

PORTFOLIO https://hox.io

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SKILLS

AI BASED AUTOMATION SOFTWARE ENGINEERING

TypeScript (tRPC, fp-ts, io-ts) Javascript (React, SolidJS, Node)

GraphQL

Python

UI & DATA VISUALIZATION INTERACTION DESIGN **USER RESEARCH**

HOBBIES

COOKING

RECREATIONAL MATHEMATICS

ACCELERATED LEARNING

CLIMBING

SYNTHESIZERS

VOLUNTEER EXPERIENCE

E-LEARNING, 03/2023-11/2023

Founded the non-profit SwiftMind Institute an e-learning platform focused on augmenting existing educational opportunities with personalized AGI agents.

WATER QUALITY STUDY, 03/2013

I traveled to Palawan Philippines to lead a water quality study at one of the world's largest nickel mines. The experience broadened my perspective on social justice and ecology.

RELEVANT WORK EXPERIENCE

FOUNDER / CEO

08/2023

Bean Software

- Present

- · Created custom trained AGI agents to research business strategy
- · Automated business functions such as investor outreach with AI
- · Led strategy, product development, fundraising, and prototyping taking our initial product offering from concept to engineering stage
- · Completed key pre-launch milestones including market research and iterations on product design

STAFF FRONTEND ENGINEER

03/2022

One Finance

- 11/2022

- Integrated Al-based automated visual regression testing into CI pipelines to ensure design changes did not introduce breaking changes
- · Lead the development of a new web client built with React & Typescript
- Introduced refactors into CI pipelines cutting deployment times by 50%
- · Acted as primary point of contact for the web organization
- Created a company wide design system based on Material UI

SENIOR FRONTEND ENGINEER

10/2020

Opendoor

- 11/2021

- Lead development of features from initial design to completion
- · Created rich user experiences with React and GraphQL
- Collaborated with product managers and design in feature planning

SENIOR FRONTEND ENGINEER

06/2019

OpenSpace

-02/2020

- Worked directly with the data science team visualizing the output of point computer vision models with Three.js
- Created a caching solution for streaming the output of computer vision
- Contributed directly to a shared library of 3D visualization tools

SENIOR ENGINEER

06/2016

Blue Owl

-02/2019

- Patented a front-end solution supporting AI based uplift modeling
- Created machine learning models to enrich mobile telematics data
- Lead development of UI and data visualization across products
- Mentored coworkers in ES6 development with React
- Developed Extract-Transform-Load (ETL) pipelines for remote sensor data
- Contributed to scoping of projects and architectural planning

SENIOR UX ENGINEER

01/2016

Salesforce

-06/2016

- Prototyped the interaction model for the Salesforce IoT Cloud interface.
- Created functional prototypes for use in user experience research.
- Contributed to product design, user research, and development reusable components.