

# Image-based Performance Certificate for Autonomous Ground Vehicles

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**Abstract**—This paper focuses on assuring the performance of autonomous ground vehicles with monocular vision-based controllers. Significant progress has been made for perception-based control techniques when accurate state estimation, depth information, and stereo vision or LiDAR are available. However, achieving provable guarantees with monocular vision-based controllers remains a challenging task. In this study, our goal is to create monocular image-based performance certificates that do not depend on precise state and depth estimates. The performance specifications take the form of forward invariance or forward convergence conditions of the system state in the vehicle coordinate. To achieve this, we first translate the performance specifications into monocular image sequence conditions and then determine the set of admissible control actions that meet these conditions. Characterizing sufficient control conditions using system dynamics in vehicle coordinates often results in the set of admissible control actions being parameterized by system state and distance information. In contrast, the proposed approach allows the set of admissible control actions to be directly computed using monocular image information. The effectiveness of the proposed method is demonstrated using simulation.

## I. INTRODUCTION

Autonomous systems often require operating within strict size, weight, and power constraints, which may lead to the use of learning-based techniques that rely on image sequences captured by cameras attached to the vehicle [1]. However, some autonomous systems are equipped with only a monocular camera, which limits their depth perception. This, coupled with the black-box nature of image-based controllers and the absence of accurate depth and range sensors, creates significant challenges in ensuring safety and achieving desired targets [2], [3], [4], [5]. Therefore, addressing these challenges is essential to assure the safety and reliability of autonomous systems.

This paper focuses on providing provable safety and performance in perception-based controllers. We consider the settings when the control of an autonomous ground vehicle is based on a single camera and easily measurable ego vehicle state (e.g., speed and turning rate using a speedometer and the steering specifications for the specific vehicle). We do not assume the availability of state and distance estimates in the global/vehicle coordinate systems or their errors are bounded. We investigate the conditions on the image sequences that ensure the forward invariance and forward convergence conditions of the state in vehicle coordinates. We then characterize the set of admission control actions

that ensures these image sequence conditions. The proposed methods can be used to certify or guarantee behaviors such as target tracking and obstacle avoidance, which are also demonstrated using numerical simulation. These proposed methods can be modularly added to a nominal controller (for example, an end-to-end neural network controller) without requiring explicit construction of state or distance estimate.

### A. Related work

1) *End-to-end black-box controllers*: Many end-to-end learning techniques are developed for autonomous systems that use cameras and other sensor information to compute actions without explicitly constructing the perception, planning, and control modules. This topic has been extensively studied for diverse applications such as autonomous ground vehicles, unmanned aerial vehicles, and robotics. Common approaches include deep reinforcement learning methods [6], [7], [8], supervised deep learning methods [9], [10], and imitation learning [11]. These approaches often give black-box control which may not come with guaranteed behaviors. Our characterization of the admissible set of control actions can be used to certify or modify the output of such controllers for assured safety and performance.

2) *Visual servoing*: Many techniques are developed to control the motion of robots or unmanned aerial vehicles using visual feedback. These techniques consider diverse settings such as the use of stereo or monocular cameras, LiDARs, and depth sensors. These techniques can take a position-based approach and an image-based approach [12]. The former uses image features to estimate the position and states of objects which is then used to minimize the error between the current and desired state. The latter defines certain image features and minimizes the errors between the current and desired features. These techniques are used to perform a variety of tasks such as visual tracking and obstacle avoidance [13], [14]. While these techniques aim at designing the most desirable control action (or policy), the proposed methods characterize the set of admissible actions with guaranteed performance, which can be used to modify any nominal (or black-box) controller.

3) *Human driving behaviors*: There is extensive research that studies the behavior of human drivers. Human drivers are known to decide their control action based on the information of visual information without estimating the state in the global or vehicle coordinate system. [15], [16], [17]. Experiments on such control strategies have been done using optical flow-based focus expansion with virtual data [18] and by using cameras [15], [16], [17]. Many models have been developed to characterize such policies [19], [20]. This

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work is inspired by these studies, with additional provable performance and safety guarantees.

4) *Robust and safe control techniques*: Significant progress has been made for perception-based control techniques when state estimation with bounded errors, depth information, or stereo vision or Lidar are available. Control barrier functions to constrain the output of perception-based controllers [21], [22], [23], [24]. Perception-based control problem has also been formulated into a linear system with bounded state estimation errors, on which system-level synthesis can be used to guarantee robust performance [25], [26]. While these techniques primarily focus on assuring safety given the observation processes and state estimates, this paper investigates the types of specifications that can be ensured using a monocular camera as well as the image features that are sufficient to characterize the admissible set of control actions.

