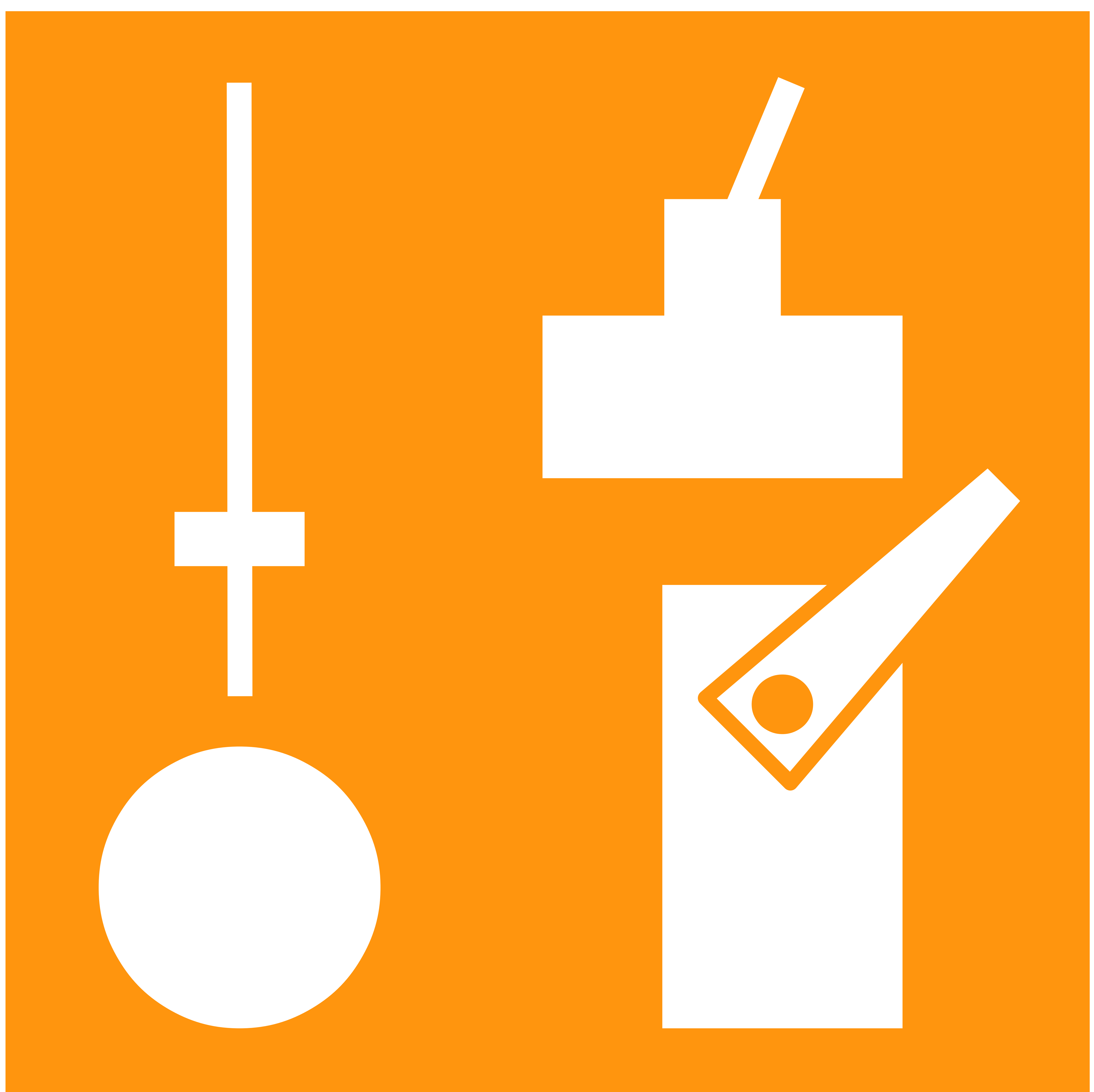


Control the **physical** world from **Scratch**



scratchClient Tutorials

www.hansdejongehv.github.io/scratchClient-Tutorials