

Project IV: Systems Modeling and Analysis

Purpose

For this project, we evaluated how a systems response changes as certain parameters are changed.

a) Here is the transfer equation for the full system.

$$H(s) = \frac{V_o}{V_i} = \frac{(K_p s + K_i)}{(\tau_g \tau_s s^3 + (\tau_g + \tau_s) s^2 + (1 + K_p) s + K_i)}$$

Now we are going to write it as a differential equation and convert it to system of state variables.

$$V_i(K_p s + K_i) = V_o(\tau_g \tau_s s^3 + (\tau_g + \tau_s) s^2 + (1 + K_p) s + K_i)$$

$$K_p \frac{dV_i}{dt} + K_i = \tau_g \tau_s \frac{d^3 V_o}{dt^3} + (\tau_g + \tau_s) \frac{d^2 V_o}{dt^2} + (1 + K_p) \frac{dV_o}{dt} + K_i$$

$$\frac{d^3 V_o}{dt^3} = -\left(\frac{\tau_g + \tau_s}{\tau_g \tau_s}\right) \frac{d^2 V_o}{dt^2} - \left(\frac{1 + K_p}{\tau_g \tau_s}\right) \frac{dV_o}{dt} + \left(\frac{K_p}{\tau_g \tau_s}\right) \frac{dV_i}{dt} - \left(\frac{V_o K_i}{\tau_g \tau_s}\right) + \left(\frac{V_i K_i}{\tau_g \tau_s}\right)$$


$$\begin{Bmatrix} dV_o \\ d^2 V_o \\ d^3 V_o \end{Bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -\frac{K_i}{\tau_g \tau_s} & -\frac{(1 + K_p)}{\tau_g \tau_s} & -\frac{(\tau_g + \tau_s)}{\tau_g \tau_s} \end{bmatrix} \begin{bmatrix} V_o \\ dV_o \\ d^2 V_o \end{bmatrix}$$

$$\frac{d}{dx} \bar{x} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -\frac{K_i}{\tau_g \tau_s} & -\frac{(1 + K_p)}{\tau_g \tau_s} & -\frac{(\tau_g + \tau_s)}{\tau_g \tau_s} \end{bmatrix} \bar{x} + \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ \frac{K_i}{\tau_g \tau_s} & \frac{K_p}{\tau_g \tau_s} \end{bmatrix} \begin{bmatrix} V_i \\ \frac{dV_i}{dt} \end{bmatrix}$$

- b) Using the state variable model we simulated the step response of the system for $\tau_g = 3.0\text{ s}$, $\tau_s = 0.5\text{ s}$, and $\Delta t = 1\text{ ms}$ simulated over 6 seconds. We varied the controller gains according to the following table. To do this, we used the `Exp_A()` function given to us in `Exp_A.hpp`.