## II. PROBLEM STATEMENT

In this paper, we consider an autonomous ground vehicle system. The system uses image input for perception and calculates the appropriate control actions that drive the vehicle.

### A. System Description

We consider the class of autonomous ground vehicle systems whose dynamics can be generalized using the following dynamical system:

$$\begin{aligned} \dot{x}_t^e &= v_t^e \cos(\theta_t^e), \quad \dot{y}_t^e = v_t^e \sin(\theta_t^e), \quad \dot{z}_t^e = 0, \\ \dot{v}_t^e &= a_t^e, \quad \dot{\theta}_t^e = \psi_t^e \dot{\psi}_t^e = \phi_t^e, \end{aligned} \quad (1)$$

where  $[x^e \ y^e \ z^e \ v^e \ \theta^e \ \psi^e]^T := x \in \mathbb{R}^6$  is the state of the vehicle and  $[a^e \ \phi^e]^T := u \in \mathbb{R}^2$  is the control action. Here, the state  $x$  contains the global coordinate information (e.g., locations and velocities) of the ego vehicle. The location of the vehicle is determined by  $x^e$  and  $y^e$ , and  $z^e$ , the height of the ego vehicle, is assumed to be constant. There are 2 control actions: the acceleration  $a$  and the changing rate of turning rate  $\phi$ . Let  $\mathcal{U}_s$  be the set of feasible control actions. The control actions are determined based on the sensor information. We assume a nominal control action  $u_t^{nom}$  is available at all times, which achieves some nominal performance of the system without considering the control objective. The vehicle has cameras as sensors, which provide sequential images without depth information. Let the camera output at each frame a  $m_c \times n_c$  image. Let

$$o_t^i := \begin{bmatrix} X_t^i \\ Y_t^i \end{bmatrix} \quad (2)$$

be the location of pixel  $i$  on the image at time  $t$ . Here, we use the image coordinate system introduced in [16], whose coordinate transformation is given by

$$\begin{bmatrix} X_t^i \\ Y_t^i \end{bmatrix} = f \begin{bmatrix} \frac{y_{v_t^i}^v}{x_{v_t^i}^v} \\ \frac{z_{v_t^i}^v}{x_{v_t^i}^v} \end{bmatrix}. \quad (3)$$

Here,  $x_t^{v_i}$ ,  $y_t^{v_i}$  and  $z_t^{v_i}$  are the coordinates of the pixel  $i$  in the vehicle coordinate at time  $t$ <sup>1</sup>. The camera is located at  $x^v, y^v, z^v = 0$ , and the focal length of the camera is  $f$ . In this paper, we only consider objects located in front of the ego vehicle and below the camera height, i.e.,  $x^v > 0$  and  $z^v > 0$  for all objects.

An optical flow containing the information about where pixels move is defined as the time derivative of the image coordinate locations<sup>2</sup>. Let

$$q_t^i := \begin{bmatrix} \mu_t^i \\ \nu_t^i \end{bmatrix} := \begin{bmatrix} \dot{X}_t^i \\ \dot{Y}_t^i \end{bmatrix} \quad (4)$$

denote the optical flow of the pixel  $i$ . Let  $\mathcal{O}_t^i := \{X_t^i, Y_t^i, \mu_t^i, \nu_t^i\}$ . Let  $\mathcal{O}_t := \bigcup_{i \in \{1, 2, \dots, m_c n_c\}} \mathcal{O}_t^i$ . Let  $\mathcal{Q}_t^i := \mathcal{O}_t^i \cup \mathcal{V}_t$  and  $\mathcal{Q}_t := \mathcal{O}_t \cup \mathcal{V}_t$ , where  $\mathcal{V}_t$  includes easily measurable state information without requiring for global coordinate information (e.g., ego vehicle speed and turning rate) at time  $t$ . The information available to the controller at time  $t$  is  $\{\mathcal{Q}_\tau : \tau \leq t\}$ .

### B. Design Objectives

The design objective of this paper is to achieve common control objectives in ground vehicle/robot systems using information  $\mathcal{Q}$  only, while minimizing deviation from the nominal control action  $u^{nom}$ . The desired control action is given by

$$\begin{aligned} u_t &= \arg \min_u J(u_t^{nom}, u) \\ \text{s.t. } &u \text{ satisfying control objectives,} \end{aligned} \quad (5)$$

where  $J : \mathbb{R}^2 \times \mathbb{R}^2 \rightarrow \mathbb{R}$  is a function that penalizes derivation from  $u^{nom}$ . Conventionally, such control objectives, including object/trajectory tracking and obstacle avoidance, require global information to ensure the objectives. Specifically, the objectives are characterized in the global coordinate system using the global coordinate location of the ego vehicle and the objects in the surrounding environment. To find these locations, the system must perform localization based on observations with depth information, which is subject to large observation errors in adversarial conditions. To avoid this critical dependence on depth information and use more reliable information to perform control, we would like to find conditions that can be certified with the control action and information  $\mathcal{Q}$ , i.e., image coordinates information, and easily measurable ego vehicle states. Then, we would like to translate the conditions characterized using global coordinate states to these conditions, so that conditions characterized using global coordinate states can also be certified with the control action and information  $\mathcal{Q}$ . Such certification

