APPENDIX A

COMPILER ERROR MESSAGES

This appendix lists the error messages that the compiler may generate in response to errors in your program, or in response to problems in your host system environment, such as inadequate space for temporary intermediate files that the compiler creates.

The first two passes of the compiler generally produce all user diagnostics. The initial (preprocessor) pass deals with # control lines and lexical analysis, and the next (parser) pass with everything else having to do with semantics. Only machine-dependent extensions are diagnosed in the code generator pass. If a pass produces diagnostics, later passes should not be run.

Any compiler message containing an exclamation mark ! or the word panic indicates that the compiler has detected an inconsistent internal state. Such occurences are uncommon and should be reported to the maintainers.

Preprocessor (cpp80) Error Messages

- -d <ident> redefined <ident> is defined twice on command line (-d only)
- bad \$if(test) argument to \$if is not a compile time
 expression
- bad defined syntax the defined operator must be followed by an identifier, or by an identifier enclosed in parenthesis
- bad #define #define is not followed by an identifier
- bad #define arguments an ill-defined macro has been specified and later invoked
- bad #ifdef a #ifdef is not followed by an identifier

- bad #line #line is not followed by = or a number
- bad #line syntax #line directive is ill-formed
- bad #undef #undef is not followed by an identifier
- bad #xxx an unknown #directive has been specified
- bad macro arguments the parameters in a macro invocation
 are not a comma-separated list of token sequences
 with balanced parentheses
- can't #include <file> <file> cannot be found on the current search path for #include
- can't open <file>: input <file> cannot be opened for
 reading
- can't open map file: <file> <file> cannot be opened for reading (+map only)
- can't read map file: <file> cannot read 256 characters
 from <file> (+map only)
- folded line a logical line of more than 512 characters
 must be taken as two or more lines
- \$if expects arguments \$if(<expression>) has been
 specified with a null expression
- illegal #if expression the expression part of a #if is
 not a compile time expression
- illegal #if syntax expression is ill-formed
- illegal ?: in #if an ill-formed ternary operator (?:)
 has been specified in a #if expression
- illegal character: $\langle x \rangle \underline{\langle x \rangle}$ is not part of a legal C token (-x only)
- illegal integer <n> <n> is an invalid C integer
- illegal float constant an invalid float constant has been specified
- illegal operator in #if an invalid operator is present
 in a #if expression
- illegal unary op in #if an invalid unary operator has been specified in a #if expression
- #line inside macro a # directive occurs inside a macro
 invocation

- missing #endif #if, #ifdef, or #ifndef has no balancing
 #endif at end of input
- missing) in #if a (does not have a balancing) in a #if expression
- redefined <ident> the identifier <ident> has been previously defined in a #define
- too few macro arguments a macro invocation has fewer arguments than its corresponding macro declaration (+std flag only)
- too many macro arguments a macro invocation has more arguments than its corresponding macro declaration (+std flag only)
- unbalanced <quote> a " or ' <quote> is unbalanced at end
 of line (-x only)
- unbalanced comment in file the source file, or #include
 file, ends within a comment

Parser (cp180) Error Messages

- alias defined an alias must be declared before any other
 use or definition
- arithmetic type required type must be integer or
 floating
- bad #pragma debug syntax for the #pragma debug directive
 is incorrect
- bad #pragma space syntax for the #pragma space directive
 is incorrect
- bad (declaration) parenthesized declaration is in error
- bad *declaration pointer declaration not followed by
 proper <type-specifier>
- bad alias alias definition has bad syntax
- bad case range the maximum number of case labels should
 not exceed 512

- bad external syntax external declaration required, but
 none is recognized
- bad field width field width is negative or larger than
 word size
- bad function argument declaration function parameters
 have not been specified as identifiers separated by
 commas
 - bad function proto or argument declaration function prototype or declaration has not been terminated by a right parenthesis
- bad input file cannot open input file
- bad output file cannot open output file
- bad proto argument type function prototype argument
 declaration has invalid type
- cannot initialize an initialization has been attempted
 for an object of unknown size
- can't write cp180 cannot write output file
- constant required a constant integer expression is
 needed
- const modified an expression that could modify a const
 object is specified
- duplicate case value within a switch statement a case label is specified more than once
- excess repeated initializers repeated initialization in the form [<num>] <scalar> exceeds the size of the object being initialized
- external name conflict names collide when shortened or compressed to one case
- function redefined invalid function redefinition
- function required function declaration must be followed
 by function body
- illegal % % (modulo) operator is specified with the right operand as zero
- illegal & the "address of" operator has been applied to register, bitfield, or an rvalue expression

- illegal / the / (div) operator is specified with right
 operand as zero
- illegal += the += operator has been applied to operands
 with incorrect type combination
- illegal actual argument the number of arguments do not
 match a previous prototype declaration
- illegal argument type the actual argument type does not match the corresponding type in the prototype
- illegal assignment the operands of the assignment
 operator must be of equal or coercible type
- illegal bitfield an illegal type has been used in a bitfield. Legal types are either

int, unsigned int, or char, unsigned char,

depending on the options specified.

