Web Programming

Web APIs

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Web APIs

- Set of methods and tools that can be used for building applications
- Server-side APIs
  - Making resources accessible by 3rd party systems
  - Based on request-response message system, typically HTTP-based
  - All major players provide APIs: Google, Facebook, Twitter, YouTube, etc.
  - Mashups: web applications that combine multiple server-side APIs
- Client-side web APIs
  - Commonly, browser extensions

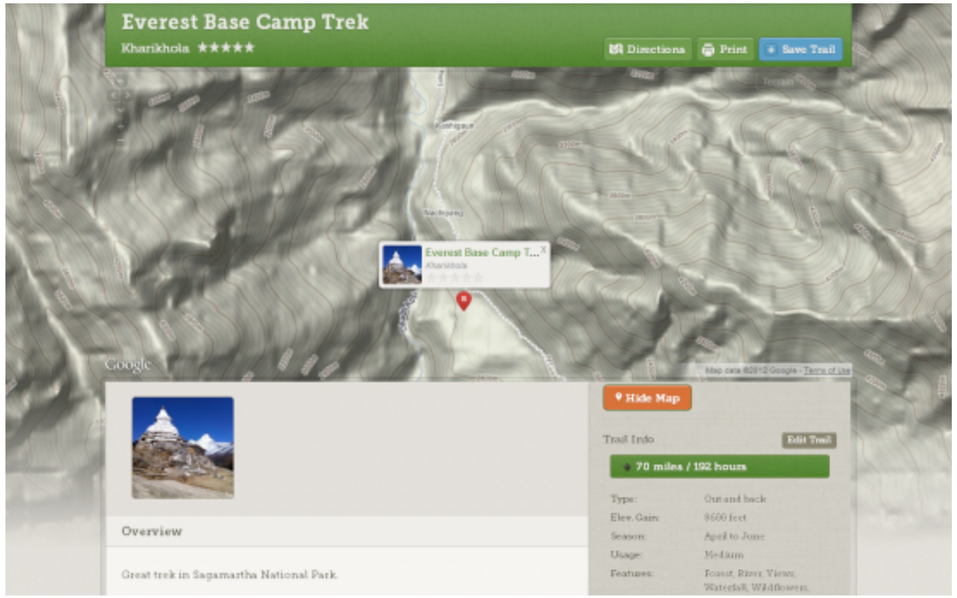
Server-side APIs

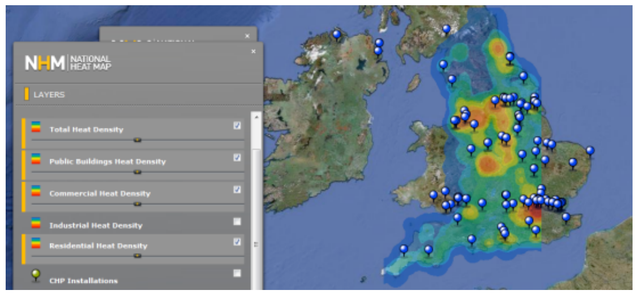
- JavaScript Web APIs
  - Inserting ready-made elements ("widgets") from a 3rd party
- RESTful Web APIs
  - Accessing data and/or services of a 3rd party