<sup>1</sup>The vehicle coordinate system is a 3-dimensional Cartesian coordinate system where the ego vehicle is at the origin and traveling to the positive  $x$ -axis direction. The  $z$ -axis points to the downward direction.

<sup>2</sup>Here, we make a slight misuse of the notion ‘pixel’, since the pixel will not move on the image. Instead, what moves is the content within the pixel. For the rest of the paper, we will use the word ‘pixel’ to refer to the content within that pixel. To simplify the notation, we also make the content in one pixel to not lose its index  $i$  when we perform control using information from different times, although the content has moved to a different pixel during the time interval.

process can be added to existing methods such as end-to-end autonomous driving algorithms to provide additional performance guarantees.

### III. PROPOSED METHOD

In this section, we first introduce sufficient control conditions to ensure some properties in the optical flow. Then, using a few application examples, we introduce the relationship between the conditions in vehicle coordinates and the conditions in the image plane, such that some conditions in the vehicle coordinates can be satisfied by guaranteeing certain conditions in the image plane. Finally, we propose an algorithm that practically finds the desired control action using (5).

#### A. Optical Flow Properties Guarantee

We will find the sufficient conditions in the control action to guarantee some properties in the optical flow without the use of any global coordinate information. Below, we show that there exist conditions that we can use to ensure that  $\mu_t^i$  and  $\nu_t^i$  are within unbounded intervals, *i.e.*,

$$\mu^i > \mu_b^i, \quad (6)$$

$$\mu^i < \mu_b^i, \quad (7)$$

$$\nu^i > \nu_b^i, \text{ or} \quad (8)$$

$$\nu^i < \nu_b^i. \quad (9)$$

We will show later using examples in Section III-B that conditions (6) to (9) are very useful in many common autonomous driving tasks, including target following and obstacle avoidance.

Below, we will present some theorems that show (6) to (9) can be ensured using only  $\mathcal{Q}$ , *i.e.*, information available in the image coordinates, under the reasonable assumptions that, the speed and turning rate of all pixels relevant to the control objective are bounded. We use  $\mathcal{I}_t$  to denote the set of pixels relevant to the control objective at time  $t$ . We identify such pixels using common perception algorithms, from which we don't require depth information. The assumptions can be written as

$$\underline{v}^i \leq v_t^i \leq \bar{v}^i, \quad \underline{\psi}^i \leq \psi_t^i \leq \bar{\psi}^i, \quad \forall t \geq 0, i \in \mathcal{I}_t. \quad (10)$$

Here,  $v^i$  and  $\psi^i$  denote the speed and turning rate of pixel  $i$ , respectively, and  $\underline{v}^i$ ,  $\underline{\psi}^i$ ,  $\bar{v}^i$  and  $\bar{\psi}^i$  denote their lower bounds and upper bounds, respectively. Before introducing the theorems, we first define some equations and Algorithm 1. We will show the derivation for these equations in the proofs for Theorems 1 and 2. Let

$$\begin{aligned} \dot{\mu}_t^i = & \phi_t^e f + \frac{2\mu_t^i \nu_t^i}{Y_t^i} + \frac{(X_t^i)^2 \phi_t^e}{f} + \frac{X_t^i a_t^e}{D_t^i \mathcal{X}_t^i} + \frac{(a_t^i f \sin(\Theta_t^i))}{D_t^i \mathcal{X}_t^i} \\ & - \frac{f \psi_t^i v_t^e}{D_t^i \mathcal{X}_t^i} - \frac{X_t^i a_t^i \cos(\Theta_t^i)}{D_t^i \mathcal{X}_t^i} + \frac{2f \psi_t^i v_t^i \cos(\Theta_t^i)}{D_t^i \mathcal{X}_t^i} \\ & - \frac{f \psi_t^i v_t^i \cos(\Theta_t^i)}{D_t^i \mathcal{X}_t^i} + \sin(\Theta_t^i) \left( \frac{2X_t^i \psi_t^i v_t^i}{D_t^i \mathcal{X}_t^i} - \frac{X_t^i \psi_t^i v_t^i}{D_t^i \mathcal{X}_t^i} \right), \end{aligned} \quad (11)$$

