

Degrees and Distances

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Outline

Graph Invariants and Graph Isomorphism

Handshaking Lemma

Clustering Coefficients

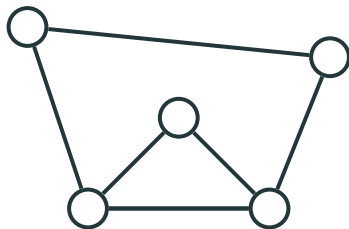
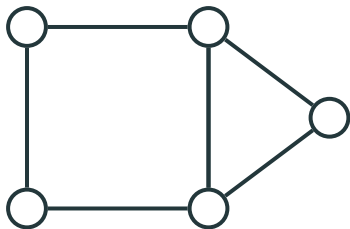
Distances. Diameter. Eccentricity

Graph Isomorphism

Sometimes graphs look different, but essentially are the same...

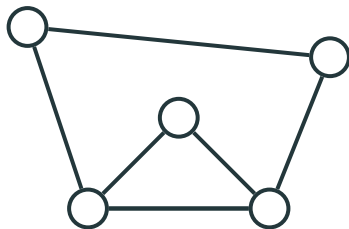
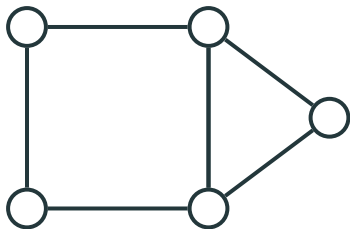
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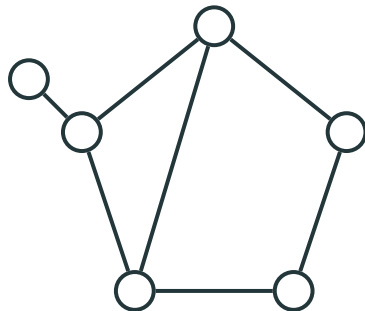
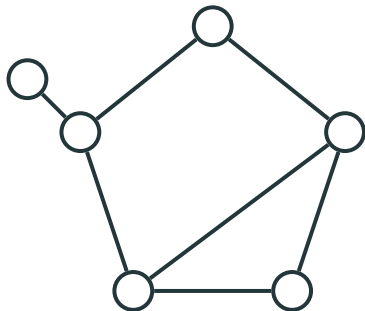
Here both graphs can be described as “a triangle and a quadrangle sharing a common edge.”

Graph Isomorphism

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Graph Isomorphism

Isomorphic Graphs

Two graphs, \mathcal{G} and \mathcal{H} , are *isomorphic*, if they have the same number n of vertices and vertices of each graph can be enumerated by numbers from 1 to n , so that vertices with numbers i and j are connected in \mathcal{G} if and only if vertices with these numbers are connected in \mathcal{H} .

Graph Isomorphism

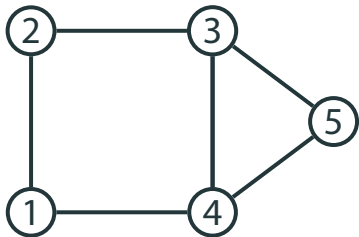
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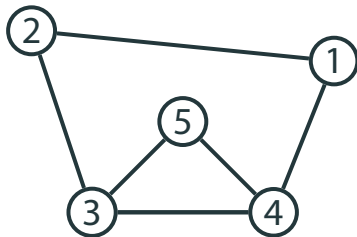
Isomorphic graphs can be seen as *different representations of the same graph*.

