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| ***Module*** | *CASA007 – Quantitative Methods* |
| ***Assignment*** | *Written Investigation* |
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# Choosing optimal station locations for the Bakerloo Line Extension with Linear Programming

According to Transport for London (TfL’s ‘Strategic Case for Metroisation in South and Southeast London’ (TfL, 2019), residents of the area are missing out on opportunities because of inadequate public transport connectivity, with access to employment drops significantly in gaps between the few rapid transit lines that serve it such as the Northern Line, The Docklands Light Rail (DLR) and the London Overground – East London Line. The report claimed that there are four times as many jobs within 45 minutes of Harrow (North London) compared to Sutton (South London). Due to poor public transport connectivity, residents switch to more environmentally unsustainable modes such as personal automobiles.

With an expected population of more than 10 million by 2030, this unequal access to good public transport necessitated the proposal by the Mayor of London to extend the Bakerloo Line from its current terminus at Elephant & Castle to Lewisham, connecting it to other rail services together with two brand new stations along Old Kent Road (Figure 1).

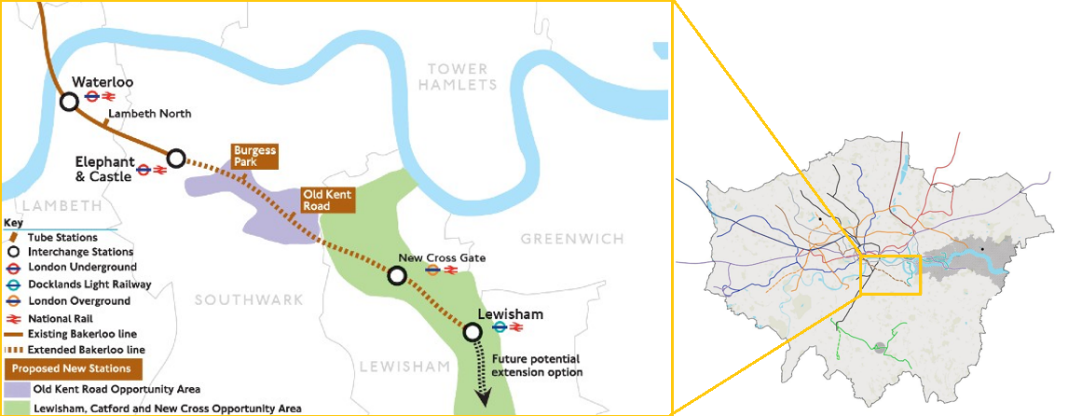


Figure 1 - Proposed Bakerloo Line Extension (Source: TfL)

The Bakerloo Line Extension (BLE) is one of the major projects as part of the larger strategy to revitalise this region within Greater London and improve its residents' lives. As a result, it is essential to ensure that the line, once completed, will make taking the Tube the preferred alternative to the current transport mode.

This research will use different Linear Programming models to determine the number and location of new stations along the new rail corridor needed to ease pedestrian access, i.e., to minimise the walking time to a station, which is one of many factors that can motivate individuals to change their commute behaviour (Anwar, 2012). Finally, if found, the optimal solution for chosen station locations will be compared to TfL’s proposal to surface potential new location candidates.

## Methodology

Linear Programming is a staple in many aspects of transport planning, from service and employee scheduling (Gavish and Shlifer, 1979) to location planning (Jafari and Yaghini, 2019). When it comes to location planning, the main objective is to ensure that where the stations are located provides a net positive effect on the travel experience compared to the status quo within the financial, technical, and operational constraints that all infrastructure projects need to contend with. Within the scope of this study, the travel experience of a potential transit user to reach the station will be the goal, while their experience in the station, on the train, or with the overall service will not be considered.