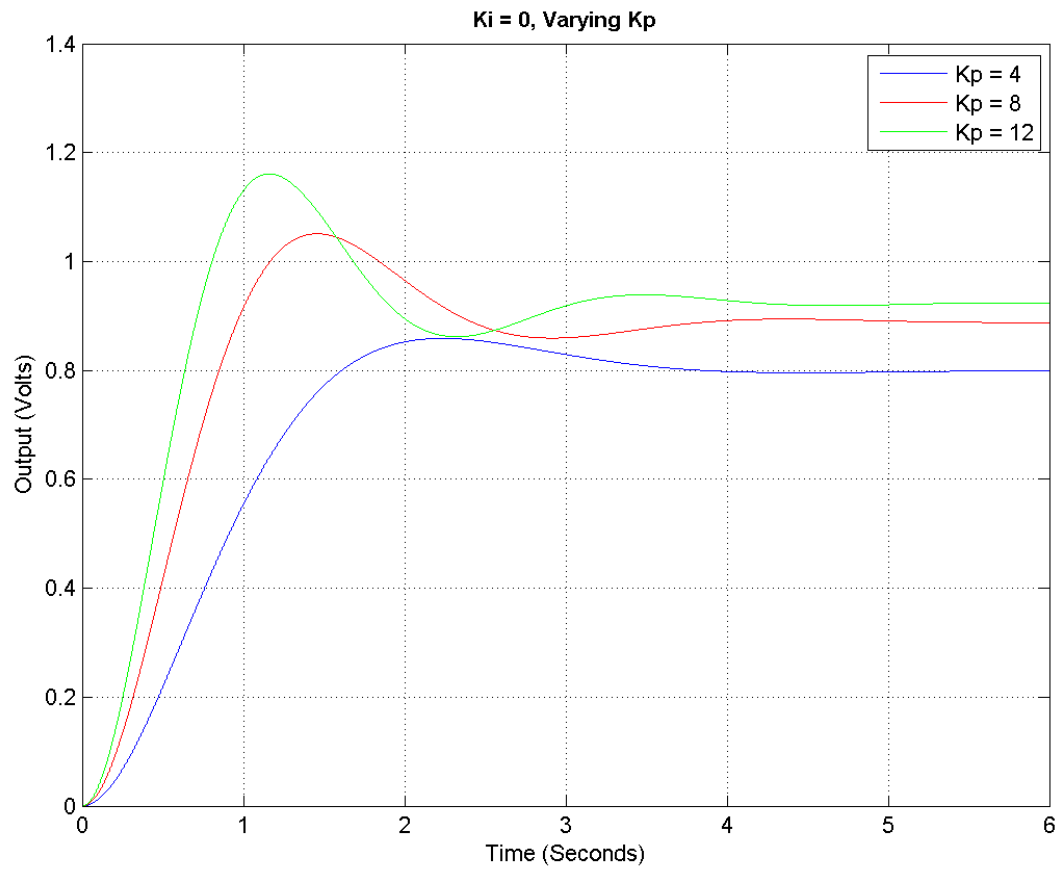
K_p	K_i
4	0
8	0
12	0
4	2
8	2
12	2
4	4
8	4
12	4

Table 1. Set of Gains to be Simulated

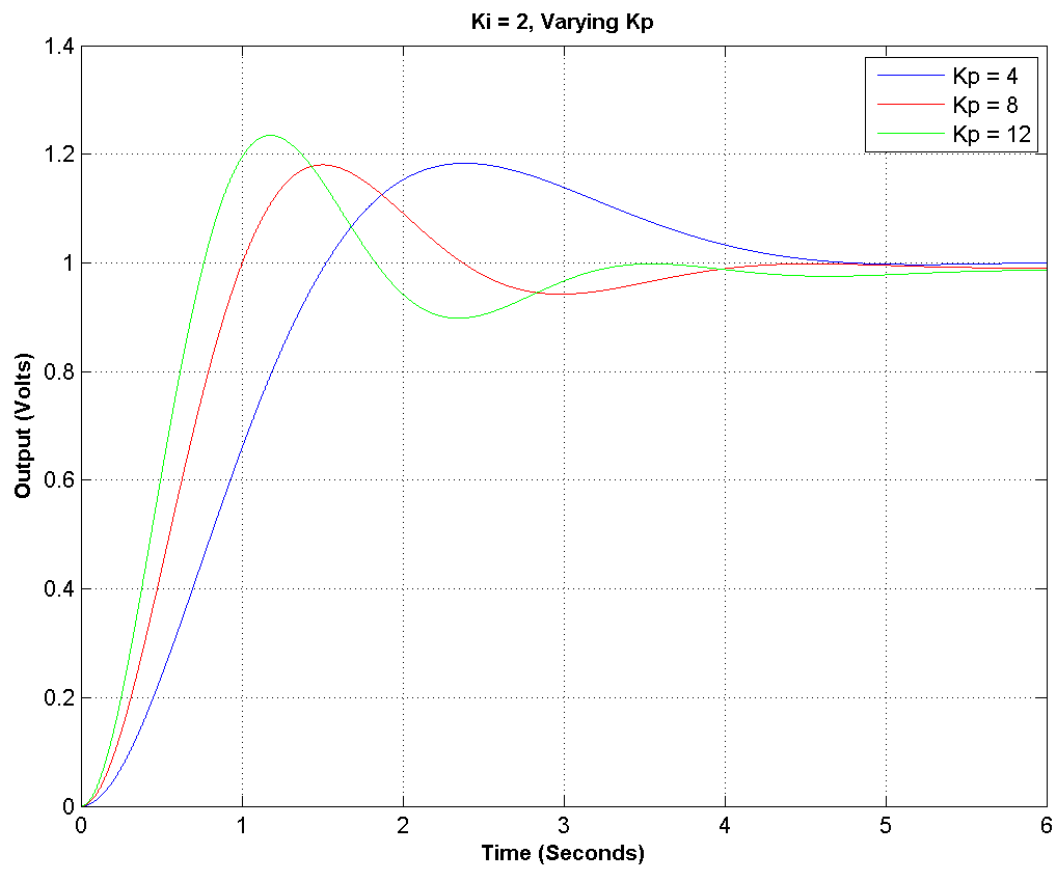
- c) Our code generated 6 csv files as output. Each file held one of the parameters constant, and varied the other parameters through their values. The plots are included in Appendix 1.
- d) As K_i increases, the graph tends to settle closer to 1. Also, as K_p increases, the initial slope of the lines increases.  But what about when $K_i = 0$?
- e) Plot 5 seems to be the best with $K_i = 2$ and $K_p = 8$ since it has a steep slope without rising very far above 1.