Isomorphic Graphs

\mathcal{G}

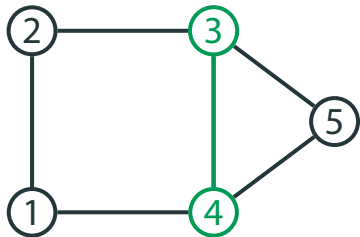


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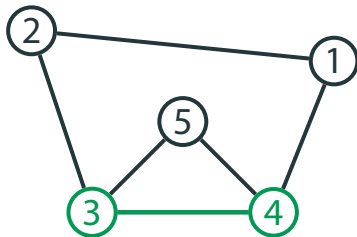


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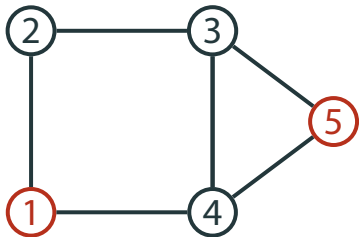


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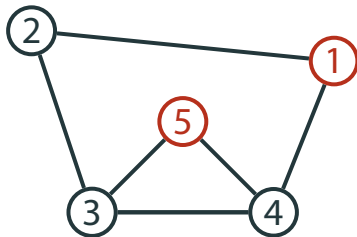


Isomorphic Graphs

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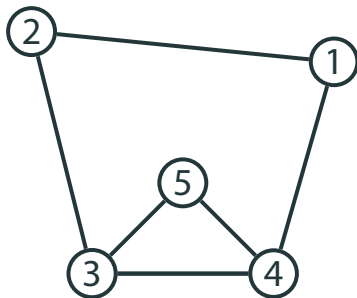
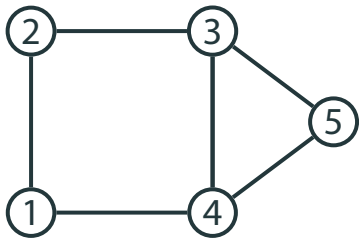


Isomorphism

The *isomorphism* itself is the correspondence between vertices with the same number.

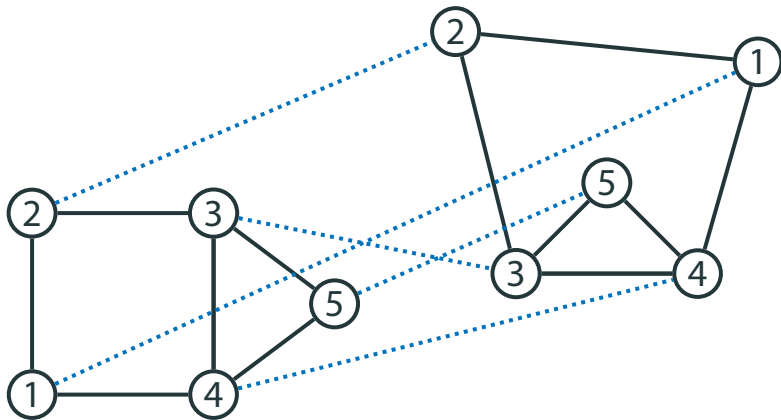
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- Graph invariants could capture interesting *properties* of graphs.

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Handshaking Lemma

Clustering Coefficients

Distances. Diameter. Eccentricity

Vertex Degree

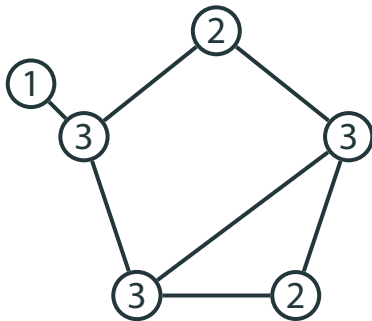
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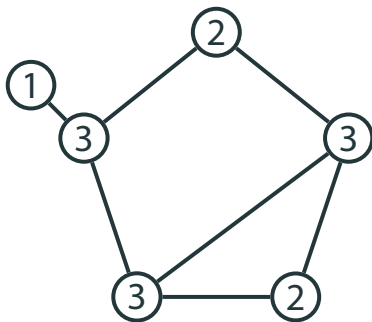
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- For example, if in \mathcal{G} there are 14 vertices of degree 5 and in \mathcal{H} there are 17 such vertices, then these graphs are not isomorphic.