- illegal bitfield type +bf a char bitfield has been encountered when the option has not been selected.
 (See Options and the +bf flag of cp180 in Appendix
 D.)
- illegal break a break may be used only in while, for,
 do, or switch statements
- illegal case a case label may only be specified inside a
 switch statement
- illegal cast a cast has been applied to an object that
 cannot be coerced to a specific type
- illegal comparison operands of comparison operators must
 be of scalar type
- illegal continue a continue statement may be used only
 in while, for, or do statements
- illegal default the default statement must be used only
 within a switch statement, and only once
- illegal double initializer an initializer must be a constant integer or floating expression
- illegal field bitfields are specified in a non-structure
 construct
- illegal field initializer initializer must be an integer
 constant expression

- illegal indirection operand of unary * is not a pointer
 type
- illegal integer initializer initializer must be a constant integer expression
- illegal number of arguments the number of actual arguments in a function declaration does not match that of the previous prototype declaration
- illegal operand type the operands of an arithmetic operator are not of the same or coercible types
- illegal pointer initializer initializer must be a constant integer or pointer expression
- illegal pointer initializer type initializer for a pointer object is not of a compatible type
- illegal repeat count repeat count in an initializer is
 not a constant integer expression
- illegal return type the type of the return expression is not coercible to that of the function
- illegal selection structure selection by . or -> has
 unknown field
- illegal side effect \$noside operator is specified on a construct that has side effects
- illegal statement statement is required, but none can be recognized
- illegal storage class storage class is not legal in this
 context
- illegal switch expression switch expressions must be an integer type
- illegal type specification type specification is not recognizable
- illegal unsigned compare an unsigned type is tested for negative values
- illegal use of typedef a typedef identifier is used in an expression
- incomplete type structure type is not followed by a tag
 or definition
- integer type required type must be some form of integer

- lvalue required expression must designate an object, and
 must not be const
- member conflict the same member name must have the same
 type and effect in all cases (no -m flag)
- member redefined an identifier is used more than once in structure member declaration
- missing <token> a syntactic element <token> is needed,
 but not present
- missing argument the number of arguments in the actual function call is less than that of its prototype declaration
- missing expression an expression is needed, but is not
 present
- missing goto label an identifier is needed after a goto
- missing label a label is not given a definition by the end of a function
- missing member name an identifier is needed after a ->
 or . operator
- proto and arguments don't match the prototype function
 declaration provides different arguments than the actual function declaration
- redeclared argument a function argument has conflicting
 declarations
- redeclared external an external object or function has conflicting declarations
- redeclared enum element an enum element is already
 declared in the same scope
- redeclared local a local object or typedef is already
 declared in the same scope
- redeclared proto argument an identifier is used more
 than once in a prototype function declaration
- redeclared typedef a typedef is already declared in the same scope
- redefined a static function or object is initialized
 more than once

- redefined external an external function or object is
 defined more than once
- redefined label a label is specified more than once in a function
- redefined tag a tag is specified more than once in a
 given scope
- repeated type specification the same type modifier occurs more than once in a type specification
- scalar type required type must be integer, floating, or pointer
- string initializer too long a string is used to
 initialize an array of characters shorter than the
 string
- too many initializers initialization is completed for a given object before initializer list is exhausted
- too many spaces too many different named address spaces
 (@space) are used
- type conflict in conditional a ternary operator has been specified with middle and right operand of conflicting types
- undeclared an undeclared identifier appears in an
 expression
- undeclared argument all arguments to a function must be supplied by a declaration (+strict flag only)
- undefined local function a static function is never
 defined
- unexpected EOF last declaration is incomplete
- unknown #pragma a #pragma directive is not recognized
- unknown member field name not recognized for this struct/union
- unknown model a model other than s, p, d, or f has been
 specified (-model only)
- unused local symbol all variables inside a function must
 be used (+dead only)

useless expression - expression has no useful side effects, such as assignment or function call

Code Generator (cp280) Error Messages

- bad builtin the @builtin type modifier can be used only
 on functions.
- can't initialize port object the @port type modifier can be used only on functions.
- intermediate file < release 3.0 you are using a version
 of cp180 whose release number is less than 3.0. Use
 a newer version of cp180 to compile your program.</pre>
- PANIC ! bad input file cannot read input file.
- PANIC ! bad output file cannot create output file.
- PANIC ! can't write cannot write output file.
- unknown space you have specified an invalid space
 modifier of the form @xxx.
- unknown space modifier you have specified an invalid space modifier of the form @xxx.
- redefined space the version of cp180 you used to compile
 your program is incompatible with cp280.
- All other PANIC! messages should never happen. If you obtain such a message, please report it with the corresponding source program to Whitesmiths or COSMIC.