Appendix 1: Plots

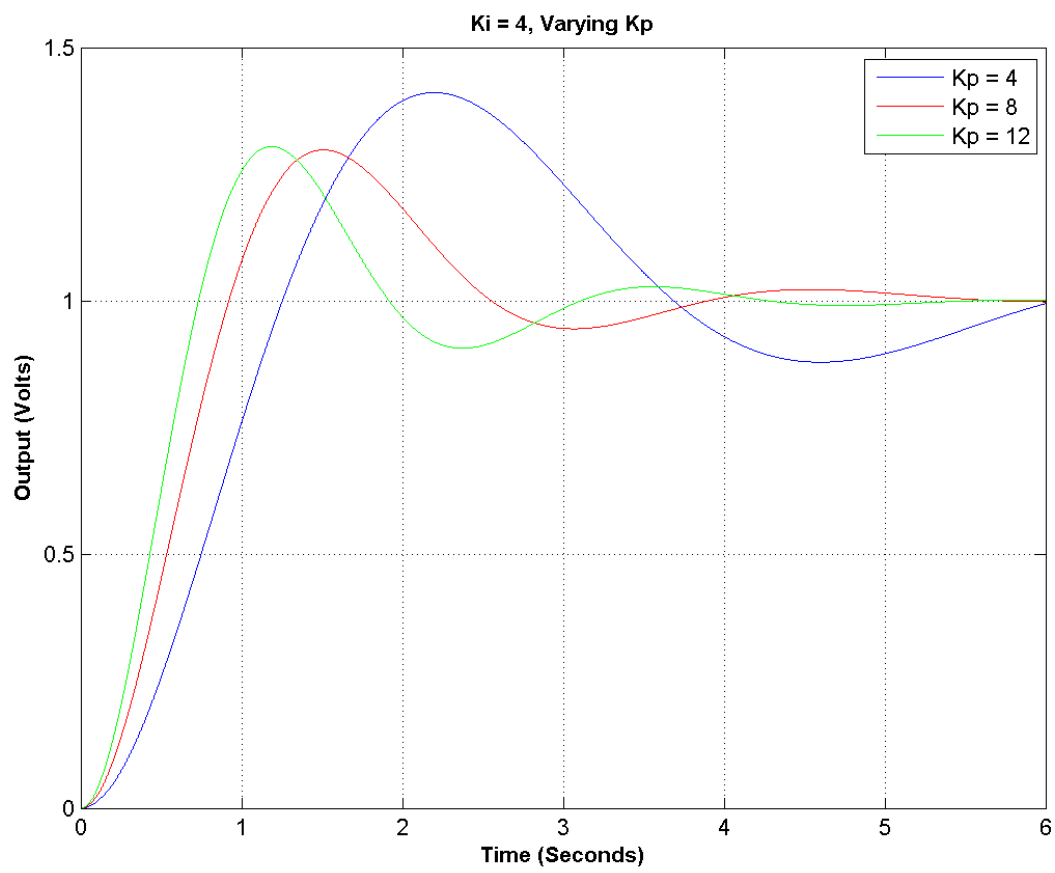
Plot 1



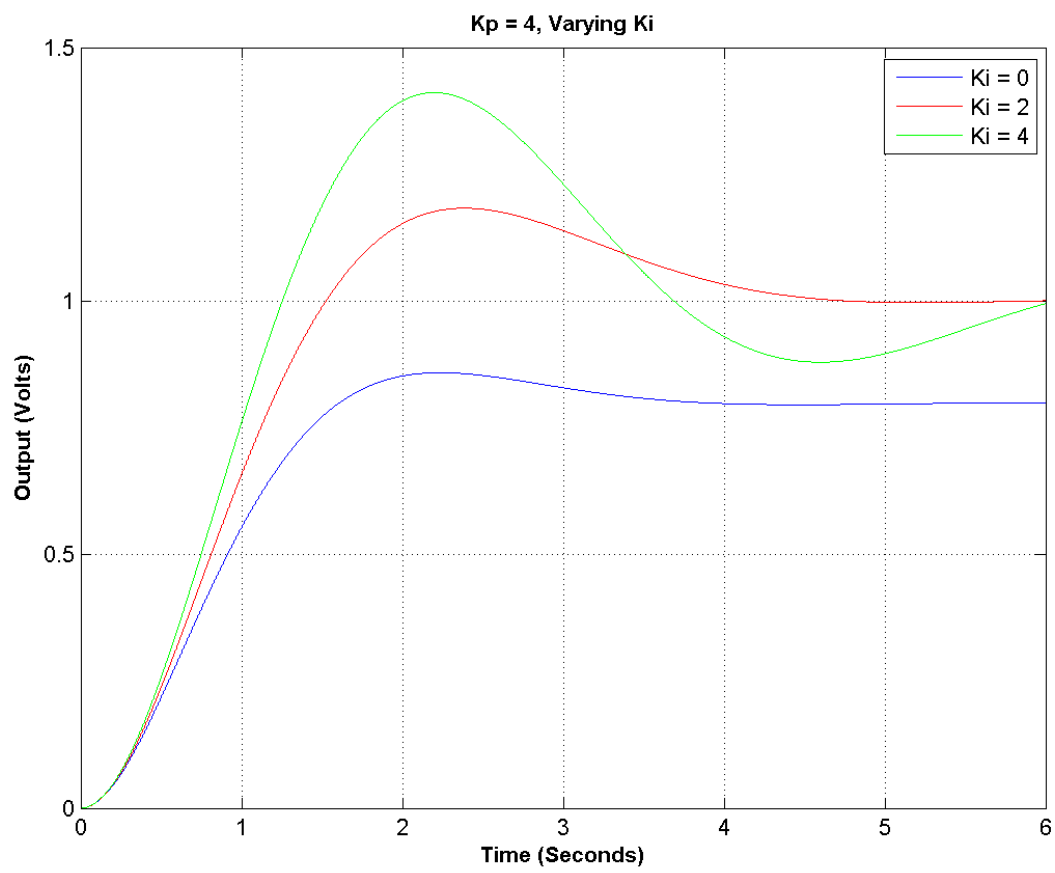
Plot 2



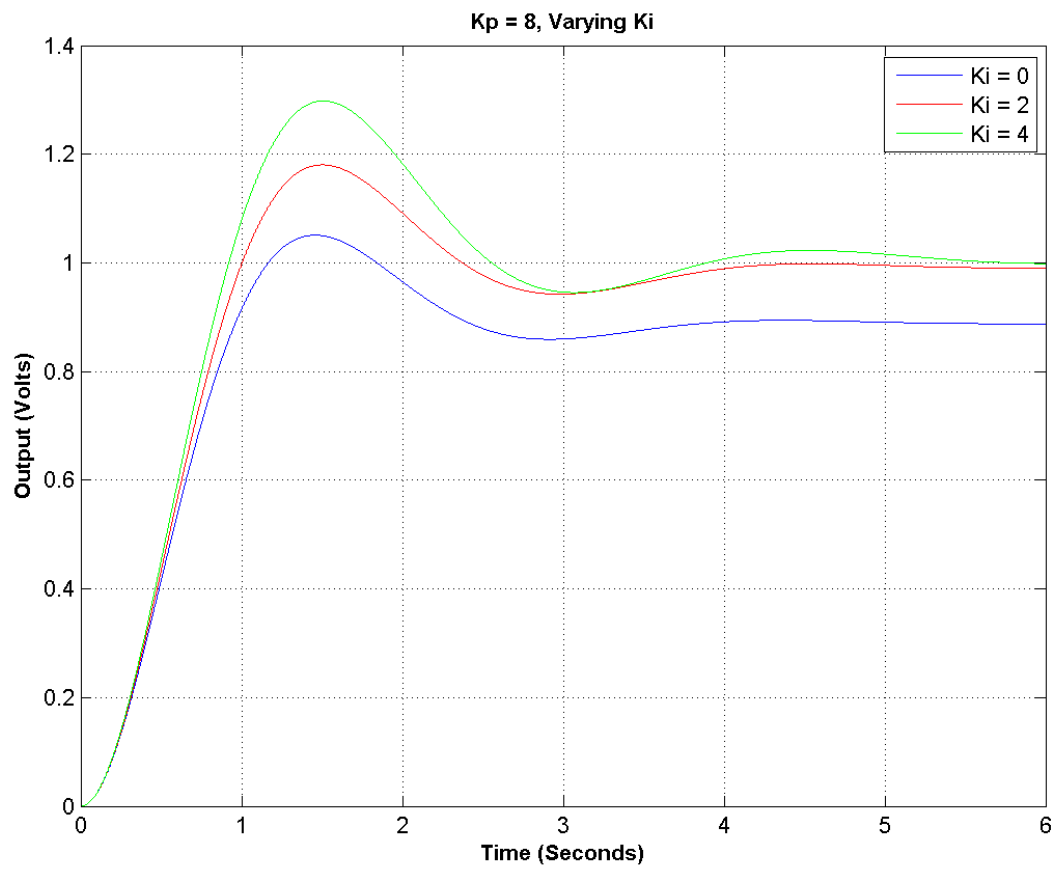
Plot 3



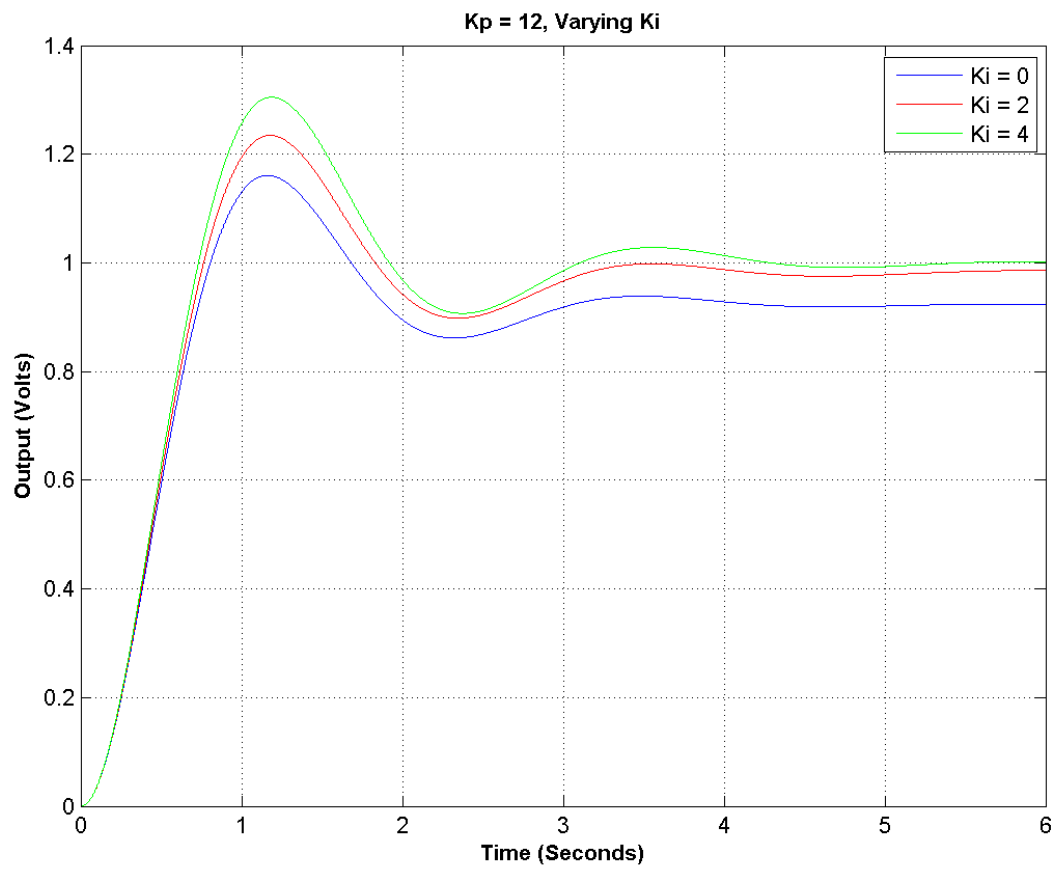
Plot 4



Plot 5



Plot 6



Appendix 2: Code

```
#include <stdio.h>
#include <math.h>
#include <complex>
//local include files
#include "MatrixOutputs.hpp"
#include "Exp_A.hpp"

#ifdef _MSC_VER
#define _CRT_SECURE_NO_WARNINGS

using namespace std;

#define eps 2.22e-16

void main( void )
{
    int k;
    //char array for file name
    char Name[ 64 ];
    FILE *fout;
    matrix A, exp_Adt, x( 3 ), b( 3 );
    double dt, // Time Step
        TimeInterval = 6, // Time interval for simulation
        gamma = 2.0e-2,
        epsilon = 2.0e-2,
        Tg = 3.0,