Google Maps

Google Maps API

- Allows to customize maps and the information on the maps

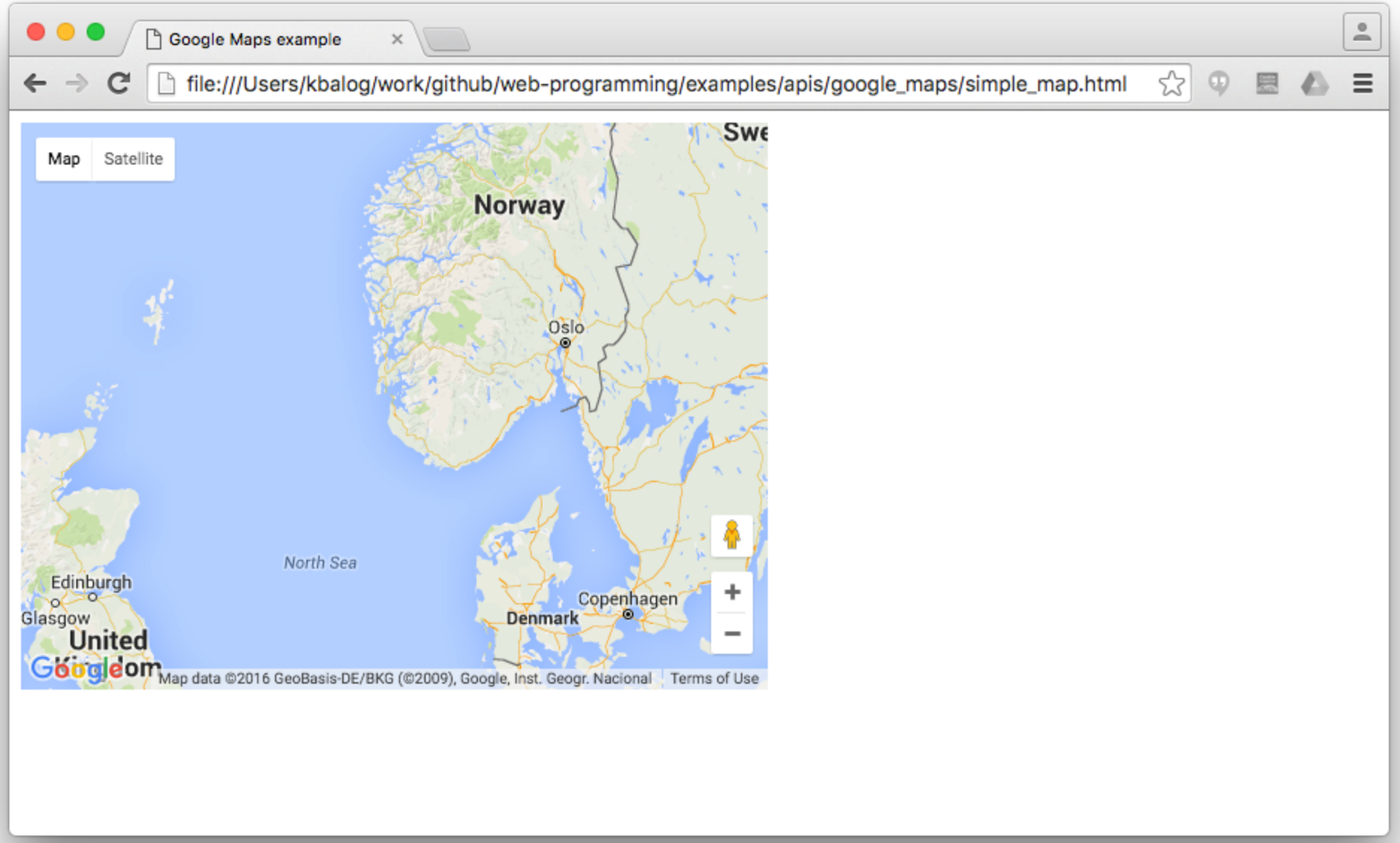




- See http://www.noupe.com/development/collection-of-the-coolest-uses-of-the-google-maps-api.html

Example

examples/apis/google_maps/simple_map.html



```
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <title>Google Maps example</title>
    <script src="http://maps.googleapis.com/maps/api/js"></script>
    <script>
        function initialize() {
            var mapProp = {
                center: new google.maps.LatLng(58.5700, 5.7331),
                zoom: 5,
                mapTypeId: google.maps.MapTypeId.ROADMAP
            };
            var map = new google.maps.Map(
                      document.getElementById("googleMap"), mapProp);
        }
        google.maps.event.addDomListener(window, 'load', initialize);
    </script>
</head>
<body>
<div id="googleMap" style="width:500px;height:380px;"></div>
</body>
</html>
```

Load the Google Maps JavaScript library

Set map properties

Create a Map object

Execute the initialize() function upon page load

Div element to hold the map

Map types

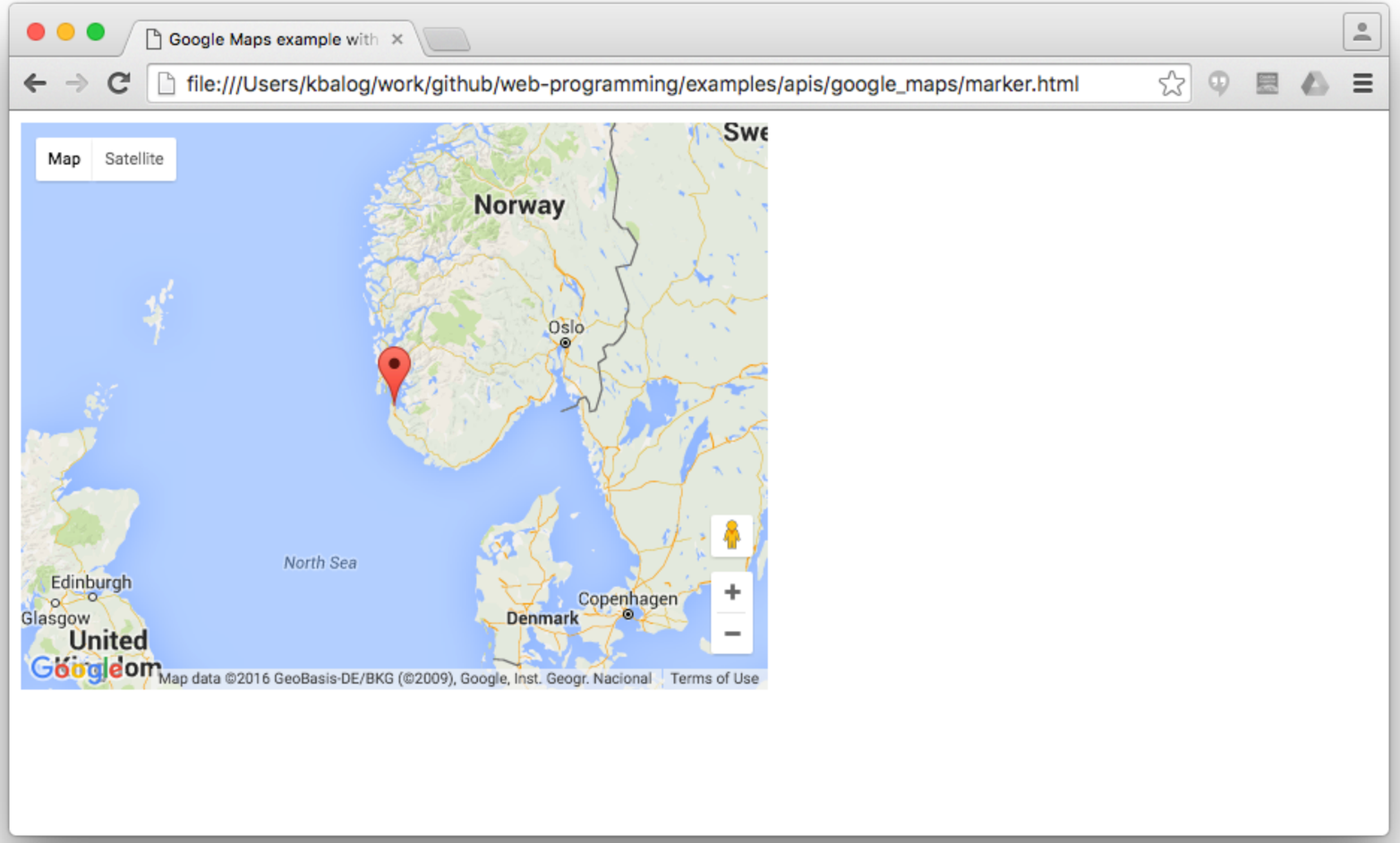
- **`mapTypeId`** specifies the map type to display
  - **`ROADMAP`** — normal, default 2D map
  - **`SATELLITE`** — photographic map
  - **`HYBRID`** — photographic map + roads and city names
  - **`TERRAIN`** — map with mountains, rivers, etc.

