 what is neural style



Neural Style Transfer

What is neural style transfer?

Neural style transfer



Content (C) Style (S)



Generated image (G)

[Images generated by Justin Johnson]




Content (C) Style (S)



Generated image (G)

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Need to look at the features extracted by the conv net to understand how it works

 visualize deep convnet

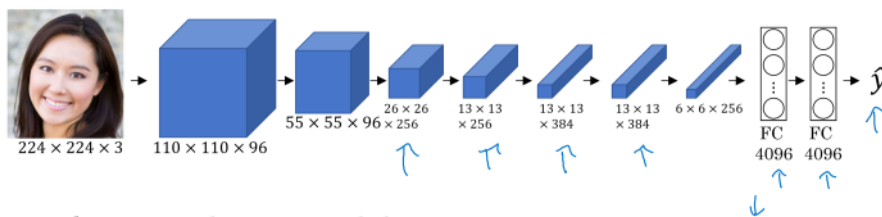


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Neural Style Transfer

What are deep ConvNets learning?

Visualizing what a deep network is learning



Pick a unit in layer 1. Find the nine image patches that maximize the unit's activation.

size of filter?

Repeat for other units.



[Zeiler and Fergus., 2013, Visualizing and understanding convolutional networks]

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Visualizing deep layers



Layer 1



Layer 2



Layer 3



Layer 4



Layer 5

Simple features.

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Visualizing deep layers: Layer 1



Layer 1



Layer 2



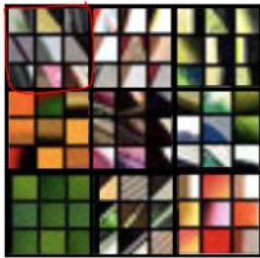
Layer 3



Layer 4

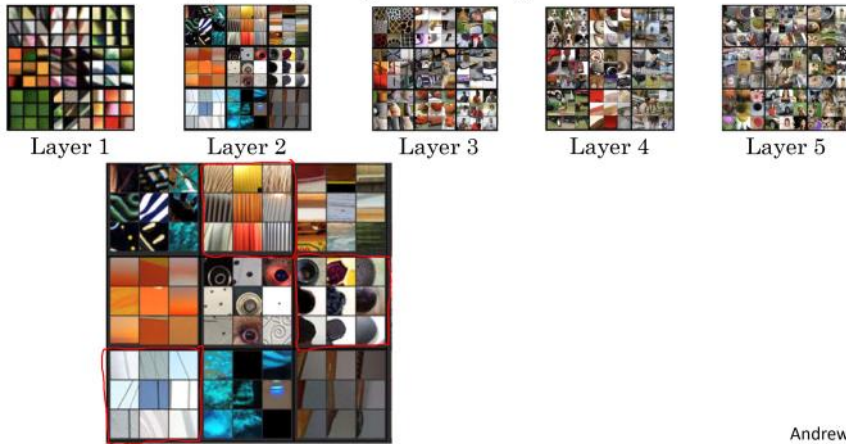


Layer 5



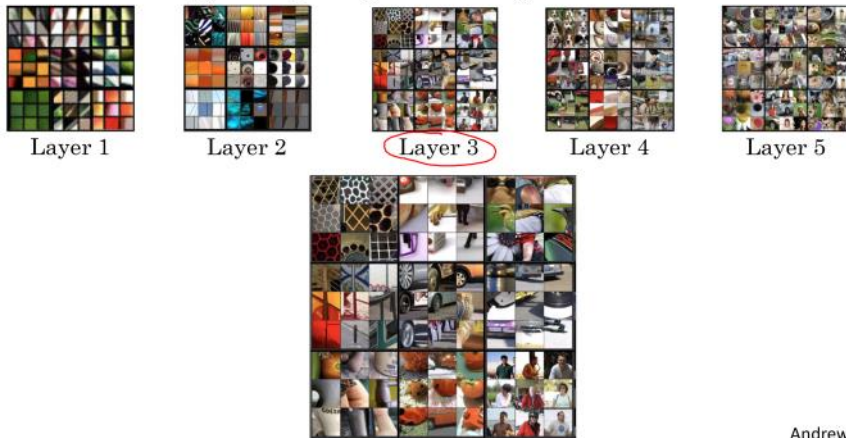
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Visualizing deep layers: Layer 2



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Visualizing deep layers: Layer 3



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Visualizing deep layers: Layer 4



Layer 4



Layer 4



Layer 5

Deeper layer — complex structure

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Flow:

- dog

Read the paper!

Looks interesting
but not sure how this is done



neural style cost function

Neural style transfer cost function



Content C Style S



Generated image G

$$J(G) = \alpha J_{\text{content}}(C, G) + \beta J_{\text{style}}(S, G)$$

how similar is the content
how similar is the style.