where  $\Theta^i = (\theta^e - \theta^i)$  is the difference between the traveling direction of the ego vehicle and pixel  $i$  in global coordinates,  $D^i$  is the distance between the content in pixel  $i$  and the ego vehicle, and

$$\mathcal{X}_t^i = \frac{1}{\sqrt{\frac{(X_t^i)^2}{f^2} + 1}}. \quad (12)$$

Let

$$\begin{aligned} \dot{\nu}_t^i = & Y_t^i (\psi_t^e)^2 + \frac{2Y_t^i v_t^i \sin(\Theta_t^i) \psi_t^e}{D_t^i \mathcal{X}_t^i} + \frac{2(\nu_t^i)^2}{Y_t^i} + \frac{Y_t^i a_t^e}{D_t^i \mathcal{X}_t^i} \\ & + \frac{(X_t^i Y_t^i \phi_t^e)}{f} - \frac{(Y_t^i a_t^i \cos(\Theta_t^i))}{D_t^i \mathcal{X}_t^i} - \frac{Y_t^i \psi_t^i v_t^i \sin(\Theta_t^i)}{D_t^i \mathcal{X}_t^i}, \end{aligned} \quad (13)$$

$$D_t^i(\mu_t^i) = -\frac{f(X_t^i v_t^e - X_t^i v_t^i \cos(\Theta_t^i) + f v_t^i \sin(\Theta_t^i))}{\mathcal{X}_t^i (\psi_t^e (X_t^i)^2 + \psi_t^e f^2 - \mu_t^i f)}, \quad (14)$$

and

$$D_t^i(\nu_t^i) = \frac{Y_t^i f (v_t^e - v_t^i \cos(\Theta_t^i))}{\mathcal{X}_t^i (f \nu_t^i - X_t^i Y_t^i \psi_t^e)}. \quad (15)$$

In Algorithm 1, we first compute<sup>3</sup> a bound for  $D^i$  using  $\mu^i$  and  $\nu^i$ . Then, we use the bound to compute the bound for  $\dot{\mu}^i$  and  $\dot{\nu}^i$ . Using these bounds, we verify if the given control action  $u$  satisfies the required conditions for control objectives.

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#### Algorithm 1 Control action verification

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**Require:** Desired boundary value for optical flow  $\mu_b^i$

**Require:** Information  $\mathcal{Q}_t^i = \{X_t^i, Y_t^i, \mu_t^i, \nu_t^i, v_t^e, \psi_t^e\}$

**Require:** Lower bounds  $\underline{v}^i$ ,  $\underline{\psi}^i$  and upper bounds  $\bar{v}^i$ ,  $\bar{\psi}^i$  of the speed and turning rate of the pixel  $i$  at time  $t$

1: **procedure** VERIFYCONTROLACTION( $u_t, i$ )

2: Calculate expressions (11), (13), (14), and (15), to get  $\dot{\mu}_t^i$ ,  $\dot{\nu}_t^i$ ,  $D_t^i(\mu_t^i)$ , and  $D_t^i(\nu_t^i)$ ,<sup>4</sup> respectively, using  $\mathcal{Q}_t^i$  and  $u_t$

3:  $\underline{D}_t^{\mu i} \leftarrow \min_{\underline{v}^i \leq v_t^i \leq \bar{v}^i, 0 \leq \Theta_t^i < 2\pi} D_t^i(\mu_t^i)$

4:  $\bar{D}_t^{\mu i} \leftarrow \max_{\underline{v}^i \leq v_t^i \leq \bar{v}^i, 0 \leq \Theta_t^i < 2\pi} D_t^i(\mu_t^i)$

5:  $\underline{D}_t^{\nu i} \leftarrow \min_{\underline{v}^i \leq v_t^i \leq \bar{v}^i, 0 \leq \Theta_t^i < 2\pi} D_t^i(\nu_t^i)$

6:  $\bar{D}_t^{\nu i} \leftarrow \max_{\underline{v}^i \leq v_t^i \leq \bar{v}^i, 0 \leq \Theta_t^i < 2\pi} D_t^i(\nu_t^i)$

7:  $\underline{D}_t^i \leftarrow \max\{\underline{D}_t^{\mu i}, \underline{D}_t^{\nu i}\}$

8:  $\bar{D}_t^i \leftarrow \min\{\bar{D}_t^{\mu i}, \bar{D}_t^{\nu i}\}$

9: **if**  $\mu^i < \mu_b^i$  is desired and  $\mu_t^i \geq \mu_b^i$  **then**

10:  $\bar{\mu}_t^i \leftarrow \max_{\underline{v}^i \leq v_t^i \leq \bar{v}^i, 0 \leq \Theta_t^i < 2\pi, \underline{D}_t^i \leq D_t^i \leq \bar{D}_t^i, \underline{\psi}^i \leq \psi_t^i \leq \bar{\psi}^i} \dot{\mu}_t^i$

11: **if**  $\bar{\mu}_t^i \geq 0$  **then**

12:  $u_t$  is not certified for  $\mu$

13: **else**

<sup>3</sup>In some obstacle avoidance settings, a lower bound  $D^i$  is readily available if it is desired that the obstacle be kept outside a certain radius of the ego vehicle, and such objective is ensured using a forward invariance condition.

