

Truss Topology: Maximum Load Determination of a Truss by Linear Programming

MCEN 5125 Project #1

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Abstract

In this report we describe how to find the minimum number of beams by linear programming (LP). The solution to two different cost functions are presented with numerical results.

1 Introduction

Numerical optimization is an extremely powerful tool for solving big and complex problem that would be difficult or costly to solve by conventional methods. In this report, we will solving a truss topology problem by formulate is as a Linear Programming(LP) problem so that we can use the state-of-the-art solvers that are available in Matlab to solve it efficiently.

The original problem states that we have 11x20 grid shown in Figure 1 represent all the possible link locations. The node with the red arrow pointing down indicates the location of the load which the solution truss has to support. On the left, we have three anchor points are indicated by triangle signs. An engineer would interested in what would be the minimum number of beams to support this situation.

Let's do some simple analysis, with the 11x20 size grid, we have $11 * 20 = 220$ possible points, since each beam would require 2 points, we can calculate the total number of possible beams by using following equation.

$$C_n^k = \frac{n!}{(n-k)! * k!} \quad (1)$$

With $n = 220$ and $k = 2$, we have $C_{220}^2 = 24090$ total number of possible beams. It is an enormous number of beam to think or analyze. If we want to setup the problem in the conventional way, we will have tremendous equations to solve and worry about any missing equations. Therefore, it is a great opportunity to demonstrate the ability of linear programming. In the following sections, we will start with a small 2x4 grid and find the pattern to set up the LP for the 11x20 size grid and solve it numerically with two different setups.

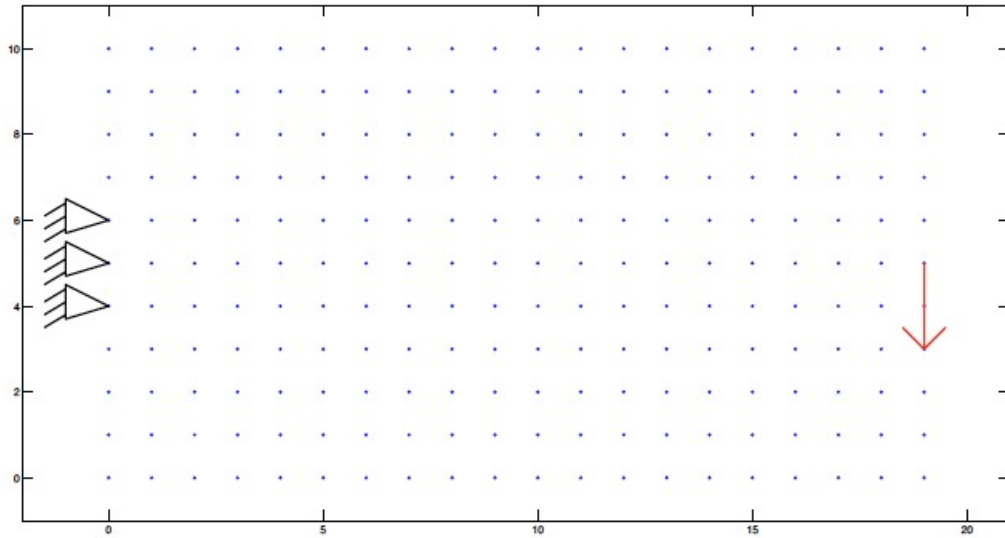


Figure 1: Truss Topology Problem

2 LP Formation

First, let's summarize the general truss topology problem, assume we have m numbers of beam and n numbers of nodes.

For each member of beam, we need to consider:

- possibly different cross section area
 - area x_i
 - shape of the cross section area(round, tube, I shape)
- different length l_i
- material properties
 - u_i is force in beam i , and we define the tension to be positive, compression to be negative
 - stress $\sigma = \frac{force}{area} = \frac{u_i}{x_i}$
 - we assume the material is "even", it fails at the same compression of tension stress: $-S_y \leq \sigma \leq S_y$

And for each node, we need to consider the following:

- where $p < n$ members are anchors
- at each node, we will have external forces, where $f_i = \begin{bmatrix} f_{xi} \\ f_{yi} \end{bmatrix}$

There are several different way to consider a truss topology problem:

- For a given topology, find the maximum load.

- For a given force, find the lightest truss that will hold the force.
- For a given force, find the minimum number of beams.