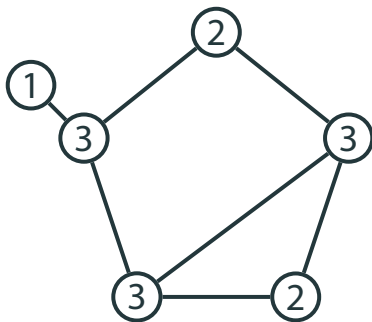
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- Proof: in the sum of degrees, each edge is counted exactly twice.

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- This is a contradiction, since this sum is $2 \cdot (\text{number of edges})$.

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 - two vertices of degree 5.

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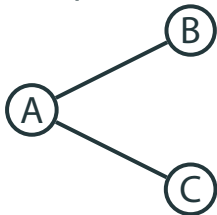
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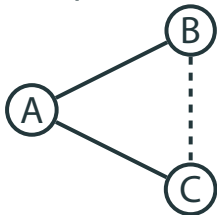
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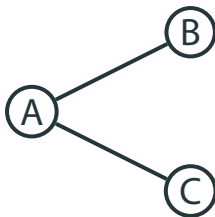


Global Clustering Coefficient

- One can measure clustering of a graph as a whole using the *global clustering coefficient*.

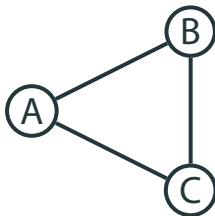
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- A *triplet* is a pair of edges going from one vertex A :



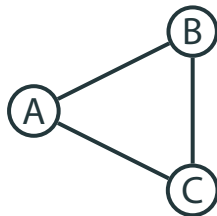
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- Answer: each triangle includes three triplets.
- Thus, the GCC is the *probability* for a random triplet A, B, C in \mathcal{G} to be closed (that is, B and C connected).

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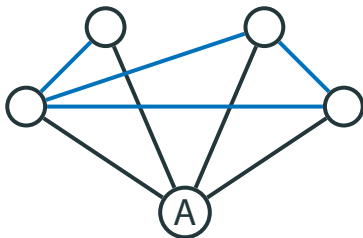
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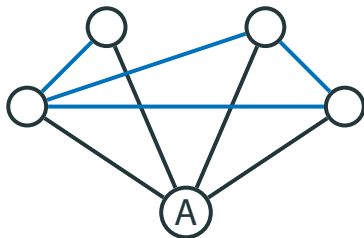
$$\frac{2 \cdot (\text{number of pairs } (B, C) \text{ which form a triangle with } A)}{k \cdot (k - 1)}$$

- If A is an isolated vertex (degree = 0), then $LCC(A)$ is undefined (zero-by-zero division).

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In this example, $LCC(A) = \frac{2 \cdot 4}{4 \cdot 3} = \frac{2}{3}$.

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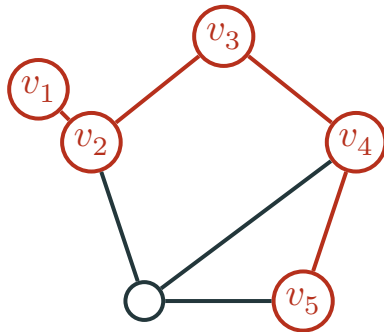
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Paths

- A *path* in a graph is a sequence of vertices v_1, v_2, \dots, v_n , such that v_i is connected to v_{i+1}

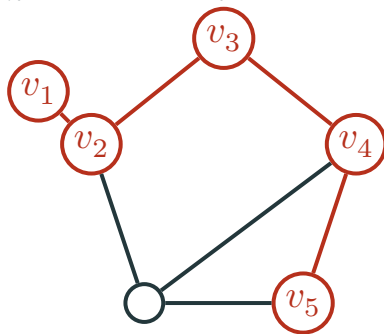
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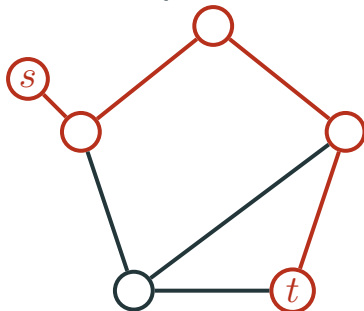
- The *length* of the path is the number of *edges* in it: $n - 1$ (here the length is 4).