<sup>4</sup>To distinguish between (14) and (15), we use  $D_t^i(\mu_t^i)$  to denote the expression for  $D_t^i$  derived from (14) with  $\mu_t^i$ , and  $D_t^i(\nu_t^i)$  to denote the expression for  $D_t^i$  derived from (15) with  $\nu_t^i$ .

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14:       $u_t$  is certified for  $\mu$ 
15:    end if
16:  else if  $\mu^i > \mu_b^i$  is desired and  $\mu_t^i \leq \mu_b^i$  then
17:     $\dot{\mu}_t^i \leftarrow \min_{v^i \leq v_t^i \leq \bar{v}^i, 0 \leq \Theta_i < 2\pi, \underline{D}_t^i \leq D_t^i \leq \bar{D}_t^i, \underline{\psi}_t^i \leq \psi_t^i \leq \bar{\psi}^i} \dot{\mu}_t^i$ 
18:    if  $\dot{\mu}_t^i \leq 0$  then
19:       $u_t$  is not certified for  $\mu$ 
20:    else
21:       $u_t$  is certified for  $\mu$ 
22:    end if
23:  else
24:     $u_t$  is certified for  $\mu$ 
25:  end if
26:  if  $\nu^i < \nu_b^i$  is desired and  $\nu_t^i \geq \nu_b^i$  then
27:     $\dot{\nu}_t^i \leftarrow \max_{v^i \leq v_t^i \leq \bar{v}^i, 0 \leq \Theta_i < 2\pi, \underline{D}_t^i \leq D_t^i \leq \bar{D}_t^i, \underline{\psi}_t^i \leq \psi_t^i \leq \bar{\psi}^i} \dot{\nu}_t^i$ 
28:    if  $\dot{\nu}_t^i \geq 0$  then
29:       $u_t$  is not certified for  $\nu$ 
30:    else
31:       $u_t$  is certified for  $\nu$ 
32:    end if
33:  else if  $\nu^i > \nu_b^i$  is desired and  $\nu_t^i \leq \nu_b^i$  then
34:     $\dot{\nu}_t^i \leftarrow \min_{v^i \leq v_t^i \leq \bar{v}^i, 0 \leq \Theta_i < 2\pi, \underline{D}_t^i \leq D_t^i \leq \bar{D}_t^i, \underline{\psi}_t^i \leq \psi_t^i \leq \bar{\psi}^i} \dot{\nu}_t^i$ 
35:    if  $\dot{\nu}_t^i \leq 0$  then
36:       $u_t$  is not certified for  $\nu$ 
37:    else
38:       $u_t$  is certified for  $\nu$ 
39:    end if
40:  else
41:     $u_t$  is certified for  $\nu$ 
42:  end if
43:  if  $u_t$  is certified for  $\mu$  and  $\nu$  then
44:    return  $u_t$  is certified
45:  else
46:    return  $u_t$  is not certified
47:  end if
48: end procedure

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Note that Algorithm 1 only uses information  $\mathcal{Q}$ . In Algorithm 1,  $\dot{\mu}_t^i$ ,  $\dot{\nu}_t^i$ ,  $D_t^i(\mu_t^i)$ , and  $D_t^i(\nu_t^i)$  are all nonconvex functions of the optimization variables. Therefore, we present a lemma about the solution of the optimization problems in Algorithm 1:

**Lemma 1.** *The global optimal solution can be obtained for the optimization problems in Algorithm 1.*

The proof is given in the extended version of this paper [27].

Given that, we are finally ready to propose the theorems that give a guarantee on conditions (6) to (9):

**Theorem 1** (Certification for conditions in  $\mu$ ). *If (6) or (7) is satisfied at time 0, and that  $u_t$  is certified by Algorithm 1 at all times, then (6) or (7) is satisfied at all time.*

The proof is given in the extended version of this paper [27].

**Theorem 2** (Certification for conditions in  $\nu$ ). *If (8) or (9) is satisfied at time 0, and that  $u_t$  is certified by Algorithm 1*

*at all times, then (8) or (9) is satisfied at all time.*

The proof is given in the extended version of this paper [27].