Our problem falls into the second and the third categories since the topology is unknown to us. And we are assuming all the beams have the same shape and cross section area of 1. Therefore, we have decide to solve the problem by find the minimum number of beams.

Now we can start to analyze our static force equilibrium for each now. First, we assume all the anchors are strong enough so that they will not fail.

For each free node $i = 1, 2, \dots, n$ where $n = \text{total number of nodes} - \text{number of anchors}$, we have

$$\sum_{j=i}^m u_j \begin{bmatrix} \cos\theta_{ij} \\ \sin\theta_{ij} \end{bmatrix} + \begin{bmatrix} f_{x_i} \\ f_{y_i} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad (2)$$

where

$$n_{ij} = \begin{bmatrix} \cos\theta_{ij} \\ \sin\theta_{ij} \end{bmatrix} = \begin{bmatrix} \frac{dy_{ji}}{\sqrt{dx_{ji}^2 + dy_{ji}^2}} \\ \frac{dx_{ji}}{\sqrt{dx_{ji}^2 + dy_{ji}^2}} \end{bmatrix} \quad (3)$$

and

$$\begin{bmatrix} dx_{ji} = x_j - x_i \\ dy_{ji} = y_j - y_i \end{bmatrix} \quad (4)$$

With all the information above, we can transform the truss topology problem into LP form:

$$\begin{aligned} & \text{minimize} && \hat{c}^T x \\ & \text{subject to} && \sum_{j=1}^m u_j * n_{ij} + f_i = 0 \quad i = 1, 2, \dots, n \\ & && S_y \leq \sigma \leq S_y \end{aligned} \quad (5)$$

where

$$x = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_m \end{bmatrix} \quad (6)$$

For unweighted problem, our cost function

$$c_{unweighted} = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} \quad (7)$$

For weighted problem, where we take the consideration of the length of each beam,

$$c_{weighted} = \begin{bmatrix} l_1 \\ l_2 \\ \vdots \\ l_m \end{bmatrix} \quad (8)$$

Also since we are calculating the l_1 norm, we need to introduce the slack variable \mathbf{t} so that

$$\begin{bmatrix} u_1 \leq t_1 \\ -u_1 \leq t_1 \\ u_2 \leq t_1 \\ -u_2 \leq t_1 \\ \vdots \\ u_m \leq t_1 \\ -u_m \leq t_1 \end{bmatrix} \quad (9)$$

After rearrangement, we can conclude the problem in the following LP form:

$$\begin{array}{ll} \text{minimize} & \hat{\mathbf{c}}^T \mathbf{x} \\ \text{subject to} & \hat{\mathbf{A}}\mathbf{x} = \hat{\mathbf{b}} \\ & \begin{bmatrix} I & 0 \\ -I & 0 \\ I & -I \\ -I & -I \end{bmatrix} \mathbf{x} \leq \begin{bmatrix} S_y \\ S_y \\ 0 \\ 0 \end{bmatrix} \end{array} \quad (10)$$

where

$$\mathbf{x} = \begin{bmatrix} \vec{u} \\ \vec{t} \end{bmatrix} \quad (11)$$

And the unweighted cost function becomes

$$c_{unweighted} = \begin{bmatrix} \vec{0} \\ \vec{1} \end{bmatrix} \quad (12)$$

Weighted cost function becomes

$$c_{unweighted} = \begin{bmatrix} \vec{0} \\ \vec{t} \end{bmatrix} \quad (13)$$

3 Numerical Solution

3.1 2x4 Grid

However, we have not find the pattern for the force equilibrium matrix A. Let's start with the small 2x4 grid. The grid as shown in Figure 2.

We assign a coordinate for each node, the bottom left node has the coordinate of (1,1), and the top right node has coordinate of (2,4). We will use these coordinates to calculate n_{ji} and length of each beam l_m .