[Gatys et al., 2015. A neural algorithm of artistic style. Images on slide generated by Justin Johnson] Andrew Ng

seems redundant to use two hyper
param α, β .
But this is how it is done in the original
paper

Find the generated image G

1. Initiate G randomly

G: $100 \times 100 \times 3$

↑
RGB

2. Use gradient descent to minimize $J(G)$

$$G := G - \frac{\partial}{\partial G} J(G)$$



[Gatys et al., 2015. A neural algorithm of artistic style]

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How to define the two parts of the cost function.



content cost function

Content cost function

$$J(G) = \alpha J_{\text{content}}(C, G) + \beta J_{\text{style}}(S, G)$$

- Say you use hidden layer l to compute content cost.
- Use pre-trained ConvNet. (E.g., VGG network)
- Let $a^{[l](C)}$ and $a^{[l](G)}$ be the activation of layer l on the images
- If $a^{[l](C)}$ and $a^{[l](G)}$ are similar, both images have similar content

pretrained

Activation - some fully connected representation

$$J_{\text{content}}(C, G) = \frac{1}{2} \| \underbrace{a^{[l](C)}}_{\substack{\downarrow \\ a^{[l](C)}}} - \underbrace{a^{[l](G)}}_{\substack{\downarrow \\ a^{[l](G)}}} \|^2$$

[Gatys et al., 2015. A neural algorithm of artistic style]

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style cost function

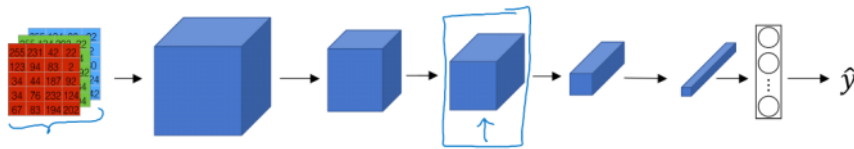


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Neural Style Transfer

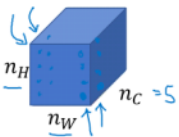
Style cost function

Meaning of the “style” of an image



Say you are using layer l 's activation to measure “style.”
Define style as correlation between activations across channels.

across channel



How correlated are the activations
across different channels?

[Gatys et al., 2015. A neural algorithm of artistic style]

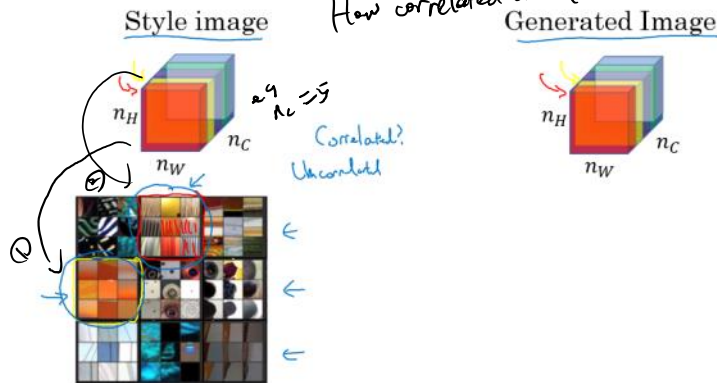
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Intuition about style of an image

How correlated are the red & yellow activation

The degree of
correlation across styles

Why does this capture style?



[Gatys et al., 2015. A neural algorithm of artistic style]

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What does it mean by ①②
highly correlated.
Wherever ① appear (orange)
② (the /// texture) appear.

Style matrix

Let $a_{i,j,k}^{[l]}$ = activation at (i, j, k) . $G^{[l]}$ is $n_c^{[l]} \times n_c^{[l]}$

style image $\rightarrow G(s)$
generated no $\rightarrow G(u)$

$$G(s) = \sum_{i=1}^N \sum_{j=1}^N \sum_{k=1}^K a_{ijk} s_i s_j u_k$$

channel k-k' compare $k=1$

"Gram matrix"
in linear algebra

$$\begin{aligned} J_{\text{style}}^{[2]}(S, G) &= \frac{1}{C} \left\| \underbrace{G^{[2]}(x)} - \underbrace{G^{[2]}(G)} \right\|_F^2 \\ &= \frac{1}{(2n_{\text{ch}}^{[2]} n_c^{[2]})} \sum_k \sum_{k'} (G_{kk'}^{[2]}(x) - G_{kk'}^{[2]}(G))^2 \end{aligned}$$

[Gatys et al., 2015. A neural algorithm of artistic style]

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$$G_{jk}^{(i)}(s) = \sum_{i=1}^{n_k^{(i)}} \sum_{j=1}^{n_k^{(i)}} a_{ijk}^{(i)} a_{ijk}^{(i)}$$

Style cost function

$$J_{style}^{[l]}(S, G) = \frac{1}{\left(2n_H^{[l]}n_W^{[l]}n_C^{[l]}\right)^2} \sum_k \sum_{k'} \underbrace{(G_{kk'}^{[l](S)} - G_{kk'}^{[l](G)})}$$

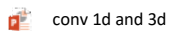
$$J_{\text{style}}(S, G) = \sum_l \lambda_l^{\text{style}} J_{\text{style}}^{(l)}(S, G) \quad \text{Add layers}$$

weights for earlier / later layers

$$\underline{J(G)} = \alpha \underline{J_{\text{content}}(I, G)} + \beta J_{\text{style}}(S, G)$$

[Gatys et al., 2015. A neural algorithm of artistic style]