        Ts = 0.5,
        kp,
        ki,
        alpha = Tg*Ts,
        beta = Tg + Ts;

    // Allocate and set up system matrix.
    A = matrix( 3, 3 );
    // Check for valid allocation of A
    if ( A.isInvalid( ) )
    {
        printf( "Error allocating A\n" );
        getchar( );
        return;
    } // end of check for valid allocation of A

    // Load state variable matrix.
    for ( ki = 0; ki <= 4; ki += 2 )
    {
        for ( kp = 4; kp <= 12; kp += 4 )
        {
            gamma = 1.0 + kp;
            A( 0, 0 ) = 0.0;
            A( 0, 1 ) = 1.0;
            A( 0, 2 ) = 0.0;
            A( 1, 0 ) = 0.0;
            A( 1, 1 ) = 0.0;
            A( 1, 2 ) = 1.0;
```

```

A( 2, 0 ) = -ki / alpha;
A( 2, 1 ) = -gamma / alpha;
A( 2, 2 ) = -beta / alpha;
// We will use the "exact" solution, exp( A * dt );
// Note that the time step is pretty large.
dt = 1.0e-3;
exp_Adt = Exp_A( A * dt );

// Check for A valid.
if ( exp_Adt.isInvalid( ) )
{
    printf( "Error creating Exp_A for exact Solution\n" );
    getchar( );
    return;
}
printf( "Print out of matrix exp( A * dt )\n\n" );
PrintMatrix( exp_Adt );

// Having computed exp( A * dt ),
// We now use it to simulate system.
// Open file for output data, check for validity.
//creates files with different names based on the ki and kp values
sprintf( Name, "ki_%i_and_kp_%i.csv", (int)ki, (int)kp );
fout = fopen( Name, "w" );

if ( fout )
{
    x( 0 ) = 0.0; // initial values are zero.
    x( 1 ) = 0.0;
    x( 2 ) = 0.0;
    // Input vector
    b( 0 ) = 0.0;
    b( 1 ) = 0.0;
    b( 2 ) = ( kp + ki*Ts*dt ) / alpha; // This is the value of
the inputs

    // at the start of the step.
    // Loop through time interval
    for ( k = 0.0; k < (int)( TimeInterval / dt ); k++ )
    {
        fprintf( fout, "%18.16lg, %18.16lg, %18.16lg,
%18.16lg\n",
                k*dt, x( 0 ), x( 1 ), x( 2 ) );
        // Take step by A*x
        x = exp_Adt * x + b;
        if ( !k )
            b( 2 ) = ki*dt / alpha;
    } // end of time step loop.
    fclose( fout );
} // end of valid file test for Exact Solution.
}

printf( "\n Simulation complete:" );
getchar( );
return;
} // end of main
#endif

```

Project 4	
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Using exp_A()	5/5
Looping through Kp,Ki's	5/5
c) Plotting	
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