Calculate the force equilibrium equations by hand, with the following equations:

$$n_{ij} = \begin{bmatrix} \cos\theta_{ij} \\ \sin\theta_{ij} \end{bmatrix} = \begin{bmatrix} \frac{dy_{ji}}{\sqrt{dx_{ji}^2 + dy_{ji}^2}} \\ \frac{dx_{ji}}{\sqrt{dx_{ji}^2 + dy_{ji}^2}} \end{bmatrix} \quad (14)$$

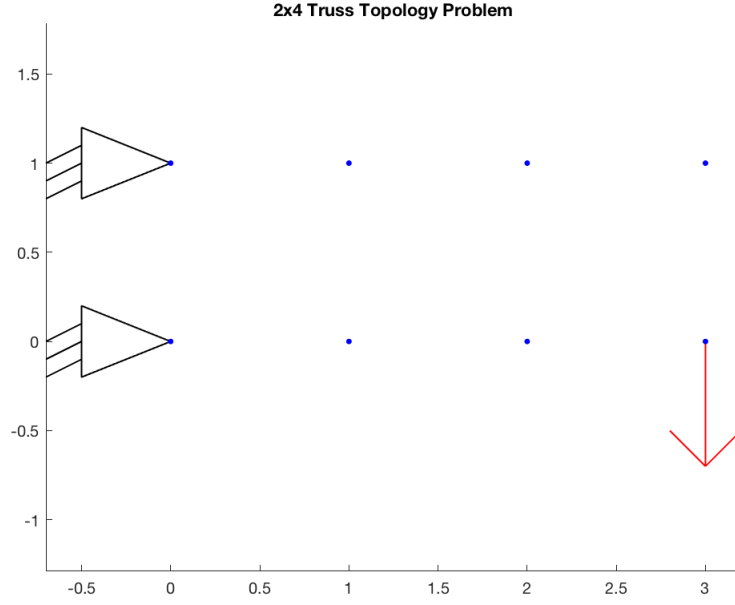


Figure 2: 2x4 Truss Topology Problem

we can get a 16x56 matrix. However, by looking at the x-direction force equilibrium equation matrix, we can see a pattern, from row 2 to end, it is a diagonal matrix with the value of row 1.

$$A_{node1_{fx}} = \begin{bmatrix} -1 & -1 & -1 & 0 & -0.7071 & -0.8944 & -0.9487 \\ -1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & -0.7071 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -0.8944 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & -0.9487 \end{bmatrix} \quad (15)$$

After finishing building matrix A in both x-direction and y-direction, we have everything we need to solve the problem. First, let's solve the 2x4 grid with unweighted cost function as shown in Figure 3.

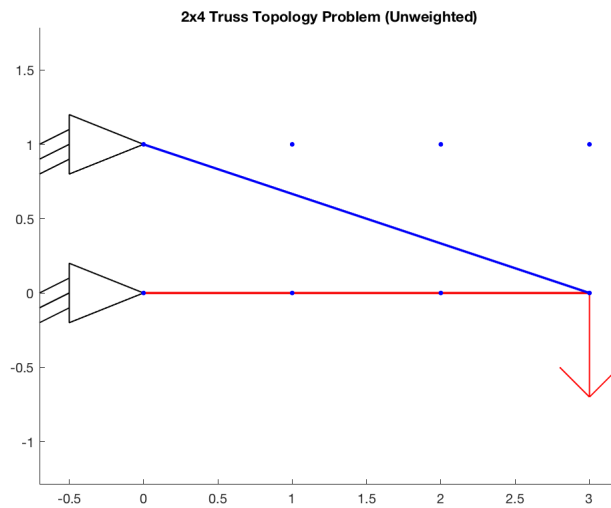


Figure 3: Unweighted solution for 2x4 grid.

And solve the 2x4 grid with weighted cost function as shown in Figure 4.

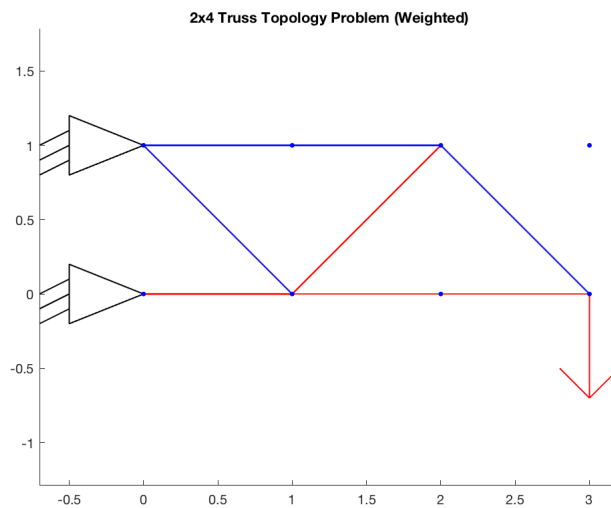


Figure 4: Weighted solution for 2x4 grid.

