

Manual JerusalemDB

Hanno Wierichs

7. Mai 2014

contents

problem

solution

software

problem

example: place "House of Mary"

- ▶ source A, 16th century: "house of Mary, 60 double steps north the Temple Mount, not directly next to the city walls"
- ▶ source B, 16th century: "place where Mary was born, 20 double steps northwest of the lion's gate, 20 steps west of the city walls"
- ▶ source C, 19th century: "Mary's birthplace, between austrian hospice and city walls"

- ⇒ places can have time-dependent different denominations
- ⇒ places can have time-dependent different localizations
- ⇒ places may not be always punctually located

solution

- ▶ topos
 - ▶ name
- ▶ place
 - ▶ name
 - ▶ located at points
 - ▶ temporal validity
 - ▶ optional: additional instances
- ▶ topos \Leftrightarrow place any
 - ▶ optional: temporal validity for linkage



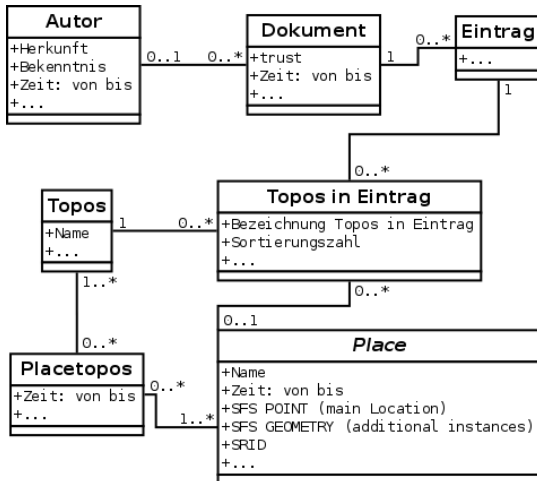
solution

- ▶ one document - many entries
- ▶ one entry - many topos_in_entry
- ▶ topos_in_entry:
 - ▶ entry \Leftrightarrow topos
 - ▶ optional: entry \Leftrightarrow place
 - ▶ optional: alternative name for topos
 - ▶ optional: sorting number

solution

- ▶ relational modeling:
 - ▶ independent entities: author(Autor), document(Dokument), topos(Topos), place(Place)
 - ▶ dependent entities: entry(Eintrag), topos_in_entry(Topos_in_Eintrag), placetopos(Placetopos)

solution - modeling [schematic representation]



software - installation

- ▶ JerusalemDB.jar installs required structures and serves as program entry point
 - ▶ database directory in JerusalemData/JerusalemDB/DB
- ⇒ do not delete jar-file
- ⇒ do not delete or move directory JerusalemData

software - program use - general

- ▶ division into table area (top left), work area (top right), map area (below)
- ▶ size of elements can be set by mouse; settings are persisted

software - program use - menu bar

- ▶ traverse through history of selected records: button “back” respectively “next” (modifier key + U, modifier key + V)
- ▶ show manual map interaction
- ▶ start analysis dialog
- ▶ export data (csv)
- ▶ exit program

software - program use - table area

- ▶ selection & navigation by mouse, arrow keys or enter
- ▶ selection of table columns via button “display”
- ▶ selection triggers display of data in work area
- ▶ selection triggers display of connected data in table area

software - program use - work area

- ▶ choose work panel: hold modifier key, +T, then traverse by TAB
- ▶ new record: select element “new” in top box
- ▶ selection dataset: select item in top box
- ▶ save: modifier key (displayed at startup)+S
- ▶ next dataset & save: modifier key+N
- ▶ previous dataset & save: modifier key+B
- ▶ reset: modifier key+Z
- ▶ delete: modifier key+L

software - program use - work area

- ▶ @document: integer trust value (min 1 - max 5) \Rightarrow fine-grained analysis
- ▶ @topos_in_entry: sorting number \Rightarrow topos_in_entry independent of order of entries; when selecting document, sorting numbers are displayed next to main locations
- ▶ @place: "+topos" \Rightarrow associate currently selected place with a topos; optional: period from to
- ▶ @topos: "+place" \Rightarrow associate currently selected topos with a place; optional: period from to

software - program use - map area

- ▶ place: main location (red diamond), additional instance (green diamond)
- ▶ click
 - ▶ if main location selected \Rightarrow select place
 - ▶ & shift key: if place selected in table \Rightarrow move main location, else \Rightarrow create new place
 - ▶ & shift key & ctrl key: if place selected in table \Rightarrow add additional instances to place, then display added instances by shift key + click onto main location of place
- ▶ confirm key actions by buttons “save”, “<” or “>” [work area]

software - program use - map area

- ▶ click
 - ▶ & alt key: cancel selection, reload map
 - ▶ & shift key & alt key: if place selected in table \Rightarrow delete additional instance by clicking onto it
 - ▶ & alt key & ctrl key: display values for map adjustment
- ▶ confirm key actions by buttons “save”, “<” or “>” [work area]

software - program use - properties file

- ▶ to be found at: JerusalemData/JerusalemResources/properties
- ▶ change backup interval [default: 120 min] via entry/key
"backup_interval_in_minutes"
- ▶ change map: modify entry/key
 - ▶ defaultmap
- ▶ change map: define entries/key [defaultmap as placeholder for value of entry/key "defaultmap"]
 - ▶ defaultmap_filename
 - ▶ map_defaultmap_topleftX; map_defaultmap_topleftY
 - ▶ map_defaultmap_width; map_defaultmap_height
 - ▶ map_defaultmap_w1; map_defaultmap_w2
 - ▶ map_defaultmap_h1; map_defaultmap_h2
 - ▶ map_defaultmap_x1; map_defaultmap_x2
 - ▶ map_defaultmap_y1; map_defaultmap_y2

software - program use - properties file

- ▶ change map step by step
 - ▶ copy map into directory
JerusalemDB/JerusalemResources/images
 - ▶ modify defaultmap (ex.: OSMJerusalemOldTown)
 - ▶ define defaultmap_filename (ex.:
OSMJerusalemOldTown_filename =
OSMJerusalemOldTown.png)
 - ▶ define defaultmap_absolute_path
 - ▶ set size of map \Rightarrow _width & _height
 - ▶ set _w1, _w2, _h1, _h2, _x1, _x2, _y1, _y2 to 1
 - ▶ start software
 - ▶ click on outermost upper left position on map while pressing & alt key & ctrl key \Rightarrow _topleftX & _topleftY
 - ▶ click on upper left position on map(_w[idth]1, _h[eight]1) while pressing & alt key & ctrl key \Rightarrow _x1 & _y1
 - ▶ click on lower right position on map(_w[idth]2, _h[eight]2) while pressing & alt key & ctrl key \Rightarrow _x2 & _y2
 - ▶ set _w1, _w2, _h1, _h2, _x1, _x2, _y1, _y2 according to values