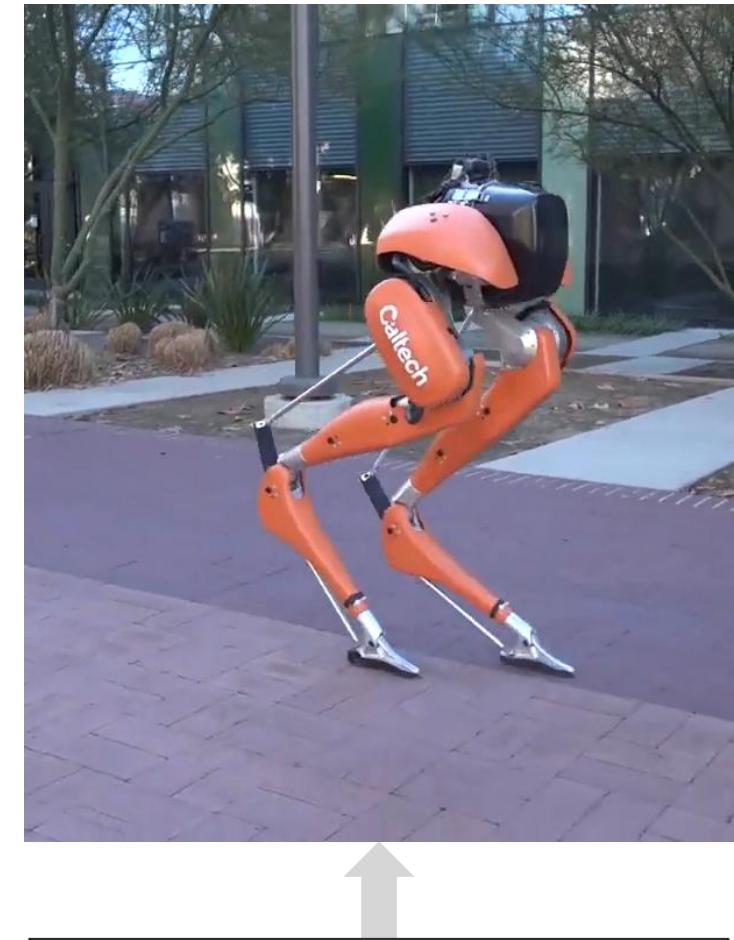
Characterizing **Solutions** and **Lyapunov** via a diagram:

$$\begin{array}{ccccc} \mathbb{R} \times \mathbb{R} & \xrightarrow{Tc} & \mathcal{X} \times \mathbb{R}^n & \xrightarrow{TV} & \mathbb{R}_{\geq 0} \times \mathbb{R} \\ \uparrow 1_{\mathbb{R}} & \circlearrowleft & \uparrow \vec{f} & & \uparrow \sigma \\ \mathbb{R} & \xrightarrow{c} & \mathcal{X} & \xrightarrow{V} & \mathbb{R}_{\geq 0} \end{array}$$

unit clock $1_{\mathbb{R}} = (\text{id}_{\mathbb{R}}, 1)$, “simplest” stable system $\sigma(r) = (r, -\alpha(r))$.

Theorem

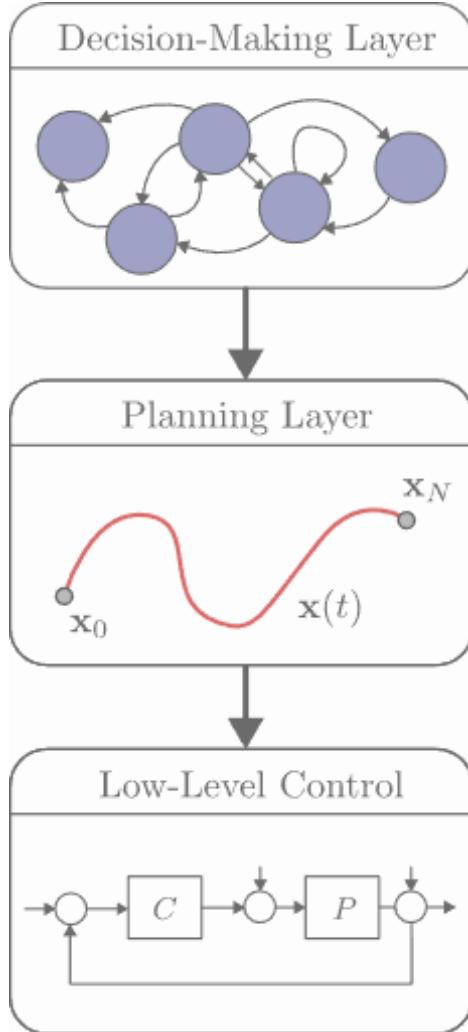
The system $\dot{x} = f(x)$ is asy. stable iff the diagram (lax) commutes.



