

# ASP.Net edition see you in the fall for our next edition

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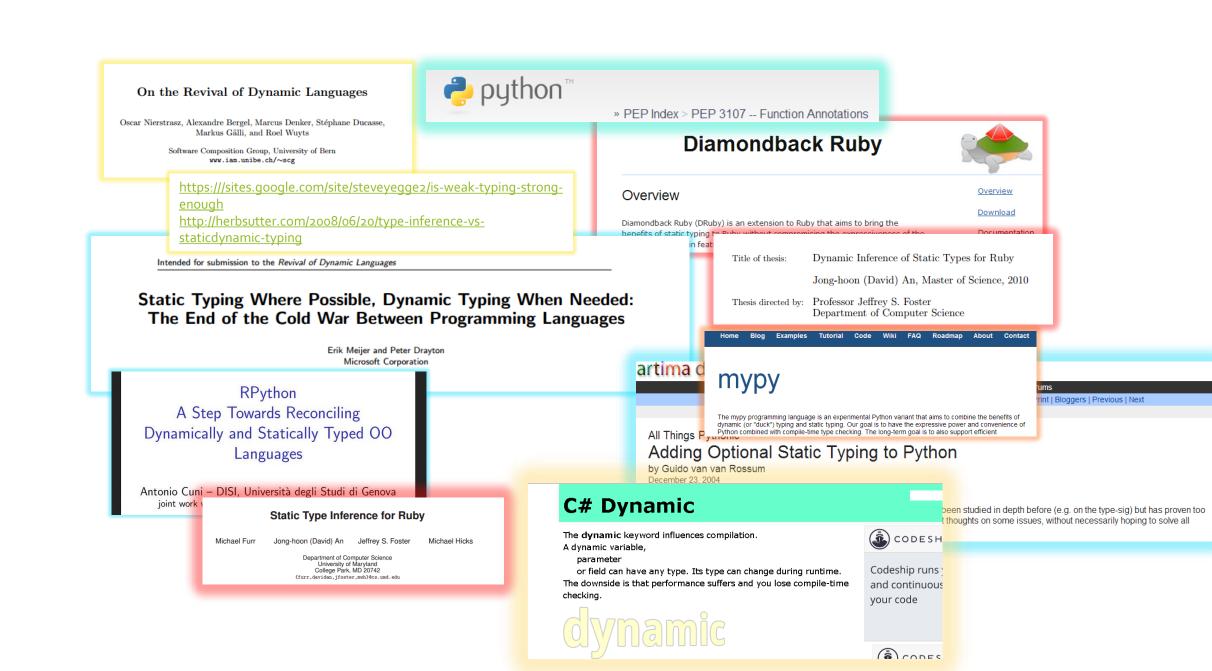
# USING TYPESCRIPT

### **ABOUT ME**

- FORTRAN, Pascal, C/C++, C#, JS, Typescript
- Engineer, currently at Pearson as UX developer
- Been working with typescript since November 2012
- Projects I currently work on have ~3ok lines of ts

### **INTRO**

- Dynamic languages with optional static typing: Dart, Typescript,...
- A -somewhat- new idea...
- Where did this idea come from?



# CONTENT OF THIS TALK

- Background
- Anders Hejlsberg
- What typescript gives you: ES6 stuff, typing, tooling, documentation of intend
- Where to get definition files => definitely typed
- Demo

## ANDERS HEJLSBERG

- Language designer (his own words)
- Turbo Pascal, Borland
- Delphi
- C#
- "Can't explain it in 5min -> not a good idea", maybe
- "Typescript filters out the semantic subset of java script that makes sense"



# WHATYOU GET ...

- Ecmascript6 stuff: module, class, extends, arrow function
  - <a href="https://github.com/lukehoban/es6features?utm\_source=javascriptweekly&utm\_medium=email#arrows">https://github.com/lukehoban/es6features?utm\_source=javascriptweekly&utm\_medium=email#arrows</a>
  - https://wiki.mozilla.org/ES6\_plans
  - => handling of this pointer (lexically scoped)
  - ~ like coffee script, but not a new language
- "Optional" static typing, interface, implements
  - interfaces open ended, multiple files can contribute
  - annotations
- Static typing: not that there is anything wrong with that
  - inference, flowing the types via generics
  - inverse inference
  - lib.d.ts, the JS runtime lib and DOM
  - JS has type information but only at run time
  - typescript, not provably type safe
  - http://en.wikipedia.org/wiki/type\_system

#### MORE

- Statement completion
  - Sublime Text and many others, when working with large libraries helpful
- Documentation of intend
  - example: rest service format described via interface
  - write a test for what you actually get from the service against the interface
  - if you have to go back and talk with the backend people about their data, you have a piece of code as proof
- No TS "engine"/VM, no runtime library
  - impact only at design time
- Superset of JS
  - for people who know java script a shallow learning curve
- Debugging in Chrome, Firefox, Visual Studio, intelliJ, Webstorm...
  - directly in TS files via source maps
- Upgrading to a newer version of a library?
  - upgrade the .d.ts file and fix the errors
- Handling of java script module systems AMD/CommonJS
  - via compiler flag

## NODE TOOLS FOR VISUAL STUDIO

- Install
- NPM manager
- Debugging
  - Break on exception
  - Immediate window context in broken context of app
  - Remote debugging (also on linux) RemoteDebug.js
- Profiling

#### **DEMO**

- Simple examples

   Sanity

  ES6 features: module, class, arrow
- More examples
- inference, reverse inference, refactoring
- changing an interface from a staging to a production scenario, rest calls, js module systems
- Code re-use
- name spaces/modules simplify code reuse
- more utility functions used in many places, changing these becomes very simple
- Unit tests
- saves unit tests.
- Convert d<sub>3</sub>.js GIST

# QUESTIONS?

• Thank you!