

Design & Analysis of Algorithms

Brute force

Div & Conq.

Decrease & conq.

Dynamic Prog.

Greedy

Backtracking

etc

Analysis

Algo

(Program)

→ GCD of two no's

(i) Euclid's

$$\begin{array}{r}
 m \quad n \\
 74 \quad 60 \\
 60 \leftarrow 14 \\
 14 \leftarrow 4 \\
 4 \leftarrow 2 \\
 2 \leftarrow 0
 \end{array}$$

Algorithm Euclid (m, n)

1 I.P.: two non-negative, non-zero integers m, n

1 O.P.: GCD of (m, n)

- begin

 while($n \neq 0$):

 begin

$r \leftarrow m \bmod n$

$m = n$

$n = r$

 end

 return m

end

(ii) Successive integer check

Algorithm IntCheck(m, n)

// I/P: two non-negative integers m, n

// O/P: GCD of m/n

begin

$t = \min(m, n)$

 while ($m \bmod t \neq 0$ OR $n \bmod t \neq 0$)

$t = t - 1$

 return t

end

(iii) Middle school method

$$m = 72, n = 60$$

$$m = 72 = 2 \times 2 \times 2 \times 3 \times 3$$

$$n = 60 = 1 \times 2 \times 2 \times 3 \times 5$$

$$\text{GCD} = 2 \times 2 \times 3 = 12$$

(iv) Subtraction

$m \quad n$

72 60

12 60

12 48

12 36

12 24

12 12

Prime numbers

(i) Sieve of Erastosthenes

for $p \leftarrow 2$ to n

$$a[p] = p,$$

for $p \leftarrow 2$ to \sqrt{n}

begin

if ($a[p] \neq 0$)

$$j = p * p$$

while ($j \leq n$)

begin

$$a[j] \leftarrow 0$$

$$j = j + p$$

end

end

for $i \leftarrow 2$ to n

if ($a[i] \neq 0$)

print ($a[i]$)

DESIGN & ANALYSIS Process

Understanding the problem

(Negotiate)

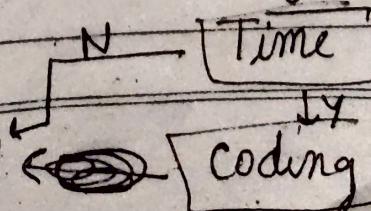
↓
Ascertaining the capabilities

(Writing algo)