Lyapunov Condition (Asy.):

$$\dot{V}(x) = \frac{\partial V}{\partial x} \Big|_x f(x(t)) \leq -\alpha(V(x))$$

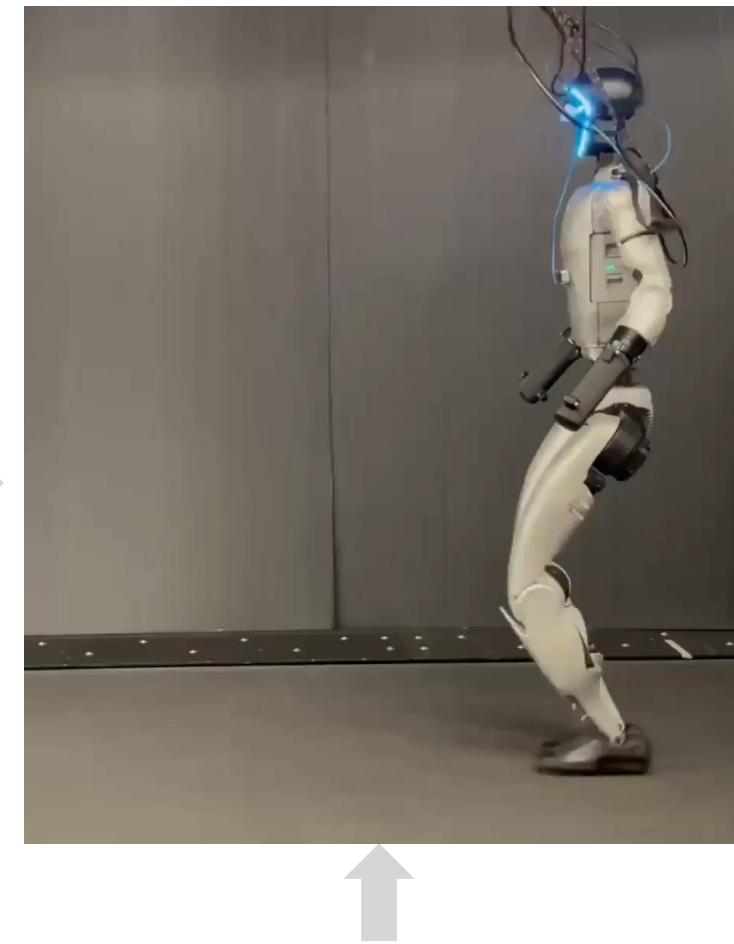
Categorical Theory \leftrightarrow Ability to Generalize



Goal: Category theory on robots

$$\begin{array}{ccc} \mathcal{F}(E) & \xrightarrow{\mathcal{F}(V)} & \mathcal{F}(R) \\ f_E \uparrow & \leq & \uparrow 0_R \\ E & \xrightarrow{V} & R \end{array}$$

- Robotics: ever increasing *complexity*
- Need for *formal guarantees* to deploy
- Category theory: *formal generalizability*



Lyapunov Condition (C):

$$\mathcal{F}(V) \circ f_E \leq 0_R \circ V$$

Goal: Category Theory on Robots

$$\begin{array}{ccc} \mathcal{F}(E) & \xrightarrow{\mathcal{F}(V)} & \mathcal{F}(R) \\ f_E \uparrow & \leq & \uparrow 0_R \\ E & \xrightarrow[V]{} & R \end{array}$$

