(i) We've updated how you navigate the dashboard.   [Learn more]   ✕

You are deploying a Web Service
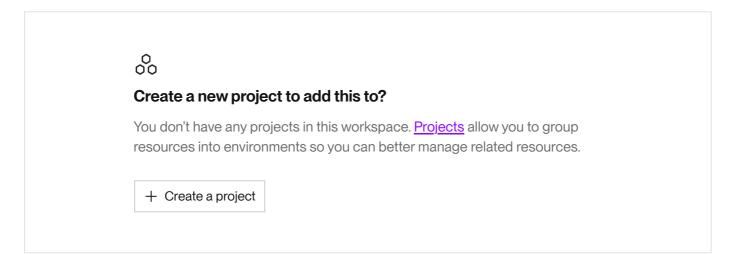
Source Code

○ hanvocado / eyewear-spring

Name

☰   ⬤   M   My Workspace ⇅   🔍   2

eyewear-spring-app

Project Optional

Add this web service to a [project](#) once it's created.

⬡⬡

Create a new project to add this to?

You don't have any projects in this workspace. [Projects](#) allow you to group resources into environments so you can better manage related resources.

[+ Create a project]

Language

Docker	⌄

Branch

The Git branch to build and deploy.

deploy	⌄

Region

Your services in the same [region](#) can communicate over a [private network.](#)

Oregon (US West)	⌄

Root Directory Optional

If set, Render runs commands from this directory instead of the repository root. Additionally, code changes outside of this directory do not trigger an auto-deploy. Most commonly used with a [monorepo.](#)

e.g. src

Dockerfile Path

The path to your service's Dockerfile, relative to the repo root. Defaults to `./Dockerfile`.

.

Instance Type

For hobby projects

Free	512 MB (RAM)
$0 / month	0.1 CPU

⚠ **Upgrade to enable more features**
Free instances spin down after periods of inactivity. They do not support SSH access, scaling, one-off jobs, or persistent disks. Select any paid instance type to enable these features.
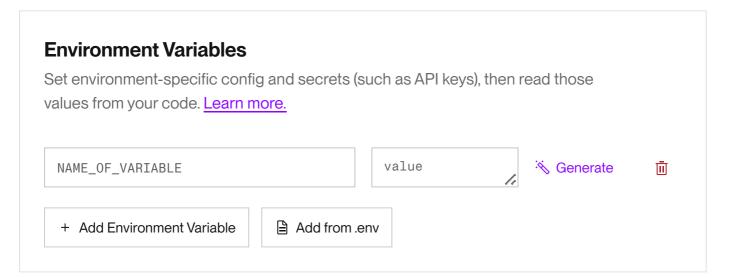
For professional use

For more power and to get the most out of Render, we recommend using one of our paid instance types. All paid instances support:

- Zero Downtime
- SSH Access

- Scaling
- One-off jobs
- Support for persistent disks

Starter	512 MB (RAM)
$7 / month	0.5 CPU

Standard	2 GB (RAM)
$25 / month	1 CPU

Pro	4 GB (RAM)
$85 / month	2 CPU

Pro Plus	8 GB (RAM)
$175 / month	4 CPU

Pro Max	16 GB (RAM)
$225 / month	4 CPU

Pro Ultra	32 GB (RAM)
$450 / month	8 CPU

Need a [custom instance type](#)? We support up to 512 GB RAM and 64 CPUs.

Environment Variables

Set environment-specific config and secrets (such as API keys), then read those values from your code. [Learn more.](#)

| NAME_OF_VARIABLE | value | ✎ Generate | 🗑 |

[+ Add Environment Variable]　[🖹 Add from .env]

∧ **Advanced**

Secret Files

Store plaintext files containing secret data (such as a `.env` file or a private key).

Access during builds and at runtime from your app's root, or from `/etc/secrets/<filename>`.

+ Add Secret File

Health Check Path

Provide an HTTP endpoint path that Render messages periodically to monitor your service. Learn More.

/healthz

Registry Credential

If your service pulls private Docker images from a registry, specify a credential that can access those images.

Manage your credentials in Settings.

No credential   ∨

Docker Build Context Directory

The path to your service's Docker build context, relative to the repo root. Defaults to the root.

.

Dockerfile Path

The path to your service's Dockerfile, relative to the repo root. Defaults to `./Dockerfile`.

.

Docker Command

Optionally override your Dockerfile's `CMD` and `ENTRYPOINT` instructions with a different command to start your service.

Pre-Deploy Command

Render runs this command before the start command. Useful for database migrations and static asset uploads.

Auto-Deploy

By default, Render automatically deploys your service whenever you update its code or configuration. Disable to handle deploys manually. [Learn more.](#)

Yes	⌄

Build Filters

Include or ignore specific paths in your repo when determining whether to trigger an auto-deploy. Paths are relative to your repo's root directory. [Learn more.](#)

Included Paths
Changes that match these paths will trigger a new build.

[+ Add Included Path]

Ignored Paths
Changes that match these paths will not trigger a new build.

[+ Add Ignored Path]

Deploy Web Service