Drawing on the map

- Overlays are objects on a map that are bound to latitude/ longitude coordinates
- Types of overlays
  - Marker — single locations; can also display custom icon images
  - Polyline — series of straight lines
  - Polygon — series of straight lines on a map, and the shape is "closed"
  - Circle and rectangle
  - Info windows — content within a popup balloon on top of a map
  - Custom overlays

Example

examples/apis/google_maps/marker.html



Example

examples/apis/google_maps/marker.html

```
<script>
    function initialize() {
        var locStavanger = new google.maps.LatLng(58.9700, 5.7331);
        var mapProp = {
            center: locStavanger,
            zoom: 5,
            mapTypeId: google.maps.MapTypeId.ROADMAP
        };
        var map = new google.maps.Map(
                  document.getElementById("googleMap"), mapProp);

        // marker for Stavanger
        var marker = new google.maps.Marker({
            position: locStavanger
        });
        marker.setMap(map);
    }
    google.maps.event.addDomListener(window, 'load', initialize);
</script>
```

The Marker constructor creates a marker (the position property must be set!)

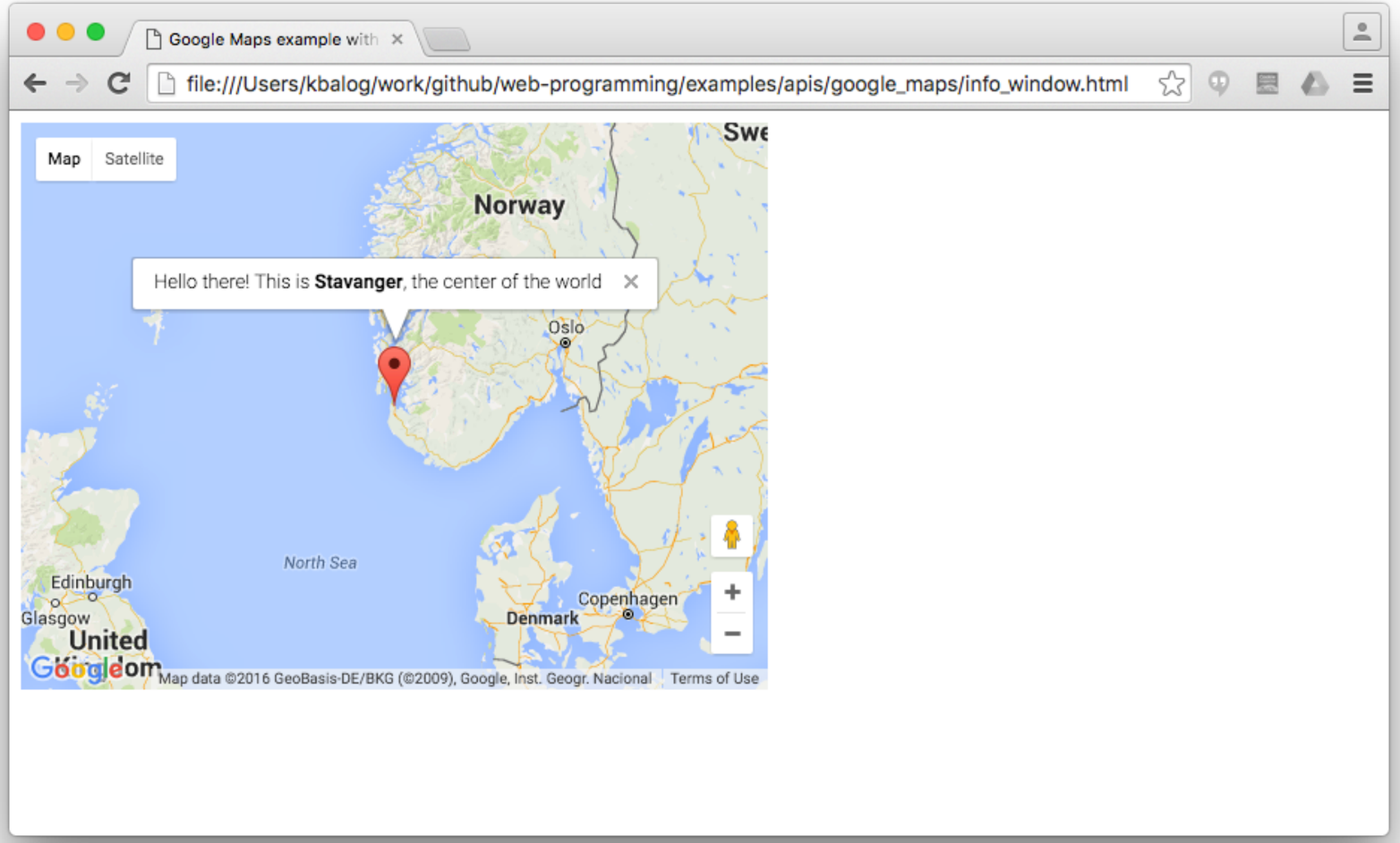
Add the marker to the map

Info window

- An **`InfoWindow`** diplays content (usually text or images) in a popup window above the map at a given location
- Typically, an info window is attached to a marker

