

1. Given the following declaration, write a snippet of C code that might lead to `strlen(arr)` returning no less than 8.

```
char arr[4];
```

2. Fill in the correct expression:

```
char s1[MAX1];  
char s2[MAX2];
```

```
getname(s2, MAX2); /* Initializes the string s2 */
```

```
strncpy(s1, s2, _____);
```

3. a) Fill in the argument for `malloc` so that it allocates just enough space for the remaining code.

```
char **s = malloc(_____);  
char p[10] = "Paul";  
char q[10] = "Karen";  
char r[10] = "Francois";
```

```
*s = p;  
*(s+1) = q;  
*(s+2) = r;
```

b) Write the above 3 statements using array notation so that they have the same effect.

c) Write one C statement to truncate the string "Francois" so that the following `printf` statement prints Fran

```
printf("%s\n", r);
```

d) Give the type of the following expressions. If the expression is not a pointer, also give its value.

&s

*s

**s

s[0]

&s[1]

*s[0]

4. Given the two declarations below circle the C statements that will compile without warning or error (other than those about unused variables):

```
int *p;  
int i = 10;
```

```
char q = i;      char *c = p;    double *f = &i;    double d = i;
```

5. Show what is written to the file for each of the fprintf and fwrite statements. Show the value(s) in decimal and binary. ASCII values for characters: '0' is 48 (0x30), '1' is 49 (0x31), '6' is 54 (0x36)

```
int i = 16;  
fprintf(fp, "%d", i);
```

```
int j = 0x10;  
fprintf(fp, "%d", j);
```

```
fwrite(&i, sizeof(int), 1, fp);
```

```
char c = i;  
fwrite(&c, sizeof(char), 1, fp);
```