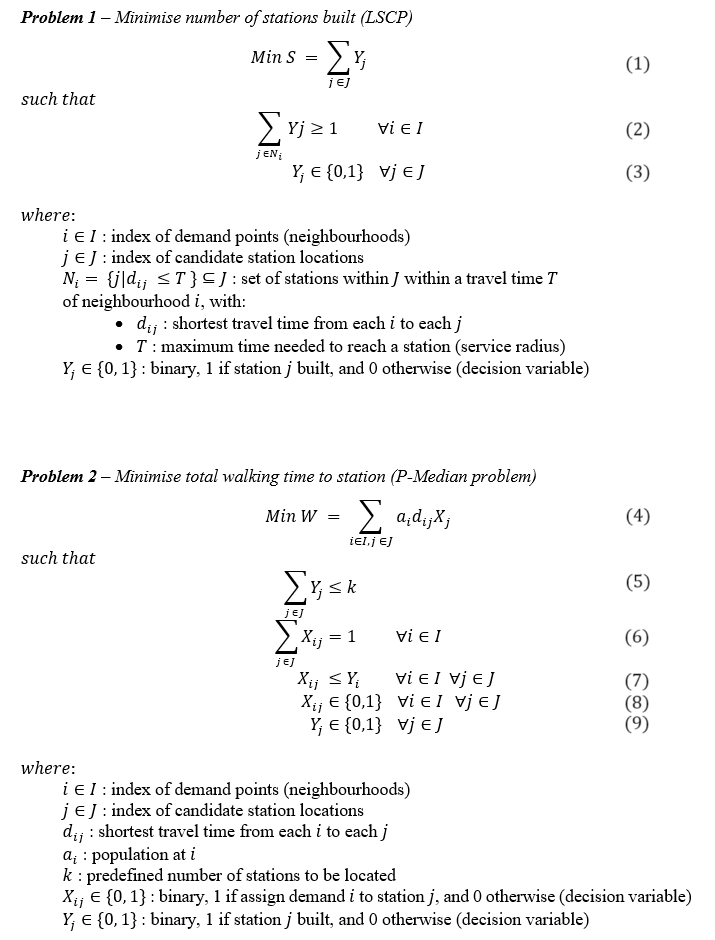
The theoretical framework for locating stations has been well-outlined by Hamacher et al. (2001), and it encompasses two sub-models:

1. Accessibility Model: Chosen stations must cover all or a predetermined share of the demand. In the case of a single line, the problem will resemble a classic Location Set Covering Problem.
2. Travel Time Model: The station locations must seek to minimise time spent to reach them and minimise the incremental delays to passengers onboard with each additional stop.

To solve these with Linear Programming, we formulated these priorities as linear programming problems. First, to minimise stations built to cover all demand, the classic Location Set Covering Problem formulation was used (Church and Murray, 2018). Then, to minimise the walking time (representing cost), an adapted P-Median Problem formulation (Hakimi, 1965) was used. The P-median Problem was chosen over the Maximum Coverage Location Problem for its focus on explicitly minimising population-weighted cost (walking time) rather than maximising population-weighted coverage (Karatas, Razi and Tozan, 2016). Note that, for this paper, time delay will not be considered, and all focus will be on walking time.

A paper with math equations

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The mathematical formulation of the problems and respective constraints may be verbally interpreted as follows:

Objective functions for the two problems

Binary constraints for the decision variables

Every neighbourhood *i* is within a max walking time T of min. 1 station.

Maximum stations can be assigned.

Each neighbourhood is assigned only one station.

Each neighbourhood is assigned to station only if it’s built.

As with most real-life problems, we would like to find a solution that can optimise for these two objectives concurrently rather than in isolation, which would necessitate the formulation of a Multi-objective Mathematical Programming (MMP) problem, commonly seen in research on transit planning using linear programming. In these instances, the objective functions are solved in interaction with the others, producing a final set of Pareto-efficient solutions (i.e., Pareto front), from which decision-makers can weigh different options, each with its trade-off. (Chen and Zhou, 2022).

Due to the limited scope of this paper, we instead explored the universe of optimal solutions by varying one input parameter per problem within manually set ranges. However, note that this brute-force approach would not be suitable for complex problems with more than two objectives.