In the next subsection, we will show that we can ensure some conditions in vehicle coordinates by ensuring certain conditions in the image plane, where the conditions in the image plane can be ensured with the control actions, as shown in the theorems and corollaries above.

### B. Ensuring Conditions in Vehicle Coordinates in Image Plane

In this subsection, we will use 2 common tasks in autonomous agent control to demonstrate that, without the use of the vehicle/global coordinate information, certain control specifications in the vehicle coordinate can be ensured by conditions in the image plane. Specifically, in some cases, the condition in vehicle coordinate is equivalent to the condition in the image plane, even though the gaze coordinates transformation (3) is not invertible, *i.e.*, the vehicle coordinate information  $\{x^v, y^v, z^v\}$  cannot be fully retrieved from information  $\mathcal{Q}$ . Specifically, we introduce a target following example, which represents a common forward convergence specification, and an obstacle avoidance example, which represents a common forward invariance specification.

1) *Target Following:* We propose the following theorem that shows the sufficient condition to ensure the target following:

**Theorem 3** (Target Following). *Consider a target  $i$  located in the image plane. Given that*

$$X_t^i \mu_t^i < 0 \quad (16)$$

*is satisfied at all time  $t > 0$ , then, the ego agent is following the target, *i.e.*,  $y^{v^i} \rightarrow 0$ .*

The proof is given in the extended version of this paper [27].

Note that in this task, the condition in the vehicle coordinate and the condition in the image plane are equivalent. Depending on the sign of  $X_t^i$ , condition (16) can be translated to either  $\mu_t^i > 0$  or  $\mu_t^i < 0$ , which can be satisfied by applying Algorithm 1, according to Theorem 1.

2) *Obstacle Avoidance:* In this task, the condition in the condition in the vehicle coordinate and the condition in the image plane are not equivalent. Therefore, we first find the sufficient condition in the image plane that guarantees the condition in the vehicle coordinate:

**Lemma 2.** *Consider a set of positions in the vehicle coordinate characterized by  $r^v : \mathbb{R} \times \mathbb{R} \rightarrow \mathbb{R}$  and*

$$\mathcal{C}^v = \{x^v, y^v : r^v(x^v, y^v) \geq 0\}, \quad (17)$$

*and a set of positions in the image plane given by*

$$\mathcal{C}^o = \{X, Y : r^v(\frac{X\bar{h}}{Y}, f\frac{\bar{h}}{Y}) \geq 0\}, \quad (18)$$

*where  $\bar{h} > 0$ . Let  $\{x^v, y^v, z^v\}$  be the location of an object in the vehicle coordinate and  $o$  be the location of the object in the image coordinate. If  $z^v \geq \bar{h}$ , we have*

$$o \in \mathcal{C}^o \Rightarrow \{x^v, y^v\} \in \mathcal{C}^v. \quad (19)$$

The proof is given in the extended version of this paper [27].

Here, we consider the obstacle avoidance setting that all obstacles under height  $\bar{h}^5$  be kept outside of a circle with radius  $r$  centered at the ego agent, *i.e.*, the safe set for obstacles is given by

$$C^v = \{x^v, y^v : (x^v)^2 + (y^v)^2 - r^2 \geq 0\}. \quad (20)$$

We propose the following theorem that captures the sufficient conditions in optical flow such that  $\{x^v, y^v\} \in C^v$  is satisfied:

**Theorem 4** (Obstacle avoidance). *Consider and obstacle  $i$  located in the vehicle coordinate at  $\{x_t^{vi}, y_t^{vi}, z_t^{vi}\}$  and image plane at  $o_t^i$  at time  $t$ . Assuming  $z_t^{vi}$  for all time  $t$  and  $\{x_0^{vi}, y_0^{vi}\} \in C^v$ , given that*

$$\bar{h}X_t^i\mu_t^i - rY_t^i\nu_t^i < 0 \quad (21)$$

*is satisfied at all time  $t > 0$ , we have  $\{x_t^{vi}, y_t^{vi}\} \in C^v$  at all time  $t > 0$ .*

The proof is given in the extended version of this paper [27].

*Remark 1.* Condition (21) can be translated to one of the following sets of conditions:

$$\nu_t^i > \frac{\bar{h}X_t^i\mu_t^i}{rY_t^i}, \mu_t^i < \frac{rY_t^i\nu_t^i}{\bar{h}X_t^i}, \quad (22)$$

or

$$\nu_t^i > \frac{\bar{h}X_t^i\mu_t^i}{rY_t^i}, \mu_t^i > \frac{rY_t^i\nu_t^i}{\bar{h}X_t^i}. \quad (23)$$

In either case, the set of conditions can be satisfied by applying Algorithm 1, according to Theorems 1 and 2.

