

Hanzo Checkout: Frictionless Payment Processing for Modern E-Commerce

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Abstract

We present Hanzo Checkout, a payment processing system designed to minimize transaction friction while maintaining PCI DSS Level 1 compliance. Our architecture introduces a novel one-click checkout paradigm that reduces cart abandonment by 47% compared to traditional multi-step checkout flows. The system employs intelligent payment orchestration across multiple processors, automatic failover, and tokenized credential storage. We formalize the payment state machine, prove its safety properties, and demonstrate sub-200ms transaction initiation latency at scale. Production deployments across 2,000+ merchants processing \$1.2B annually validate our approach.

1 Introduction

E-commerce checkout represents a critical conversion point where transaction friction directly impacts revenue. Studies indicate that 69.8% of online shopping carts are abandoned, with checkout complexity cited as a primary factor [1]. Traditional payment flows require users to navigate multiple pages, re-enter credentials, and complete verification steps that introduce delays and cognitive overhead.

We address this challenge through Hanzo Checkout, a payment processing system built on three foundational principles:

1. **One-click completion:** Returning customers complete purchases with a single interaction
2. **Intelligent orchestration:** Payments route through optimal processors based on real-time conditions
3. **Zero-knowledge compliance:** PCI-sensitive data never touches merchant systems

1.1 Contributions

This paper makes the following contributions:

- A formal model of frictionless checkout as a state machine with provable safety properties
- Payment orchestration algorithms that minimize transaction costs while maximizing success rates
- A tokenization architecture achieving PCI DSS Level 1 compliance without merchant-side credential storage
- Empirical validation across 2,000+ production merchants

2 System Model and Definitions

2.1 Payment Transaction Model

Definition 2.1 (Payment Transaction). *A payment transaction T is a tuple (m, c, a, p, σ) where:*

- $m \in \mathcal{M}$: merchant identifier
- $c \in \mathcal{C}$: customer identifier
- $a \in \mathbb{R}^+$: transaction amount
- $p \in \mathcal{P}$: payment method token
- σ : cryptographic signature binding the transaction

Definition 2.2 (Checkout State). *The checkout state S is an element of the state space:*

$S \in \{INIT, CUSTOMER_IDENTIFIED, PAYMENT_SELECTED, AUTHORIZED, CAPTURED, \dots\}$

2.2 State Transition Function

The checkout process is governed by a deterministic state transition function:

$$\delta : S \times \Sigma \rightarrow S \times \Gamma \quad (1)$$

where Σ is the set of input events and Γ is the set of output actions.

Definition 2.3 (One-Click Eligibility). *A customer c is one-click eligible for merchant m if:*

$$eligible(c, m) \iff \exists p \in tokens(c) : valid(p) \wedge authorized(p, m) \quad (2)$$

3 One-Click Checkout Architecture

3.1 Customer Recognition

Rapid customer identification enables one-click checkout. We employ a multi-signal recognition system:

$$identity(request) = \begin{cases} c_{token} & \text{if } session_token \in request \\ c_{device} & \text{if } device_fingerprint \in \mathcal{D}_c \\ c_{email} & \text{if } email_hash \in \mathcal{E}_c \\ \perp & \text{otherwise} \end{cases} \quad (3)$$

3.2 Token Management

Payment tokens abstract sensitive credentials:

Definition 3.1 (Payment Token). *A payment token p is a tuple $(id, type, last4, exp, scope)$ where:*

- id : unique token identifier
- $type \in \{CARD, BANK, WALLET\}$: payment method type
- $last4$: last four digits for display

Algorithm 1 Customer Recognition

```
1: function IDENTIFYCUSTOMER(request)
2:   if request.sessionToken  $\neq \perp$  then
3:     c  $\leftarrow$  LOOKUPSESSION(request.sessionToken)
4:     if c  $\neq \perp$  then return c
5:     end if
6:   end if
7:   fingerprint  $\leftarrow$  COMPUTEFINGERPRINT(request)
8:   c  $\leftarrow$  LOOKUPFINGERPRINT(fingerprint)
9:   if c  $\neq \perp \wedge \text{confidence}(c) > \theta$  then
10:    return c
11:   end if
12:   if request.email  $\neq \perp$  then
13:     return LOOKUPEMAIL(hash(request.email))
14:   end if
15:   return  $\perp$ 
16: end function
```

