

Whitesmiths, Ltd.
INTERFACE MANUAL FOR IBM SYSTEM/36

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stack	define the stack size for a C program	III.a - 16
wsalign	align buffer address used by wsread	III.a - 17
wsclose	close a workstation	III.a - 18
wsopen	open a workstation.	III.a - 19
wsread	read from a workstation	III.a - 20
wswrite	write to a workstation.	III.a - 21
xlate	translate a buffer of characters.	III.a - 22
_atoe	translation table from ASCII to EBCDIC.	III.a - 23
_close	close a file.	III.a - 24
_etoe	translation table from EBCDIC to ASCII.	III.a - 25
_exit	terminate program execution	III.a - 26
_getenv	get environment variable.	III.a - 27
_kill	send signal to a process.	III.a - 28
_lseek	set file read/write pointer	III.a - 29

<code>_main</code>	setup for main call	III.a - 30
<code>_onexit</code>	call function on program exit	III.a - 32
<code>_onintr</code>	capture interrupts.	III.a - 33
<code>_open</code>	open a file	III.a - 34
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<code>_remove</code>	remove a file	III.a - 39
<code>_rename</code>	change old file to new file	III.a - 40
<code>_sbreak</code>	set system break.	III.a - 41
<code>_signal</code>	capture signals	III.a - 42
<code>_svc</code>	make a supervisor call to SSP	III.a - 43
<code>_system</code>	execute a command	III.a - 44
<code>_terminate</code>	terminate program execution	III.a - 45
<code>_time</code>	get system time	III.a - 46
<code>_uniqnm</code>	create a unique file name	III.a - 47
<code>_write</code>	write characters to a file.	III.a - 48

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<code>@iand</code>	and integer into integer.	IV - 5
<code>@idiv</code>	divide integer by integer	IV - 6
<code>@ilsh</code>	integer left shift.	IV - 7
<code>@imod</code>	remainder integer by integer.	IV - 8
<code>@ior</code>	or integer into integer	IV - 10
<code>@irsh</code>	integer right shift	IV - 11
<code>@ixor</code>	xor integer into integer.	IV - 12
<code>@land</code>	and long into long.	IV - 13
<code>@ldiv</code>	divide long by long	IV - 14
<code>@llsh</code>	long left shift	IV - 15
<code>@lmod</code>	remainder long by long.	IV - 16
<code>@lmul</code>	multiply long by long	IV - 17
<code>@lor</code>	or long into long	IV - 18
<code>@lrsh</code>	long right shift.	IV - 19
<code>@lxor</code>	xor long into long.	IV - 20
<code>@uidiv</code>	divide unsigned by unsigned	IV - 21
<code>@uimod</code>	remainder unsigned by unsigned.	IV - 22
<code>@uldiv</code>	divide unsigned long by unsigned long	IV - 23
<code>@ulmod</code>	remainder unsigned long by unsigned long.	IV - 24
<code>@ulrsh</code>	unsigned long right shift	IV - 25