Hanz Chester V. Bacus

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https://github.com/hanz15-bacus

Education

Cebu Institute of Technology – University   Cebu City, Cebu

4th year BS in Computer Science, GPA: 4.0-4.5

Technical Skills

Frameworks and Libraries: ReactJS, Django, TailwindCSS, NodeJS

Programming Languages: C, C++, Python, Java, PHP, JavaScript, SQL

Database: MySQL, Firebase, SQLite

Experience

Full-Stack Developer Intern
88WebForge Solutions — Cebu City, Cebu
June 2025 – August 2025

- Contributed to both frontend and backend development of client projects using ReactJS, Django, and TailwindCSS.

- Handled Database using Render and PostgreSQL. Cached and tested the project.

- Developed and optimized RESTful APIs for smooth data flow between applications.

- Participated in code reviews, debugging, and deployment processes to ensure project quality.

Achievements

- **3rd Place** – *Proweaver PrompQuest Hackathon* (2025)

Projects

GameHub - A full-stack e-commerce platform for gaming gadgets (Django, SQLite, JS).

The 2D Battle Tank - An arcade-style JavaFX game featuring AI enemies, power-ups, and real-time interactions.

Numnera – Gamified e-learning plaform using GenAI to teach number systems interactively

Bisaya++ Interpreter - A Cebuano-based programming language interpreter handling tokenization, parsing, and execution.