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Aside Apply Conv Net to (D, 3D) data



Convolutional Networks in 1D or 3D

1D and 3D

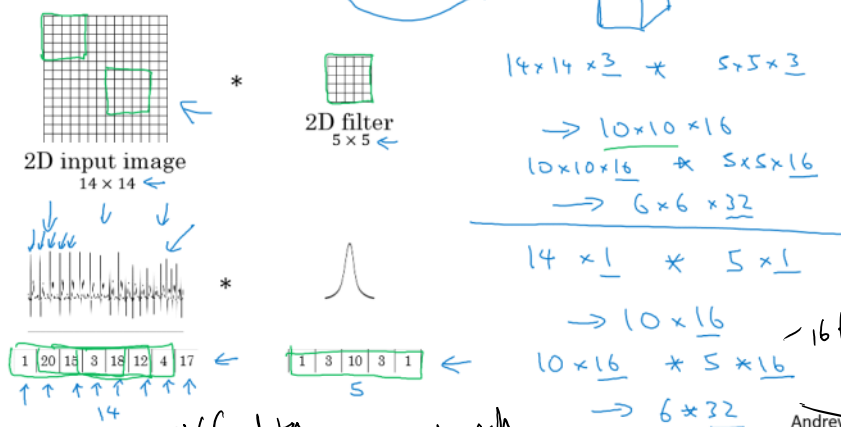


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Convolutional Networks in 1D or 3D

1D and 3D generalizations of models

Convolutions in 2D and 1D



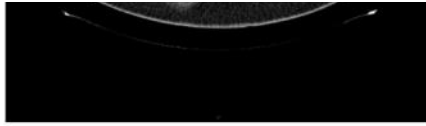
EKG data voltage at each instance

can convolve with a 1D filter.
or - can use RNN.
compare pros & cons -

1D CNN vs RNN

3D data





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3D data



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3D data



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3D data



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3D data



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3D data



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3D data



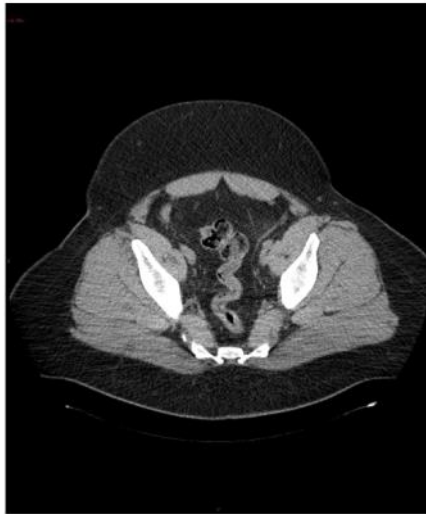
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3D data



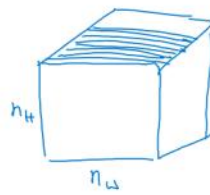
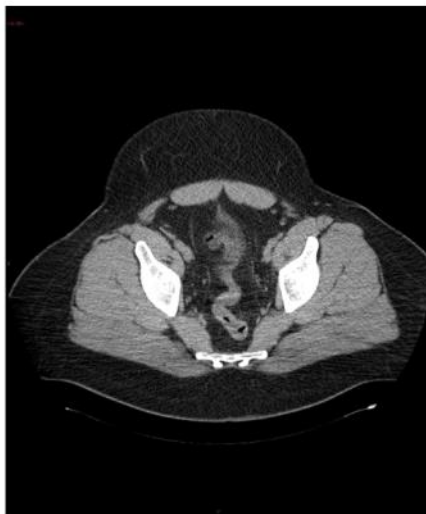
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3D data



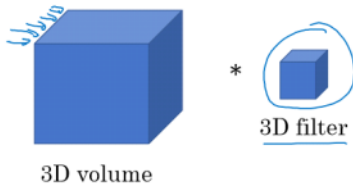
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3D data



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3D convolution



need not be cube
just an example

$$\begin{aligned}
 & \downarrow \downarrow \downarrow \downarrow \\
 & 14 \times 14 \times 14 \times 1 \\
 & \times 5 \times 5 \times 5 \times 1 \quad 16 \text{ filter.} \\
 & \rightarrow 10 \times 10 \times 10 \times 16 \\
 & \times 5 \times 5 \times 5 \times 16 \\
 & \rightarrow 6 \times 6 \times 6 \times 32 \quad 32 \text{ filter.}
 \end{aligned}$$

★

Can extend it to: movie data

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Different time as one slice
=; detect action!

2. Why do we learn a function $d(img1, img2)$ for face verification? (Select all that apply.)

- ☒ We need to solve a one-shot learning problem. ✓
- ☐ This allows us to learn to predict a person's identity using a softmax output unit, where the number of classes equals the number of persons in the database plus 1 (for the final "not in database" class). ✗
- ☒ This allows us to learn to recognize a new person given just a single image of that person.
- ☐ Given how few images we have per person, we need to apply transfer learning.

7. Neural style transfer is trained as a supervised learning task in which the goal is to input two images (x), and train a network to output a new, synthesized image (y).

- ☐ True
- ☒ False