In the next subsection, we will introduce an algorithm to calculate the control action based on (5) in a practical manner.

### C. Computing Control Actions

Here, we discretize the control action space  $\mathcal{U}_s$  to a countable set  $\mathcal{U}_d$ . Assuming  $u \in \mathcal{U}_d$ , we propose Algorithm 2 to evaluate (5) at time  $t$  using Algorithm 1.

Here, we assume that there exist at least one control action  $u_t \in \mathcal{U}_d$  such that it is certified for all pixel  $i \in \mathcal{I}_t$  under Algorithm 1.

## IV. NUMERICAL SIMULATION

In this section, we show the validity of our framework using numerical simulations<sup>6</sup>. We simulate a scenario where we have two objectives, lane-keeping, and obstacle avoidance.

We consider the dynamics given in (1) for both the ego vehicle and the obstacles. The scenario we consider is for an ego vehicle moving on a straight road that contains some obstacles. The objective of the ego vehicle is to avoid obstacles and to stay within the lane as much as possible. The lane-keeping objective is achieved by setting a target point

<sup>5</sup>Since the  $z$ -axis is pointing downward, larger value in  $\bar{h}$  indicates lower height.

<sup>6</sup>The code for our implementation is available upon request.

## Algorithm 2 Control action computation

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**Require:** Control action set  $\mathcal{U}_d$ , nominal control action  $u_t^{nom}$

- 1:  $b \leftarrow 0$   $\triangleright$  binary variable indicating whether control action is found
- 2: **while**  $b < 1$  **do**
- 3:  $b \leftarrow 1$
- 4:  $u_t \leftarrow \min_{u \in \mathcal{U}_d} J(u^{nom}, u)$
- 5: Remove  $u_t$  from  $\mathcal{U}_d$
- 6: **for**  $i$  in  $\mathcal{I}_t$  **do**
- 7: **if** VERIFYCONTROLACTION( $u_t, i$ ) is not certified **then**
- 8:  $b \leftarrow 0$
- 9: **end if**
- 10: **end for**
- 11: **end while**
- 12: **if**  $\mathcal{U}_d \neq \emptyset$  **then**
- 13:  $u_t$  is the desired control action at time  $t$
- 14: **end if**

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(pixel) in the image plane that corresponds to the middle of the lane. On the other hand, the obstacle avoidance objective is achieved by keeping the track of the obstacle points (the pixels that correspond to the obstacle). The actuation limits are given by  $a^e \in [-a_L, a_L]$ , and  $\phi^e \in [-\phi_L, \phi_L]$ .

We use a proportional controller  $u_t^{nom}$  as the nominal controller. The nominal controller governs the vehicle at a constant speed and steers proportionally to the opposite direction of the location of a target point in the image plane such that the target point is pushed to the center of the image but without any guarantees. For the simulator, we start by initializing the environment in the global coordinate system and transform all the information into the vehicle coordinate system. Then, we transform them into the image plane. Afterward, the transformations are done at every time step  $\Delta t$  so that the optical flow information is computed using the discretized version of (4). For the simulated scenario, we assume that the obstacles are static and the velocity of the ego vehicle is constant. We start the environment with the ego vehicle's camera at the global location  $(x_0^e, y_0^e, z_0^e) = (0, 0, 1)$ , and randomly initialize the global location of the  $M$  obstacles such that each obstacle  $i$  is defined to be on the ground. The parameters we use in the simulation is as follows: initial ego vehicle velocity  $v_0^e = 8$  m/s, initial ego vehicle orientation  $\theta_0^e = 0$  rad, initial ego vehicle orientation  $\psi_0^e = 0$  rad/s,  $\bar{h} = 1$  m, maximum acceleration for the ego vehicle  $a_L = 0$  m/s<sup>2</sup>,  $\phi_L = \infty$  rad/s<sup>2</sup>,  $\bar{v}^i = \underline{v}^i = 0$  m/s,  $\forall i$ ,  $\Delta t = 0.01$  s,  $M = 7$ ,  $\underline{D}^i = 1$  m,  $\forall i$ ,  $f = 5$  mm. Figure 1 shows the results of our framework with the parameters listed above with the specific simulated scenario illustrated.