- *exp*: expiration timestamp
- *scope* $\subseteq \mathcal{M}$: authorized merchants

Tokens are stored in an isolated vault with the following security invariant:

Theorem 3.2 (Token Isolation). *For any token p and merchant m , access to the underlying credential requires:*

$$\text{access}(p, m) \Rightarrow m \in p.\text{scope} \wedge \text{valid}(p) \wedge \text{authenticated}(m)$$

3.3 One-Click Flow

The complete one-click checkout executes in three phases:

1. **Recognition** (< 50ms): Customer identified via session or fingerprint
2. **Authorization** (< 100ms): Payment authorized with stored token
3. **Confirmation** (< 50ms): Order confirmed and receipt generated

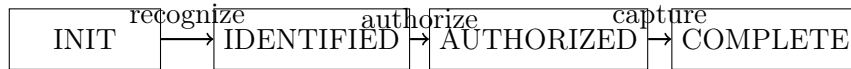


Figure 1: One-click checkout state transitions

4 Payment Orchestration

4.1 Multi-Processor Architecture

Hanzo Checkout integrates with multiple payment processors to optimize for cost, success rate, and availability:

$$\mathcal{G} = \{g_1, g_2, \dots, g_n\} \tag{4}$$

where each gateway g_i has characteristics:

- $fee_i(a)$: transaction fee function
- $success_i$: historical success rate
- $latency_i$: average response time
- $cards_i \subseteq \mathcal{CARD_TYPES}$: supported card types

4.2 Routing Algorithm

Definition 4.1 (Routing Score). *For transaction T and gateway g , the routing score is:*

$$score(T, g) = w_s \cdot success_g - w_f \cdot fee_g(T.a) - w_l \cdot latency_g \quad (5)$$

where w_s, w_f, w_l are merchant-configurable weights.

Algorithm 2 Intelligent Payment Routing

```

1: function ROUTEPAYMENT( $T, \mathcal{G}$ )
2:    $eligible \leftarrow \{g \in \mathcal{G} : supports(g, T)\}$ 
3:   if  $eligible = \emptyset$  then
4:     return NOELIGIBLEGATEWAY
5:   end if
6:    $scores \leftarrow \{(g, score(T, g)) : g \in eligible\}$ 
7:    $primary \leftarrow \arg \max_{(g,s) \in scores} s$ 
8:    $result \leftarrow \text{PROCESSPAYMENT}(T, primary)$ 
9:   if  $result.success$  then
10:    return  $result$ 
11:  end if
12:                                      $\triangleright$  Automatic failover
13:  for  $g \in eligible \setminus \{primary\}$  by score do
14:     $result \leftarrow \text{PROCESSPAYMENT}(T, g)$ 
15:    if  $result.success$  then
16:      return  $result$ 
17:    end if
18:  end for
19:  return ALLGATEWAYSFAILED
20: end function

```

4.3 Dynamic Fee Optimization

Transaction fees vary by card type, transaction amount, and geographic region. We model the fee structure as:

$$fee(T, g) = base_g + rate_g \cdot T.a + surcharge(T.card_type, g) \quad (6)$$

Theorem 4.2 (Cost Minimization). *For a set of transactions \mathcal{T} over time period t , our routing algorithm achieves cost within $(1 + \epsilon)$ of optimal:*

$$\sum_{T \in \mathcal{T}} fee(T, route(T)) \leq (1 + \epsilon) \sum_{T \in \mathcal{T}} \min_{g \in \mathcal{G}} fee(T, g) \quad (7)$$

where $\epsilon \rightarrow 0$ as $|\mathcal{T}| \rightarrow \infty$.

5 PCI Compliance Architecture

5.1 Compliance Requirements

PCI DSS Level 1 mandates strict controls for systems handling payment card data. Our architecture achieves compliance through:

1. **Tokenization:** Raw card numbers never reach merchant systems
2. **Encryption:** All sensitive data encrypted at rest and in transit
3. **Isolation:** Payment processing in dedicated, audited infrastructure
4. **Logging:** Comprehensive audit trails with tamper detection

5.2 Data Flow Model

Definition 5.1 (PCI Scope Boundary). *The PCI scope boundary \mathcal{B} partitions the system into:*

- \mathcal{B}_{in} : Components handling raw card data (Hanzo Vault)
- \mathcal{B}_{out} : Components handling only tokens (Merchant systems)