Example

examples/apis/google_maps/info_window.html



Example

examples/apis/google_maps/marker.html

```
<script>
    function initialize() {
        var map = new google.maps.Map(…);

        var marker = new google.maps.Marker({
            position: locStavanger
        });
        marker.setMap(map);

        var contentString = "Hello there! This is <strong>Stavanger</strong>,
                             the center of the world";
        var infowindow = new google.maps.InfoWindow({
            content: contentString
        });
        marker.addListener('click', function() {
            infowindow.open(map, marker);
        });
    }
    google.maps.event.addDomListener(window, 'load', initialize);
</script>
```

Create info window

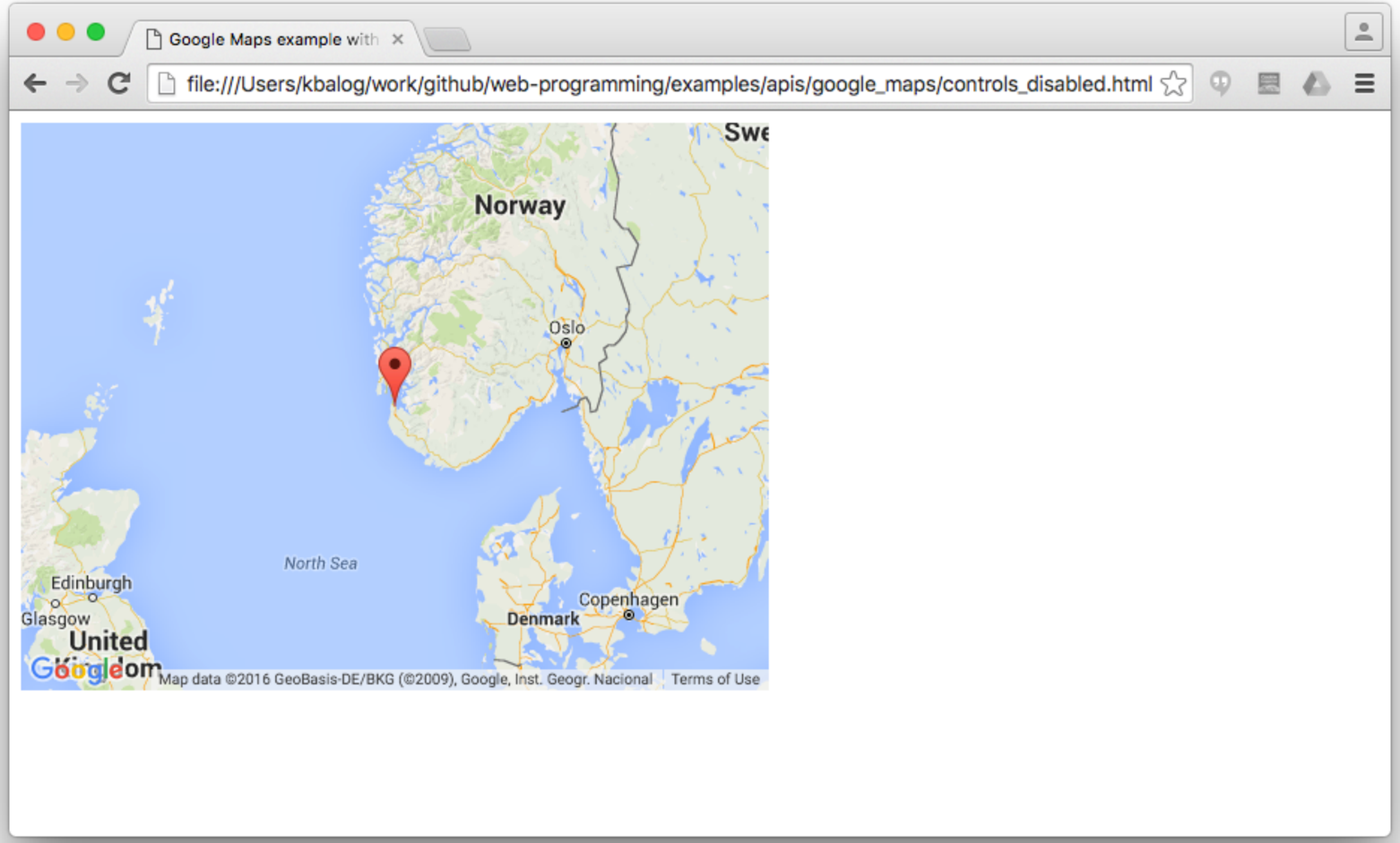
Assign info window to the marker's click event

Controls

- Default control set:
  - Zoom — displays a slider or "+/-" buttons to control the zoom level
  - MapType — lets the user toggle between map types (roadmap/satellite)
  - Street view — icon which can be dragged to the map to enable Street view
- In addition to the default controls, Google Maps also has:
  - Scale — displays a map scale element
  - Rotate — allows you to rotate maps
  - Overview map — thumbnail overview map