## V. CONCLUSIONS

In this paper, we constructed monocular image-based performance certificates for autonomous vehicles that do not depend on precise state and depth estimates. The presented performance specifications take the form of forward

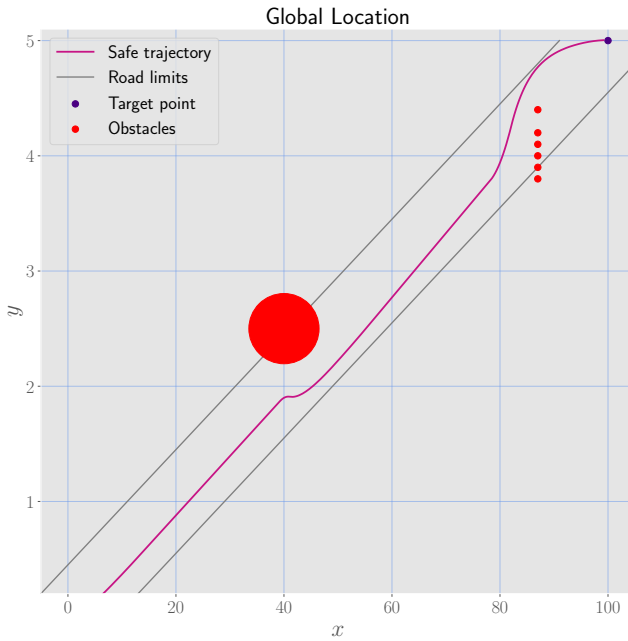


Fig. 1: The trajectory after applying Algorithm 1 with the target following and obstacles avoidance conditions.

invariance and forward convergence conditions of the system state in the global coordinate system. We translated the performance specifications into monocular image sequence conditions and then determined the set of admissible control actions that meet these conditions. The proposed approach allows the set of admissible control actions to be directly computed using monocular image information.

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## APPENDIX

### A. Proofs

*Proof (Theorem 1).* We first show that, given that  $\mu_0^i > \mu_b^i$ , and  $\dot{\mu}_t^i > 0$  whenever  $\mu_0^i \leq \mu_b^i$ , we have that  $\mu_t^i > \mu_b^i$  for all time  $t \geq 0$ . We prove that using contradiction. Suppose that  $\mu_0^i > \mu_b^i$ , and  $\dot{\mu}_t^i > 0$  whenever  $\mu_0^i \leq \mu_b^i$ , and there exists  $t_m$  such that  $\mu_{t_m}^i < \mu_b^i$ . We have

$$\mu_t^i = f \frac{y_t^{v_i} x_t^{v_i} - y_t^{v_i} \dot{x}_t^{v_i}}{(x_t^{v_i})^2}. \quad (24)$$

Since  $x_t^{v_i} > 0$ , and  $x_t^{v_i}$  and  $y_t^{v_i}$ , as well as their time derivatives, are continuous in  $t$  for realistic objects, we have that  $\mu_t^i$  is uniformly continuous in  $t$ . From intermediate value theorem, there exist  $\tau \in (0, t_m)$  such that  $\mu_\tau^i = \mu_b^i$ . Let  $\tau_m$  be the largest such  $\tau$ , where we have  $\mu_t^i < \mu_b^i$  for all  $t \in (\tau_m, t_m]$ . Since  $\dot{\mu}_{\tau_m}^i > 0$ , we know that there exists  $\epsilon > 0$  such that  $\mu_{\tau_m+t_\epsilon}^i > \mu_b^i$  for all  $t_\epsilon \in (0, \epsilon)$ . This contradicts the statement that  $\mu_t^i < \mu_b^i$  for all  $t \in (\tau_m, t_m]$ . Line 17 of Algorithm 1 ensures that  $\dot{\mu}_t^i > \dot{\mu}_t^i > 0$  whenever  $\mu_0^i \leq \mu_b^i$ . Therefore,  $\mu_t^i > \mu_b^i$  for all time  $t \geq 0$ . The proof for  $\mu_t^i < \mu_b^i$  is analogous and is not explained in detail here. ■

*Proof (Theorem 2).* We first show that, given that  $\nu_0^i > \nu_b^i$ , and  $\dot{\nu}_t^i > 0$  whenever  $\nu_0^i \leq \nu_b^i$ , we have that  $\nu_t^i > \nu_b^i$  for all time  $t \geq 0$ . We prove that using contradiction. We have

$$\nu_t^i = f \frac{z_t^{v_i} x_t^{v_i} - z_t^{v_i} \dot{x}_t^{v_i}}{(x_t^{v_i})^2}. \quad (25)$$

Since  $x_t^{v_i} > 0$ , and  $x_t^{v_i}$  and  $z_t^{v_i}$ , as well as their time derivatives, are continuous in  $t$  for realistic objects, we have that  $\nu_t^i$  is uniformly continuous in  $t$ . Following the same step as the proof for Theorem 1 with line 34 in Algorithm 1, we have  $\nu_t^i > \nu_b^i$  for all time  $t \geq 0$ . The proof for  $\nu_t^i < \nu_b^i$  is analogous and is not explained in detail here. ■