1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
2. Projects started on kickstarters.com are more likely to be successfully funded, since there are more successful projects (53%) than failed and canceled projects (46%).
3. Music and theater are the two industries that investors like to invest. Projects in those industries have a higher successful rate (77% and 60%).
4. It seems approximately 8% of the total projects would be canceled for unknown reasons.
5. What are some limitations of this dataset?

The dataset might be too small to be representative. There are approximately 450000 projects listed on kickstarters.com. Only 4113 projects were included in this dataset, which merely accounts for <1%.

1. What are some other possible tables and/or graphs that we could create?

Make a graph to find out which industry is more likely for people to invest.

**Bonus**

Use your data to determine whether the mean or the median summarizes the data more meaningfully.

As seen in the graph, in successful projects, there are several outliers which would have impacts on the mean. Thus, the median would be a better choice to describe the data. On the other hand, in unsuccessful groups, no outliers were observed. Data points tend to stay very close. Thus, it does not matter which one to use.