↓
Approximation vs Exact

↓
proving correctness of algo

↓
Deciding the data structure



Coding

Time

Asymptotic Notation

Ω -notation \rightarrow Best

O -notation \rightarrow Worst

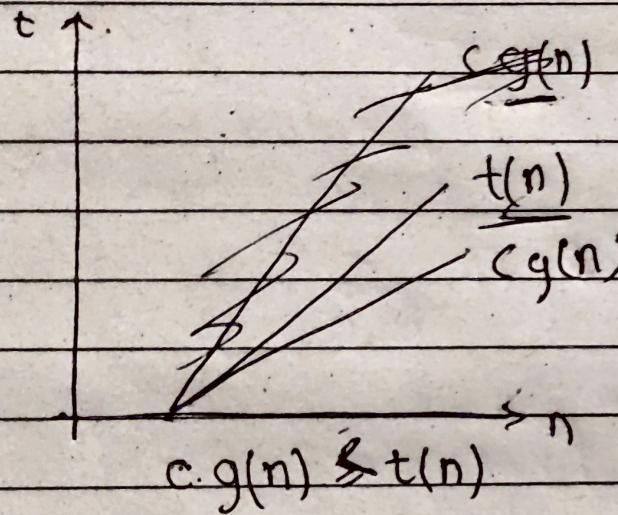
Θ -notation \rightarrow Average

Problem

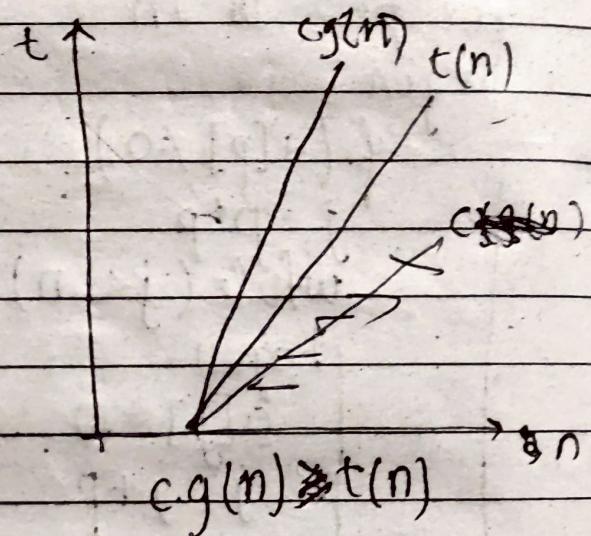
↓
Mathematical solⁿ

↓
Algorithm

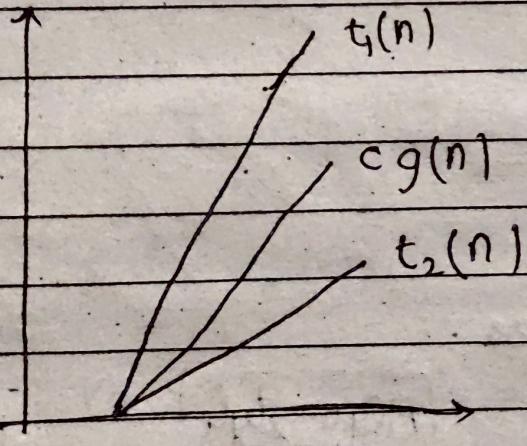
Ω -notation



O -notation



Θ -notation



$$t_1(n) \geq c.g(n) \geq t_2(n)$$

$\overbrace{N}^A \quad \overbrace{A}^B$

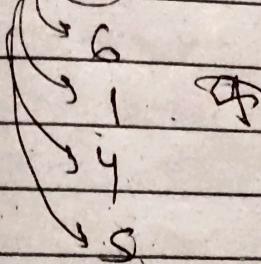
Analysis of Algorithm

Non recursive

1. Identify the I/P size 'n'
2. Identify the key operation
3. Find how many times key operation is executed
4. Form proper mathematical series
5. Represent the series by formula

Uniqueness of elements

a[1] 9



Algorithm unique(a, n)

|| I/P array 'a' with 'n' elements

|| O/P return 1 if unique else -1

begin

for i ← 1 to n-1 do

begin

for j ← i+1 to n do

begin

if (a[i] == a[j])

return -1

end

end

return 1

end

Time Let $T(n)$ be the time taken to check the uniqueness

$$T(n) = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n-1} \textcircled{1}$$

If not an exp.

VB - LB + 1

$$= \sum_{i=1}^{n-1} (n-1) - (i+1) + 1$$

$$= \sum_{i=1}^{n-1} n - i$$

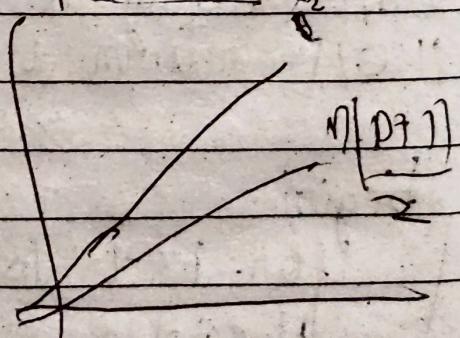
$$= (n-1) + (n-2) + \dots + 1$$

$$(n-2) + (n-4) + \dots + (n-2(n-1))$$

$$= \frac{n(n-1)}{2} \quad \left\{ \cancel{n(n-1)} + \cancel{(2(2^{n-1}-1))} n^2 \right\}$$

$$= n(n-1)$$

$$= O(n^2)$$



2 Write the algorithm to find biggest of n elements and find its time complexity.

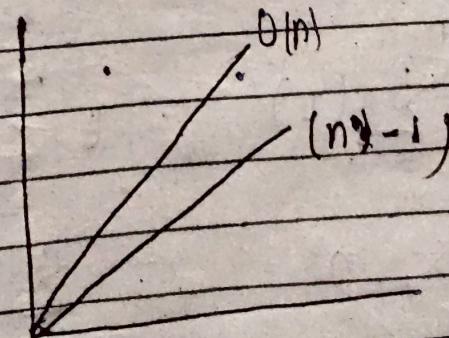
Algorithm big.n (a, n)

