

**THE UNIVERSITY OF NEW SOUTH WALES  
SCHOOL OF MATHEMATICS AND STATISTICS**

**MATH3311 – Mathematical Computing for Finance**

**MATH5335 – Computational Methods for Finance**

**ASSIGNMENT – Session 2, 2016**

**Due: 11pm Thursday 20 October (Week 12)**

- Submit the appropriate files by uploading them using the “Assignments” link on the course web page on UNSW Moodle.
  - Question 1. `AQ1.m` - MATLAB script file to answer Question 1 on circulant matrices.
  - Question 1. Report: `AQ1.pdf` - a pdf file which answers Question 1 (i).
  - Question 2. `Clayton.c.m` - MATLAB function which evaluates the Clayton J-copula.
  - Question 2. `AQ2.m` - MATLAB script file to answer Question 2 on multivariate normal densities.
- You will need to accept the plagiarism declaration before uploading files.  
See <https://student.unsw.edu.au/plagiarism>
- **ONLY PDF files will be accepted via UNSW Moodle for the report.** If you use Microsoft word, then you must save your assignment as a .pdf file before submitting it.
- Late assignments will only be accepted on documented medical or compassionate grounds.
- You may submit each file separately and you may submit the files any number of times. Only the last submission will be marked.
- Your programs will be tested on Matlab 2015b.
- In order to mark your assignment, I will run your MATLAB scripts and MATLAB functions with file names as specified above and check whether the numerical values your program produces are correct. **Note that it is very important to store results using the correct name.**

For instance, if you are asked to set the seed of the random number generator by writing `rng(1)`; and to create a random column vector of length 10 using `randn` and store it as column vector `c`, then write

```
rng(1);  
c = randn(10,1);
```

If you forget to write `rng(1)`; or write `c = randn(1,10)`, `c = rand(10,1)`, `C = randn(10,1)`, `c1 = randn(10,1)`, and so on, then this will be marked as wrong. This is because after running your program I will run a test program, which in this instance, may include the lines:

```
rng(1);  
ctest = randn(10,1);  
if exist('c') == 0  
    fprintf('\n Wrong\n')  
elseif isequal(c,ctest)  
    fprintf('\n Correct\n')  
else  
    fprintf('\n Wrong\n')  
end;
```

See also the MATLAB file `Instructions.m`

- Use the file name exactly as written above. If you are asked to create a MATLAB file called `AQ1.m`, then save it exactly under that name. Files saved as `aq1.m`, `Aq1`, `AQ.m`, `AQ1.txt` and so on will not run and be marked as wrong.
- Do not use any variable name which include the word `test`, i.e., do not use names like `ctest`, `c_test`, and so on;
- Suppress lengthy output using `;`

# 1 Circulant matrices

An  $n \times n$  matrix  $C$  with element  $c_{i,j}$  in row  $i$  and column  $j$ ,  $1 \leq i, j \leq n$ , is called *circulant* if  $c_{i,j} = d_{i-j}$  for  $1 \leq i, j \leq n$  and  $d_k = d_{k-n}$  for all  $k \in \{1, 2, \dots, n-1\}$ . The values  $d_0, d_1, \dots, d_{n-1}$  determine all the entries in the matrix  $C$ .

- (a) Set  $n = 10^3$ . Set the seed of the random number generator by using `rng(1)`. Generate a random vector  $c$  of length  $n$  using the MATLAB command `randn` and store it as a column vector `c`. Display the first 5 elements of the vector  $c$  using the MATLAB command `fprintf`. The values should be

-6.490138e-01 1.181166e+00 -7.584533e-01 -1.109613e+00 -8.455512e-01

- (b) Generate a circulant matrix  $C$  with first column given by  $c$ . Store the matrix using the name `C`.
- (c) Is the matrix  $C$  symmetric? Check using the matrix 1-norm and an appropriate tolerance level. Use `fprintf` to print 'The matrix C is symmetric' if the matrix norm is smaller than the tolerance level, otherwise print 'The matrix C is not symmetric'.
- (d) Generate a random column vector of length  $n$  using the MATLAB command `randn` and store it as column vector `b`. Solve the linear system  $Cx = b$  and store the solution as column vector `x`. Print the first 5 values of  $x$  using `fprintf`. These values are

-1.626229e-01 9.297565e-02 7.649837e-02 -1.999898e-01 1.438400e-01

- (e) Use the MATLAB commands `tic`; and `toc`; to check how long it takes to solve the linear system  $Cx = b$ .
- (f) Let  $y = (y_0, y_1, \dots, y_{n-1})^\top$  be a vector of length  $n$ . The Fourier transform is given by

$$\mathcal{F}_k(y) = \hat{y}_k = \sum_{j=0}^{n-1} y_j e^{-i2\pi jk/n} \quad \text{for } k = 0, 1, \dots, n-1.$$

In MATLAB the Fourier transform can be computed using `fft`.

Let  $\hat{y} = (\hat{y}_0, \hat{y}_1, \dots, \hat{y}_{n-1})^\top$ . The inverse Fourier transform is given by

$$\mathcal{F}_j^{-1}(\hat{y}) = y_j = \frac{1}{n} \sum_{k=0}^{n-1} \hat{y}_k e^{i2\pi jk/n} \quad \text{for } j = 0, 1, \dots, n-1.$$

In MATLAB the inverse Fourier transform can be computed using `ifft`.

It is known that the linear system  $Cz = b$  is equivalent to

$$\mathcal{F}_k(b) = \mathcal{F}_k(c) \mathcal{F}_k(z) \quad \text{for } k = 0, 1, \dots, n-1, \quad (1.1)$$

where  $c = (c_0, c_1, \dots, c_{n-1})^\top$  is the first column of the circulant matrix  $C$  and  $z = (z_0, z_1, \dots, z_{n-1})^\top$  is the solution of the linear system  $Cz = b$ .

