

\LaTeX Presentation Template

Presenter Name

Complete Institute Name

October 1, 2025



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- ① Introduction
- ② Related Work
- ③ Proposed Method
- ④ Result
- ⑤ Discussion
- ⑥ Conclusion



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Motivation

This is the first **highlighted keyword** to emphasize an important concept.
The second point addresses **another key idea** in [1].



Objectives

Scope

Sample Block Title

This block presents a **key concept** that is crucial for understanding the topic.

Sample Alert Block Title

This block presents a more alarming **key concept** that is crucial for understanding the topic.



Actors & Features

Actors:

Features:



Contributions

Scientific Contribution

Real-world Contribution



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Advancements



Research gaps

Research gap

⇒ Concluding statement.



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Overview



Sample Process

Algorithm

Pseudocode



Goal:

Result:

Step:

Scope:



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Prototyping

GitHub repository:
Demo Website:

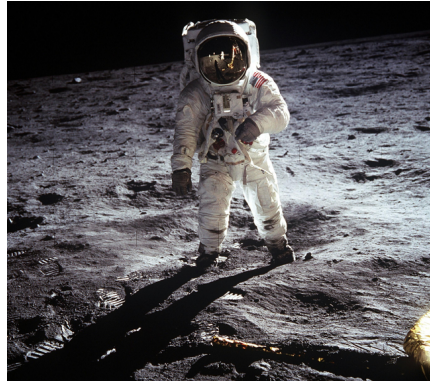


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Limitations

⇒ **Concluding statement.**



Comparison

Table. Comparison of different methods (✓: YES, ✗: NO).

	Your Method	Method B	Method C	Method D	Method E	Method F
Feature 1	✓	✓	✗	✓	✗	✓
Feature 2	✓	✗	✓	✓	✓	✗
Feature 3	✗	✓	✓	✗	✗	✓
Feature 4	✓	✓	✗	✗	✓	✗
Feature 5	✗	✗	✓	✓	✗	✓
Feature 6	✓	✗	✓	✗	✗	✗



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Demonstration

Process A

Scenario 1

Scenario 2

Process B



thank
you!



Scope

[Back to Objectives](#)

Formalizing - Sample Algorithm

[Back to Sample process](#)

Algorithm (Result) \leftarrow Sample(Input1)

Require: Input1 is a predefined parameter.

```
1: Set  $\leftarrow \emptyset$ 
2: for element  $\in$  Input1 do
3:   if Condition(element) is true then
4:     Set  $\leftarrow$  Set  $\cup$  {Process(element)}
5:   else
6:     continue
7:   end if
8: end for
9: Intermediate  $\leftarrow$  Transform(Set)
10: return Result
```



Formalizing - Sample Pseudocode

[Back to Sample process](#)

Algorithm $(\text{Result}) \leftarrow \text{Sample}(\text{Input1})$

Require: Input1 is a predefined parameter.

```
1: Set  $\leftarrow \emptyset$ 
2: for element  $\in$  Input1 do
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References I

- [1] D. E. Knuth, “Literate programming,” *The Computer Journal*, vol. 27, no. 2, pp. 97–111, 1984.