I/P - array a with n elements
O/P - biggest of n elements
return

```
begin var maxi; INT MIN, big = a[1]
for i<1 to n do begin
begin if (a[i] > maxi) for i<2 to n do
maxi = a[i] begin
if (a[i] > big)
big = a[i]
end
end
return maxi
end
return big
end
```

Let $T(n)$ be the time taken to check the upto find the biggest of n

$$T(n) = \sum_{i=2}^n 1 = 1(n-2+1) = n-1 = O(n)$$



Q. Multiplication of two $n \times n$ matrices, find time comp.

Algorithm ($a[n][n], b[n][n], n$)

Algorithm matmul (a, b, n)

I/O/P : Two $n \times n$ matrices

I/O/P : Return the multiplication of $a \& b$

begin

for $i \leftarrow 1$ to n do

begin

for $j \leftarrow 1$ to n do

begin

$c[i, j] \leftarrow 0$

for $k \leftarrow 1$ to n do

begin

$c[i, j] \leftarrow c[i, j] + a[i, k] * b[k, j]$

end

end

end

return c

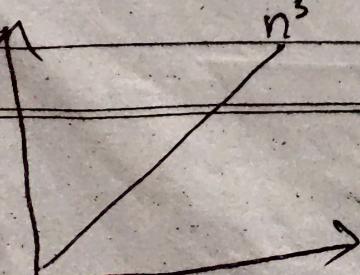
end

Let $T(n)$ be the time taken

$$\sum_{i=1}^n \sum_{j=1}^n \sum_{k=1}^n (1) = \frac{1}{6} \sum_{i=1}^n \sum_{j=1}^n \sum_{k=1}^n (n-k+1)$$

$$n^3 = \sum_{i=1}^n n^2$$

$$= n^3 \\ \rightarrow O(n^3)$$



Brute Force method

- Linear search
- Bubble sort
- Selection sort
- String matching

Linear search

Algorithm linear(a, n, key)

I/P : Array 'a' with n elements and key
O/P : returns 1 if key is found else 0

begin

 for i ← 1 to n

 begin

 if (key == a[i])
 return 1

 end

 return 0

end

Time analysis : Let $T(n)$ be the time taken to search for the key in the array

Best case : key found at first position

$$T(n) = \Omega(1)$$

Worst case : key not found or found at last position
 $T(n) = O(n)$

Average case : key found b/w 1 to n

$$T(n) = \frac{1+2+\dots+n}{n} = \frac{n(n+1)}{n \times 2}$$
$$= \frac{n+1}{2}$$

$$T(n) = \Theta(n)$$

Bubble Sort

Algorithm bubblesort (a, n)

I/P : Array 'a' with 'n' elements

O/P : Array 'a' with 'n' sorted elements

begin

 for $i \leftarrow 1$ to $n-1$ do

 for $j \leftarrow 1$ to $n-i$ do

 if ($a[j+1] < a[j]$)

 swap ($a[j], a[j+1]$)

 end

Let $T(n)$ be time taken

$$T(n) = \sum_{i=1}^{n-1} \sum_{j=1}^{n-i} (1)$$

$$\begin{aligned}
 T(n) &= \sum_{i=1}^{n-1} (n-i-1)+1 \\
 &= \sum_{i=1}^{n-1} n-i = (n-1)+(n-2)+\dots+1 \\
 &= \frac{n(n-1)}{2} \\
 &= \frac{n^2 - n}{2} = n^2 - n \\
 &= O(n^2)
 \end{aligned}$$

Algorithm selection sort(a, n)

IIP: Array 'a' with 'n' elements

OIP: Array 'a' with 'n' sorted elements

begin

for $i \leftarrow 1$ to $n-1$ do

begin

$mpos \leftarrow i$

for $j \leftarrow i+1$ to n do

begin

if ($a[j] < a[mpos]$)

$mpos = j$

end

end

end

$$T(n) = \sum_{i=1}^{n-1} \sum_{j=i+1}^n (2)$$

$$= \sum_{i=1}^{n-1} (n-i-1+1)$$

$$= \sum_{i=1}^{n-1} n - i$$

$$= (n-1) + (n-2) + (n-3) + \dots + 1$$

$$= \frac{n(n-1)}{2}$$

$$= O(n^2)$$

~~for (int i=0; i<strlen(s); i++)~~

~~if~~

Brute force string matching

Algorithm: BruteForceStringMatching (T, P, m, n)

