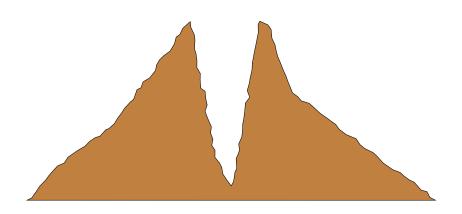
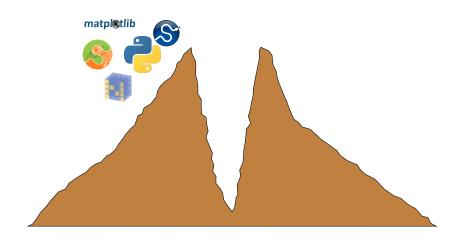


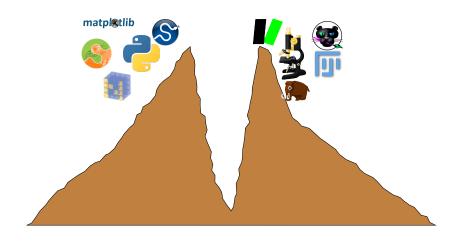
Philipp Hanslovsky

# imglyb Bridging The Chasm Between ImageJ and NumPy

imglyb July 10, 201







# What is Python?

- ► Interpreted language with dynamic typing.
- ► Access to native memory.
- ► Efficient software through C/C++ extensions.
- ► Interactive shell and notebooks.

## What is Java?

- ► Statically typed language that compiles into byte code.
- ▶ Byte code is executed within a virtual machine (JVM).
- ► No access to native memory through Java language API.

# Why are they hard to combine?

- ► Native vs JVM
- ► Java Array  $\neq$  C-Array

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  - ✓ Shared memory possible.
  - ✓ Avoids unnecessary copies of data.

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- Start Java within a CPython process

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https://github.com/imglib/imglib2-unsafe https://github.com/imglib/imglib2-imglyb

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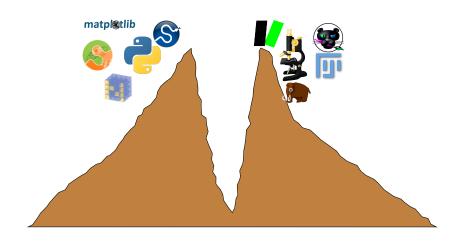
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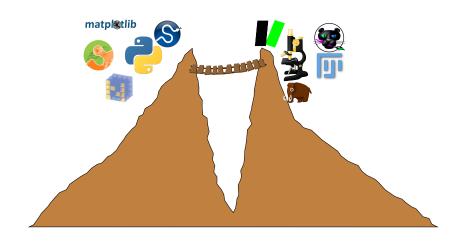


My contribution

# imglyb



# imglyb



# **Installation & Usage**

► Install imglyb from conda conda install -c conda-forge imglyb

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- ► Notebooks available on https://github.com/hanslovsky/imglyb-learnathon

## How to use?

#### Import imglyb

```
# import imglyb before jnius
import imglyb
from imglyb import util
# import from jnius what you need
from jnius import autoclass, cast, PythonJavaClass, java_method
```

# Wrap NumPy arrays in ImgLib2

```
import imglyb
from imglyb import util
import numpy as np
img = np.random.rand( 300, 200, 100 ) * 2**16
wrapped = util.to_imglib( img )
util.BdvFunctions.show( wrapped, "wrapped image" )
rgba = np.random.randint(
    2**32, size = ( 300, 200, 100 ),
    dtype=np.uint32 )
wrapped_rgba = util.to_imglib_argb( rgba )
util.BdvFunctions.show( wrapped rgba, "wrapped rgba image" )
```

# **Examples**

### Available in the imglyb-examples package:

```
imglyb-examples.bdv-hello-world
imglyb-examples.bdv-painter
imglyb-examples.butterfly
imglyb-examples.qt-awt
imglyb-examples.views-stack
```

## **Known Issues**

- ► Java awt and Swing require wrapper script on macOS
- ▶ Dask Arrays cannot be wrapped as ImgLib2 data structures yet

# **Example 1 — BigDataViewer**



BigDataViewer (BDV) is a Java viewer for arbitrarily large multi-view 3D images and 3D image sequences developed by Tobias Pietzsch.

https://imagej.net/BigDataViewer https://github.com/hanslovsky/imglyb-learnathon/blob/master/ notebooks/bdv/show-numpy-array-in-bdv.ipynb

# Example 2 — BigDataViewer



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notebooks/bdv/write-into-numpy-array-in-bdv.ipynb

# Example 3 — BigWarp



BigWarp is a tool for interactive manual alignment of 2D or 3D images developed by John Bogovic.

https://imagej.net/BigWarp https://github.com/hanslovsky/imglyb-learnathon/blob/master/ notebooks/bigwarp/bigwarp.ipynb

# Example 4 — Paintera

Paintera is a tool for the efficient generation of dense ground truth annotations and proof-reading 3D EM connectomics with 3D visualization and mesh generation on the fly.

https://github.com/saalfeldlab/paintera https://github.com/hanslovsky/imglyb-learnathon/blob/master/ notebooks/paintera/paintera-mesh-generation-on-the-fly.ipynb

## Resources



## Thank You!

Link to

https://github.com/hanslovsky/scipy-2019

conda install -c conda-forge imglyb pip install imglyb-examples

https://github.com/imglib/imglib2-unsafe https://github.com/imglib/imglib2-imglyb https://github.com/imglib/imglyb https://github.com/hanslovsky/imglyb-examples https://github.com/hanslovsky/imglyb-learnathon

hanslovsky