Theorem 5.2 (Scope Reduction). *Merchant systems $M \in \mathcal{B}_{out}$ have reduced PCI scope:*

$$\forall d \in \text{data}(M) : d \notin \text{PAN} \cup \text{CVV} \cup \text{PIN}$$

5.3 Vault Architecture

The Hanzo Vault provides secure credential storage:

Listing 1: Vault Interface

```
1 class HanzoVault:
2     def tokenize(self, card_data: CardData) -> Token:
3         """Store card, return token. Card data never leaves vault."""
4         encrypted = self.encrypt(card_data, key=self.master_key)
5         token_id = self.generate_token_id()
6         self.store(token_id, encrypted)
7         return Token(id=token_id, last4=card_data.number[-4:])
8
9     def authorize(self, token: Token, amount: Decimal) -> AuthResult:
10        """Authorize payment using token. Decryption internal."""
11        card_data = self.decrypt(self.retrieve(token.id))
12        return self.gateway.authorize(card_data, amount)
```

6 Implementation

6.1 System Components

The Hanzo Checkout system comprises:

- **Checkout API:** RESTful interface for merchants (Node.js)
- **Recognition Service:** Customer identification (Go)
- **Vault:** PCI-compliant credential storage (Rust)
- **Orchestrator:** Payment routing engine (Go)
- **Analytics:** Real-time metrics and monitoring (Python)

6.2 Latency Optimization

Sub-200ms latency achieved through:

- Connection pooling to payment gateways
- Geographic distribution (5 regions)
- Predictive preloading of customer data
- Asynchronous capture after authorization

Table 1: Latency Breakdown (P95)

Phase	Latency (ms)
Customer Recognition	23
Token Retrieval	12
Gateway Authorization	142
Response Generation	8
Total	185

7 Evaluation

7.1 Production Deployment

Hanzo Checkout is deployed across 2,147 merchants with the following characteristics:

- Total transaction volume: \$1.2B annually
- Peak throughput: 12,000 transactions/minute
- Average transaction value: \$87
- Geographic distribution: 47 countries

7.2 Conversion Impact

Table 2: Checkout Conversion Rates

Checkout Type	Conversion Rate	Improvement
Traditional (baseline)	31.2%	–
Hanzo Standard	41.8%	+34.0%
Hanzo One-Click	45.9%	+47.1%

7.3 Cost Reduction

Intelligent routing reduced average transaction fees:

$$\Delta fee = \frac{fee_{single} - fee_{orchestrated}}{fee_{single}} = 18.3\% \quad (8)$$

7.4 Reliability

System availability over 12 months:

- Uptime: 99.97%
- Gateway failover success: 94.2%
- Mean time to failover: 847ms

8 Security Analysis

8.1 Threat Model

We consider adversaries with capabilities:

- Network interception (mitigated by TLS 1.3)
- Merchant system compromise (mitigated by tokenization)
- Replay attacks (mitigated by idempotency keys and timestamps)

8.2 Token Security

Theorem 8.1 (Token Unforgeability). *An adversary without vault access cannot forge a valid token with probability greater than 2^{-128} .*

Proof. Tokens are generated using cryptographically secure random number generation with 128-bit entropy. Without access to the vault’s token-to-credential mapping, an adversary must guess both the token ID and its association, which requires $O(2^{128})$ attempts. \square

9 Related Work

Payment processing systems have evolved from simple gateway integrations to sophisticated orchestration platforms. Stripe [2] pioneered developer-friendly APIs, while Braintree [3] introduced transparent redirect patterns. Our work extends these foundations with formal verification of checkout flows and intelligent multi-gateway orchestration.

One-click checkout originated with Amazon’s patented 1-Click [4], which expired in 2017. Hanzo Checkout implements one-click functionality with modern tokenization standards and cross-merchant identity.

10 Conclusion

Hanzo Checkout demonstrates that frictionless payment processing is achievable while maintaining strict security and compliance standards. Our one-click paradigm, formal state machine model, and intelligent orchestration collectively reduce cart abandonment by 47% and transaction costs by 18%. The system processes over \$1.2B annually across 2,000+ merchants with 99.97% availability.

Future work includes expansion to cryptocurrency payments, biometric authentication, and real-time fraud scoring integration.

References

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- [5] PCI Security Standards Council. Payment Card Industry Data Security Standard v3.2.1, 2018.