Notice that the blue color indicates tension and red color indicates compression, the color on . By compare two solutions, we can see that the unweighted solution has longer beams since there is no penalty for longer beam.

3.2 11*20 Grid

Now we can apply the strategies from above and solve for the big grid, since we will have very big matrix to solve, we can use sparse function to compress the matrix in order to save some memory.

First, let's solve the 11x20 grid with unweighted cost function as shown in Figure 5.

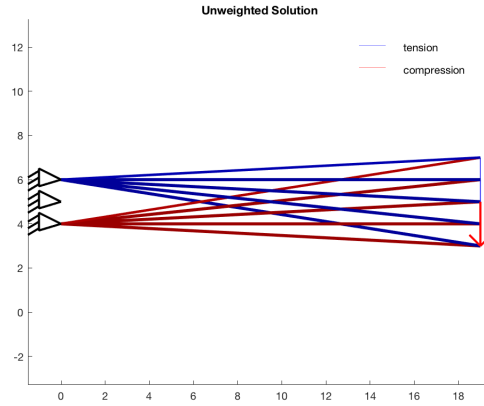


Figure 5: Unweighted solution for 11x20 grid.

Then solve the 11x20 grid with weighted cost function as shown in Figure 6.

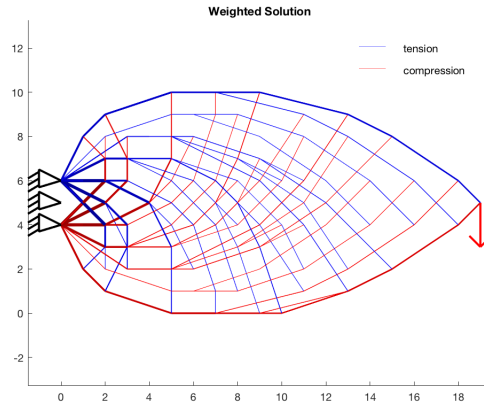


Figure 6: Weighted solution for 11x20 grid.

With a larger scale problem, we can easily see the difference between the weighted solution and unweighted solution. In the unweighted solution, the beams are extremely long, which sometimes is not practical in reality. With the length of each beam as the cost function, the solutions contains reasonable length of beams, which is more practical.

4 Conclusion

In conclusion, we presented the LP formulation for finding the minimum member of beams to support the force with the corresponding anchor points. It was shown through two numerical example how to use the LP formulation to get the minimum beam member. It was interesting that we can reduce the beam member down to 190 with total number of 24090 possible beams. Further constraints in the future could be added, such as using LP to find the best location for anchor points and including different shape of the cross section area beams.

