

Fix the Mistakes of Prof. Chi

可以使用平台限定的 `length options` 指定參數的大小，C99 當中

可包含 `inttypes.h` 來自動使用不同平台對應的 `format specifiers`

Macro	Description
<code>PRId32</code>	Typically equivalent to <code>I32d</code> (<i>Win32/Win64</i>) or <code>d</code>
<code>PRId64</code>	Typically equivalent to <code>I64d</code> (<i>Win32/Win64</i>), <code>lld</code> (<i>32-bit platforms</i>) or <code>ld</code> (<i>64-bit platforms</i>)
<code>PRi32</code>	Typically equivalent to <code>I32i</code> (<i>Win32/Win64</i>) or <code>i</code>
<code>PRi64</code>	Typically equivalent to <code>I64i</code> (<i>Win32/Win64</i>), <code>lli</code> (<i>32-bit platforms</i>) or <code>li</code> (<i>64-bit platforms</i>)
<code>PRi32u</code>	Typically equivalent to <code>I32u</code> (<i>Win32/Win64</i>) or <code>u</code>
<code>PRi64u</code>	Typically equivalent to <code>I64u</code> (<i>Win32/Win64</i>), <code>llu</code> (<i>32-bit platforms</i>) or <code>lu</code> (<i>64-bit platforms</i>)
<code>PRix32</code>	Typically equivalent to <code>I32x</code> (<i>Win32/Win64</i>) or <code>x</code>
<code>PRix64</code>	Typically equivalent to <code>I64x</code> (<i>Win32/Win64</i>), <code>llx</code> (<i>32-bit platforms</i>) or <code>lx</code> (<i>64-bit platforms</i>)

引用自: https://en.wikipedia.org/wiki/Printf_format_string