

# UNIT 4: NUMERICS

## L11. INTEGER ARITHMETIC, KARATSUBA MULTIPLICATION

### IRRATIONALS

Pythagoras worshipped numbers

**“All is number”**

Irrationals were a threat!

### DIGRESSION

# Catalan numbers:

Set  $P$  of balanced parentheses strings are recursively defined as

- $\lambda \in P$  ( $\lambda$  is empty string)
- If  $\alpha, \beta \in P$ , then  $(\alpha)\beta \in P$

Every nonempty balanced paren string can be obtained via Rule 2 from a unique  $\alpha, \beta$  pair. For example,  $((()))()$  obtained by  $(\underbrace{(( ))}_{\alpha})\underbrace{())}_{\beta}$

## Enumeration

$k$  pairs from  $\alpha$ ,  $n - k$  pairs from  $\beta$

$$C_{n+1} = \sum_{k=0}^n C_k \cdot C_{n-k} \quad n \geq 0$$

$$C_0 = 1 \quad C_1 = C_0^2 = 1 \quad C_2 = C_0 C_1 + C_1 C_0 = 2 \quad C_3 = \dots = 5$$

## NEWTON'S METHOD (IRRATIONALS)

$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$$

## Square Roots

$$f(x) = x^2 - a$$

$$x_{i+1} = x_i - \frac{(x_i^2 - a)}{2x_i} = \frac{x_i + \frac{a}{x_i}}{2}$$

## Example

$$\chi_0 = 1.000000000 \quad a = 2$$

$$\chi_1 = 1.500000000$$

$$\chi_2 = 1.416666666$$

$$\chi_3 = 1.414215686$$

$$\chi_4 = 1.414213562$$

Quadratic convergence, # digits doubles. Of course, in order to use Newton's method, **we need high-precision division**. We'll start with multiplication and cover division in Lecture 12.

## High Precision Computation

$\sqrt{2}$  to  $d$ -digit precision:  $\underbrace{1.414213562373}_{d \text{ digits}} \dots$  Want integer  $\lfloor 10^d \sqrt{2} \rfloor = \lfloor \sqrt{2 \cdot 10^{2d}} \rfloor$  –

integral part of square root Can still use Newton's Method.

## HIGH PRECISION MULTIPLICATION

Multiplying two  $n$ -digit numbers (radix  $r = 2, 10$ ):

$$0 \leq x, y < r^n$$

$$x = x_1 \cdot r^{n/2} + x_0 \quad x_1 = \text{high half}$$

$$y = y_1 \cdot r^{n/2} + y_0 \quad y_0 = \text{low half}$$

$$0 \leq x_0, x_1 < r^{n/2}$$

$$0 \leq y_0, y_1 < r^{n/2}$$

$$z = x \cdot y = x_1 y_1 \cdot r^n + (x_0 \cdot y_1 + x_1 \cdot y_0) r^{n/2} + x_0 \cdot y_0$$

4 multiplications of half-sized #'s  $\implies$  **quadratic algorithm**  $\Theta(n^2)$  **time**

# KARATSUBA'S METHOD

Let

$$\begin{aligned}z_0 &= x_0 \cdot y_0 \\z_2 &= x_1 \cdot y_1 \\z_1 &= (x_0 + x_1) \cdot (y_0 + y_1) - z_0 - z_2 \\&= x_0 y_1 + x_1 y_0 \\z &= z_2 \cdot r^n + z_1 \cdot r^{n/2} + z_0\end{aligned}$$

There are three multiplies in the above calculations.

$$\begin{aligned}T(n) &= \text{time to multiply two } n\text{-digitH's} \\&= 3T(n/2) + \theta(n) \\&= \theta(n^{\log_2 3}) = \theta(n^{1.5849625\dots})\end{aligned}$$

# FUN GEOMETRY PROBLEM

$$AD = AC - CD = 500,000,000,000 - \sqrt{\underbrace{500,000,000,000^2 - 1}_a}$$

If we evaluate the length to several hundred digits of precision using Newton's method, **the Catalan numbers come marching out!** Try it at:

[http://people.csail.mit.edu/devadas/numerics\\_demo/chord.html](http://people.csail.mit.edu/devadas/numerics_demo/chord.html)

# An Explanation

see Lecture Note (Fun!)

