

git Version Control

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Figure 1. git Central Repository

Summary

The following is a high-level overview of a team development process based on **git**. The overview is based on accepted industry best practices. The workflow is not specific to Microsoft Dynamics 365 and it can be applied whenever version control and tracking are required. It can be applied to versioning a web site's contents, source code or any other file types. It can be used by a single developer tracking his or her changes or by a team collaborating on a project.

git Architecture

Architecturally, the concept essential to understanding git is that there is no central repository. We do however, designate and use a repository as being the origin. But, this is by convention and not enforced. The following diagram shows 5 repositories with each one equal to one another. The repository named origin is designated as the central repository, by convention. Theoretically, the repository named clair could be used as the origin. Team members can just as easily fetch from each others repositories.

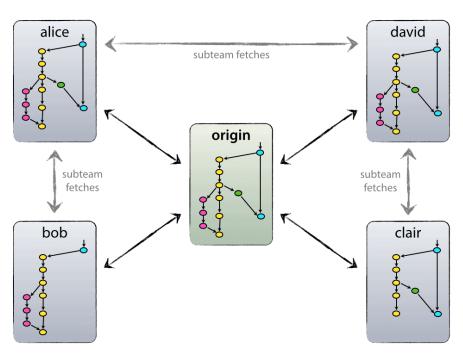


Figure 1. git Central Repository

Industry Best Practices

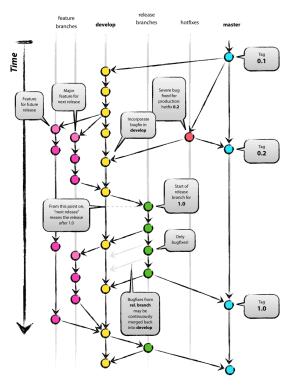


Figure 2. git Model

In the **git** team development model, developers will typically pull and push from/to the origin, whereas in fact, they could just as easily pull and push from any other developer's repository. There is nothing inherently different in a technical sense.

Using **git**, branching and merging operations are simple and safe. This is in contrast with other Version Control Systems (VCS) such as CVS and Subversion. The recommended approaches of managing source code using **git** are different because of these differences.

This section provides a high-level outline of some the best practices using **git** that are currently adopted and supported by various tools, such as **GitHub Flow**.

With **git**, probably the most significant difference, as compared with other VCS, is the distributed architecture/model. Technically, there is no central source repository, although one is typically designated as the *origin*. In actual fact, it is just another repository as are each of the developer's local repositories.

The origin repo is different in the sense that there is no working copy concept. Updates to the origin repo are merged in as updates are pushed. There are many ways that developers can cooperatively work together using Git. The collaboration process is known as a workflow and this section describes a well-accepted model. It starts with a key structural element, the branches.

Main Branches

The proposed workflow is centered on two branches, develop and master, that have infinite lifespans. The *origin/master* branches **HEAD** always points to the production-ready state. The *origin/develop* branch is where the next release is being worked on.

Developers working on the next release will merge in their changes on the origin/develop branch. Nightly builds are based on this branch. Production releases are merged in from develop onto master.

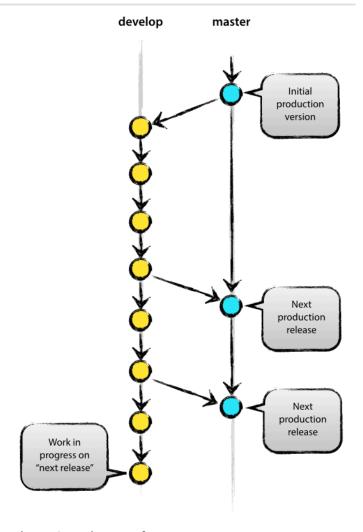


Figure 3. Main Branches

Working Branches

The day to day workflows are centered on the typical activities involving; adding features, creating releases and applying hotfixes.

Features

• A local feature branch is created, based on the local develop branch, and changes merged back into develop. The updates are pushed to the tracked origin/develop branch.

Releases

• A local release branch is created, based on the local develop branch, and changes merged back into develop. The updates are pushed to the tracked origin/develop and origin/master branches.

Hotfixes

· A local release branch is created, based on the local master branch, and changes merged back into master. The updates are pushed to the tracked origin/develop and origin/master branches.

The workflow solves the most common development use cases. Extensions to Git, such as GitHub Flow, provide direct support of this model. The next section deals with the recommendations specific to this project.

Proposed Workflow Summary

Structurally, the main repository will contain the two main branches, develop and master. The first step in the process is to clone the remote repo:

Clone the Repo

```
1 cd ~\sources\repos ①
2 git clone URL ②
```

- 1 Or any folder where the repo will stored
- 2 The *URL* will be provided by the provider and usually with credentials

Dynamics 365 Solutions

Configuration and customization of a Dynamics 365 application are primarily done using the user interface. Out of the box, there are no inherent tools to orchestrate the simultaneous activities of multiple developers working on the same organization. Inherently, solutions contain a collection of components. The components are described using XML and contain the configurations and customization that make up a portion of the application. More than one solution may exist in an organization. Collectively, they represent the application on that organization.