1/I/P : Text & pattern string , m is length(P),
 n is length (T)

1/O/P : return 0 if not found else 1

=begin

$i = 0$

while ($i < n$)

begin

$j = 0$

while ($j < m \text{ } \&\& T[i+j] = P[j]$)

$j = j + 1$

if ($j == m$) return 1

else $i++$

end

return 0

end

Best case : $\Omega(m)$

Worst case : $O(mn)$

Analysis of Recursive algorithms

1) Algorithm factorial (int n)

IP:
HOP:

begin

if ($n = 0$)

return 1

return ($n * \text{fact}(n-1)$)

end

let $T(n)$ be the time taken to find factorial

$$T(n) = n * \text{fact}(n-1)$$
$$= n * T(n-1)$$

$$= 1 + T(n-1)$$

$$= 1 + [1 + T(n-2)]$$

$$= 2 + T(n-2)$$

⋮

$$= 3 + T(n-3)$$

$$= n + T(n-n)$$

$$= n + T(0)$$

$$T(n) = O(n)$$

Tower of Hanoi

$$\{ 2^n \rightarrow \}$$

Algorithm TOH (n, S, E, D)

" I/P: ")

" O/P: :

-begin

if (n > 0)

begin

TOH(n-1, SD, E)

print (S to D)

TOH (n-1, E, S, D)

end

-end

$$T(n) = O(2^n)$$

Fibonacci

Algorithm fib(n)

begin

if (n = -1) return 0

if (n = -2) return 1

return (fib(n-1) + fib(n-2))

end.

for i = 1 to n do

begin

fib(i)

print (fib(i))

end.

Divide & Conquer

- Quick sort
- Merge sort
- Binary search
- S. no. mul.
- S. matrix mul

[PROBLEM]

Sub-problem
;

Solⁿ I

Sub-problem
;

Solⁿ II

Solⁿ

→ Quick sort

a = {6, 9, 5, 15, 4, 10, 3, 8, 1, 7}
key i . j

if (key > i) i++; else break;
if (key < j) j--; else break;

, 6 9 5 15 4 10 3 8 1 7
k i j

if (i < j) swap(i, j);
else swap(key, j);

⇒ 6 1 5 15 4 10 3 8 9 7
k i j j i

, 6 1 8 5 3 4 10 15 8 9 7
k j j i
4 6 1 5 3 6 10 15 8 9 7
k i p

stable algo - when the elements are already sorted their pos' mustn't change

4 1 5 3
k i j

10 15 8 9 7
k i j

4 1 3 5
k j i

10 7 8 9 15
k j i

3 1 4 5

9 7 8 10 15

3 1 | 5
k i |
j

9 7 8 | 15
k i |
j

1 3

8 7 9

8 7 | 9
k i |
j

7 8

Quick Sort

Algorithm partition (a , low , $high$)

begin

key = $a[low]$, $i = low + 1$, $j = high$

while (1)

begin

while ($key \geq a[i]$) $i \leftarrow i + 1$

while ($key < a[j]$) $j \leftarrow j - 1$

if ($i < j$)

swap ($a[i], a[j]$)

else

begin

swap ($a[low], a[j]$)

return j

end

end

end

Quicksort (a , low , $high$)

begin

if ($low < high$)

begin

$j = \text{partition} (a, low, high)$

Quicksort ($a, low, j-1$)

Quicksort ($a, j+1, high$)

end

end

```
void main()
```

```
{  
    int n, a[100], i;  
    printf("Enter the no. of elements(n);");  
    scanf("%d", &n);  
    printf("Enter n elements to array(n);");  
    for(i=0; i<n; i++)  
        scanf("%d", &a[i]);
```

```
Quicksort(a, 0, n-1); // t = o(n^2). randomize  
printf("sorted (n)");  
for(int i=0; i<n; i++)  
    printf("%d\n", a[i]);
```

```
int partition(int a[100], int low, int high)
```

```
{  
    int key = a[low], i = low+1, j = high;  
    while (j)
```

```
{  
    while (key >= a[i]) i++;  
    while (key < a[j]) j--;  
    if (i < j)  
    {
```

```
        temp = a[i],  
        a[i] = a[j],  
        a[j] = temp;  
    }
```

```
else
```

```
{  
    temp = a[j];  
    a[j] = a[low],  
    a[low] = temp,  
    return j;
```

```
}}
```

```
void Quicksort (int a[], int low, int high)
```

```
{ int j;
```

```
if (low < high)
```

```
{ j = partition (a, low, high);  
Quicksort [a, low, j-1];  
Quicksort [a, j+1, high];  
}
```

