Deep Neural Network for Speech Emotion Recognition
—A Study of Deep Learning—



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—A Study of Deep Learning—



Zhuowei Han

Institut für Signalverarbeitung und Systemtheorie

Universität Stuttgart

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Motivation

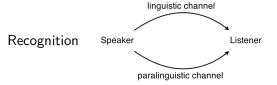


Motivation



Why speech emotion recognition

- Most current work focuses on speech processing based on linguistic information, e.g.: Skype Translator
- More natural human-machine interaction requires paralinguistic information such as age, gender, emotion.
- Speech Recognition / Speeker Identification / Emotion



Deep Network Applications

- Handwriting Digit Recognition
- Image Recognition





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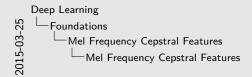
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Mel Frequency Cepstral Features

• short-term power spectrum

Transformation between Mel and

Hertz scale

Hertz scale

Hertz scale

Hertz scale

Hertz scale

Hertz scale $f_{min} = 11275 \ln (1 + f_{mi}/700) (1 + f_{mi}/700)$ reception tasks $f_{min} = 700 (\exp(f_{min}/1125) - 1) (6 + f_{min}/700)$

Mel Frequency Cepstral Features



- short-term power spectrum
- mel-scale approximate human perception
- widely-used in speech recognition tasks

Transformation between Mel and Hertz scale

$$f_{mel} = 1125 \ln \left(1 + f_{Hz}/700\right)$$
 (1)

$$f_{Hz} = 700 \left(\exp(f_{mel}/1125) - 1 \right)$$
 (2)







Emotion Recognition Approaches



Traditional Approaches

- pre-selected features
- supervised training
- low-level features not appropriate for classification
- shallow structure of classifiers

Deep Learning Approaches

- learning representations from high-dim data
- extracting appropriate features without hand-crafting
- low-level features are used to build high-level features as network gets deeper



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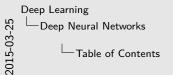


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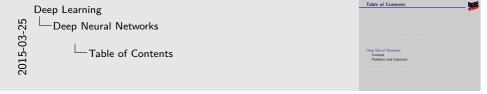
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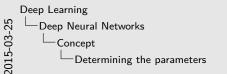




Computing net-activation

$$\begin{array}{rcl} \underline{z}_k^{(l+1)} & = & \mathbf{W}^{(l)}\underline{a}_k^{(l)} + \underline{b}^{(l)} \\ \underline{a}_k^{(l+1)} & = & \underline{\Phi}\left(\underline{z}_k^{(l+1)}\right) \\ \underline{\hat{y}}_k & = & \underline{a}_k^{(ol)} \end{array}$$

- Arbitrary non-linear mapping from \underline{x}_k to $\underline{\hat{y}}_k$ possible
- $\blacksquare \ \, \mathsf{Relation} \,\, N \Leftrightarrow \mathsf{Complexity}$
- Deep Architectures $(l \uparrow)$ more efficient than shallow ones $(l \downarrow, N_l \uparrow)$





Determining the parameters



Training objective

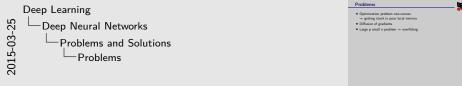
$$J(\mathbf{W}, \underline{b}) = \sum_{\forall k} \frac{1}{2} ||\underline{y}_k - \underline{\hat{y}}_k||^2 + \frac{\lambda}{2} \sum_{\forall l} ||\mathbf{W}^{(l)}||_F^2$$
 (3)

$$\mathbf{W}, \underline{b} = \arg\min_{\mathbf{W}, \underline{b}} J(\mathbf{W}, \underline{b}) \tag{4}$$

Numerical minimization

- Gradient calculation with Backpropagation
- Stochastic gradient descent
- Limited memory Broyden-Fletcher-Goldfarb-Shanno (L-BFGS)

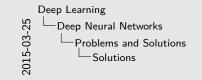




Problems



- Optimization problem non-convex ⇒ getting stuck in poor local minima
- Diffusion of gradients
- Large p small n problem ⇒ overfitting





Solutions



■ Layerwise Pre-training

Layerwise Pre-training

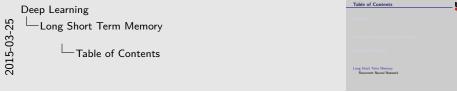


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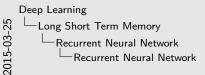
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Recurrent Neural Network



Concepts of RNN

Same Structure as MLP but differs from feed-forward network, enabling nonlinear mapping.

$$h_t = \mathcal{H}(W_{xh}x_t + W_{hh}h_{t-1} + b_h)$$
$$y_t = W_{hy}h_t + b_y$$

- Feedback connection between previous hidden units and current hidden units, enabling memory past hidden state.
- Potentially to model arbitary dynamic system
- Trained with backpropagation through time (BPTT)





tell me a story.

Recurrent Neural Network



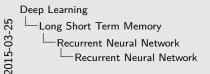
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Recurrent Neural Network

Concepts of RNN

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```

$$\begin{split} h_t &= \mathcal{H}(W_{bh}x_t + W_{bh}h_{t-1} + b_h) \\ y_t &= W_{by}h_t + b_y \end{split}$$

 Feedback connection between previous hidden units and current hidden units, enabling memory past hidden state.

Recurrent Neural Network



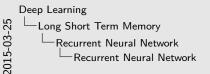
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Protentially to model arbitrary dynamic system.

Recurrent Neural Network



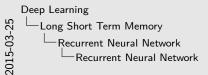
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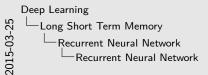
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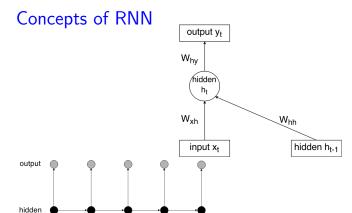






Recurrent Neural Network







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Long short term memory