Example

examples/apis/google_maps/controls_disabled.html



Example

examples/apis/google_maps/controls_disabled.html

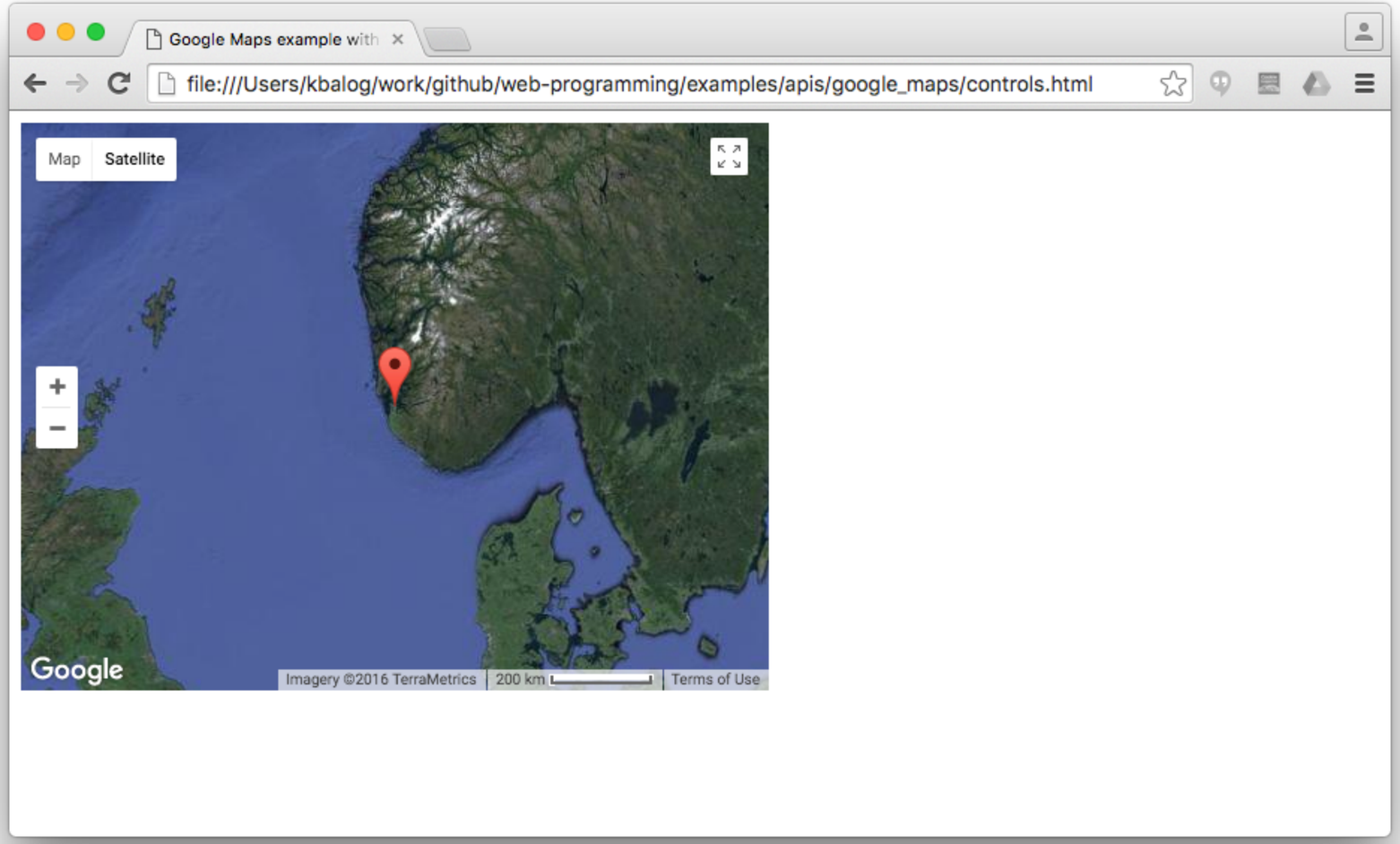
```
<script>
    function initialize() {
        var locStavanger = new google.maps.LatLng(58.9700, 5.7331);
        var mapProp = {
            center: locStavanger,
            zoom: 5,
            disableDefaultUI: true,
            mapTypeId: google.maps.MapT
        };
        var map = new google.maps.Map(
                document.getElementById("googleMap"), mapProp);
    }

    google.maps.event.addDomListener(window, 'load', initialize);
</script>
```

Default UI disabled

Example

examples/apis/google_maps/controls.html



Example

examples/apis/google_maps/controls.html

```
<script>
    function initialize() {
        var locStavanger = new google.maps.LatLng(58.9700, 5.7331);
        var mapProp = {
            center: locStavanger,
            zoom: 5,
            mapTypeId: google.maps.MapTypeId.SATELLITE,
            zoomControl: true,
            zoomControlOptions: {
                position: google.maps.ControlPosition.LEFT_CENTER
            },
            scaleControl: true,
            streetViewControl: false,
            overviewMapControl: true,
            fullscreenControl: true
        };
        var map = new google.maps.Map(
                  document.getElementById("googleMap"), mapProp);
    }
    google.maps.event.addDomListener(window, 'load', initialize);
</script>
```

Exercises #1, #2

https://github.com/kbalog/web-programming/tree/master/**exercises/apis**

RESTful Web APIs

REST

- **RE**presentational **S**tate **T**ransfer
- REST is an architectural style (not a protocol)
  - Web service APIs are called RESTful
- Uniform interface separates clients from servers
  - Data storage is internal to the server
  - Servers are not concerned with the user's state
- Stateless
  - The client must provide all the information for the server to fulfill the request. No sessions.