## Data preparation

The candidate location and the neighbourhood sets, and respectively, were acquired from the following workflow[[1]](#footnote-1):

1. Create a linestring vector for the corridor connecting Elephant & Castle with Lewisham, mainly following Old Kent Road (total length 7.5 km)
2. Create a set of points 250m apart along the linestring as candidate stations.
3. Create the set of neighbourhoods (demand points) from the set of the Output Area centroids that intersect within a 1 km buffer area of the corridor.
4. Extract the population of all points in (i.e., )
5. Calculate the walking distance all and pairs (), using the publicly available OpenStreetMaps pedestrian routing server.

For this specific case, we also designated candidates that must be included in the solution, because they allow connection with other lines at Elephant & Castle, New Cross Gate, and Lewisham stations. The candidates closest to the three locations above are . Therefore, we added the ad-hoc constraint to the two problems:

(10)

The resulting sets are visualised in Figure 2.

A map of a city

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Figure 2 - Station candidate and neighbourhood sets

Finally, we need to address some oversimplifications made so far:

* The formation of the neighbourhood location set does not consider the propensity to use public transport, future transit demand, or local politics that might stipulate certain neighbourhoods to be included in (or excluded from) the set, such as the designated Opportunity Areas in Southeast London. (*London City Hall*, 2023)
* The formation of the station candidate location set does not consider which site is technologically feasible to sustain the construction of an underground train station.
* Different routing services, such as that offered by Google or Mapbox, may yield a different cost matrix (of walking distance) and, thus, different solutions.
* We assume that the BLE is a standalone line segment with no interactions with other current and future transit lines, whose stations might also cover the demand points in set . Without this assumption, the optimisation problem would be computationally difficult (Hamacher *et al.*, 2001).

To solve the two optimisation problems, we used the COIN-OR Linear Program solver deployed with pulp and spopt (specialised Python libraries for linear program and spatial optimisation, respectively)[[2]](#footnote-2)

## Results

Figure 3 shows all optimal solutions for ***Problem 1*** *(Minimise station)* at different values (i.e., max walking time). From here we can see that, if is set below 1800 seconds (30 minutes), the problem is unsolvable. Since urban residents are only willing to walk up to around 10 minutes to reach a rapid transit station (Sarker, Mailer and Sikder, 2019), we can conclude that there are no feasible solutions to this problem at T = 600 seconds (10 minutes)

We now look at the solutions to ***Problem 2*** *(Minimise walking time).* Figure 4 exhibits all optimal solutions at different values (i.e., maximum number of stations). Here, the problem is solvable at all values between 3 and 31, with a ‘knee’ at , at which the optimal solution is 586 seconds (~10 minutes) of average walking time[[3]](#footnote-3).

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| *A graph of station time  Description automatically generated with medium confidence*  *Figure 3 - Minimum stations needed  at varying max walking distance (Problem 1)* |
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| Figure 4 - Minimum average walking time  at varying numbers of stations given (Problem 2) |

## Discussion

When the chosen locations (k=7) are juxtaposed with the official proposal for the BEL, we can observe several mismatches:

* The segments between Elephant & Castle and Burgess Park, and between New Cross Gate and Lewisham have no intermediary stations planned. As the solution suggests, adding infill stations here will benefit residents in these densely populated areas.
* The optimal solution also suggests that two stations 250m apart are needed between New Cross Gate and Lewisham, possibly due to this area’s density or poor pedestrian connection. Since such an alignment is unlikely, stakeholders could consider adding only one station but with better = accessibility to minimise the walk.
* The planned Old Kent Road Station does not correspond to any chosen candidate, possibly because this area is sparsely populated but well connected on foot. This also reveals a shortcoming of the problem: We did not account for the area's designation as an Opportunity Area (*London City Hall*, 2023), which is bound to see growth stemming from increased investments.

