Hansheng ZHANG

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EDUCATION

University of California, San Diego

2024 – Present

Master of Science in Electrical and Computer Engineering Candidate, Expected Jun. 2026

The Chinese University of Hong Kong, Shenzhen

2020 - 2024

Bachelor of Engineering in Computer Science and Engineering, with Honors, First Class

- GPA: **3.593**/4.0 Rank: **29/144** MGPA: 3.657/4.0.
- Core Course: Computer Architecture, Data Structure and Algorithms, Operating System, Software Engineering, Database System, Parallel Computing, Machine Learning, Computer Networks.

SKILLS

C/C++, Python, Java, Software Engineering, Machine Learning, Model Building and Training

WORK EXPERIENCE

Vivo Mobile Communication Technology Co., Ltd.

Shenzhen, China

Software Engineer Intern, OS Experience Center

Summer, 2023

- Developed a **fuzzer** testing framework for **300**+ system service calls in a new mobile OS. Integrated **AIDL** (Android Interface Definition Language) parsing and parameter randomization, enhancing test coverage and robustness.
- Created **visualization** tools using **Tinker in Python** to analyze fuzzer test results, enabling faster and intuitive identification of system vulnerabilities and performance issues.
- Automated UI testing for **50**+ popular apps using **Google's Mobly** framework. **Streamlined** app installation, uninstallation, and logging processes, significantly improving testing efficiency.
- Built web scraping tools using **Selenium** and custom libraries to automate data retrieval from platforms, ensuring real-time access to testing resources.

PROJECTS

Data Science Project – Speech Generating Model

2024.01 - 2024.05

- Remodeled the **JETS** (Jointly Training **FastSpeech2** and **HiFi-GAN**) within the **Amphion** open-source platform, enabling end-to-end **text-to-speech (TTS)** synthesis with improved accessibility for users.
- Led the development of **key modules**, including **FastSpeech2** (dataset, encoder, variance adaptor), **alignment** module, **HiFi-GAN** (generator and discriminator), and **loss functions**. Effectively managed challenges in **data flow**, **debugging**, **and visualization** to optimize the model's performance.
- Enhanced speech synthesis **efficiency** by unifying the training of FastSpeech2 and HiFi-GAN, simplifying the traditional two-stage TTS process and achieving high-quality speech generation.
- Collaborated with two team members. Merged contributions into the official Amphion repository. Link.

Undergraduate Research Assistant (in Data Science Field)

2022.10 - 2023.05

- Participated in research project: Optimizing Smart Decision-Making in **Big Data Management**.
- Translated a MATLAB project (about 1500 lines) to C++ to accelerate computation speed.

Database System Project, Team Project Leader -- Link

Spring, 2023

- Led the design and development of EduSpark, a **database system** simulating **study-abroad services** for undergraduate students applying to master's programs.
- Created **three core databases** for managing multiple information, using relational schema and normalization.

Operating System Projects

Fall, 2022

- Multi-process Simulation: Developed a C program on Ubuntu where a parent process manages child processes in
 15 different termination scenarios, including kernel thread management for process forking.
- Multi-threading Game: Implemented "Frog Cross River" using multi-threading in C.
- Virtual Memory Simulation: Implemented a virtual memory system using GPU memory and CUDA C++, managing page allocation, LRU-based swap paging, and memory buffer operations.
- **File System** Simulation: Simulated a **file system** with **GPU memory in CUDA** C++, supporting file operations (open, read, write, remove) and file ranking by size or modification time.