5 Appendix

5.1 MATLAB Code

```
1 % MCEN 5125
2 % Project #1: Truss Topology
3 % Hanwen Zhao
4 % MEID: 650-703
5
6 tic
7 clc
8 close all
9 % define some variables
10 % grid size 11 rows * 20 columns
11 m = 11;
12 n = 20;
13 % maximum strss since yield strength is 8 and area is 1
14 Sy = 8;
15 % some general variables
16 numNodes = m*n;
17 numBeams = nchoosek(numNodes,2); % 24090 possible beams
18 % point number counted on row-major
19 anchorPointNum = [81 101 121];
20 forcePointNum = [120];
21 forceMag = -4;
22 % create matrix to store coordinates
23 pNodes = fliplr(combvec(1:1:n,1:1:m)');
24 % allocate memory
25 v = strings(m*n,1);
26 for i = 1:length(pNodes)
27     % if the number smaller than 0, add the 0 in the front ex.
28     % "1" to "01"
29     if pNodes(i,1)<10
30         temp1 = strcat("0",num2str(pNodes(i,1)));
31     else
32         temp1 = num2str(pNodes(i,1));
```



```

32     end
33     if pNodes(i,2)<10
34         temp2 = strcat("0", num2str(pNodes(i,2)));
35     else
36         temp2 = num2str(pNodes(i,2));
37     end
38     v(i) = strcat(temp1,temp2);
39 end
40 % use matlab built in to generate coordniates for all possible
    beams
41 x = nchoosek(v,2);
42 % create container to store coordniates
43 coordniates = zeros(numBeams,4);
44 % separate string back to number ex "0101" to [1 1]
45 for i = 1:numBeams
46     firstNum = convertStringsToChars(x(i,1));
47     secondNum = convertStringsToChars(x(i,2));
48     coordniates(i,:) = [str2num(firstNum(1:2)),str2num(firstNum
        (3:4)),str2num(secondNum(1:2)),str2num(secondNum(3:4))];
49 end
50 % create Aeq matrix
51 Aeqx = sparse(zeros(numNodes,numBeams));
52 Aeqy = sparse(zeros(numNodes,numBeams));
53 % calculate all coefficients
54 beamCoeffx = zeros(1,numBeams);
55 beamCoeffy = zeros(1,numBeams);
56 weight = zeros(numBeams,1);
57 % calcualte force in x and y directions , as well as the distance
58 for i = 1:numBeams
59     dy = coordniates(i,4) - coordniates(i,2);
60     dx = coordniates(i,3) - coordniates(i,1);
61     weight(i) = sqrt(dx^2+dy^2);
62     beamCoeffx(i) = dy/sqrt(dx^2+dy^2);
63     beamCoeffy(i) = dx/sqrt(dx^2+dy^2);
64 end
65 % fill the coefficients to matrix
66 colOffset = 1;
67 rowOffset = 1;
68 for i = fliplr(1:1:m*n-1)
69     currentCoeffx = beamCoeffx(colOffset:colOffset+i-1);
70     currentCoeffy = beamCoeffy(colOffset:colOffset+i-1);
71     Aeqx(rowOffset:rowOffset+i,colOffset:colOffset+i-1) = [
        currentCoeffx;-diag(currentCoeffx)];
72     Aeqy(rowOffset:rowOffset+i,colOffset:colOffset+i-1) = [
        currentCoeffy;-diag(currentCoeffy)];
73     rowOffset = rowOffset+1;

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```

74     colOffset = colOffset+i;
75 end
76 % allocate memory for Aeq matrix, use sparse to save memory
77 Aeq = sparse(zeros(2*numNodes,2*numBeams));
78 Aeq(:,1:numBeams) = [Aeqx;Aeqy];
79 Aeq([anchorPointNum, anchorPointNum+numNodes],:) = 0;
80 beq = sparse(zeros(2*numNodes,1));
81 beq(forcePointNum+numNodes) = forceMag;
82 % built inequality matrix
83 Aiq = [speye(numBeams), -speye(numBeams);
84        -speye(numBeams), -speye(numBeams)];
85
86 biq = [zeros(numBeams,1);
87        zeros(numBeams,1)];
88 % unweighted cost function
89 f = [zeros(numBeams,1);ones(numBeams,1)];
90 % weighted
91 f_weight = [zeros(numBeams,1);weight];
92 % call linprog for unweighted
93 u_unweighted = linprog(f,Aiq,biq,Aeq,beq,-Sy*ones(2*numBeams,1),
94     Sy*ones(2*numBeams,1));
95 u_unweighted = u_unweighted(1:numBeams);
96 % filter out small forces
97 resultBeamIndex1 = find(abs(u_unweighted)>0.01);
98
99 % call linprog for unweighted
100 u_weighted = linprog(f_weight,Aiq,biq,Aeq,beq,-Sy*ones(2*numBeams
101     ,1),Sy*ones(2*numBeams,1));
102 u_weighted = u_weighted(1:numBeams);
103 % filter out small forces
104 resultBeamIndex2 = find(abs(u_weighted)>0.01);
105
106 %% run section to redraw plots
107 figure
108 hold on
109 for i = 1:length(resultBeamIndex1)
110     index = resultBeamIndex1(i);
111     width = 0.5 + abs(u_unweighted(index) * 0.3);
112     red = 1 - abs(u_unweighted(index))*0.5*0.1;
113     blue = 1 - abs(u_unweighted(index))*0.5*0.1;
114     if u_unweighted(index) >= 0
115         line([coordniates(index,2)-1,coordniates(index,4)-1],[
116             coordniates(index,1)-1,coordniates(index,3)-1],'Color',
117             ,[red 0 0],'LineWidth',width)
118     elseif u_unweighted(index) < 0

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```

115         line ([ coordniates (index ,2) -1, coordniates (index ,4) -1], [
                coordniates (index ,1) -1, coordniates (index ,3) -1], 'Color'
                , [0 0 blue], 'LineWidth', width)
116     end
117
118 end
119 plot ([19 19], [5 3], 'r', 'LineWidth', 2)
120 plot ([19 18.5], [3 3.5], 'r', 'LineWidth', 2)
121 plot ([19 19.5], [3 3.5], 'r', 'LineWidth', 2)
122 plot ([0 -1 -1 0], [6 5.7 6.5 6], 'k', 'LineWidth', 2)
123 plot ([0 -1 -1 0], [5 4.7 5.5 5], 'k', 'LineWidth', 2)
124 plot ([0 -1 -1 0], [4 3.7 4.5 4], 'k', 'LineWidth', 2)
125 plot ([-1.5 -1], [3.5 3.8], 'k', 'LineWidth', 2)
126 plot ([-1.5 -1], [3.8 4.1], 'k', 'LineWidth', 2)
127 plot ([-1.5 -1], [4.1 4.4], 'k', 'LineWidth', 2)
128 plot ([-1.5 -1], [4.5 4.8], 'k', 'LineWidth', 2)
129 plot ([-1.5 -1], [4.8 5.1], 'k', 'LineWidth', 2)
130 plot ([-1.5 -1], [5.1 5.4], 'k', 'LineWidth', 2)
131 plot ([-1.5 -1], [5.5 5.8], 'k', 'LineWidth', 2)
132 plot ([-1.5 -1], [5.8 6.1], 'k', 'LineWidth', 2)
133 plot ([-1.5 -1], [6.1 6.4], 'k', 'LineWidth', 2)
134 axis equal
135 title ('unweighted')
136 text (15.5, 12, 'tension');
137 text (13.5, 12.3, '_____', 'Color', 'blue');
138 text (15.5, 11, 'compression');
139 text (13.5, 11.3, '_____', 'Color', 'red');
140 title ('Unweighted Solution')
141
142 figure
143 hold on
144 for i = 1:length(resultBeamIndex2)
145     index = resultBeamIndex2(i);
146     width = 0.5 + abs(u_weighted(index) * 0.3);
147     red = 1 - abs(u_weighted(index))*0.5*0.1;
148     blue = 1 - abs(u_weighted(index))*0.5*0.1;
149     if u_weighted(index) >= 0
150         line ([ coordniates (index ,2) -1, coordniates (index ,4) -1], [
                coordniates (index ,1) -1, coordniates (index ,3) -1], 'Color'
                , [red 0 0], 'LineWidth', width)
151     elseif u_weighted(index) < 0
152         line ([ coordniates (index ,2) -1, coordniates (index ,4) -1], [
                coordniates (index ,1) -1, coordniates (index ,3) -1], 'Color'
                , [0 0 blue], 'LineWidth', width)
153     end
154