Let $T(n)$ be the time taken

$$\begin{aligned} T(n) &= T(n/2) + T(n/2) + n \\ &= 2T(n/2) + n \end{aligned}$$

Let $n = 2^k$

$$T(2^k) = 2T\left(\frac{2^k}{2}\right) + 2^k$$

$$T(2^k) = 2T(2^{k-1}) + 2^k$$

$$T(2^k) = 2[2(T(2^{k-2}) + 2^{k-1})] + 2^k$$

$$= 2^2 T(2^{k-2}) + 2 \cdot 2^{k-1} + 2^k$$

$$= 2^2 T(2^{k-2}) + 2 \cdot 2^k,$$

$$= 2^3 T(2^{k-3}) + 3 \cdot 2^k$$

$$= 2^k T(2^{k-k}) + 3k \cdot 2^k$$

$$= 2^k T(1) + k \cdot 2^k = k \cdot 2^k$$

$$\Rightarrow n = 2^k \Rightarrow (\log_2 n) n$$

$$\Rightarrow \log_2 n = k = \Omega(n \log_2 n)$$

Worst case: $T(n) = T(0) + T(n-1) + n$

$$T(n) = T(n-1) + n$$

$$T(n) = [T(n-2) + n] + n$$

$$= T(n-3) + 3n$$

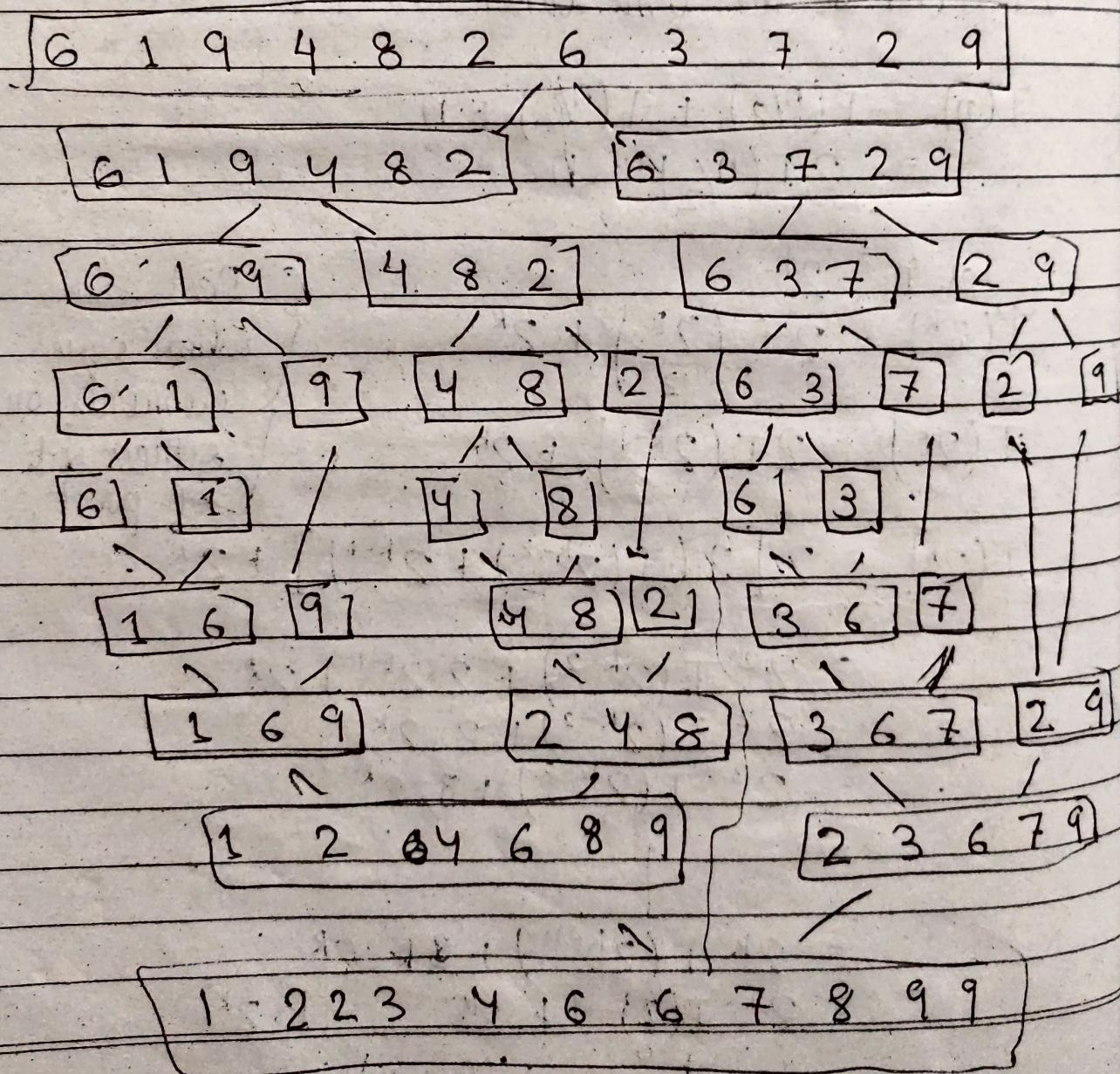
$$= T(n-n) + n \cdot n$$

$$= T(0) + n \cdot n$$

$$T(n) = O(n^2)$$

Merge sort

Recursion Tree



Algorithm mergesort (a, low, high)

begin

if (low < high)

begin

mid = (low + high) / 2

mergesort (a, low, mid)

mergesort (a, mid + 1, high)

end

end

merge (a, low, mid, high)

begin

i = low, j = mid + 1, b[00] = , k = 1,

while (i ≤ mid && j ≤ high)

begin

if (a[i] < a[j])

begin

b[k] ← a[i]

k ← k + 1

i ← i + 1

end

~~end~~ else

begin

b[k] ← a[j]

k ← k + 1

j ← j + 1

end

end