Uniform interface

- Resources are identified by URIs
- Operations are performed on resources
- Resources are manipulated through representations
  - Representation contains enough information for the client to modify/ delete it on the server
  - Representations are typically in JSON or XML format

RESTful web APIs

- HTTP based
- Resources are identified by URIs
  - E.g., http://example.com/resources/
- Operations correspond to standard HTTP methods
  - GET, PUT, POST, DELETE
- Media type is JSON

Typical RESTful API

	GET	PUT	POST	DELETE
Collection URI `http://example.com/resources`	**List** elements	**Replace** the entire collection	**Create** a new element in the collection	**Delete** the entire collection
Element URI `http://example.com/resources/item17`	**Retrieve** the representation of an element	**Replace** element or **create** if it doesn't exist	generally not used	**Delete** the element

Making HTTP requests

- How to make HTTP requests?
  - JavaScript: using **`XMLHttpRequest`** object
  - jQuery: **`$.ajax()`**, **`$.post()`**, **`$.get()`**
  - Python: **`requests.get()`**

HTTP requests in jQuery

- Using the **`$.ajax()`** method

```
$.ajax({
    url: '/script.cgi',
    type: 'DELETE',
    success: function(result) {
        // Do something with the result
    }
});
```

- This won’t work cross-domain because of the same-origin policy!

Same-origin policy

- A script in one page can only access data in a second web page, if both have the same origin
  - Same protocol, host, and port
- Workarounds
  - Request data from using a server-side script
  - JSONP

JSONP

- "JSON with padding"
- A workaround to be able to request data from a server in a different domain
  - Relies on the fact that browsers don’t enforce the same-origin policy on <script> tags
  - The server wraps the response with a callback function
- The server must know how to respond with JSONP-formatted results!
- JSONP is limited to GET requests!

JSONP

- Example request
  `http://www.example.net/sample.aspx?callback=mycallback`
- Normal JSON response

```
{ foo: 'bar' }
```

- JSONP response

```
mycallback({ foo: 'bar' });
```

  - Since the request came from inside a **`<script>`** tag, it will be executed

JSONP request in JavaScript

```
<!-- Request sent via a script tag -->
<script src="https://status.github.com/api/status.json?callback=apiStatus">
</script>

<!-- Data received as an execution of the predefined function. -->
<script> function apiStatus(data) {
    console.log(data.status);
}
</script>
```

JSONP request in jQuery

```
<script>
    $.getJSON("http://api_url.com?jsoncallback=?",
              {
                  param1: "value1",
                  param2: "value2"
              },
              function (data) {
                  // processing data
              });
</script>
```

RESTful web APIs

Authentication

- Sending authorized requests to an API
- OAuth protocol
  http://oauth.net/
- Application-only authentication
  - Application makes API requests on its own behalf, without a user context
- Application-user authentication
  - Making API calls on behalf of a user
  - Identify the user's identity (and permission) in addition to the application's identity

Flickr

Flickr

- Flickr’s public feed is available as JSON
  - https://www.flickr.com/services/feeds/docs/photos_public/
- Typical Flickr JSON object


```
"items": [
         {
          "title": "View from the hotel",
          "link": "http://www.flickr.com/photos/33112458@N08/[...]",
          "media": {"m":"http://farm4.static.flickr.com/[...]4a6569750c_m.jpg"},
          "date_taken": "2008-12-04T04:43:03-08:00",
          "description": "Talk On Travel[…]",
          "published": "2008-12-04T12:43:03Z",
          "author": "nobody@flickr.com (Talk On Travel)",
          "author_id": "33112458@N08",
          "tags": "spain dolphins tenerife canaries lagomera aqualand […]"
         }
         …
```

