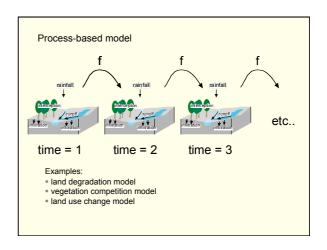
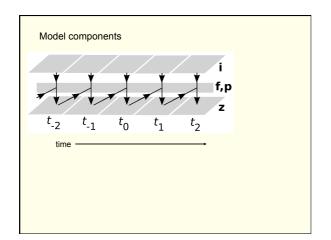
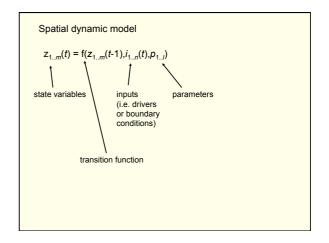
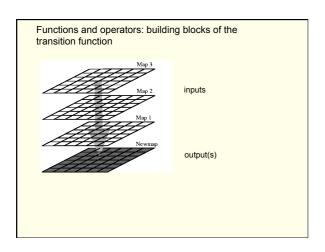
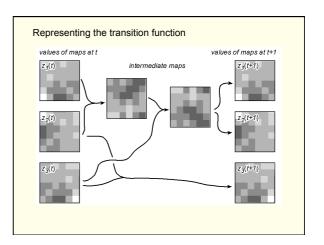
Dynamic Modelling with PCRaster Python Derek Karssenberg, Faculty of Geosciences, Utrecht University



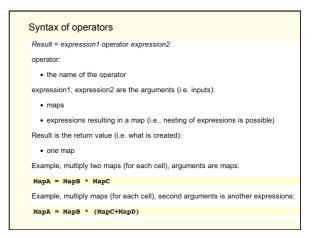




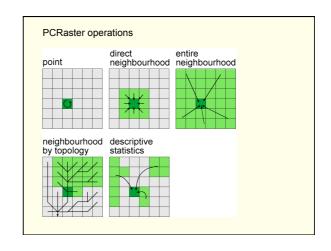




Input and output of building blocks: maps Data types: description attributes data type domain example suitable/unsuitable, visible/non visible 0 (false), 1 (true) soil classes, administrative nominal classified, no order 0...255, whole values regions succession stages, 0...255, whole values ordinal classified, order income groups scalar continuous, lineair - 10exp(37)...10exp(37), real values 0 to 2 pi (radians), or to 360 (degrees), and -1 (no direction), real values local drain direction to neighbour cell 1...9 (codes of drain directions) drainage networks, ldd wind directions



Syntax of functions Result = function(expression1, expression2,...,expressionn) function: • the name of the function expression1, expression2,...,expressionn are the arguments (i.e. inputs): • maps • expressions resulting in a map Result is the return value (i.e. what is created): • one map (sometimes two) Example, water flow over a local drain direction network (accuflux function): RunoffMap = accuflux(LddMap,1000*RainMm)



```
Dynamic modelling framework

from pcraster import *
from pcraster.framework import *

class MyFirstModel(DynamicModel):
    def __init__(self):
        DynamicModel.__init__(self)
        setclone('dem.map')

def initial(self):
    print 'running the initial'

def dynamic(self):
    print 'running the dynamic'

nrOfTimeSteps=10

myModel = MyFirstModel()
    dynamicModel = DynamicFramework(myModel,nrOfTimeSteps)
    dynamicModel.run()
```

```
Example using Python types and operators

from pcraster import *
from pcraster.framework import *

class MyfirstModel(DynamicModel):
    def __init__(self):
        DynamicModel.__init__(self)
        setclone('dem.map')

def initial(self):
        conversionValue = 3.0
        self.reservoir = 30.0 / conversionValue
        print 'initial reservoir is: ', self.reservoir

def dynamic(self):
        outflow = 0.1 * self.reservoir - outflow + 0.5
        print self.reservoir = self.reservoir - outflow + 0.5

print self.reservoir

nrOfTimeSteps=100

myModel = MyFirstModel()
dynamicModel = DynamicFramework(myModel,nrOfTimeSteps)
dynamicModel.run()
```

```
Example using PCRaster functions and operators

from pcraster import *
from pcraster.framework import *

class MyFirstModel(DynamicModel):
    def __init__(self):
        DynamicModel.__init__(self)
        setclone('clone.map')

def initial(self):
    aUniformMap = uniform(1)
        self.report(aUniformMap,'uni')
    self.alive = aUniformMap < 0.1
        self.report(self.alive, 'ini')

def dynamic(self):
    aliveScalar=scalar(self.alive)
    numberOfAliveNeighbours=windowtotal(aliveScalar,3)-aliveScalar;
    self.report(numberOfAliveNeighbours, 'na')

threeAliveNeighbours = numberOfAliveNeighbours == 3
    self.report(threeAliveNeighbours, 'tan')
```

```
Storing static maps: self.report(....)

from pcraster import *
from pcraster.framework import *

class MyFirstModel(DynamicModel):
    def __init__(self):
        DynamicModel.__init__(self)
        setclone('clone.map')

def initial(self):
        aUniformMap = uniform(1)
        self.report(aUniformMap,'uni')
        self.alive = aUniformMap < 0.1
        self.neport(self.alive,'ini')

def dynamic(self):
        aliveScalar=scalar(self.alive)
        numberOfAliveNeighbours=windowtotal(aliveScalar,3)-aliveScalar;
        self.report(numberOfAliveNeighbours,'na')

threeAliveNeighbours = numberOfAliveNeighbours == 3
        self.report(threeAliveNeighbours,'tan')
```

```
Storing dynamic maps: self.report(....)

from pcraster import *
from pcraster import *
from pcraster import *

class MyFirstModel(DynamicModel):
    def __init__(self):
        DynamicModel.__init__(self)
        setclone('clone.map')

def initial(self):
    aluniformMap = uniform(1)
    self.report(aluniformMap, 'uni')
    self.alive = aUniformMap < 0.1
    self.report(self.alive, 'ini')

def dynamic(self):
    aliveScalar=scalar(self.alive)
    numberOfAliveNeighbours = numberOfAliveNeighbours, 'na')

threeAliveNeighbours = numberOfAliveNeighbours == 3
    self.report(threeAliveNeighbours, 'tan')
```

```
Reading static maps from disk: self.readmap(..)

from praster import *
from pcraster.framework import *

class MyFirstModel(DynamicModel)
def __init__(self):
    DynamicModel.__init__(self)
setclone('dem.map')

def initial(self):
    self.dem = self.readmap('dem')
    slopeOfDem = slope(self.dem)
    self.report(slopeOfDem, "gradient")

def dynamic(self):
    precipitation=self.readmap('precip')
    precipitationMyPerHour=precipitation*1000.0
    self.report(precipitationMyPerHour, "pmm")
    highPrecipitation=precipitation > 0.01
    self.generationsidesion" [Misself])
```

```
Reading dynamic maps from disk: self.readmap(..)

from pcraster import *
from pcraster.framework import *'

class MyFirstModel(DynamicModel):
    def __init__(self):
        DynamicModel.__init__(self)
        setclone('dem.map')

def initial(self):
    self.dem = self.readmap('dem')
    slopeOfDem = slope(self.dem)
    self.report(slopeOfDem, "gradient")

def dynamic(self):
    precipitation=Self.readmap('precip')
    precipitation=MPerHour=Precipitation*1000.0
    self.report(precipitationMPerHour, "pmm")
    highPrecipitation=Precipitation > 0.01
    self_report(biskDracipitation "high")
```