while (i ≤ mid)

begin

b[k] ← a[i]

k ← k + 1

i ← i + 1

end

while (j ≤ high)

begin

b[k] ← a[j]

k ← k + 1

j ← j + 1

end

for {i ← low to high}

a[i] ← b[i]

end

PROGRAM

int main

{

```
int n, a[100];
printf ("Enter the no. of elements\n");
scanf ("%d", &n);
printf ("Enter elements to array\n");
for (i=0; i<n; i++)
    scanf ("%d", &a[i]);
```

mergesort (a, 0, n-1);

```
printf ("The elements after sorting\n");
for (i=0; i<n; i++)
    printf ("%d\n", a[i]);
```

}

void mergesort (int a[], int low, int high)

{ int mid;

if (low < high)

mid = (low + high) / 2;

mergesort (a, low, mid);

mergesort (a, mid + 1, high);

merge(a, low, mid, high);

}

2

```
void merge (int a[], int low, int mid, int high)
```

```
{  
    int b[100], i = low, j = mid, k = 0;  
    while (i <= mid && j <= high)  
    {
```

```
        if (a[i] < a[j])
```

```
            b[k++] = a[i++];
```

```
        else
```

```
            b[k++] = a[j++];
```

```
}
```

```
    while (i <= mid)
```

```
        b[k++] = a[i++];
```

```
k++,
```

```
    while (j <= high)
```

```
        b[k++] = a[j++];
```

```
k = 0,
```

```
    for (i = low; i <= high; i++)
```

```
        a[i] = b[k++];
```

```
}
```