There are various unexplored possibilities in formulating the objective functions and their constraints. For *Problem 1*, the construction cost of each station candidate can be added to serve as the weight parameter for the decision variable. (Church and Murray, 2018). For *Problem 2,*time delay to passengers on the trains as a function of additional stations could be added to the objective minimisation function. (Hamacher *et al.*, 2001).

Beyond the objective functions, several realistic operational constraints should be considered, such as station capacity, project budget, minimum distances between two stations based on contemporary rail technology, etc. However, one must be aware that enforcing more constraints may make the problems unsolvable or computationally difficult.

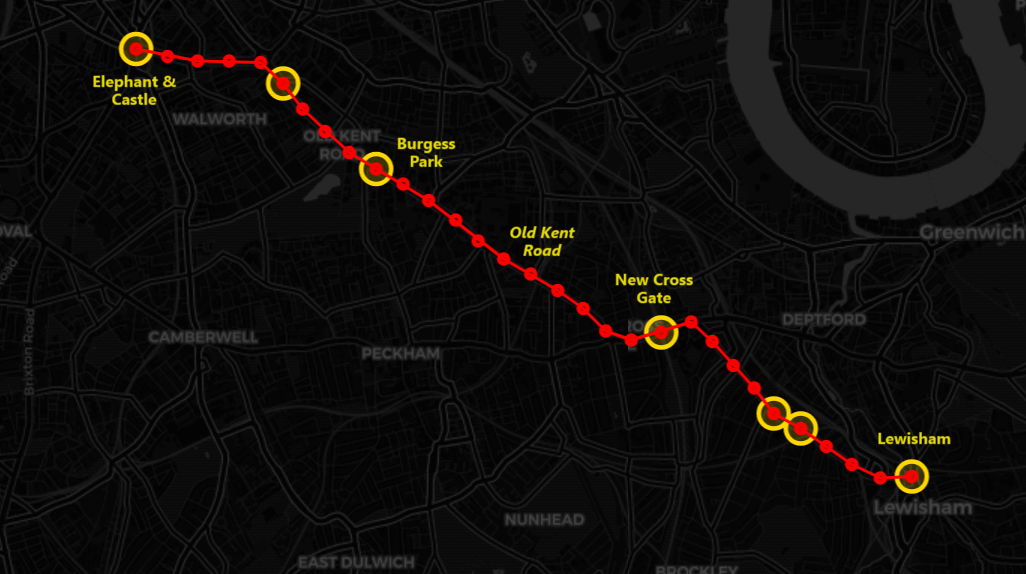


Figure 5 – Optimal solution with seven stations built (gold circles) vs. TfL proposal (station names)

## Conclusion

This has been an attempt to apply Linear Programming in two ways to determine where to build new stations for the Bakerloo Line Extension that can cover all neighbourhoods in a certain area and minimise walking time to the station.

Our findings suggest that a simple formulation of the Location Set Covering Problem (#1) yielded unsatisfactory results if a maximum walking time constraint of 10 minutes was added. On the other hand, an adapted P-Median Problem (#2) seeking to minimise walking time as the primary objective returned a feasible solution. Contrasting the solution with the official proposal for the BEL reveals potential new station candidates and the limitations of our formulation in factoring in temporal changes.

The formulation explored in this paper can be generalised for use by future research on station location planning. Expanding the P-Median Problem (#2) into a Multi-objective Mathematical Problem (MMP) with other secondary objectives is recommended to efficiently derive a more insightful set of Pareto-efficient solutions that can inform decision-making more effectively.

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1. Data source: Office of National Statistics [↑](#footnote-ref-1)
2. The codes used were based on PySAL library’s tutorials: <https://pysal.org/spopt/tutorials.html> and can be found in the author’s GitHub repository: <https://github.com/hanukikanker/bakerloo-ext-lp> [↑](#footnote-ref-2)
3. Avg. walking time is equal to total walking time (objective function) divided by total population [↑](#footnote-ref-3)