Exercises #3, #4

https://github.com/kbalog/web-programming/tree/master/

exercises/apis

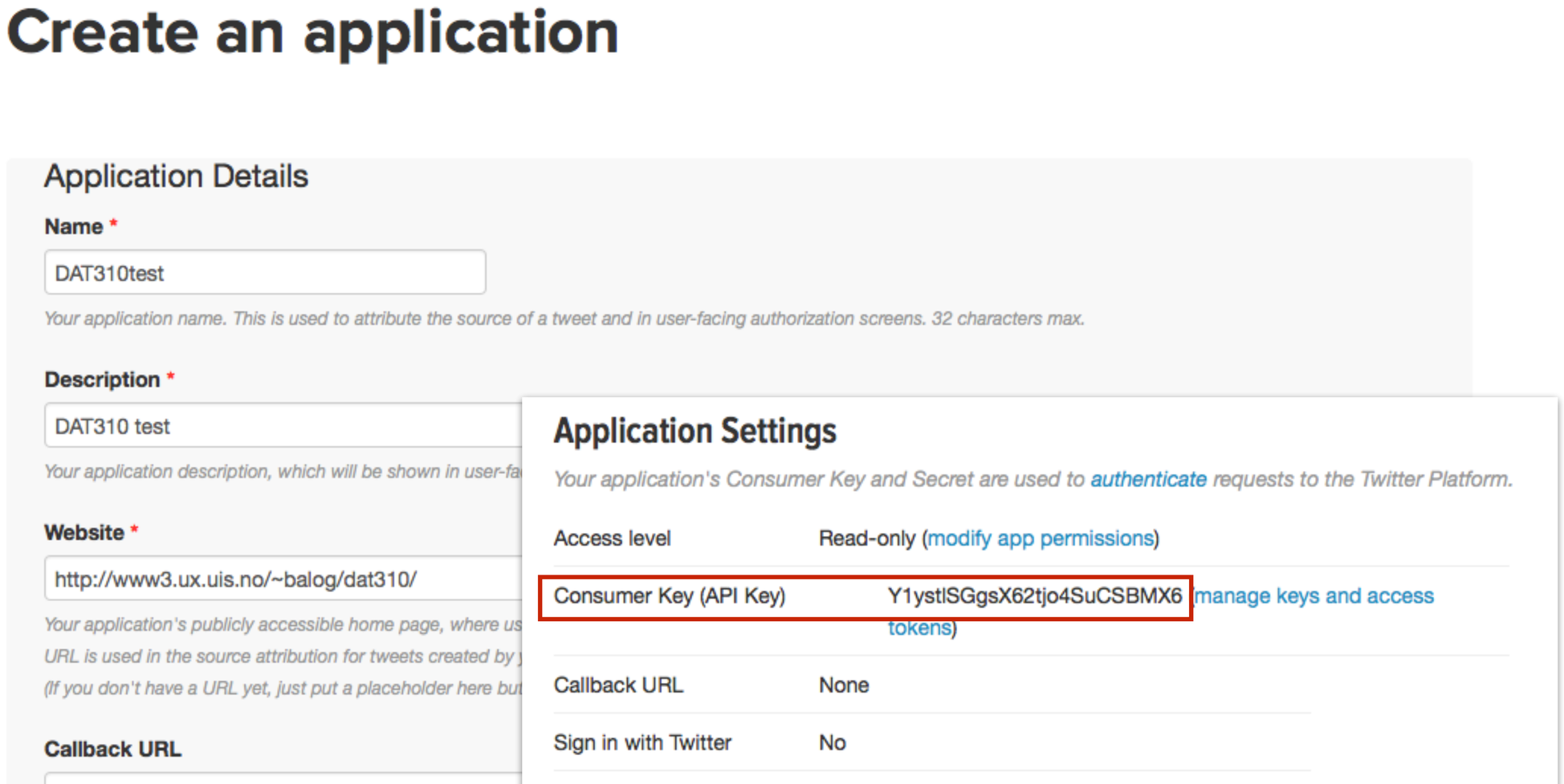
Twitter

Twitter Search API

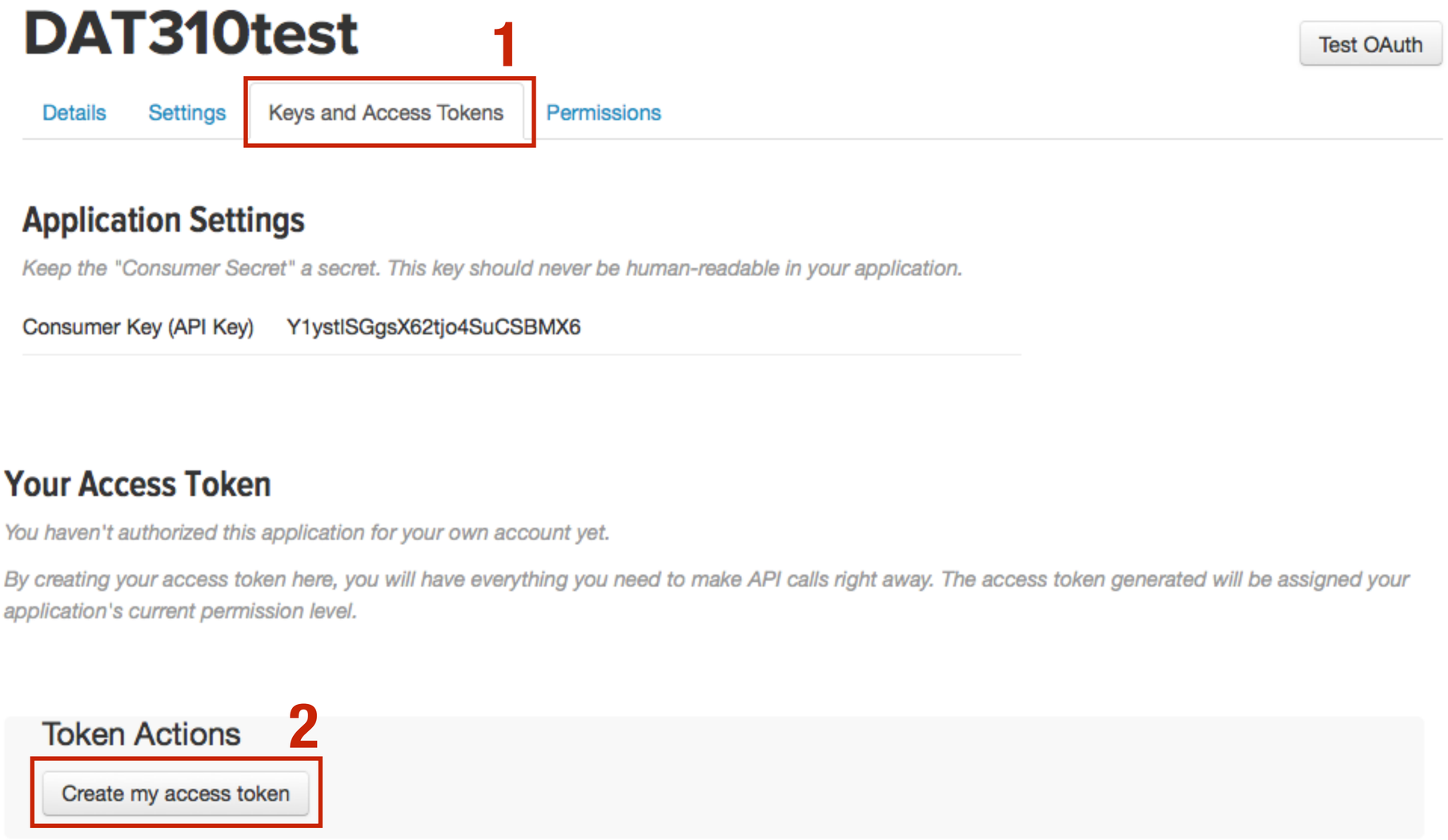
- Behaves similarly like the search feature in Twitter mobile/web clients
- API endpoint: **`GET search/tweets`**
- Requires (application-only) authentication https://dev.twitter.com/oauth/application-only
- Create an application to get an API key https://dev.twitter.com/apps