Binary Search

$$T(n) = 1 + T(n/2)$$

$$\text{Let } n = 2^k \Rightarrow T(2^k) = 1 + T\left(\frac{2^k}{2}\right)$$

$$T(2^k) = 1 + T(2^{k-1})$$

$$= 1 + [1 + T(2^{k-2})]$$

$$= 2 + T(2^{k-2})$$

$$= 3 + T(2^{k-3})$$

$$\vdots$$

$$= k + T(2^{k-k})$$

$$= k + T(1)$$

$$= k + 1$$

$$= k$$

$$n = 2^k$$

$$T(n) = \log_2 n$$

WC	{	6
AC	{	12
		14
BC	{	18
AC	{	20
		45
WC	{	57

$$m_1 = (3+7) \times (4+9) = 130$$

$$37 \quad 51$$

$$m_2 = 13 \times 4 = 52$$

$$59 \quad 75$$

$$m_3 = -19 - 21$$

$$m_4 = 7$$

$$m_5 = 72$$

$$m_6 = (-3) \times 6 = -18$$

$$m_7 = (-2) \times 14 = -28$$

$$\begin{array}{r} 137 \\ 72 \\ \hline 65 \\ -28 \\ \hline 37 \end{array}$$

Strassen's Matrix Multiplication

$$\begin{bmatrix} C_{00} & C_{01} \\ C_{10} & C_{11} \end{bmatrix} = \begin{bmatrix} a_{00} & a_{01} \\ a_{10} & a_{11} \end{bmatrix} * \begin{bmatrix} b_{00} & b_{01} \\ b_{10} & b_{11} \end{bmatrix}$$

$$= \begin{bmatrix} m_1 + m_4 - m_5 + m_7 & m_3 + m_5 \\ m_2 + m_4 & m_1 + m_3 - m_2 + m_6 \end{bmatrix}$$

$$\begin{aligned} m_1 &= (a_{00} + a_{11}) * (b_{00} + b_{11}) & m_5 &= (a_{00} + a_{01}) * b_{11} \\ m_2 &= (a_{10} + a_{11}) * b_{00} & m_6 &= (a_{10} - a_{00}) * (b_{00} + b_{01}) \\ m_3 &= a_{00} * (b_{01} - b_{11}) & m_7 &= (a_{01} - a_{11}) * (b_{10} + b_{11}) \\ m_4 &= a_{11} * (b_{10} - b_{00}) \end{aligned}$$

$$T(n) = 7T(n/2)$$

$$n = 2^k$$

$$\begin{aligned} T(2^k) &= 7T(2^{k-1}) \\ &= 7[7T(2^{k-2})] \\ &= 7^2T(2^{k-2}) \end{aligned}$$

$$\begin{aligned} T(k) &= 7^k T(1) \\ &= 7^k \end{aligned}$$

$$T(2^k) = 7^k$$

$$k = \log_2 n \rightarrow T(n) = 7^{\log_2 n}$$

$$\Rightarrow T(n) = n^{\log_2 7}$$

$$T(n) = \Theta(n^{2.807})$$

Master Theorem

$$T(n) = aT\left(\frac{n}{b}\right) + f(n^a)$$

$$T(n) = \begin{cases} \Theta(n^a), & a < b^a \\ \Theta(n^a \log n), & a = b^a \\ \Theta(n^{\log_b a}), & a > b^a \end{cases}$$

Time : Recursive Algorithms

Substitution	Master	Recursion
Theorem		Tree method

$$\text{E.g. } T(n) = 3T\left(\frac{n}{4}\right) + n^3$$

$$\Rightarrow a = 3, b = 4, d = 3$$

$$3 < 4^3 \Rightarrow \Theta(n^3)$$

Strassan's number multiplication

~~2 digits req. in no.~~

~~a, a₀~~

\Rightarrow

$$c_2 = a_1 * b_1$$

$$c_0 = a_0 * b_0$$

$$c_1 = (a_1 + a_0) * (b_1 + b_0) - (c_2 + c_0)$$

n = no. of digits

$$C = c_2 10^n + c_1 10^{n/2} + c_0$$

a, a₀

24

$$c_2 = 28$$

57

$$c_0 = 10$$

$$\begin{aligned} c_1 &= (6) \times (12) - (38) \\ &= 34 \end{aligned}$$

1	10
28	28
34	34

$$\begin{aligned} C &= 28(10^2) + (34)10^1 + 10 \\ &= 2800 + 340 + 10 \end{aligned}$$

$$\begin{aligned} &1000 + 280 + 34 \\ &\cancel{28} \quad \cancel{340} \quad \cancel{10} \end{aligned}$$

$$\begin{aligned} &= 2800 + 340 + 10 \\ &= 3150 \end{aligned}$$

$$1368$$