

# Steven Han Xu

(408) 307-2423

10810 1/4 Lindbrook Drive,  
Los Angeles, CA 90024

[hanstxu@gmail.com](mailto:hanstxu@gmail.com)

[hanstxu.github.io](https://hanstxu.github.io)

[github.com/hanstxu](https://github.com/hanstxu)

[linkedin.com/in/hanstxu](https://linkedin.com/in/hanstxu)

email

website

github

linkedin

## EDUCATION

### University of California, Los Angeles

B.S. in Computer Science

September 2014 - June 2018

- GPA: 3.55, Major GPA: 3.62
- BD Academic Achievement Scholarship

## EMPLOYMENT

### Prysm

Software Engineering Intern

June 2017 - September 2017

- Created a testing and development infrastructure for Amazon Alexa skills (C++)
- Integrated Amazon Alexa with the Microsoft Graph API (Node.js)
  - e.g. send emails and search a person's contacts list with voice
- Created an authorization server to link Amazon Alexa accounts with Prysm Synthesis accounts (Node.js)

### Prysm

Software Engineering Intern

June 2016 - September 2016

- Prototyped a voice control system to add to Prysm's multitouch software, Synthesis (C, bash scripting, JavaScript)
  - This system routed voice commands to an Amazon Echo to a Raspberry Pi web server to Synthesis's internal APIs.
  - Lended credence for a voice user interface on the product roadmap

### CapsoVision

Engineering Intern at CapsoVision

July 2015 - September 2015

- Wrote a validation protocol for the medical software, CapsoView, to pass audits by the FDA
- Reorganized and documented clinical trial data for CapsoCam

## PROJECTS

View the source code and READMEs on my github.

**hanstxu.github.io** A personal website (HTML, CSS, JavaScript)

**resume.tex** A resume (LaTeX)

**bash.exe** Bash commands for Windows cmd (C++)

**alexa\_endpoint.js** A web server for an Amazon Alexa Skill (Node.js)

**alexa\_endpoint.cpp** A web server for an Amazon Alexa Skill (C++)

**simple\_json.cpp** A lightweight JSON library (C++)

**class\_refresh** A notification chrome extension (JavaScript)

**LightRunner** A space asteroid dodging game utilizing a Leap Motion sensor (C++)

## COURSEWORK

### Completed

- Networking (C++)
- Operating Systems (C, C++)
- Database Systems (HTML, CSS, PHP, SQL, C++)
- Algorithms and Complexity
- Programming Languages (OCaml, Java, Prolog, Scheme, Python)
- Artificial Intelligence (Lisp)
- Computer Graphics (JavaScript, C++)
- Data Structures (C++)
- Digital Design Laboratory (Verilog)

### Upcoming

- Compilers (Java)
- Machine Learning (Python)
- Software Engineering Capstone

## LANGUAGES

- |              |          |
|--------------|----------|
| - C++        | ●●●●●●●● |
| - C          | ●●●●●●●● |
| - JavaScript | ●●●●●●●○ |
| - Bash       | ●●●●●○○○ |
| - HTML       | ●●●●●○○○ |
| - CSS        | ●●●●●○○○ |
| - Java       | ●●●●●○○○ |
| - Scheme     | ●●●●●○○○ |
| - Lisp       | ●●●●●○○○ |
| - LaTeX      | ●●●●●○○○ |
| - OCaml      | ●●●●○○○○ |
| - Python     | ●●●○○○○○ |
| - SQL        | ●●●○○○○○ |
| - php        | ●●●○○○○○ |
| - C#         | ●●●○○○○○ |
| - Prolog     | ●●○○○○○○ |
| - Verilog    | ●○○○○○○○ |

## SOFTWARE

- |              |           |
|--------------|-----------|
| - Linux      | - Node.js |
| - Make       | - git     |
| - Vagrant    | - AWS EC2 |
| - AWS Lambda | - Apache  |
| - MySQL      | - Docker  |