GET API key

https://dev.twitter.com/apps

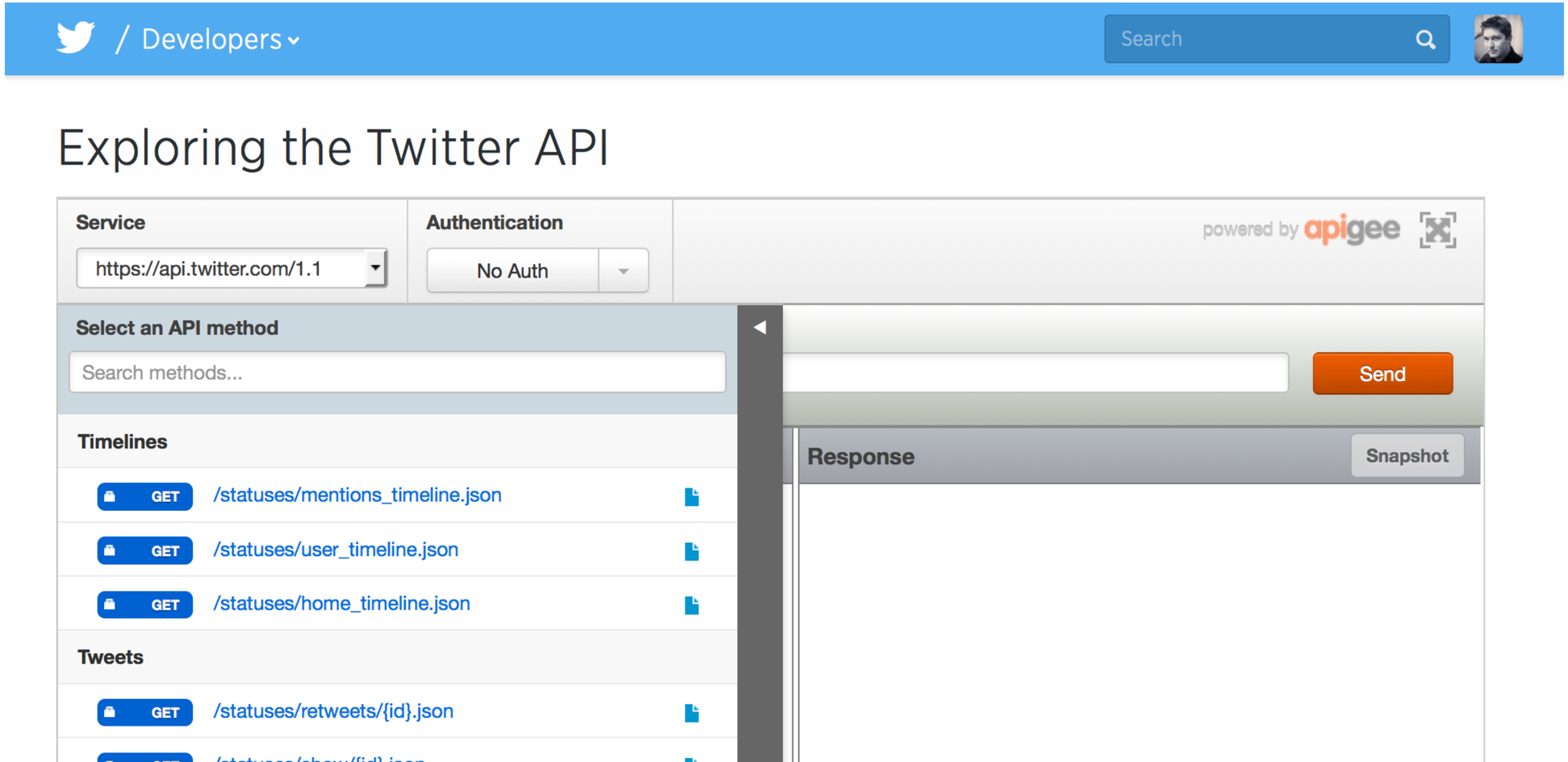


Get OAuth access token



Twitter API console tool

https://dev.twitter.com/rest/tools/console



References

- Google Maps API
  - https://developers.google.com/maps/documentation/javascript/
  - https://developers.google.com/maps/tutorials/
  - http://www.w3schools.com/googleapi/
- REST API tutorial
  - http://www.restapitutorial.com/
- OAuth (Twitter’s documentation)
  - https://dev.twitter.com/oauth