## THINKING

本讲从无理数的计算引出了大数乘法（作为大树除法的基础）。一般乘法的复杂度为  $O(n^2)$ ，但由于经常使用，希望有复杂度更低的算法。

- 首先通过算法将大数的位数减半，迭代或递归至word size（字长）
- 然后通过算法将每次计算的乘法次数降至3此，从而使整体复杂度为  $O(2^{\log_2 3})$



$$\begin{array}{cc} 4 T(n/2) & 3 T(n/2) \\ 4^{\log_2 n} = n^{\log_1 4} = n^2 & 3^{\log_2 n} = n^{\log_2 3} \end{array}$$

本讲还介绍了Catalan Number，作为一个趣味知识

## 12. SQUARE ROOTS, NEWTON'S METHOD

# ERROR ANALYSIS OF NEWTON'S METHOD

Suppose  $X_n = \sqrt{a} \cdot (1 + \epsilon_n)$   $\epsilon_n$  may be + or -

Then,

$$\begin{aligned} X_{n+1} &= \frac{X_n + a/X_n}{2} \\ &= \frac{\sqrt{a}(1 + \epsilon_n) + \frac{a}{\sqrt{a}(1 + \epsilon_n)}}{2} \\ &= \sqrt{a} \frac{\left( (1 + \epsilon_n) + \frac{1}{(1 + \epsilon_n)} \right)}{2} \\ &= \sqrt{a} \left( \frac{2 + 2\epsilon_n + \epsilon_n^2}{2(1 + \epsilon_n)} \right) \\ &= \sqrt{a} \left( 1 + \frac{\epsilon_n^2}{2(1 + \epsilon_n)} \right) \end{aligned}$$

Therefore,

$$\epsilon_{n+1} = \frac{\epsilon_n^2}{2(1 + \epsilon_n)}$$

**Quadratic convergence, as # correct digits doubles each step.**

## MULTIPLICATION ALGORITHMS

1. Naive Divide & Conquer method:  $\Theta(d^2)$  time
2. Karatsuba:  $\Theta(d^{\log_2 3}) = \Theta(d^{1.584...})$
3. Toom-Cook generalizes Karatsuba (break into  $k \geq 2$  parts)

$$T(d) = 5T(d/3) + \Theta(d) = \Theta(d^{\log_3 5}) = \Theta(d^{1.465...})$$

4. Schönhage-Strassen - almost linear!  $\Theta(d \lg d \lg \lg d)$  using FFT. All of these are in gmpy package

5. Furer (2007):  $\Theta \left( n \log n 2^{O(\log^* n)} \right)$  where  $\log^* n$  is iterated logarithm. # times log needs to be applied to get a number that is less than or equal to 1 .

## HIGH PRECISION DIVISION

We want high precision rep of  $\frac{a}{b}$

- Compute high-precision rep of  $\frac{1}{b}$  first
- High-precision rep of  $\frac{1}{b}$  means  $\lfloor \frac{R}{b} \rfloor$  where  $R$  is large value s.t. it is easy to divide by  $R$  , Ex:  $R = 2^k$  for binary representations

### Newton's Method ( $\frac{R}{b}$ )

$$f(x) = \frac{1}{x} - \frac{b}{R} \quad \left( \text{zero at } x = \frac{R}{b} \right)$$

$$f'(x) = \frac{-1}{x^2}$$

$$\chi_{i+1} = \chi_i - \frac{f(\chi_i)}{f'(\chi_i)} = \chi_i - \frac{\left( \frac{1}{\chi_i} - \frac{b}{R} \right)}{-1/\chi_i^2}$$

$$\chi_{i+1} = \chi_i + \chi_i^2 \left( \frac{1}{\chi_i} - \frac{b}{R} \right) = 2\chi_i - \frac{b\chi_i^2 \rightarrow \text{multiply}}{R \rightarrow \text{easy div}}$$

e.g.