Distance

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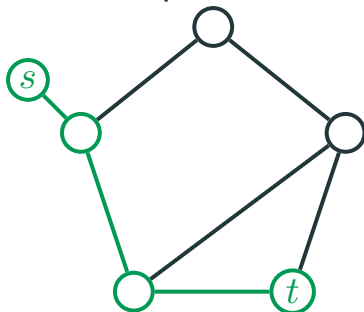
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- Here the distance between s and t is 3:

$$d(s, t) = 3.$$

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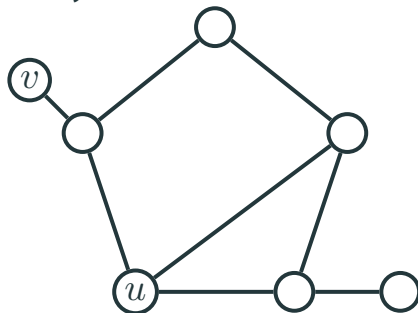
- Proof: the *shortest* path between s and t is shorter, or at least not longer, than *any* path from s to t via q .

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- In this example, the eccentricity of u is 2 and the eccentricity of v is 4:



Calculating Distance and Eccentricity

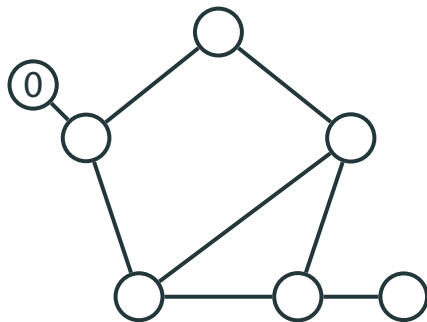
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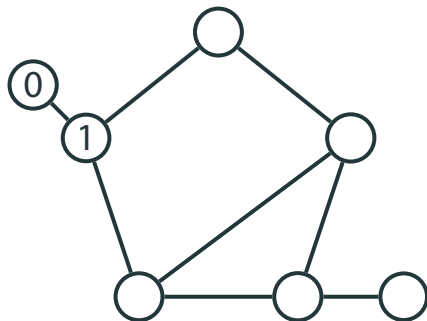
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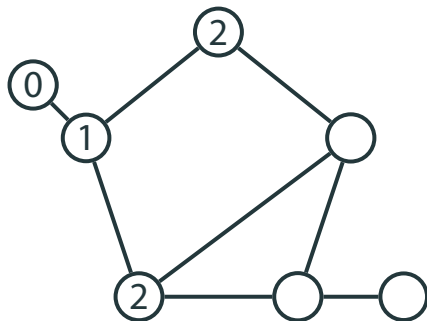
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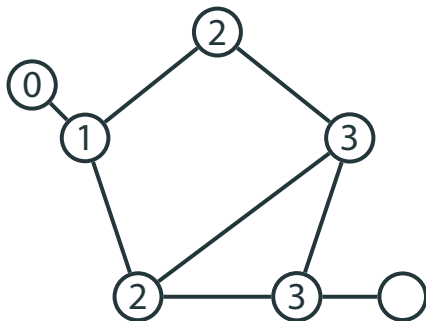
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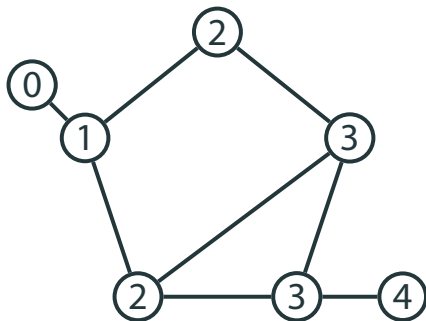
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- Equivalently, the diameter is the maximal eccentricity:

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- It is easy to see (exercise!) that

$$r(\mathcal{G}) \leq diam(\mathcal{G}) \leq 2 \cdot r(\mathcal{G}).$$