Two or more developers working on the same organization on their respective solutions may still conflict with one another. That is because a solution component referenced from different solutions refers to the same component.

To mitigate these collisions, each developer should work on his or her individual components. Configuration and customizations are isolated to their respective components. This model only gets us partially towards a working collaborative model. Ultimately, the individual contributions are merged in with the changes made by the team.

To address this version control, as described in this document, is used to manage this part of the process. Although Dynamics 365 may appear different to traditional programming where version control has been used for years, it is quite suitable nonetheless.

Using tools provided by Microsoft that are part of the SDK, an exported solution can be extracted into individual components, as XML fragments. The same tool can be used to pack these individual components into a solution and then imported into an organization. Thus, a working versioning strategy can be applied:

- Each developer works on their own components within a designated solution.
 - For example, the solution may be named for the current sprint.
- Daily, a designated developer gets the working copy of the solution from source control.
 - The solution in source control is stored using the individual component structure.
 - The developer packs the components into a solution which is then imported into the organization.
- Each developer creates a new branch, configures and customizes the application on Dynamics 365.

- This could be for a feature or topic, a hotfix or an upcoming release.
- The developer then exports the same solution from Dynamics 365 and extracts the components into the working copy.
- These will appear as component changes, new or modified, from the local source control perspective.
- These changes can be committed locally along with a message describing the changes.
- Before pushing and merging the changes to the remote server, the developer fist merges in any changes that have occurred since the solution components were pulled down.
 - It is possible that merging these changes may overwrite one or more of the same components that have been updated by the developer.
 - In the event of this merge conflict, coordination and review are necessary to ensure that the changes are preserved. Git will try to merge the changes, but it is not always possible and manual oversight may be needed.
 - Once the merge conflicts, if any, have been resolved the developer can push the updates to the server.
- The developer then issues a pull request so that their changes can be merged to the develop branch.
- The process is repeated as work on the next feature or topic resumes.

Working with Solutions

In the working copy, locate the expanded solution folder where each the sections of the solution is expanded, e.g. Entities, Option Sets, and so forth exist. Using the Solution Packager tool from the SDK pack the files to create a solution. The solution is temporary and only used to import into your organization. It can be named anything you want.

Pack the Solution

1 SolutionPackager.exe /action:pack /zipfile:mySolution.zip /map:Mapping.xml 1

1 Tool is part of the Dynamics 365 Tools

There are dependent solutions required to be built, e.g. plugins, workflow activities, etc. The map option is used because some of the solution components, e.g. Plugin Assemblies, Web Resources, etc., are built in locations outside of the current solution build area. The map file is used to specify the locations of each of these individual build artifacts and to specify where they were expected so that the PluginAssemblies folder can be refreshed. These individual solutions are built and the plugins are updated accordingly.

Import the mySolution.zip into your development organization. At this point it is just pure Dynamics 365 configuration and customization activities.

Feature Branch

A developer would typically work on one feature which will get merged into the working develop branch and then merged up to origin/develop. This is as described earlier. These steps will be repeated throughout each day during the sprint. Patch solutions are no longer required. The solution packed and imported from source control is the only solution that should be used.

git best practices recommend to commit changes often and to work on one feature at a time. If several unrelated changes are committed together, rolling back changes where part of the commit is still required and the buggy portion should be removed becomes problematic. The changes made on CRM are merged onto the local develop branch by first exporting the solution containing the changes and the extracting the solution over the working copy using the extract action of solution packager.

Extract the Solution

```
1 SolutionPackager.exe /action:extract /zipfile:mySolution.zip ①
2 git status ②
3 git commit Dm "commit message" ③
4 git fetch ④
5 # We then push changes to the remote D updating the remote develop branch 6 git push origin/develop ⑤
```

- 1 Tool is part of the Dynamics 365 Tools
- ② Shows the changes
- 3 Changes are committed to the local repo
- 4 Do not just push changes because changes may have been checked in that we do not have yet. Check for merge conflict and fix any conflicts before proceeding
- ⑤ We would actually issue a *Pull Request* but we haven't covered that yet!

Hotfixes

Applying a hotfix is similar to the normal feature/topic branch workflow previously described. The main difference is that because it is urgent to update the production release, the hotfix is branched off of origin/master. Work on the hotfix branch continues as usual and the changes are merged into the master and develop branches. The remote server is updated as usual.

Releases

Once the develop branch as reached the point where a release is ready, we create a release branch. All the final bits and pieces of the release can be applied at this point. The release branch is created off the develop branch and once completed, merged into master and develop. The remote server is updated as usual.

GitHub Flow

GitHub flow is a lightweight, branch-based workflow. The GitHub flow is useful for everyone, not

just developers. {url-github-flow}[GitHub Flow]