$$\text{Want } \frac{R}{b} = \frac{2^{16}}{5} = \frac{65536}{5} = 13107.2$$

$$\text{Try initial guess } \frac{2^{16}}{4} = 2^{14}$$

$$\chi_0 = 2^{14} = 16384$$

$$\chi_1 = 2 \cdot (16384) - 5(16384)^2 / 65536 = \underline{12288}$$

$$\chi_2 = 2 \cdot (12288) - 5(12288)^2 / 65536 = \underline{13056}$$

$$\chi_3 = 2 \cdot (13056) - 5(13056)^2 / 65536 = \underline{13107}$$

## Error Analysis

$$\begin{aligned}\chi_{i+1} &= 2\chi_i - \frac{b\chi_i^2}{R} \quad \text{Assume } \chi_i = \frac{R}{b}(1 + \epsilon_i) \\ &= 2\frac{R}{b}(1 + \epsilon_i) - \frac{b}{R}\left(\frac{R}{b}\right)^2(1 + \epsilon_i)^2 \\ &= \frac{R}{b}((2 + 2\epsilon_i) - (1 + 2\epsilon_i + \epsilon_i^2)) \\ &= \frac{R}{b}(1 - \epsilon_i^2) = \frac{R}{b}(1 + \epsilon_{i+1}) \quad \text{where } \epsilon_{i+1} = -\epsilon_i^2\end{aligned}$$

Quadratic convergence; # digits doubles at each st

## Complexity of Division

One might think that the complexity of division is  $\lg d$  times the complexity of multiplication given that we will have  $\lg d$  multiplications in the  $\lg d$  iterations required to reach precision  $d$

However, the number of operations in division are:

$$c \cdot 1^\alpha + c \cdot 2^\alpha + c \cdot 4^\alpha + \dots + c \cdot \left(\frac{d}{4}\right)^\alpha + c \cdot \left(\frac{d}{2}\right)^\alpha + c \cdot d^\alpha < 2c \cdot d^\alpha$$

## Complexity of Computing Square Roots

If the complexity of a  $d$ -digit division is  $\Theta(d^\alpha)$ , then a similar summation to the one above tells us that the complexity of computing square roots is  $\Theta(d^\alpha)$ .

## TERMINATION

$$\text{Iteration: } \chi_{i+1} = \left\lfloor \frac{\chi_i + \lfloor a/\chi_i \rfloor}{2} \right\rfloor$$

Do floors hurt? Does program terminate?



# THINKING

本讲通过一些技巧将除法变为乘法，有一个关键使用了  $2^k$  or  $10^k$  这类特定的大数，因为它们为除数的计算十分容易。

由于Newton's Method每步的精度都使得小数点后的位数增加一倍，因此除法和开根号的计算的复杂度都和乘法相同

## R12. KARATSUBA MULTIPLICATION, NEWTON'S METHOD

# THINKING

这个复习课主要讨论了下边几点：

1. Karatsuba: 关键的贡献是利用三个半长数的乘法解决了四个半长数的乘法（利用第三个乘法，加上或减去前两个乘法，计算了本来第三四个乘法的数值）
2. Divison: 利用Newton's Method, 关键点在于将分子分母倒置，从而将困难的除法变为简单的除法
3. Initial Guess: 例如对于立方根，可以先确定位数，再使用Binary Search来确定第一个数字的立方根（对于大base，小base的话直接有一个字典即可）
4. Stop Condition:  $\lfloor X_i \rfloor = \lfloor X_{i+1} \rfloor$

复习课讲得更为充分，把理论的东西拆开了揉碎了讲，或者从不同的角度看讲座的内容，会有更充分的理解。（也可能是上个讲座主要看了notes，谁知道呢，接下来再看）

## PSET 5

### RADIX(底数) / BASE / NUMERAL SYSTEM(计数系统)

1 byte = 8 bit = 256

8-digit Binary number = 2-digit Hex number

### *THINKING*

这个Problem Set的代码部分其实主要讨论了一个问题：对于渐近复杂度较高的算法，如果其常数系数较小，在较小输入时可能有极大的优势，因此在实践中，往往需要根据不同的输入尺度选择不同的算法。