Use the MATLAB commands `fft` and `ifft` to solve the linear system  $Cz = b$  based on (1.1). Store the Fourier transform of  $z$  using the variable name `zfft` as column vector and the solution as column vector `z`.

- (g) Use the MATLAB commands `tic`; and `toc`; to check how long it takes to solve the linear system  $Cz = b$ .
- (h) Check that your solution is correct by computing the infinity norm between the vectors  $z$  and the solution  $x$  from Part (d). Store the value of the norm in `normchk`.

## 1.1 Fast Fourier transform for Toeplitz matrix (pdf file)

- (i) Let  $T$  be an  $n \times n$  Toeplitz matrix. Explain how you can use the Fast Fourier transform to compute the matrix-vector product  $Ty$  efficiently. (Hint: Construct a  $2n \times 2n$  matrix which is circulant and whose left-upper  $n \times n$  submatrix is the matrix  $T$ . Then adapt the method from Part (f).)

## 2 Multivariate densities

### 2.1 Matlab function for Clayton copula density

The probability density function of the so-called Clayton J-copula is given by

$$c(\mathbf{u}) = \prod_{j=1}^d (1 + \theta(j-1)) \times \left( \prod_{j=1}^d u_j \right)^{-1-\theta} \times \left( 1 - d + \sum_{j=1}^d u_j^{-\theta} \right)^{-d-1/\theta}, \quad (2.1)$$

where  $\mathbf{u} = (u_1, u_2, \dots, u_d) \in (0, 1]^d$  and  $\theta \in (0, \infty)$ .

- (a) Write a Matlab function `c = Clayton_c(u, theta)` which returns the value of  $c(\mathbf{u})$  with parameter  $\theta = \text{theta}$ .
- (b) If `u` is a matrix, then the output `c` should be a column vector whose  $j$ th entry is  $c(\mathbf{u}_j)$ , where  $\mathbf{u}_j$  is the  $j$ th row of the matrix `u`.
- (c) Include a check that `theta` is larger than 0. If `theta`  $\leq 0$ , return an appropriate error message.

## 2.2 Estimating probabilities

In the following set  $d = 2$  and  $\theta = 1/2$ . The goal is to estimate the integral

$$\int_0^{1/2} \int_0^{1/2} c(u_1, u_2) du_1 du_2. \quad (2.2)$$

(The exact value of this integral is  $(2\sqrt{2} - 1)^{-2}$ .)

- (a) Use Monte Carlo simulation to estimate the integral (2.2). Set the seed of the random number generator by writing `rng(2);`. Use `rand` to generate  $N = 2^{10}$  random numbers in the square  $[0, 1]^2$  and then multiply these numbers with 0.5 to get random numbers in  $[0, 1/2]^2$ . Use these random numbers to obtain a Monte Carlo estimate of the integral (2.2). Store this estimate as `MC_estimate`.
- (b) Use the quasi-Monte Carlo method based on scrambled Sobol points to estimate the integral (2.2), where the random number generator is again set to `rng(2);`. A scrambled Sobol point set `Y` in the square  $[0, 1]^2$  can be generated in MATLAB by

```
Y = sobolset(d);  
Y = scramble(Y, 'MatousekAffineOwen');  
Y = net(Y, N);
```

where `N` is the number of points and `d` is the dimension. Use again  $N = 2^{10}$  points. Store the quasi-Monte Carlo estimate as `QMC_estimate`.

## 2.3 Math5335 Only: Multivariate normal density

The bivariate standard normal probability density function with mean  $\mathbf{0}$  is given by

$$\phi(x_1, x_2) = \frac{1}{2\pi\sqrt{\det(C)}} \exp\left(-\frac{1}{2}(x_1, x_2)C^{-1}(x_1, x_2)^\top\right), \quad (2.3)$$

where  $C$  is the covariance matrix. The MATLAB function `mvnpdf` evaluates this function. Assume that  $C$  is given by

$$C = \begin{pmatrix} 1 & \varrho \\ \varrho & 1 \end{pmatrix}, \quad (2.4)$$

where  $\varrho \in (-1, 1)$ . The aim is to estimate the probability

$$\mu = P(X \leq \mathbf{b}) = \int_{-\infty}^{b_1} \int_{-\infty}^{b_2} \phi(x_1, x_2) dx_1 dx_2,$$

where  $\mathbf{b} = (2, -2)$  and  $\varrho = -0.3$ .

- (a) Calculate the value  $\mu$  using the MATLAB function `mvncdf` and store its value as `mu_mvncdf`.

- (b) Estimate  $\mu$  by first truncating the integration domain to get the integral

$$\int_{-6}^{b_1} \int_{-6}^{b_2} \phi(x_1, x_2) \, dx_1 \, dx_2.$$

Then use a tensor product Simpson rule with 100 nodes in each coordinate (and therefore  $100^2 = 10000$  nodes altogether). The tensor product rule can be generated using the MATLAB function `tensor2d.m` in the folder for Lecture 08 on Moodle. Store this value as `mu.Simpson`.

- (c) Estimate  $\mu$  by again truncating the integration domain as above and using a tensor product Gauss-Legendre rule with 100 nodes in each coordinate (and therefore  $100^2 = 10000$  nodes altogether). The tensor product rule can be generated using the MATLAB function `tensor2d.m` in the folder for Lecture 08 on Moodle. The standard Gauss-Legendre nodes and weights can be generated using the MATLAB function `gauleg`, which is in the folder for Lecture 08 on Moodle. Store this value as `mu.Gauss`.