```

```

155 end
156 plot([19 19],[5 3], 'r', 'Linewidth',2)
157 plot([19 18.5],[3 3.5], 'r', 'Linewidth',2)
158 plot([19 19.5],[3 3.5], 'r', 'Linewidth',2)
159 plot([0 -1 -1 0],[6 5.7 6.5 6], 'k', 'Linewidth',2)
160 plot([0 -1 -1 0],[5 4.7 5.5 5], 'k', 'Linewidth',2)
161 plot([0 -1 -1 0],[4 3.7 4.5 4], 'k', 'Linewidth',2)
162 plot([-1.5 -1],[3.5 3.8], 'k', 'Linewidth',2)
163 plot([-1.5 -1],[3.8 4.1], 'k', 'Linewidth',2)
164 plot([-1.5 -1],[4.1 4.4], 'k', 'Linewidth',2)
165 plot([-1.5 -1],[4.5 4.8], 'k', 'Linewidth',2)
166 plot([-1.5 -1],[4.8 5.1], 'k', 'Linewidth',2)
167 plot([-1.5 -1],[5.1 5.4], 'k', 'Linewidth',2)
168 plot([-1.5 -1],[5.5 5.8], 'k', 'Linewidth',2)
169 plot([-1.5 -1],[5.8 6.1], 'k', 'Linewidth',2)
170 plot([-1.5 -1],[6.1 6.4], 'k', 'Linewidth',2)
171 axis equal
172 title('weighted')
173 text(15.5, 12, 'tension');
174 text(13.5, 12.3, '_____', 'Color', 'blue');
175 text(15.5, 11, 'compression');
176 text(13.5, 11.3, '_____', 'Color', 'red');
177 title('Weighted Solution')
178
179 toc

```